```
GQCP::BaseMatrixPrimitive
IntegralEngine

+ Components
# component

+ BaseMatrixPrimitiveIntegral
Engine()
+ ~BaseMatrixPrimitiveIntegral
Engine()
+ prepareStateForComponent()
```

```
Engine()
+ prepareStateForComponent()

A

GQCP::PrimitiveElectronic
QuadrupoleIntegralEngine
< _Shell >
```

+ PrimitiveElectronicQuadrupole

IntegralEngine()
+ calculate()
+ calculate1D()