

Gopika Raj

Programmer
United Kingdom

www.linkedin.com/in/gopika-raj

Portfolio: <https://graj-github.github.io/DevPortfolio/>

GitHub: <https://github.com/GRaj-gitHub>

DETAILS

Email

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Phone

+447469632445

Nationality

Indian

SKILLS

Technical Skills

Experience with:

- C, C++, C#
- Unity3D
- HTML, CSS, JS
- Visual Studio, Visual Studio Code
- Software version control with GitHub
- Adobe: Illustrator, Photoshop

Familiar with:

- Python
- Node.JS
- SDL/OpenGL
- Lua
- Eclipse IDE, Android Studio

Soft Skills

- Effective Communication
- Problem Solving
- Team Management
- Critical Thinking
- Composure

EDUCATION

- **MSc Game Engineering**
Newcastle University, UK
2020-2021
- **B-Tech Computer Science and Engr.**
SCMS School of Engineering, India
2015-2019

OBJECTIVE

Hardworking and ardent programmer, seeking game developing and programming positions at companies that are passionate about producing quality games. I am keen to seek professional experience and to be a part of exciting projects

WORK EXPERIENCE

Internship, Brain Podium Technologies

- Part of a team of passionate programmers that created and deployed 2D games.
- Got to learn a lot about game designing and development, time management, and being a team player

MSc Game Engineering, Newcastle University

- For my main project, I build an educational game that taught young children about water conservation through multiple minigames. The game was built in unity.
- As part of my university group project, while working on an amazing multiplayer competitive game, I was given the task to work on the Gameplay and AI sections of the game
- Learned deeply about advanced game programming, game graphics, and physics.

Individual Game Projects

- Build and deploy Games in Unity, C++, and Unity. Demos and Source codes are available in my portfolio as well as GitHub
- Memory2D casual puzzle game is available in Google Play Store
- Developing a cross-platform Game engine that can run graphics and physics

Other Certifications

- Completed the ultimate unity development course in Udemy and attended various workshops on game dev and app dev
- Gold Badge ranking in C++ and Problem solving in HackerRank.