

## Lecture 7

# Launch Vehicle Dynamics



SOME of the basic considerations and governing relationships of launch vehicles and rocket dynamics are presented, sufficient only for a brief introduction to the topic. Simplifying assumptions pertinent to each stage of a typical launch trajectory are made, and previous dynamics and orbital mechanics concepts are used to study the mathematics and physics of each stage.

### Overview

Today's launch vehicles typically consist of multiple stages, each capable of providing thrust and/or carrying a payload. At various predetermined points on the vehicle's trajectory, each lower stage is jettisoned upon having most (if not all) of its fuel consumed. As a result of the mass reduction that ensues from jettisoning each lower stage, the remaining part of the vehicle can perform much more efficiently.

In general, a launch trajectory may consist of the following stages:

- Vertical Ascent: initial path that is kept perpendicular to Earth's surface in order to minimize aerodynamic heating and enable exiting the dense lower atmosphere as quickly as possible
- Turn-Over Trajectory: controlled tilting of the flight path to achieve a desired horizontal velocity
- Gravity Turn Trajectory: gradual transition to near-horizontal flight, primarily driven by Earth's gravitational force

### Vertical Ascent

Consider an Earth-fixed inertial frame,  $\mathcal{F}_I$ , with origin  $O_I$  (at Earth's centre, for example). Because all the forces, namely weight,  $\underline{W}$ ; propulsion thrust,  $\underline{T}$ ; and aerodynamic drag,  $\underline{D}$ , act in the vertical direction as shown in Figure 7.1, the motion equation is one-dimensional in this phase:

$$m\ddot{\underline{r}} = \underline{f} \Rightarrow m\dot{v} = T - D - W \quad (7.1)$$

where  $m$ ,  $\mathbf{r}$ , and  $v$  are the spacecraft's mass and centre of mass position (relative to  $O_I$ ) and speed, respectively. The magnitudes of the forces are given by:

$$T = -v_e \dot{m} + (\Delta P) A_e \approx -v_e \dot{m} = -(g_0 I_{sp}) \dot{m} \quad , \quad W = mg(t) \quad , \quad D = \frac{1}{2} \rho v^2 C_D S \quad (7.2)$$

where  $v_e$ ,  $\Delta P$  and  $A_e$  are the exhaust speed, pressure difference, and exit area associated with the rocket's nozzle, and  $\dot{m}$  (a negative flow rate) denotes the rate of fuel consumption. The rocket's specific impulse,  $I_{sp} \triangleq v_e/g_0$ , is a measure of its performance, where  $g_0 = 9.81 \text{ m/s}^2$  is the gravitational acceleration at the sea level. Note, however, that  $g(t)$  is, strictly speaking, a function of time as it depends on the rocket's altitude. Lastly,  $S$  and  $C_D$  are the reference area and drag coefficient (a function of speed and altitude) associated with rocket's movement through air, and  $\rho$  (also a function of altitude) is the atmospheric density.

We neglect drag, keeping in mind that its presence will result in about 10% decrease in performance. Assuming constant fuel consumption, we can integrate Eq. (7.1) (upon substituting Eq. (7.2) in it) as follows:

$$m \dot{v} \approx -g_0 I_{sp} \dot{m} - mg \Rightarrow \int_{v_0}^v dv = -g_0 I_{sp} \int_{m_0}^m \frac{dm}{m} - \int_0^t g(t) dt \Rightarrow v(t) \approx -g_0 I_{sp} \ln \left( \frac{m}{m_0} \right) - g_0 t \quad (7.3)$$

where another approximation is made to set  $g(t) \approx g_0$ , noting that the difference is within 10% up to an altitude of 300 km. Integrating Eq. (7.3) again with respect to time yields an estimate of the rocket's altitude:

$$h(t) \triangleq y(t) - y_0 \approx -g_0 I_{sp} \int_0^t \ln \left( \frac{m}{m_0} \right) dt - \frac{1}{2} g_0 t^2 \quad (7.4)$$

where  $y_0$  is the rocket's initial (at lift-off) 2-component, depending on the reference frame selected. Further simplification results from using the mass flow relationship:

$$m(t) = m_0 + \dot{m} t \Rightarrow \int_0^t \ln \left( \frac{m}{m_0} \right) dt = \int_0^t \ln(m) dt - \int_0^t \ln(m_0) dt = \frac{1}{\dot{m}} \left[ m \ln(m) - m \right]_{m_0}^m - t \ln(m_0) \quad (7.5)$$

where  $dt = (1/\dot{m}) dm$  is used. Upon substituting Eq. (7.5) back into Eq. (7.4) we obtain:

$$h(t) \approx g_0 I_{sp} \left[ 1 - \frac{1}{(m_0/m) - 1} \ln \left( \frac{m_0}{m} \right) \right] t - \frac{1}{2} g_0 t^2 \quad (7.6)$$

where, once again,  $m(t) = m_0 + \dot{m} t$  is used.

