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SUBJECT:- AI202 ARTIFICIAL INTELLIGENCE

ASSIGNMENT:- LAB 1

Q1 Consider a map given in image.



Implement Breadth First Search(BFS) and Depth First Search (DFS) algorithm to find all possible step cost between Syracuse to Chicago.

SOLUTION:

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
map <string,vector<pair<string, int>>> graph = {  
    {"Chicago", {"Detroit", 283}, {"Cleveland", 345}, {"Indianapolis",182}},  
    {"Indianapolis", {"Chicago",182}, {"Columbus",176}},
```

```

{"Columbus", {"Indianapolis",176}, {"Cleveland",144}, {"Pittsburgh",185}},
{"Cleveland", {"Chicago",345}, {"Detroit",169}, {"Columbus",144},
{"Pittsburgh",134}},
{"Detroit", {"Chicago",283}, {"Cleveland",169}, {"Buffalo",256}},
{"Buffalo", {"Detroit",256}, {"Cleveland",189}, {"Pittsburgh",215},
{"Syracuse",150}},
{"Pittsburgh", {"Cleveland",134}, {"Columbus",185}, {"Buffalo",215},
{"Philadelphia",305}, {"Baltimore",247}},
{"Syracuse", {"Buffalo",150}, {"New York",254}, {"Boston",312}},
{"New York", {"Syracuse",254}, {"Philadelphia",97}, {"Boston",215},
{"Providence",181}},
{"Philadelphia", {"New York",97}, {"Pittsburgh",305}, {"Baltimore",101}},
{"Baltimore", {"Philadelphia",101}, {"Pittsburgh",247}},
{"Boston", {"Syracuse",312}, {"New York",215}, {"Providence",50},
{"Portland",107}},
{"Providence", {"Boston",50}, {"New York",181}},
{"Portland", {"Boston",107}}};

```

```

void BFS (string start, string goal){

```

```

    queue<pair<string, int>> q;

```

```

    map<string, bool> visited;

```

```

    map<string, string> parent;

```

```

    q.push({start, 0});

```

```

    visited[start] = true;

```

```

    while(!q.empty()){

```

```

        // auto[city,cost]=q.front();

```

```

pair<string,int> p=q.front();
string city = p.first;
int cost = p.second;
q.pop();

//terminating condition
if(city==goal){
    vector<string> path;
    string cur = goal;
    int totalCost = cost;

    while(cur!= ""){
        path.push_back(cur);
        cur = parent[cur];
    }
    reverse(path.begin(), path.end());
    //reversed to get correct order

    cout << "\nBFS Path: ";
    for (int i = 0; i < path.size(); i++) {
        cout << path[i] << "-->";
    }
    cout << "END";

    cout << "\nTotal Step Cost: " << totalCost << " miles\n";

```

```

    return;
}

for (auto &neighbor : graph[city]) {
    if (!visited[neighbor.first]) {
        visited[neighbor.first] = true;
        parent[neighbor.first] = city;
        q.push({neighbor.first, cost + neighbor.second});
    }
}
}
}

```

```

void DFS(string start, string goal) {
    stack<pair<string, int>> st;
    map<string, bool> visited;
    map<string, string> parent;

    st.push({start, 0});

    while (!st.empty()) {
        // auto [city, cost] = st.top();
        pair<string, int> p=st.top();
        string city = p.first;
        int cost = p.second;
    }
}

```

```
st.pop();
```

```
if (visited[city]) continue;
```

```
visited[city] = true;
```

```
if (city == goal) {
```

```
    vector<string> path;
```

```
    string cur = goal;
```

```
    while (cur != "") {
```

```
        path.push_back(cur);
```

```
        cur = parent[cur];
```

```
    }
```

```
    reverse(path.begin(), path.end());
```

```
// Calculate actual path cost
```

```
int totalCost = 0;
```

```
for (int i = 0; i < path.size() - 1; i++) {
```

```
    for (auto &neighbor : graph[path[i]]) {
```

```
        if (neighbor.first == path[i + 1]) {
```

```
            totalCost += neighbor.second;
```

```
            break;
```

```
        }
```

```
    }
```

```
}
```

```

    cout << "\nDFS Path: ";
    for (int i = 0; i < path.size(); i++) {
        cout << path[i] << "-->";
    }
    cout << "END";

    cout << "\nTotal Step Cost: " << totalCost << " miles\n";

    return;
}

for (auto &neighbor : graph[city]) {
    if (!visited[neighbor.first]) {
        parent[neighbor.first] = city;
        st.push({neighbor.first, cost + neighbor.second});
    }
}
}
}

```

