```
+ ShellSet()
+ ShellSet()
+ embedNormalizationFactors()
+ embedNormalizationFactors
OfPrimitives()
+ unEmbedNormalizationFactors
```

+ numberOfBasisFunctions()

+ maximumAngularMomentum()+ maximumNumberOfPrimitives()+ applyLondonModification()

OfPrimitives()

+ asVector()

+ nuclei()

+ basisFunctions()
+ basisFunctionIndex()

+ numberOfShells()