## Turn-Over Trajectory

"Thrust-vectoring" is achieved (via gimballed nozzles, for example) to produce a thrust vector with an angle of  $\delta(t)$  relative to the vehicle's roll axis. To avoid high transverse loads on the structure,  $\delta$  should be kept small. As shown in Figure 7.2, let the vehicle's angle of attack (from its velocity vector to its roll axis) and *flight path*

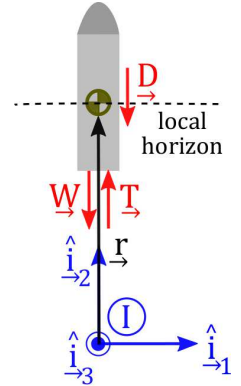


Figure 7.1: Vertical Ascent

angle (from local horizontal to its velocity vector) be represented by  $\alpha(t)$  and  $\gamma(t)$ , respectively, and define the vehicle's pitch angle as  $\theta \triangleq \gamma + \alpha$ .

*Note:* The flight path angle changes over time owing to two factors:

- change in pitch as a result of the vehicle's rotational dynamics, producing  $\Delta_1 \gamma(t) = \int_0^t \dot{\theta} dt$
- change in local horizon due to Earth's curvature as the vehicle deviates  $dx \approx (R_\oplus + h) d\gamma$  (or, if  $O_I$  is at Earth's centre,  $dx \approx y d\gamma$ ) from its initially vertical path, producing  $\Delta_2 \gamma(t) = \int_0^x 1/(R_\oplus + h) dx$

Similarly to Eq. (7.2), the magnitudes of the forces acting on the vehicle in this stage are:

$$T \approx -(g_0 I_{sp}) \dot{m} \quad , \quad W = mg(t) \quad , \quad D = \frac{1}{2} \rho v^2 C_D S \quad , \quad L = \frac{1}{2} \rho v^2 C_L S \quad (7.7)$$

where  $L$  and  $C_L$  represent the lift force and coefficient, respectively, and both  $C_D$  and  $C_L$  are now also functions of the angle of attack,  $\alpha$ . Both  $\underline{L}$  and  $\underline{D}$  are taken to act through the centre of pressure, with a distance of  $b$  from the vehicle's centre of mass, while  $\underline{T}$  is applied at a distance of  $a$  from the centre of mass.

In addition to the inertial frame,  $\mathcal{F}_I$ , introduced earlier, let us define  $\mathcal{F}_V$  and  $\mathcal{F}_B$ , both with their origin fixed to the rocket and their 3-axis aligned with  $\hat{i}_3$ , such that  $\hat{v}_1$  is parallel to the velocity vector,  $\underline{v}$ , and  $\hat{b}_1$  is aligned with the vehicle's roll axis. The translational equations of planar motion are then given by:

$$m \underline{\ddot{x}} = \underline{f} \Rightarrow m \begin{bmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{bmatrix} = \begin{bmatrix} 0 \\ -mg \\ 0 \end{bmatrix} + C_{IV} \begin{bmatrix} -D \\ L \\ 0 \end{bmatrix} + C_{IB} \begin{bmatrix} T \cos(\delta) \\ T \sin(\delta) \\ 0 \end{bmatrix} \quad (7.8)$$

where  $C_{IV} = C_3^\top (\gamma - \Delta_2 \gamma)$  and  $C_{IB} = C_3^\top (\theta = \alpha + \gamma - \Delta_2 \gamma)$  are the rotation matrices from  $\mathcal{F}_V$  and  $\mathcal{F}_B$ , respectively, to  $\mathcal{F}_I$ . The rocket's attitude is represented by  $C_{BI}$ .

