Using Grails Asset-Pipeline

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What is an

"asset"?

assets are "static" files

CSS, JavaScript, HTML & Images

Why do assets

need a "pipeline"?

the asset you should serve is not the asset you develop

JavaScript should be served concatenated, minified & gzipped with long-lived cache headers

JavaScript should be developed as many small files

Just like your Groovy and Java code

Your source code might not even be JavaScript

(i.e. CoffeeScript, ClojureScript, ES6, Dart, GrooScript, ...)

The best place to do all of this is compile-time

then you're just serving static files

Behavior With & Without

Asset-Pipeline

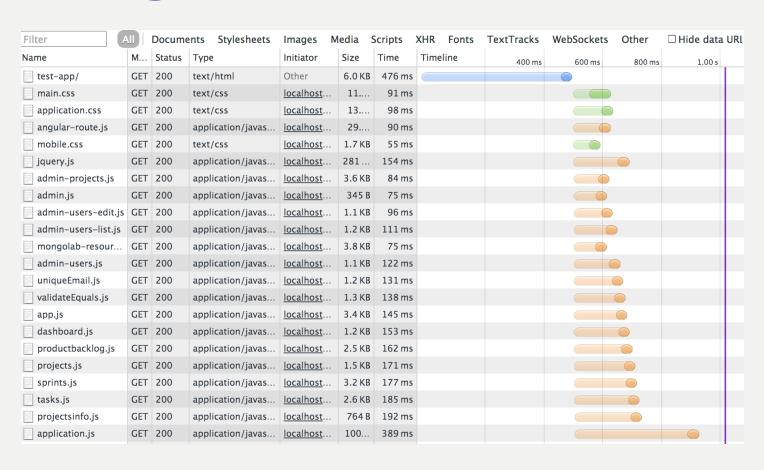
Without Asset-Pipeline

Your layout is littered with tags

```
<link rel="stylesheet" href="/test-app/assets/main.css" />
<link rel="stylesheet" href="/test-app/assets/mobile.css" />
<link rel="stylesheet" href="/test-app/assets/app.css" />
<script src="/test-app/assets/vendor/angular/angular-route.js" type="text/javascript" ></script>
<script src="/test-app/assets/vendor/jquery/jquery.js" type="text/javascript" ></script>
<script src="/test-app/assets/vendor/mongolab/mongolab-resource.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/admin/admin.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/admin/projects/admin-projects.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/admin/users/admin-users-edit.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/admin/users/admin-users-list.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/admin/users/admin-users.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/admin/users/uniqueEmail.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/admin/users/validateEquals.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/app.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/dashboard/dashboard.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/projects/productbacklog/productbacklog.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/projects/projects.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/projects/sprints/sprints.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/projects/sprints/tasks/tasks.js" type="text/javascript" ></script>
<script src="/test-app/assets/app/projectsinfo/projectsinfo.js" type="text/javascript" ></script>
<script src="/test-app/assets/app.js" type="text/javascript" ></script>
```

Without Asset-Pipeline

Each tag is a request to the server



Assets transpiled, concatenated, minified, gzipped into one file per type

<link rel="stylesheet" href="/test-app/assets/app-08f92c4662379e3e9a56541af70c871c.css"/>

<script src="/test-app/assets/app-elec7cb3d4c455fac6e62f1faa6232f9.js" type="text/javascript" ></script>

With Asset-Pipeline

One server hit per file type

Name	Method	Status	Type	Init	Size	Time	Timeline
test-app/	GET	200	text/html	Other	4.4 KB	663 ms	
application-08f92c4662379e3e9a56541af70c871c.css	GET	200	text/css	<u>loc</u>	2.8 KB	65 ms	
application-e1ec7cb3d4c455fac6e62f1faa6232f9.js	GET	200	application/javascript	<u>loc</u>	76.0 KB	67 ms	

Without Asset-Pipeline

Browser cache isn't properly used

```
Headers Preview Response Cookies Timing
 Remote Address: ::1:8080
 Request URL: http://localhost:8080/test-app/js/application.js
 Request Method: GET
 Status Code: 200 0K
▼ Request Headers
                      view source
  Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8
  Accept-Encoding: gzip, deflate, sdch
  Accept-Language: en-US, en; g=0.8, es; g=0.6
  Cache-Control: max-age=0
  Connection: keep-alive
  Cookie: splunkweb csrf token 8000=4698234195406319076; TJS=1f7770a5-f7c0-46e6-972d-2def359e1487
  DNT: 1
  Host: localhost:8080
  User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_9_4) AppleWebKit/537.36 (KHTML, like Geck
  Safari/537.36
▼ Response Headers
                       view source
  Accept-Ranges: bytes
  Content-Length: 82
  Content-Type: application/javascript
  Date: Sat, 26 Jul 2014 03:28:19 GMT
  ETag: W/"82-1406340636000"
  Last-Modified: Sat, 26 Jul 2014 02:10:36 GMT
  Server: Apache-Coyote/1.1
```

