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SUBJECT:- AI202 ARTIFICIAL INTELLIGENCE

ASSIGNMENT:- LAB 1

Q1 Consider a map given in image.



Implement Breadth First Search(BFS) and Depth First Search (DFS) algorithm to find all possible step cost between Syracuse to Chicago.

SOLUTION:

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
map <string,vector<pair<string, int>>> graph = {  
    {"Chicago", {{"Detroit", 283}, {"Cleveland", 345}, {"Indianapolis", 182}}},  
    {"Indianapolis", {{"Chicago", 182}, {"Columbus", 176}}},  
    {"Columbus", {{"Indianapolis", 176}, {"Pittsburgh", 134}}},  
    {"Cleveland", {{"Detroit", 169}, {"Columbus", 134}, {"Pittsburgh", 215}}},  
    {"Detroit", {{"Chicago", 283}, {"Cleveland", 169}, {"Buffalo", 256}}},  
    {"Buffalo", {{"Pittsburgh", 215}, {"Syracuse", 150}}},  
    {"Pittsburgh", {{"Columbus", 134}, {"Baltimore", 247}, {"Syracuse", 150}, {"Philadelphia", 215}}},  
    {"Baltimore", {{"Philadelphia", 101}, {"New York", 305}}},  
    {"Philadelphia", {{"New York", 97}, {"Boston", 253}}},  
    {"New York", {{"Philadelphia", 97}, {"Boston", 215}, {"Providence", 181}}},  
    {"Syracuse", {{"Buffalo", 150}, {"Pittsburgh", 215}, {"Philadelphia", 253}, {"New York", 305}}},  
    {"Portland", {{"Boston", 107}}},  
    {"Boston", {{"Portland", 107}, {"Providence", 50}}},  
    {"Providence", {{"Boston", 50}, {"New York", 181}}}
```

```

    {"Columbus", [{"Indianapolis":176}, {"Cleveland":144}, {"Pittsburgh":185}]},
    {"Cleveland", [{"Chicago":345}, {"Detroit":169}, {"Columbus":144},
    {"Pittsburgh":134}]},
    {"Detroit", [{"Chicago":283}, {"Cleveland":169}, {"Buffalo":256}]},
    {"Buffalo", [{"Detroit":256}, {"Cleveland":189}, {"Pittsburgh":215},
    {"Syracuse":150}]},
    {"Pittsburgh", [{"Cleveland":134}, {"Columbus":185}, {"Buffalo":215},
    {"Philadelphia":305}, {"Baltimore":247}]},
    {"Syracuse", [{"Buffalo":150}, {"New York":254}, {"Boston":312}]},
    {"New York", [{"Syracuse":254}, {"Philadelphia":97}, {"Boston":215},
    {"Providence":181}]},
    {"Philadelphia", [{"New York":97}, {"Pittsburgh":305}, {"Baltimore":101}]},
    {"Baltimore", [{"Philadelphia":101}, {"Pittsburgh":247}]},
    {"Boston", [{"Syracuse":312}, {"New York":215}, {"Providence":50},
    {"Portland":107}]},
    {"Providence", [{"Boston":50}, {"New York":181}]},
    {"Portland", [{"Boston":107}]};

```

void BFS (string start, string goal){

 queue<pair<string, int>> q;

 map<string, bool> visited;

 map<string, string> parent;

 q.push({start, 0});

 visited[start] = true;

while(!q.empty()){

// auto[city,cost]=q.front();

```

pair<string,int> p=q.front();
string city = p.first;
int cost = p.second;
q.pop();

//terminating condition
if(city==goal){

    vector<string> path;
    string cur = goal;
    int totalCost = cost;

    while(cur!=""){

        path.push_back(cur);
        cur = parent[cur];
    }

    reverse(path.begin(), path.end());
    //reversed to get correct order

    cout << "\nBFS Path: ";

    for (int i = 0; i < path.size(); i++) {
        cout << path[i] << "-->";
    }

    cout << "END";

    cout << "\nTotal Step Cost: " << totalCost << " miles\n";
}

```

```

return;

}

for (auto &neighbor : graph[city]) {
    if (!visited[neighbor.first]) {
        visited[neighbor.first] = true;
        parent[neighbor.first] = city;
        q.push({neighbor.first, cost + neighbor.second});
    }
}

}

void DFS(string start, string goal) {
    stack<pair<string, int>> st;
    map<string, bool> visited;
    map<string, string> parent;

    st.push({start, 0});

    while (!st.empty()) {
        // auto [city, cost] = st.top();
        pair<string,int> p=st.top();
        string city = p.first;
        int cost = p.second;
    }
}

```

