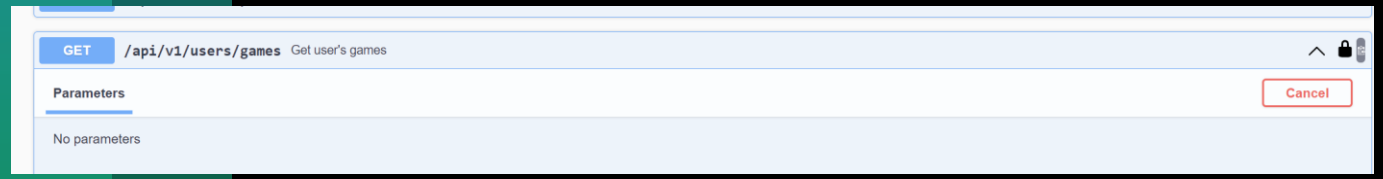
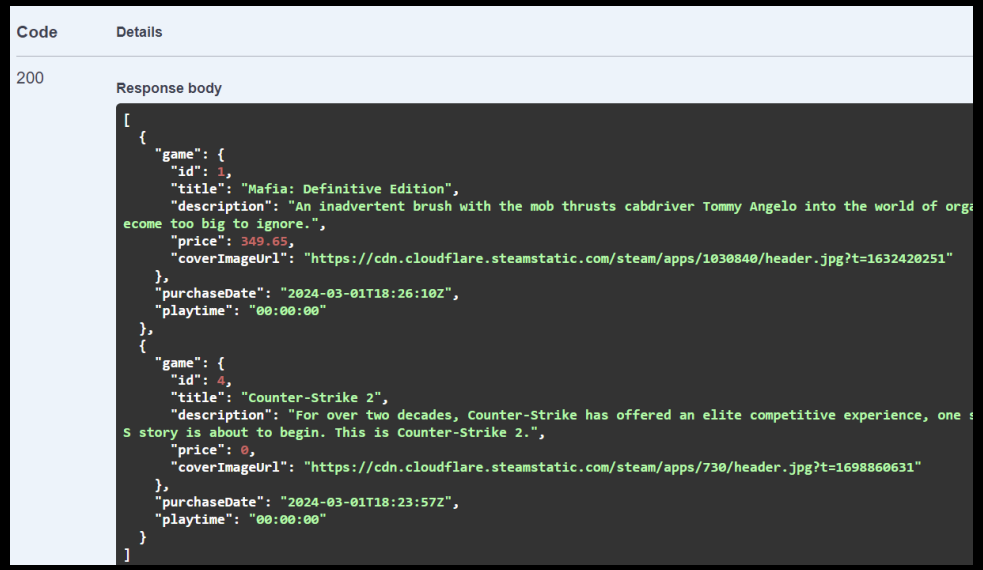
Design review "User-Game"

GRID backend

How does it look like





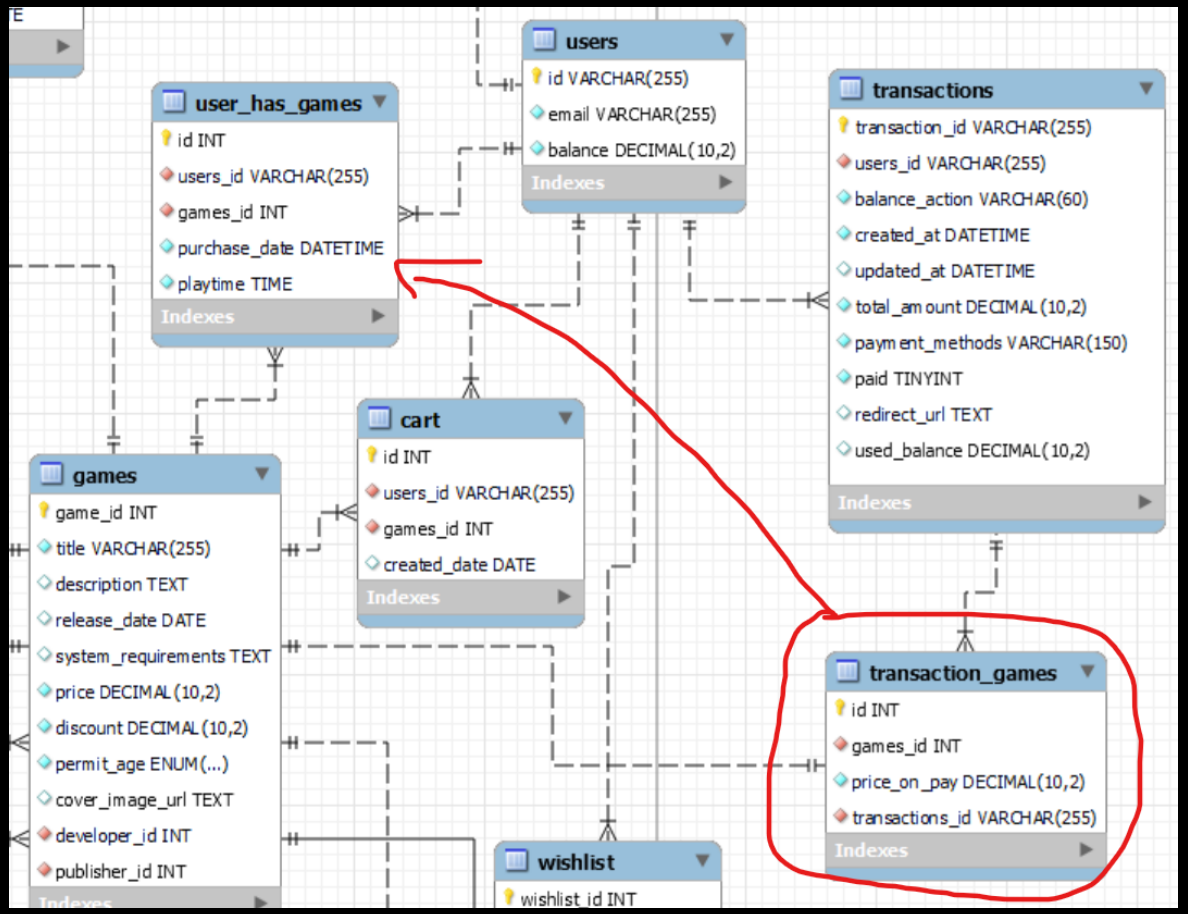
Request uri

Response body of endpoint

How it supposed to work

- User supposed to see his own games after the purchase.
- User has ability to add free game to his library directly, avoiding cart.
- User can’t buy\add game that was added to library previously.

What was changed in backend?

- The Transaction logic was extended to add the games to library after purchase.
- The UserGames class was implemented to save the games and view them to user.
- The CartService was refactored to handle situations, when user has the game, or the game is free
- Changed in completeTransaction method, change “token” param to “sessionId” param name
- Diagram change in flyway migration due to new structure.

Scheme of changed DB