Pavlograd, Ukraine +380665616622(viber,telegram) Serhii Riabko

**Summary**

* Basic understanding of QA methodologies and processes.
* Experience in testing of web and mobile applications
* Basic understanding of web (html,css,http,udp,tcp/ip,json,js,ajax,xml).
* Basic knowledge of SQL.
* Basic experience on work with Swagger, Postman, Chrome Devtools.
* Knowledge of the bug/task tracking methodology (Jira).
* Experience in creation of QA documentation: test-case, check-list etc.
* Experience working with Git.
* English – Pre-Intermediate level

**Skills**

High learning ability. I love learning and moving forward. Perseverance, subordination, responsibility.

**Work experience**

Junior QA Engineer, part time, Betafamily, May 2022 — Present

* Functional and UX/UI testing
* Analyzing of requirements and design
* Planning and estimation of tasks
* Creation of test docs
* Creation and verification of bug-reports

Junior QA Engineer, part time, Worksection, June 2022 — Present Website testing

* Creation of test docs
* Preparation of test data
* Preparation of test environments
* Creation and verification of bug-reports

Internship, MasterDynamix, Kyiv, July 2022 — July 2022

Internship on a real project. Interaction with the team through the Jira

system. I tested the functionality of the program – user profile.

Compiled test cases, applied test design techniques equivalent class, and

boundary values. I wrote Bug reports in the Jira system. Development of

projects for Java Script.

**Education**

* QA Engineer Manual, TechMission, Kyiv (25.11.2022).
* Certificate Qwasar Introduction to fullstack development /JS (9.11.2022).

**Another education**

* Studied Python at basic level.
* Studied HTML, CSS, JS, Django at basic level.
* Independently studied AVR assembler and programming AVR MCU.

**Additional information**

* Knowledge of analog and digital electronics at a solid level.
* I enjoy developing software and designing electronic devices.
* Creation and development of electronic devices in Proteus.