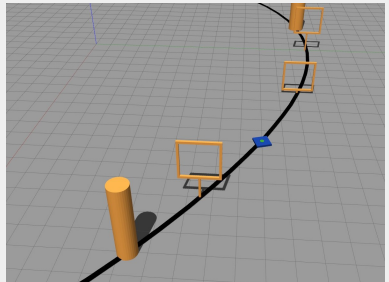


AUTONOMOUS MOBILE ROBOTICS

ROBOT LOCALIZATION

GEESARA KULATHUNGA

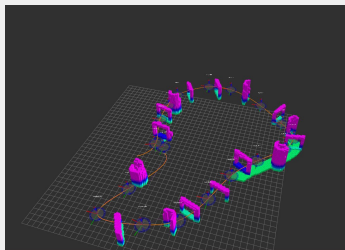
MARCH 7, 2023



ROBOT LOCALIZATION

CONTENTS

- A Taxonomy of Localization Problems
- Markov localization
 - ▶ Environment Sensing
 - ▶ Motion in the Environment
 - ▶ Localization in the Environment
- EKF localization with known correspondence
- Particle filter localization with known correspondence



A TAXONOMY OF LOCALIZATION PROBLEMS

- Local Versus Global

A TAXONOMY OF LOCALIZATION PROBLEMS

- Local Versus Global

- ▶ Position tracking where initial position is known (local tracking)

A TAXONOMY OF LOCALIZATION PROBLEMS

■ Local Versus Global

- ▶ Position tracking where initial position is known (local tracking)
- ▶ Robot position is unknown, initially has to assume that pose of robot is uniform in the most of the cases (global)

A TAXONOMY OF LOCALIZATION PROBLEMS

■ Local Versus Global

- ▶ Position tracking where initial position is known (local tracking)
- ▶ Robot position is unknown, initially has to assume that pose of robot is uniform in the most of the cases (global)
- ▶ Kidnapped robot problem; anytime robot can be moved to different location without prior knowledge (global)

A TAXONOMY OF LOCALIZATION PROBLEMS

■ Local Versus Global

- ▶ Position tracking where initial position is known (local tracking)
- ▶ Robot position is unknown, initially has to assume that pose of robot is uniform in the most of the cases (global)
- ▶ Kidnapped robot problem; anytime robot can be moved to different location without prior knowledge (global)

■ Static Versus Dynamic Environments

A TAXONOMY OF LOCALIZATION PROBLEMS

■ Local Versus Global

- ▶ Position tracking where initial position is known (local tracking)
- ▶ Robot position is unknown, initially has to assume that pose of robot is uniform in the most of the cases (global)
- ▶ Kidnapped robot problem; anytime robot can be moved to different location without prior knowledge (global)

■ Static Versus Dynamic Environments

- ▶ In static environment, robot's pose is only the variable quantity

A TAXONOMY OF LOCALIZATION PROBLEMS

■ Local Versus Global

- ▶ Position tracking where initial position is known (local tracking)
- ▶ Robot position is unknown, initially has to assume that pose of robot is uniform in the most of the cases (global)
- ▶ Kidnapped robot problem; anytime robot can be moved to different location without prior knowledge (global)

■ Static Versus Dynamic Environments

- ▶ In static environment, robot's pose is only the variable quantity
- ▶ Dynamics environment, whole configuration can be changed over the time

A TAXONOMY OF LOCALIZATION PROBLEMS

■ Local Versus Global

- ▶ Position tracking where initial position is known (local tracking)
- ▶ Robot position is unknown, initially has to assume that pose of robot is uniform in the most of the cases (global)
- ▶ Kidnapped robot problem; anytime robot can be moved to different location without prior knowledge (global)

■ Static Versus Dynamic Environments

- ▶ In static environment, robot's pose is only the variable quantity
- ▶ Dynamics environment, whole configuration can be changed over the time

■ Passive Versus Active Approaches

A TAXONOMY OF LOCALIZATION PROBLEMS

■ Local Versus Global

- ▶ Position tracking where initial position is known (local tracking)
- ▶ Robot position is unknown, initially has to assume that pose of robot is uniform in the most of the cases (global)
- ▶ Kidnapped robot problem; anytime robot can be moved to different location without prior knowledge (global)