With Asset-Pipeline

Initial Request - Good Cache Headers

```
Headers Preview Response Cookies Timing
 Remote Address: ::1:8080
 Request URL: http://localhost:8080/test-app/assets/application-e1ec7cb3d4c455fac6e62f1faa6232f9.js
 Request Method: GET
 Status Code: 200 0K
► Request Headers (10)
▼ Response Headers
                       view source
  Cache-Control: public, max-age=31536000
  Content-Encoding: gzip <
  Content-Type: application/javascript; charset=utf-8
  Date: Sat, 26 Jul 2014 03:01:37 GMT
  ETag: application-e1ec7cb3d4c455fac6e62f1faa6232f9.js
  Server: Apache-Coyote/1.1
  Transfer-Encoding: chunked
  Vary: Accept-Encoding
```

With Asset-Pipeline

Next Request - Cache Hit

```
Headers Preview Response Cookies Timing
 Remote Address: ::1:8080
 Request URL: http://localhost:8080/test-app/assets/application-e1ec7cb3d4c455fac6e62f1faa6232f9.js
 Request Method: GET
 Status Code: • 304 Not Modified
▼ Request Headers
                      view source
  Accept: */*
  Accept-Encoding: gzip, deflate, sdch
  Accept-Language: en-US, en; q=0.8, es; q=0.6
  Cache-Control: max-age=0
  Connection: keep-alive
  Cookie: splunkweb csrf token 8000=4698234195406319076; TJS=1f7770a5-f7c0-46e6-972d-2def359e1487; q
  DNT: 1
  Host: localhost:8080
  If-None-Match: application-e1ec7cb3d4c455fac6e62f1faa6232f9.js
  Referer: http://localhost:8080/test-app/
  User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_9_4) AppleWebKit/537.36 (KHTML, like Gecko) (
► Response Headers (2)
```

Limited to browser-supported languages

i.e. CSS and JavaScript

Can use anything that transpiles to browser-supported languages

ex: SASS, LESS, CoffeeScript, ClojureScript ...

Developing With

Asset-Pipeline

Files go in grails-app/assets

JavaScript Dependency Manifest

```
//= encoding UTF-8
//= require lib/angular.js
//= require_self
//= require_tree model

(function () {
    'use strict';
    console.log("loaded app.js");
    ...
    });
})();
```

assets/javascripts/app.js

CSS Dependency Manifest

```
*= encoding UTF-8
*= require fonts
*= require bootstrap
*= require_self
*/
input.ng-invalid.ng-dirty:not(:focus) {
  border-color: #d43232;
  background-color: #f2dede;
```

assets/stylesheets/app.css

Use Taglibs in Layout GSP

```
<head>
    <title><g:layoutTitle default="Some Title" /></title>
    <asset:link rel="shortcut icon" href="favicon.ico" type="image/x-icon"/>
    <asset:stylesheet href="app.css"/>
    <g:layoutHead />
</head>
<body>
    <asset:image src="logo.png" width="200" height="200"/>
    <g:layoutBody />
    <asset:javascript src="app.js"/>
    <asset:deferredScripts/>
</body>
```

grails-app/views/layouts/main.gsp

Defer JavaScript Snippets in Views

grails-app/views/user/index.gsp

emitted at bottom of layout at <asset:deferredScripts/>

Dev Mode is Tuned for Quick Iteration

grails run-app

All Files Served With Real Names

```
// from: <asset:stylesheet href="app.css"/>
<link rel="stylesheet" href="/myapp/assets/fonts.css" />
<link rel="stylesheet" href="/myapp/assets/bootstrap.css" />
<link rel="stylesheet" href="/myapp/assets/app.css" />

// from: <asset:javascript src="app.js"/>

<script src="/myapp/assets/lib/angular.js" type="text/javascript" ></script>
<script src="/myapp/assets/app.js" type="text/javascript" ></script>
<script src="/myapp/assets/model/Foo.js" type="text/javascript" ></script>
<script src="/myapp/assets/model/Bar.js" type="text/javascript" ></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script>
```

In Development Files Will Not Cache

```
// HTTP 1.1
Cache-Control:no-cache, no-store, must-revalidate

// HTTP 1.0
Pragma:no-cache

// for proxies
Expires:Thu, 01 Jan 1970 00:00:00 GMT
```

Response Cache Headers

War File Serves Processed Assets

grails war or grails run-war

War Compilation Puts All Assets Through the Full Pipeline

adds assetClean and assetCompile events

War File has assets Folder

```
assets/logo-7b9776076d5fceef4993b55c9383dedd.jpg
assets/logo.jpg
assets/app-2b367068131a9dd4f31c18f635eb7e6c.css
assets/app-2b367068131a9dd4f31c18f635eb7e6c.css.gz
assets/app.css
assets/app.css.gz
assets/app-4bf9739e18a6d5f665c42ecb7edbd339.js
assets/app-4bf9739e18a6d5f665c42ecb7edbd339.js.gz
assets/app.js
assets/app.js.gz
assets/manifest.properties
```