The rotational equation of motion (from DYNAMICS) for pitch can be written as:

$$I \dot{\omega} + \omega^\times I \omega = \tau_\bullet \Rightarrow I_3 \ddot{\theta} = \tau_3 = [L \cos(\alpha) + D \sin(\alpha)] b - T \sin(\delta) a \quad (7.9)$$

where  $I_3$  is the third principal moment of inertia (corresponding to pitch), and  $\tau_3$  is the only non-zero component (out-of-plane) of the external torque on the vehicle about its centre of mass. Note that  $N \triangleq L \cos(\alpha) + D \sin(\alpha)$  is the transverse force (normal to  $\underline{v}$ ) applied at the centre of pressure.

The desired motion of the rocket can be achieved by controlling  $\alpha$  and  $\delta$  accordingly. For example, for a constant rate turn-over manoeuvre with  $\ddot{\theta} = 0$ , thrust vectoring of  $\delta = \sin^{-1} (Nb/(Ta))$  should be used.

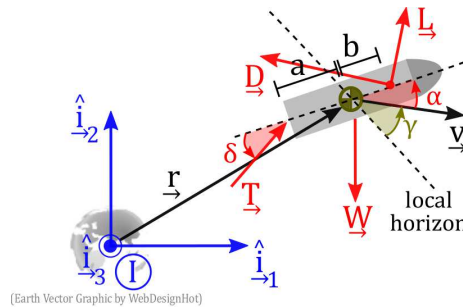


Figure 7.2: Forces and Angles Involved in Turn-Over Manoeuvre

## Gravity Turn Trajectory

Transition to horizontal flight is achieved in this phase by gradual reduction of  $\gamma$  to zero. In order to avoid a large angle of attack and thrust vector angle because of the associated aerodynamic heating and loading issues, this may be achieved by setting both  $\delta = 0$  and  $\alpha = 0$ , hence maintaining  $\underline{T}$  parallel to  $\underline{v}$ . This implies  $\mathcal{F}_V$  and  $\mathcal{F}_B$  are aligned and  $\theta = \gamma$ , hence reducing Eq. (7.8):

$$m \underline{\ddot{r}} = \underline{f} \Rightarrow m \begin{bmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{bmatrix} = \begin{bmatrix} 0 \\ -mg \\ 0 \end{bmatrix} + C_3^T(\gamma) \begin{bmatrix} -\cancel{D}^{\approx 0} + T \\ \cancel{L}^{\approx 0} \\ 0 \end{bmatrix} \quad (7.10)$$

and noting that  $\sin(\alpha) = \sin(\delta) = 0$  and that negligibly small lift and drag are generated owing to the vehicle's zero angle of attack, Eq. (7.9) implies  $\ddot{\theta} = 0$ , so  $\dot{\gamma}$  is constant. However, the angle relative to the inertial frame (measured from  $\hat{i}_3$ , for example) does not necessarily have a constant rate because of the time-variation of the local horizontal due to Earth's curvature.

## Orbit Injection

Assuming the conditions after burnout (termination of thrust) are known, the approach discussed in ORBIT DESCRIPTION AND DETERMINATION can be used to determine the spacecraft's resulting orbital parameters:

Given  $\underline{r}_o$  and  $\underline{v}_o$  (or their magnitudes,  $r_o$  and  $v_o$ , and the flight path angle,  $\gamma_o$ ), one can compute:

1. specific angular momentum (or its magnitude):

$$\underline{h} = \underline{r}_o \times \underline{v}_o, \quad h = r_o v_o \sin\left(\frac{\pi}{2} - \gamma_o\right) = r_o v_o \cos(\gamma_o)$$

2. specific energy and semi-major axis:

$$\epsilon = \frac{v_o^2}{2} - \frac{\mu_{\oplus}}{r_o}, \quad a = \frac{-\mu_{\oplus}}{2\epsilon}$$

3. eccentricity vector (or its magnitude):

$$\underline{e} = \frac{\underline{v}_o \times \underline{h}}{\mu_{\oplus}} - \frac{\underline{r}_o}{r_o}, \quad e = \sqrt{1 + \frac{2\epsilon h^2}{\mu_{\oplus}^2}}$$

4. spacecraft's initial true anomaly in the orbit:

$$r_o = \frac{h^2/\mu_{\oplus}}{1 + e \cos(\theta_o)} \Rightarrow \theta_o = \cos^{-1} \left[ \frac{1}{e} \left( \frac{h^2}{\mu_{\oplus} r_o} - 1 \right) \right]$$

Any subsequent adjustments to the orbit can then follow using thrusters (or other actuators). Such orbital manoeuvres will be studied next.