■ Static Versus Dynamic Environments

- ▶ In static environment, robot's pose is only the variable quantity
- ▶ Dynamics environment, whole configuration can be changed over the time

■ Passive Versus Active Approaches

- ▶ In passive, robot is controlled through some other means, robot motion is not aiming at facilitating localization

Algorithm Markov localization($bel(x_{t-1}), u_t, z_t, m$):

for all x_t do

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t \mid x_t, m) \overline{bel}(x_t)$$

endfor

return $bel(x_t)$

- **Markov localization** is derived from the algorithm **Bayes filter**

Algorithm Markov localization($bel(x_{t-1}), u_t, z_t, m$):

for all x_t do

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t \mid x_t, m) \overline{bel}(x_t)$$

endfor

return $bel(x_t)$

- **Markov localization** is derived from the algorithm **Bayes filter**
- However, it requires information about the **map** to **estimate the measurement model** $p(z_t \mid x_t, m)$

Algorithm Markov localization($bel(x_{t-1}), u_t, z_t, m$):

for all x_t do

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t \mid x_t, m) \overline{bel}(x_t)$$

endfor

return $bel(x_t)$

- **Markov localization** is derived from the algorithm **Bayes filter**
- However, it requires information about the **map** to **estimate the measurement model** $p(z_t \mid x_t, m)$
- Markov localization addresses the **global localization**, the position tracking, and the kidnapped robot problem in **static environment**

MARKOV LOCALIZATION

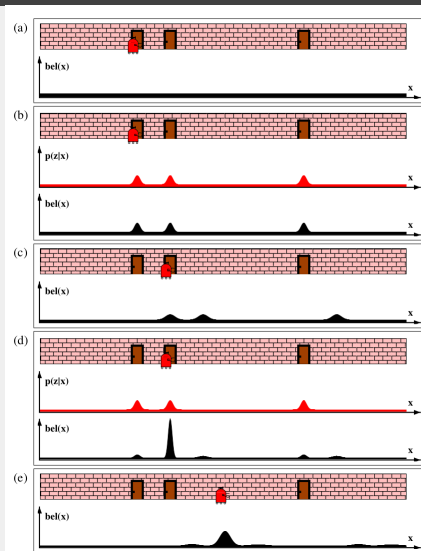
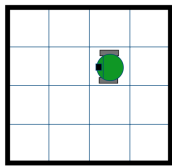


Illustration of the Markov localization algorithm, Thrun, Sebastian. "Probabilistic robotics." Communications of the ACM 45:3 (2002): 52-57.

GRID-BASED LOCALIZATION

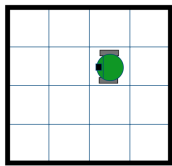


- The map is discretized into 16 cells, each of which has an area of $1m^2$

.02	.05	.05	.05
.02	.05	.18	.05
.05	.05	.18	.05
.05	.05	.05	.05

robot initial belief

GRID-BASED LOCALIZATION

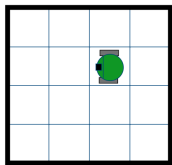


- The map is discretized into 16 cells, each of which has an area of $1m^2$
- Consider the initial belief of the robot position is given

.02	.05	.05	.05
.02	.05	.18	.05
.05	.05	.18	.05
.05	.05	.05	.05

robot initial belief

GRID-BASED LOCALIZATION

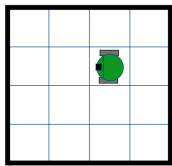


.02	.05	.05	.05
.02	.05	.18	.05
.05	.05	.18	.05
.05	.05	.05	.05

robot initial belief

- The map is discretized into 16 cells, each of which has an area of $1m^2$
- Consider the initial belief of the robot position is given
- If **the control command** to the robot is given by $\delta x, \delta y = -1.0$ cells, 0.0 cells, what is the probability that robot be in the position (2,3)

GRID-BASED LOCALIZATION



.02	.05	.05	.05
.02	.05	.18	.05
.05	.05	.18	.05
.05	.05	.05	.05

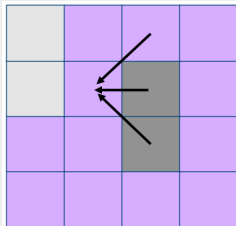
robot initial belief

- The map is discretized into 16 cells, each of which has an area of $1m^2$
- Consider the initial belief of the robot position is given
- If **the control command** to the robot is given by $\delta x, \delta y = -1.0$ cells, 0.0 cells, what is the probability that robot be in the position (2,3)
- The following outcomes are possible when **the control command** is being applied