Creates manifest.properties File With ETag Mapping For Each Asset

```
...
logo.jpg=logo-7b9776076d5fceef4993b55c9383dedd.jpg
...
app.css=app-2b367068131a9dd4f31c18f635eb7e6c.css
bootstrap.css=bootstrap-2b367068131a9dd4f31c18f635eb7e6c.css
fonts.css=fonts-81f3e38a6e878acd57e3d51912c37b04.css
...
lib/angular.js=lib/angular-de39960f9b36bbbd76e76e7ed0086922.js
app.js=app-4bf9739e18a6d5f665c42ecb7edbd339.js
...
```

AssetPipelineFilter Processes /assets/* Requests

looks for file in /assets if found returns (gzipped?) file with ETag from manifest

Optionally use CDN or Nginx

```
grails.assets.url = "https://cdn.example.com/"
// or
grails.assets.url = { request ->
    if(request.isSecure()) {
        return "https://cdn.example.com/"
    } else {
        return "http://cdn.example.com/"
```

(in Config.groovy)

automate uploading with the cdn-asset-pipeline plugin

Writing Your Own

Asset-Pipeline Plugin

Implement/Override an AssetFile

```
package asset.pipeline
import asset.pipeline.AbstractAssetFile
class MyAssetFile extends AbstractAssetFile { // implements AssetFile
    static final String contentType = 'application/javascript'
    static extensions = ['js-myfile'] // MUST BE UNIQUE ACROSS ALL `AssetFile`s
    static final String compiledExtension = 'js'
    static processors = [MyFileProcessor]
    String directiveForLine(String line) {
        // identifies the directive in manifest lines at top of file
        // i.e. those starting with '//='
        line.find(/\//=(.*)/) { fullMatch, directive -> directive }
```

Create 1...N Processors

```
package asset.pipeline
class MyFileProcessor implements Processor {
    MyFileProcessor(AssetCompiler compiler) {
        // compiler gives us access to the options/rules/paths
        // that asset-pipeline is running with
        super(compiler)
    // inputText - a String holding the contents of the asset
    // assetFile - an AssetFile instance, has 'file' and 'baseFile' props
    // expected to return - a String holding the processed asset text
    def process(inputText, assetFile) {
        // ex processor to turn the asset into all UPPER CASE
        return inputText.toUpperCase()
```

Configure Asset-Pipeline

```
// scripts/_Events.groovy
eventAssetPrecompileStart = { assetConfig ->
   assetConfig.specs << 'asset.pipeline.MyAssetFile'
}</pre>
```

Asset-Pipeline

AngularJS Tips

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AngularJS - Minification Breaks Magic

```
// AngularJS magic injects $window using arg name
  MINIFICATION UNSAFE
myApp.controller('MyCtrl', function($window) {
    $window.alert("Hello World");
});
// SAFE for minification
myApp.controller('MyCtrl', ['$window', function($window) {
    $window.alert("Hello World");
}]);
```

Either turn variable mangling off in Config.groovy or use Craig Burke's angular-annotate-asset-pipeline plugin

angular-template-asset-pipeline

Compile HTML templates Into | \$templateCache

Advantages Over the Resources Plugin

Allows the use of a CDN

No Waiting to Recompile in

Development

Precompilation Allows Faster War Startup

Dependencies Are Inside Assets

Actively Developed

Migrating from

Resources Plugin

```
layout: <r:require modules="app"/>
```

Asset-Pipeline

layout: <asset:stylesheet href="app.css"/>

bottom of layout <body>: <asset:javascript src="app.js"/>

<r:external uri="/img/favicon.ico"/>

Asset-Pipeline

<asset:link rel="shortcut icon" href="favicon.ico"</pre>

type="image/x-icon"/>

```
<g:img dir="img" file="logo.jpg" alt="The Logo" />
```

Asset-Pipeline

<asset:image src="logo.png" alt="The Logo"/>

```
gsp: <r:script disposition="defer">alert('foo');</r:script>
```

layout: <r:layoutResources/>

Asset-Pipeline

gsp: <asset:script>alert('foo');</asset:script>

layout: <asset:deferredScripts/>

```
in gsp: href="${resource(dir: 'css', file: 'errors.css')}"
```

Asset-Pipeline

```
in gsp: href="${asset.assetPath(src: 'errors.css')}"
```

Asset-Pipeline

Alternatives

gradle

not part of grails build without more work, doesn't solve caching/etags

grunt/gulp

requires buy-in/support of node.js ecosystem, doesn't solve caching/etags

resources plugin

deprecated, more painful to work with

Questions?