```

int main(){
    string startCity="Chicago";
    string goalCity = "New York";

```

```
cout<< "Starting City: " << startCity <<endl;
```

```
cout<<"Goal City: " << goalCity <<endl;
```

```
BFS(startCity, goalCity);
```

```
DFS(startCity, goalCity);
```

```
return 0;
```

```
}
```

Starting City: Chicago

Goal City: New York

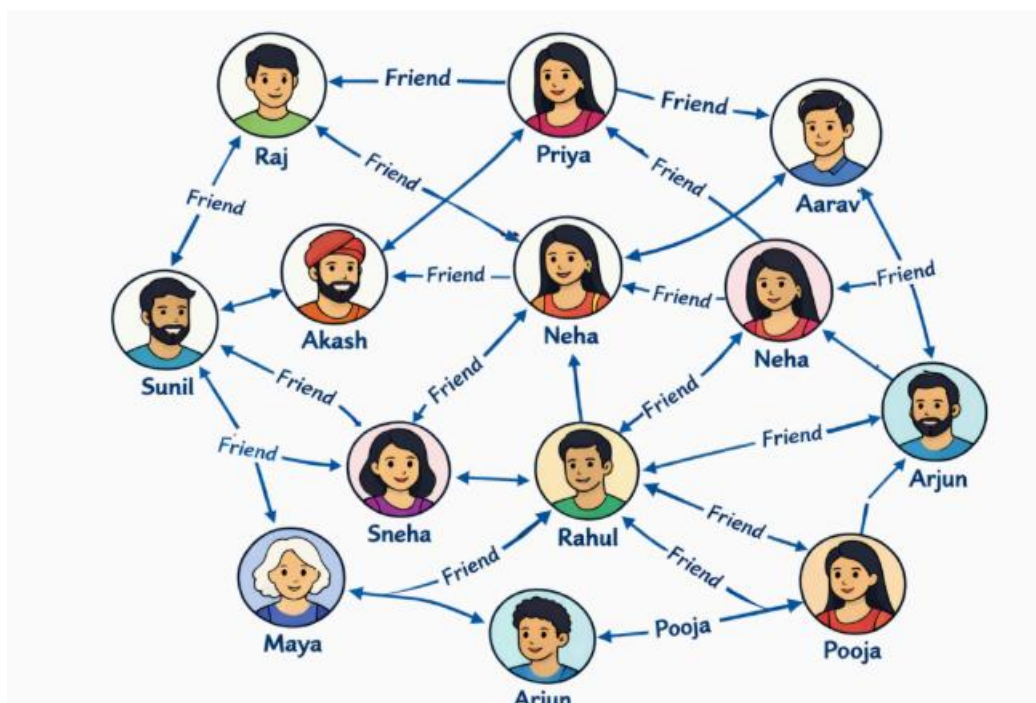
BFS Path: Chicago-->Detroit-->Buffalo-->Syracuse-->New York-->END

Total Step Cost: 943 miles

DFS Path: Chicago-->Indianapolis-->Columbus-->Pittsburgh-->Baltimore-->Philadelphia-->New York-->END

Total Step Cost: 988 miles

Q2 Consider a social media network as given below. Find BFS and DFS tree.



SOLUTION:

```
#include <iostream>
```

```
#include<bits/stdc++.h>
```

```
using namespace std;
```

```
class SocialNetwork {
```

```
    //This will give me adjacent nodes (direct neighbours/ friends)
```

```
    map<string, vector<string>> adj;
```

```
public:
```

```
    //fxn to add u follows these v
```

```
    void addEdge(string u, string v) {
```

```
        adj[u].push_back(v);
```

```
    }
```

```
    // Helper to sort neighbors for consistent output
```

```
    void sortNeighbors() {
```

```
        for (auto& pair : adj) {
```

```
            sort(pair.second.begin(), pair.second.end());
```

```
        }
```

```
    }
```

```
    void BFS(string startNode) {
```

```
        set<string> visited;
```

```
        queue<string> q;
```

```
        visited.insert(startNode);
```



```

q.push(startNode);

cout << "BFS Traversal: ";
while (!q.empty()) {
    string current = q.front();
    q.pop();
    cout << current << " -> ";

    for (string neighbor : adj[current]) {
        if (visited.find(neighbor) == visited.end()) {
            visited.insert(neighbor);
            q.push(neighbor);
        }
    }
}

```

```

void DFSUtil(string node, set<string>& visited) {
    visited.insert(node);
    cout << node << " -> ";

    for (string neighbor : adj[node]) {
        if (visited.find(neighbor) == visited.end()) {
            DFSUtil(neighbor, visited);
        }
    }
}

```

