# Giuseppe PAOLO, Dr.

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## Experience

Jun 2025 - Current Cognizant Al Lab

Full Remote Research Scientist

Research on Agentic and Multi-agentic Al systems.

2021-2025 Huawei Research - Noah's Ark Lab

Paris, France Research Scientist

Public and internal research on Model Based RL, AutoML, LLMs. Multiple scientific

publications and the submission of two patents.

Supervision of a CIFRE PhD student.

Feb 2018 - Jul 2018 IBM Research Zurich Zurich, Switzerland

Zurich, Switzerland Research Intern

Research on Computer Vision and NLP for visual question answering for IBM Watson

(Image and text processing, LSTM, CNN,...).

Oct 2016 - Jan 2017 RAM-Lab - CityU Honk Kong | HKUST

Hong Kong Research Assistant

Develop and implement a deep RL algorithm for a stair climbing tracked robot.

The final goal was to deploy the algorithm on wheelchairs to help impaired people

overcome stairs and obstacles.

Mar 2015 - Jun 2015 Joint Open Lab - Telecom Italia

Turin, Italy Robotics Intern

Design and development of telepresence robotic platform based on ROS.

**Education** 

2018 - 2021 CIFRE PhD in Al and Computer Science

Paris, France Al Lab - SoftBank Robotics Europe | ISIR - Sorbonne University

Research on Reinforcement Learning and Evolutionary Algorithms in Sparse rewards settings. Four scientific publications on the development and study of Quality-Diversity

and Reinforcement Learning algorithms.

2015 - 2017 Master of Science in Robotics, Systems and Control

Zurich, Switzerland ETH Zurich

Robotics, Machine Learning, Deep Learning, Reinforcement Learning, Computer Vision,

Control, Game Theory. Master Thesis: develop and implement an algorithm for

autonomous robot navigation in complex and crowded environments.

2012 - 2015 Bachelor Degree in Electronic Engineering

Turin, Italy Politecnico di Torino

**Extras** 

2023 Invited guest editor for the "Evolutionary Reinforcement Learning" Special Issue at the

ACM TELO journal.

**2021, 2022** and **2023** Co-organized the <u>Evolutionary RL workshop</u> at <u>GECCO</u>.

Languages

Italian: mother tongue English: advanced French: advanced Arabic: basic

## **Open Source Projects**

**SERENE**: Code of my paper on SparsE Reward Exploration via Novelty search and Emitters paper published at GECCO 2021. (Github)

**Novelty Search Gym**: A fairly modular and easily expandable Novelty Search implementation for gym-based environments (Github)

#### **Awards**

Future Star Obtained at Huawei in 2024. Given to top 20% employees

Quality Star Obtained at Huawei in 2023 for the great results obtained on internal project2012 Lab Star Obtained at Huawei in 2023 for the great results obtained on internal project

Future Star Obtained at Huawei in 2022. Given to top 20% employees

#### **Technical Skills**

**Scientific Skills**: Scientific Writing, Deep Learning, Machine Learning, Agentic AI, Reinforcement Learning (Model-Free and Model-Based), Evolutionary algorithms, LLM, Representation Learning, AutoML

**Libraries/Frameworks used**: Python, Pytorch, Tensorflow, HuggingFace's Transformer, Pandas, Sklearn, Ray, Hydra, vLLM, RAMP, ROS, Gazebo, Linux, Latex, Git, Inkscape

### Soft Skills

**Social**: Team spirit and good socialization skills in new and multicultural situations, acquired through living in multiple different countries

**Organizational**: Leadership and organization of a medium sized group of people obtained through the organization of events like the EvoRL workshops. Long term research project management, obtained during my PhD and the supervision of my PhD student.

#### **Interests**

Photography, rock climbing, motorbiking, rollerblading