```

st.pop();

if (visited[city]) continue;
visited[city] = true;

if (city == goal) {
    vector<string> path;
    string cur = goal;

    while (cur != "") {
        path.push_back(cur);
        cur = parent[cur];
    }
    reverse(path.begin(), path.end());
}

// Calculate actual path cost

int totalCost = 0;
for (int i = 0; i < path.size() - 1; i++) {
    for (auto &neighbor : graph[path[i]]) {
        if (neighbor.first == path[i + 1]) {
            totalCost += neighbor.second;
            break;
        }
    }
}

```

```
cout << "\nDFS Path: ";

for (int i = 0; i < path.size(); i++) {

    cout << path[i] << "-->";

}

cout << "END";

cout << "\nTotal Step Cost: " << totalCost << " miles\n";

return;

}

for (auto &neighbor : graph[city]) {

    if (!visited[neighbor.first]) {

        parent[neighbor.first] = city;

        st.push({neighbor.first, cost + neighbor.second});

    }

}

}

int main(){

    string startCity="Chicago";

    string goalCity = "New York";
```

```
cout<< "Starting City: " << startCity << endl;
```

```
cout<<"Goal City: " << goalCity << endl;
```

```
BFS(startCity, goalCity);
```

```
DFS(startCity, goalCity);
```

```
return 0;
```

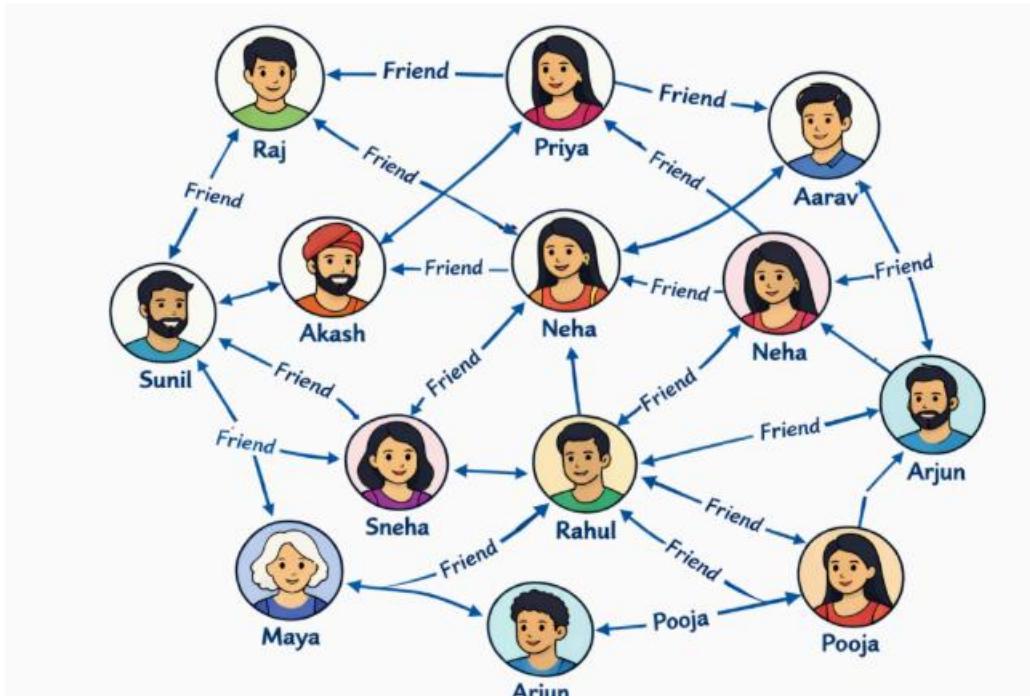
```
}
```

```
Starting City: Chicago  
Goal City: New York
```

```
BFS Path: Chicago-->Detroit-->Buffalo-->syracuse-->New York-->END  
Total Step Cost: 943 miles
```

```
DFS Path: Chicago-->Indianapolis-->Columbus-->Pittsburgh-->Baltimore-->Philadelphia-->New York-->END  
Total Step Cost: 988 miles
```

Q2 Consider a social media network as given below. Find BFS and DFS tree.



SOLUTION:

```
#include <iostream>
```

```
#include<bits/stdc++.h>

using namespace std;

class SocialNetwork {
    //This will give me adjacent nodes (direct neighbours/friends)
    map<string, vector<string>> adj;

public:
    //fxn to add u follows these v
    void addEdge(string u, string v) {
        adj[u].push_back(v);
    }