.00	.00	.00	$(\Delta x, \Delta y)$ \longrightarrow	.00	.20	.00
.00	.00	1.0		.00	.50	.10
.00	.00	.00		.00	.20	.00

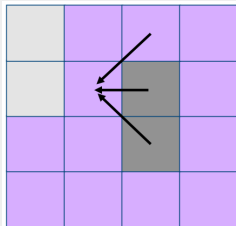
GRID-BASED LOCALIZATION

- How many possible ways to get to (2,3)?



GRID-BASED LOCALIZATION

- How many possible ways to get to (2,3)?

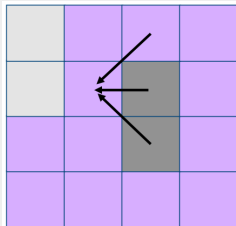


- Prediction step

$$p(x_k | z_{1:k-1}, u_{1:k-1}) = \sum_{x_{k-1} \in X} p(x_k | x_{k-1}, u_{k-1}) p(x_{k-1} | z_{1:k-1}, u_{0:k-1}) \quad (1)$$

GRID-BASED LOCALIZATION

- How many possible ways to get to (2,3)?



- Prediction step

$$p(x_k | z_{1:k-1}, u_{1:k-1}) = \sum_{x_{k-1} \in X} p(x_k | x_{k-1}, u_{k-1}) p(x_{k-1} | z_{1:k-1}, u_{0:k-1}) \quad (1)$$

- Correction step

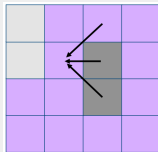
$$p(x_k | z_{1:k}, u_{0:k-1}) = \frac{p(z_k | x_k) p(x_k | z_{1:k-1}, u_{0:k-1})}{p(z_k | z_{1:k-1}, u_{0:k-1})} \quad (2)$$

, where

$$p(z_k | z_{1:k-1}, u_{0:k-1}) = \sum_{x_k \in X} p(z_k | x_k) p(x_k | z_{1:k-1}, u_{0:k-1})$$

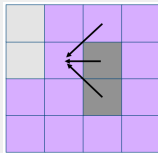
GRID-BASED LOCALIZATION

- How many possible ways to get to (2,3)?



GRID-BASED LOCALIZATION

- How many possible ways to get to (2,3)?



- Prediction step

$$\begin{aligned} p(x_{i,t}|u_t) &= \sum_{j=1}^n p(x_{i,t}|x_{j,t-1}, u_t) p(x_{j,t-1}) \\ &= p(x_{i,t} = (2,3)|x_{j,t-1} = (3,3), u_t = (-1,0)) p(x_{j,t-1} = (3,3)) \\ &\quad + p(x_{i,t} = (2,3)|x_{j,t-1} = (2,3), u_t = (-1,0)) p(x_{j,t-1} = (2,3)) \\ &\quad + p(x_{i,t} = (2,3)|x_{j,t-1} = (3,2), u_t = (-1,0)) p(x_{j,t-1} = (3,2)) \\ &\quad + p(x_{i,t} = (2,3)|x_{j,t-1} = (3,4), u_t = (-1,0)) p(x_{j,t-1} = (3,4)) \\ &= 0.5 \cdot 0.18 + 0.1 \cdot 0.05 + 0.18 \cdot 0.2 + 0.05 \cdot 0.2 \\ &= 0.141 \end{aligned}$$

GRID-BASED LOCALIZATION

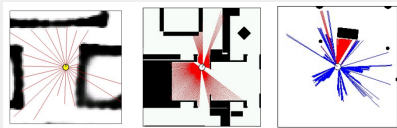
Correction step

- How can we estimate the $p(z_t|x_{i,t})$?



Correction step

- How can we estimate the $p(z_t|x_{i,t})$?

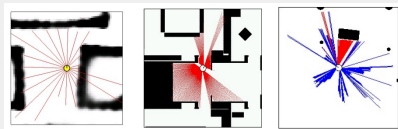


- If each sensor reading consists of N measurements, i.e., $z = \{z_1, \dots, z_n\}$, assuming each such **measurement is independent** given the robot pose,

$$p(z_t|x_{i,t}) = \prod_{j=1}^n p(z_j|x_{i,t}, m)$$

Correction step

- How can we estimate the $p(z_t|x_{i,t})$?



