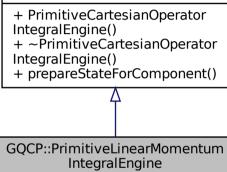
```
GQCP::PrimitiveCartesian
OperatorIntegralEngine

# component

+ PrimitiveCartesianOperator
IntegralEngine()
+ ~PrimitiveCartesianOperator
```



+ Components

+ calculate()
+ calculate1D()
+ PrimitiveCartesianOperator
IntegralEngine()