    // Helper to sort neighbors for consistent output
    void sortNeighbors() {
        for (auto& pair : adj) {
            sort(pair.second.begin(), pair.second.end());
        }
    }

    void BFS(string startNode) {
        set<string> visited;
        queue<string> q;

        visited.insert(startNode);
```

```

q.push(startNode);

cout << "BFS Traversal: ";

while (!q.empty()) {

    string current = q.front();

    q.pop();

    cout << current << " -> ";

    for (string neighbor : adj[current]) {

        if (visited.find(neighbor) == visited.end()) {

            visited.insert(neighbor);

            q.push(neighbor);

        }

    }

}

}

void DFSUtil(string node, set<string>& visited) {

    visited.insert(node);

    cout << node << " -> ";

    for (string neighbor : adj[node]) {

        if (visited.find(neighbor) == visited.end()) {

            DFSUtil(neighbor, visited);

        }

    }

}

```

```
}
```

```
void DFS(string startNode) {  
    set<string> visited;  
    cout << "DFS Traversal: ";  
    DFSUtil(startNode, visited);  
    cout << "End (Other nodes unreachable)" << endl;  
}  
};
```

```
int main() {
```

```
    SocialNetwork g;
```

```
// --- Building the DIRECTED Graph ---
```

```
// Sunil's Outgoing  
g.addEdge("Sunil", "Raj");  
g.addEdge("Sunil", "Sneha");  
g.addEdge("Sunil", "Akash");  
g.addEdge("Sunil", "Maya");
```

```
// Raj's Outgoing
```

```
g.addEdge("Raj", "Akash");  
g.addEdge("Raj", "Neha");
```

```
// Akash's Outgoing
```

```
g.addEdge("Akash", "Sunil");
g.addEdge("Akash", "Priya");
// g.addEdge("Akash", "Neha (Center)");
```

```
// Sneha's Outgoing
g.addEdge("Sneha", "Akash");
g.addEdge("Sneha", "Rahul");
g.addEdge("Sneha", "Neha");
g.addEdge("Sneha", "Maya");
```

```
// Neha (Center)'s Outgoing
g.addEdge("Neha (Center)", "Sneha");
g.addEdge("Neha (Center)", "Akash");
g.addEdge("Neha (Center)", "Aarav");
g.addEdge("Neha (Center)", "Sneha");
```

```
g.addEdge("Priya", "Raj");
g.addEdge("Priya", "Akash");
// g.addEdge("Priya", "Neha (Center)");
g.addEdge("Priya", "Aarav");
```

```
g.addEdge("Rahul", "Sneha");
g.addEdge("Rahul", "Neha (Center)");
g.addEdge("Rahul", "Neha (Right)");
g.addEdge("Rahul", "Maya");
```

```
g.addEdge("Rahul", "Pooja");
g.addEdge("Rahul", "Arjun (Right)");

g.addEdge("Neha (Right)", "Neha (Center)");
g.addEdge("Neha (Right)", "Aarav");
g.addEdge("Neha (Right)", "Priya");
g.addEdge("Neha (Right)", "Arjun (Right)");
g.addEdge("Neha (Right)", "Rahul");

g.addEdge("Aarav", "Arjun (Right)");
g.addEdge("Aarav", "Neha (Right)");
g.addEdge("Aarav", "Neha (Center)");

// g.addEdge("Arjun (Right)", "Pooja");
g.addEdge("Arjun (Right)", "Rahul");
g.addEdge("Arjun (Right)", "Aarav");
g.addEdge("Arjun (Right)", "Neha (Right)");

g.addEdge("Pooja", "Arjun (Bottom)");
g.addEdge("Pooja", "Arjun (Right)");
g.addEdge("Pooja", "Rahul");

g.addEdge("Maya", "Arjun (Bottom)");
g.addEdge("Maya", "Rahul");
g.addEdge("Maya", "Sneha");
g.addEdge("Maya", "Sunil");
```

```

g.addEdge("Arjun (Bottom)", "Rahul");
g.addEdge("Arjun (Bottom)", "Maya");
g.addEdge("Arjun (Bottom)", "Pooja");

// Sort for deterministic output
g.sortNeighbors();

cout << "Starting Directed Traversals from 'Sunil':\n" << endl;

g.BFS("Sunil");
cout << endl;
g.DFS("Sunil");

return 0;

}

```

```

$ ./A.EXE
Starting Directed Traversals from 'Sunil':

BFS Traversal: Sunil -> Akash -> Maya -> Raj -> Sneha -> Priya -> Arjun (Bottom) -> Rahul -> Neha -> Aarav -> Pooja -> Arjun (Right) ->
Neha (Center) -> Neha (Right) ->
DFS Traversal: Sunil -> Akash -> Priya -> Aarav -> Arjun (Right) -> Neha (Right) -> Neha (Center) -> Sneha -> Maya -> Arjun (Bottom) ->
Pooja -> Rahul -> Neha -> Raj -> End (Other nodes unreachable)

```