- If each sensor reading consists of N measurements, i.e., $z = \{z_1, \dots, z_n\}$, assuming each such **measurement is independent** given the robot pose,

$$p(z_t|x_{i,t}) = \prod_{j=1}^n p(z_j|x_{i,t}, m)$$

- Such measurements can be caused by known obstacles, dynamic obstacles, reflections, etc.

■ Correction step

$$p(x_{i,t}|z_t) = \frac{p(z_t|x_{i,t})p(x_{i,t}|u_t)}{p(z_t)}$$

- Correction step

$$p(x_{i,t}|z_t) = \frac{p(z_t|x_{i,t})p(x_{i,t}|u_t)}{p(z_t)}$$

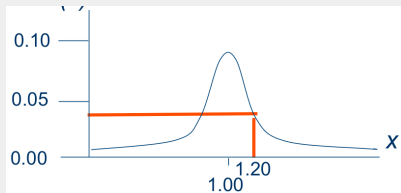
- $p(z_t|x_{i,t})$ getting measurement z_t from state $x_{i,t}$

GRID-BASED LOCALIZATION

■ Correction step

$$p(x_{i,t}|z_t) = \frac{p(z_t|x_{i,t})p(x_{i,t}|u_t)}{p(z_t)}$$

- $p(z_t|x_{i,t})$ getting measurement z_t from state $x_{i,t}$
- Let z_t be 1.2m and range sensor has the following distribution



GRID-BASED LOCALIZATION

- $p(z_t)$ probability of the sensor measurement z_t . Calculated so that the sum over all states $x_{i,t}$ equals 1

$$1 = \sum_{i=1}^n p(x_{i,t} | z_t = 1.2)$$

$$1 = \frac{\sum_{i=1}^n p(z_t = 1.2 | x_{i,t}) p(x_{i,t} | u_{i,t})}{p(z_t = 1.2)}$$

$$p(z_t = 1.2) = \sum_{i=1}^n p(z_t = 1.2 | x_{i,t}) p(x_{i,t} | u_{i,t})$$

GRID-BASED LOCALIZATION

- $p(z_t)$ probability of the sensor measurement z_t . Calculated so that the sum over all states $x_{i,t}$ equals 1

$$1 = \sum_{i=1}^n p(x_{i,t} | z_t = 1.2)$$
$$1 = \frac{\sum_{i=1}^n p(z_t = 1.2 | x_{i,t}) p(x_{i,t} | u_{i,t})}{p(z_t = 1.2)}$$

$$p(z_t = 1.2) = \sum_{i=1}^n p(z_t = 1.2 | x_{i,t}) p(x_{i,t} | u_{i,t})$$

■

$$p(x_{i,t} | z_t) = \frac{p(z_t | x_{i,t}) p(x_{i,t} | u_t)}{p(z_t)}$$
$$= \frac{p(z_t = 1.2 | x_{i,t} = (2, 3)) p(x_{i,t} | u_t)}{p(z_t = 1.2)} = \frac{0.04 \cdot 0.141}{p(z_t = 1.2)}$$

GRID-BASED LOCALIZATION

- $p(z_t)$ probability of the sensor measurement z_t . Calculated so that the sum over all states $x_{i,t}$ equals 1

$$1 = \sum_{i=1}^n p(x_{i,t} | z_t = 1.2)$$
$$1 = \frac{\sum_{i=1}^n p(z_t = 1.2 | x_{i,t}) p(x_{i,t} | u_{i,t})}{p(z_t = 1.2)}$$

$$p(z_t = 1.2) = \sum_{i=1}^n p(z_t = 1.2 | x_{i,t}) p(x_{i,t} | u_{i,t})$$



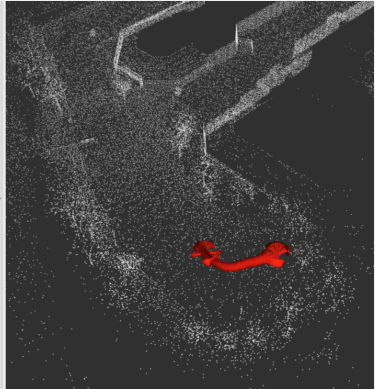
$$p(x_{i,t} | z_t) = \frac{p(z_t | x_{i,t}) p(x_{i,t} | u_t)}{p(z_t)}$$

$$= \frac{p(z_t = 1.2 | x_{i,t} = (2, 3)) p(x_{i,t} | u_t)}{p(z_t = 1.2)} = \frac{0.04 \cdot 0.141}{p(z_t = 1.2)}$$