```
}
```

```
void DFS(string startNode) {  
    set<string> visited;  
    cout << "DFS Traversal: ";  
    DFSUtil(startNode, visited);  
    cout << "End (Other nodes unreachable)" << endl;  
}  
};
```

```
int main() {  
    SocialNetwork g;  
  
    // --- Building the DIRECTED Graph ---  
  
    // Sunil's Outgoing  
    g.addEdge("Sunil", "Raj");  
    g.addEdge("Sunil", "Sneha");  
    g.addEdge("Sunil", "Akash");  
    g.addEdge("Sunil", "Maya");  
  
    // Raj's Outgoing  
    g.addEdge("Raj", "Akash");  
    g.addEdge("Raj", "Neha");  
  
    // Akash's Outgoing
```

```
g.addEdge("Akash", "Sunil");  
g.addEdge("Akash", "Priya");  
// g.addEdge("Akash", "Neha (Center)");
```

```
// Sneha's Outgoing
```

```
g.addEdge("Sneha", "Akash");  
g.addEdge("Sneha", "Rahul");  
g.addEdge("Sneha", "Neha");  
g.addEdge("Sneha", "Maya");
```

```
// Neha (Center)'s Outgoing
```

```
g.addEdge("Neha (Center)", "Sneha");  
g.addEdge("Neha (Center)", "Akash");  
g.addEdge("Neha (Center)", "Aarav");  
g.addEdge("Neha (Center)", "Sneha");
```

```
g.addEdge("Priya", "Raj");  
g.addEdge("Priya", "Akash");  
// g.addEdge("Priya", "Neha (Center)");  
g.addEdge("Priya", "Aarav");
```

```
g.addEdge("Rahul", "Sneha");  
g.addEdge("Rahul", "Neha (Center)");  
g.addEdge("Rahul", "Neha (Right)");  
g.addEdge("Rahul", "Maya");
```

```
g.addEdge("Rahul", "Pooja");
```

```
g.addEdge("Rahul", "Arjun (Right)");
```

```
g.addEdge("Neha (Right)", "Neha (Center)");
```

```
g.addEdge("Neha (Right)", "Aarav");
```

```
g.addEdge("Neha (Right)", "Priya");
```

```
g.addEdge("Neha (Right)", "Arjun (Right)");
```

```
g.addEdge("Neha (Right)", "Rahul");
```

```
g.addEdge("Aarav", "Arjun (Right)");
```

```
g.addEdge("Aarav", "Neha (Right)");
```

```
g.addEdge("Aarav", "Neha (Center)");
```

```
// g.addEdge("Arjun (Right)", "Pooja");
```

```
g.addEdge("Arjun (Right)", "Rahul");
```

```
g.addEdge("Arjun (Right)", "Aarav");
```

```
g.addEdge("Arjun (Right)", "Neha (Right)");
```

```
g.addEdge("Pooja", "Arjun (Bottom)");
```

```
g.addEdge("Pooja", "Arjun (Right)");
```

```
g.addEdge("Pooja", "Rahul");
```

```
g.addEdge("Maya", "Arjun (Bottom)");
```

```
g.addEdge("Maya", "Rahul");
```

```
g.addEdge("Maya", "Sneha");
```

```
g.addEdge("Maya", "Sunil");
```

```
g.addEdge("Arjun (Bottom)", "Rahul");
```

```
g.addEdge("Arjun (Bottom)", "Maya");
```

```
g.addEdge("Arjun (Bottom)", "Pooja");
```

```
// Sort for deterministic output
```

```
g.sortNeighbors();
```

```
cout << "Starting Directed Traversals from 'Sunil':\n" << endl;
```

```
g.BFS("Sunil");
```

```
cout << endl;
```

```
g.DFS("Sunil");
```

```
return 0;
```

```
}
```

```
$ ./A.EXE
```

```
Starting Directed Traversals from 'Sunil':
```

```
BFS Traversal: Sunil -> Akash -> Maya -> Raj -> Sneha -> Priya -> Arjun (Bottom) -> Rahul -> Neha -> Aarav -> Pooja -> Arjun (Right) -> Neha (Center) -> Neha (Right) ->
```

```
DFS Traversal: Sunil -> Akash -> Priya -> Aarav -> Arjun (Right) -> Neha (Right) -> Neha (Center) -> Sneha -> Maya -> Arjun (Bottom) -> Pooja -> Rahul -> Neha -> Raj -> End (Other nodes unreachable)
```