STM (Software Transactional Memory) Russell Winder Version 1.0, 2015-10-01

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Concepts

Software Transactional Memory

Software Transactional Memory or STM, gives developers transactional semantics for accessing inmemory data. When multiple threads share data in memory, by marking blocks of code as transactional (atomic) the developer delegates the responsibility for data consistency to the Stm engine. GPars leverages the Multiverse STM engine.

Atomic Closures

GPars allows developers to structure their concurrent code into atomic blocks (closures), which are then performed as single units, preserving the transactional ACI (*Atomicity, Consistency, Isolation*) attributes.

Usage

Running a Piece of Code Atomically

An Atomic Sample

```
import groovyx.gpars.stm.GParsStm
import org.multiverse.api.references.TxnInteger

import static org.multiverse.api.StmUtils.newTxnInteger

public class Account {
    private final TxnInteger amount = newTxnInteger(0);

    public void transfer(final int a) {
        GParsStm.atomic {
            amount.increment(a);
        }
    }

    public int getCurrentAmount() {
        GParsStm.atomicWithInt {
            amount.get();
        }
    }
}
```

Customizing the Transactional Properties

A Sample

```
import groovyx.gpars.stm.GParsStm
import org.multiverse.api.AtomicBlock
import org.multiverse.api.PropagationLevel

final TxnExecutor block = GParsStm.createTxnExecutor(maxRetries: 3000, familyName:
'Custom', PropagationLevel: PropagationLevel.Requires, interruptible: false)

assert GParsStm.atomicWithBoolean(block) {
    true
}
```