- Can we calculate this?

$$p(z_t = 1.2) = \sum_{i=1}^n p(z_t = 1.2 | x_{i,t}) p(x_{i,t} | u_{i,t})$$

EKF LOCALIZATION



<https://autwarefoundation.gitlab.io/autware.auto/AutwareAuto/ekf-localization-howto.html>

- Specific case of **Markov localization**

- Specific case of **Markov localization**
- Represents beliefs $bel(x_t)$ by **their first and second moment**, i.e., the mean μ_t and the covariance Σ_t

- Specific case of **Markov localization**
- Represents beliefs $bel(x_t)$ by **their first and second moment**, i.e., the mean μ_t and the covariance Σ_t
- **Map** is represented by **a collection of features** and those are known

- Specific case of **Markov localization**
- Represents beliefs $bel(x_t)$ by **their first and second moment**, i.e., the mean μ_t and the covariance Σ_t
- **Map** is represented by **a collection of features** and those are known
- Initially, it requires following information:

- Specific case of **Markov localization**
- Represents beliefs $bel(x_t)$ by **their first and second moment**, i.e., the mean μ_t and the covariance Σ_t
- **Map** is represented by **a collection of features** and those are known
- Initially, it requires following information:
 - ▶ robot pose at time $k - 1$ with μ_{t-1}, Σ_{t-1}

- Specific case of **Markov localization**
- Represents beliefs $bel(x_t)$ by **their first and second moment**, i.e., the mean μ_t and the covariance Σ_t
- **Map** is represented by **a collection of features** and those are known
- Initially, it requires following information:
 - ▶ robot pose at time $k - 1$ with μ_{t-1}, Σ_{t-1}
 - ▶ Control input u_{t-1}

- Specific case of **Markov localization**
- Represents beliefs $bel(x_t)$ by **their first and second moment**, i.e., the mean μ_t and the covariance Σ_t
- **Map** is represented by **a collection of features** and those are known
- Initially, it requires following information:
 - ▶ robot pose at time $k - 1$ with μ_{t-1}, Σ_{t-1}
 - ▶ Control input u_{t-1}
 - ▶ Map and a set of features $z_t = \{z_t^1, z_t^2, \dots\}$ measured at time k and those are corresponded to variables $c_t = \{c_t^1, c_t^2, \dots\}$

- Specific case of **Markov localization**
- Represents beliefs $bel(x_t)$ by **their first and second moment**, i.e., the mean μ_t and the covariance Σ_t
- **Map** is represented by **a collection of features** and those are known
- Initially, it requires following information:
 - ▶ robot pose at time $k - 1$ with μ_{t-1}, Σ_{t-1}
 - ▶ Control input u_{t-1}
 - ▶ Map and a set of features $z_t = \{z_t^1, z_t^2, \dots\}$ measured at time k and those are corresponded to variables $c_t = \{c_t^1, c_t^2, \dots\}$
- Output is a new, revised estimation: μ_t and Σ_t

COMPARISON BETWEEN KF AND EKF

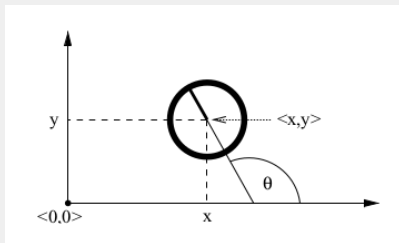
KF	EKF
	$\Phi_k = \left. \frac{\partial f(\mathbf{x}_k, \mathbf{t})}{\partial \mathbf{x}} \right _{\mathbf{x}_k}$
$\hat{\mathbf{x}}_k^- = \Phi_k \mathbf{x}_k$	$\hat{\mathbf{x}}_k^- = f(\mathbf{x}_k, \mathbf{t})$
$\mathbf{P}_k^- = \Phi_k \mathbf{P}_k \Phi_k^T + \mathbf{Q}_k$	$\mathbf{P}_k^- = \Phi_k \mathbf{P}_k \Phi_k^T + \mathbf{Q}_k$
	$\mathbf{H} = \left. \frac{\partial h(\hat{\mathbf{x}}_k^-)}{\partial \hat{\mathbf{x}}} \right _{\hat{\mathbf{x}}_k^-}$
$\mathbf{y} = \mathbf{z}_k - \mathbf{H}_k \hat{\mathbf{x}}_k^-$	$\mathbf{y} = \mathbf{z}_k - h(\hat{\mathbf{x}}_k^-)$
$\mathbf{K}_k = \mathbf{P}_k^- \mathbf{H}_k^T (\mathbf{H}_k \mathbf{P}_k^- \mathbf{H}_k^T + \mathbf{R}_k)^{-1}$	$\mathbf{K}_k = \mathbf{P}_k^- \mathbf{H}_k^T (\mathbf{H}_k \mathbf{P}_k^- \mathbf{H}_k^T + \mathbf{R}_k)^{-1}$
$\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + \mathbf{K}_k \mathbf{y}$	$\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + \mathbf{K}_k \mathbf{y}$
$\mathbf{P}_k = (\mathbf{I} - \mathbf{K}_k \mathbf{H}_k) \mathbf{P}_k^-$	$\mathbf{P}_k = (\mathbf{I} - \mathbf{K}_k \mathbf{H}_k) \mathbf{P}_k^-$

PROBABILISTIC MOTION MODEL

- Motion models comprise the state transition probability $p(\mathbf{x}_t | \mathbf{u}_t, \mathbf{x}_{t-1})$ (prediction step of the Bayes filter)

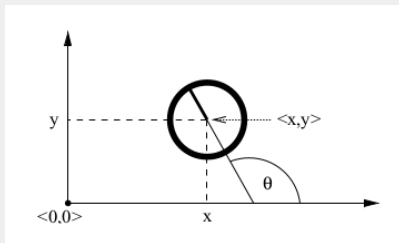
PROBABILISTIC MOTION MODEL

- Motion models comprise the state transition probability $p(\mathbf{x}_t | \mathbf{u}_t, \mathbf{x}_{t-1})$ (prediction step of the Bayes filter)
- Robot pose $[x \ y \ \theta]^\top$, shown in a global coordinate system



PROBABILISTIC MOTION MODEL

- Motion models comprise the state transition probability $p(\mathbf{x}_t | \mathbf{u}_t, \mathbf{x}_{t-1})$ (prediction step of the Bayes filter)
- Robot pose $[x \ y \ \theta]^\top$, shown in a global coordinate system



- **Probabilistic kinematic model**, or **motion model** (velocity motion model or odometry motion model), describes the posterior distribution over kinematic states that a robot assumes when executing the motion command \mathbf{u}_t at \mathbf{x}_t

VELOCITY MOTION MODEL (NOISE-FREE)

- A robot can be control through linear and angular velocities

$$\mathbf{u}_t = [v_t \quad \omega_t]^\top$$

VELOCITY MOTION MODEL (NOISE-FREE)

- A robot can be control through linear and angular velocities
 $\mathbf{u}_t = [v_t \ \omega_t]^\top$
- Differential drives, Ackerman drives, and synchro-drives can be controlled in this way

VELOCITY MOTION MODEL (NOISE-FREE)

- A robot can be control through linear and angular velocities
 $\mathbf{u}_t = [v_t \ \omega_t]^\top$
- Differential drives, Ackerman drives, and synchro-drives can be controlled in this way
- Let $\mathbf{x}_{t-1} = [x_{t-1} \ y_{t-1} \ \theta_{t-1}]^\top$, $\mathbf{x}_t = [x_t \ y_t \ \theta_t]^\top$ be pose and time $t - 1$ and successor pose, respectively, after applying applying control u_{t-1} for δt duration

VELOCITY MOTION MODEL (NOISE-FREE)

- A robot can be control through linear and angular velocities
 $\mathbf{u}_t = [v_t \ \omega_t]^\top$
- Differential drives, Ackerman drives, and synchro-drives can be controlled in this way
- Let $\mathbf{x}_{t-1} = [x_{t-1} \ y_{t-1} \ \theta_{t-1}]^\top$, $\mathbf{x}_t = [x_t \ y_t \ \theta_t]^\top$ be pose and time $t - 1$ and successor pose, respectively, after applying applying control u_{t-1} for δt duration
- If **both velocities are kept at a fixed value** for the entire time interval, $[t-1, t]$, **robot moves on a circle with radius** $r = |\frac{v}{u}|$

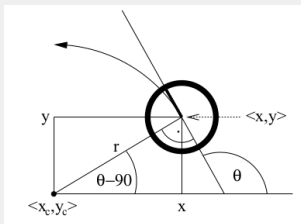
VELOCITY MOTION MODEL (NOISE-FREE)

- A robot can be control through linear and angular velocities
 $\mathbf{u}_t = [v_t \quad \omega_t]^\top$
- Differential drives, Ackerman drives, and synchro-drives can be controlled in this way
- Let $\mathbf{x}_{t-1} = [x_{t-1} \quad y_{t-1} \quad \theta_{t-1}]^\top$, $\mathbf{x}_t = [x_t \quad y_t \quad \theta_t]^\top$ be pose and time $t - 1$ and successor pose, respectively, after applying applying control u_{t-1} for δt duration
- If **both velocities are kept at a fixed value** for the entire time interval, $[t-1, t]$, **robot moves on a circle with radius** $r = |\frac{v}{\omega}|$
- For linear motion, r becomes infinite

VELOCITY MOTION MODEL (NOISE-FREE)

- A robot can be control through linear and angular velocities
 $\mathbf{u}_t = [v_t \quad \omega_t]^\top$
- Differential drives, Ackerman drives, and synchro-drives can be controlled in this way
- Let $\mathbf{x}_{t-1} = [x_{t-1} \quad y_{t-1} \quad \theta_{t-1}]^\top$, $\mathbf{x}_t = [x_t \quad y_t \quad \theta_t]^\top$ be pose and time $t - 1$ and successor pose, respectively, after applying applying control u_{t-1} for δt duration
- If **both velocities are kept at a fixed value** for the entire time interval, $[t-1, t]$, **robot moves on a circle with radius** $r = |\frac{v}{u}|$
- For linear motion, r becomes infinite
- After δt units of time, the noise-free robot has progressed $v\delta t$ along the circle, which caused its heading direction to turn by $\omega\delta t$

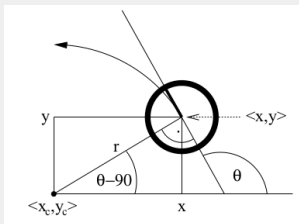
VELOCITY MOTION MODEL (NOISE-FREE)



- The center of the circle is at, assuming v and ω , denoted linear and angular velocities relative to $\langle x, y \rangle$,

$$\begin{bmatrix} x_c \\ y_c \end{bmatrix} = \begin{bmatrix} x - \frac{v}{\omega} \sin(\theta) \\ y + \frac{v}{\omega} \cos(\theta) \end{bmatrix}$$

VELOCITY MOTION MODEL (NOISE-FREE)



- The center of the circle is at, assuming v and ω , denoted linear and angular velocities relative to $\langle x, y \rangle$,

$$\begin{bmatrix} x_c \\ y_c \end{bmatrix} = \begin{bmatrix} x - \frac{v}{\omega} \sin(\theta) \\ y + \frac{v}{\omega} \cos(\theta) \end{bmatrix}$$

- After δt time, ideal robot will be at $\mathbf{x}_{t+1} = [x_{t+1} \quad y_{t+1} \quad \theta_{t+1}]$

$$= \begin{bmatrix} x_c + \frac{v}{\omega} \sin(\theta_t + \omega \delta t) \\ y_c - \frac{v}{\omega} \cos(\theta_t + \omega \delta t) \\ \theta_t + \omega \delta t \end{bmatrix} = \begin{bmatrix} x_t \\ y_t \\ \theta_t \end{bmatrix} + \begin{bmatrix} -\frac{v}{\omega} \sin(\theta_t) + \frac{v}{\omega} \sin(\theta_t + \omega \delta t) \\ \frac{v}{\omega} \cos(\theta_t) - \frac{v}{\omega} \cos(\theta_t + \omega \delta t) \\ \omega \delta t \end{bmatrix}$$