Garrett Reichman

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ENTRY-LEVEL SOFTWARE DEVELOPER

Computer Science graduate and current Full Stack student with experience planning, developing, and testing various kinds of programming projects. Seeking a position to utilize and build upon skills in the IT field.

EDUCATION

University of Georgia, Franklin College of Arts & Sciences   Athens, GA
Bachelor of Science in Computer Science   Aug. 2018
Georgia Tech University, Full Stack Bootcamp   Atlanta, GA
                                                                                                                               Nov. 2019-Present

TECHNICAL SKILLS

- **Programming Languages**: Java, JDBC, Javascript, Node.js, CSS, HTML 5
- **Operating Systems**: Windows, Linux
- **Database**: MySQL
- **Frameworks/Libraries:** Bootstrap, Materialize, Jquery

PROJECT EXPERIENCE

Web Development Courses   Athens, GA
Bookstore Website   June 2018 – August 2018
- Collaborated with team members to make a simple bookstore website.
- Used HTML and CSS to establish an interface for the bookstore.
- Incorporated Java, JavaScript, and MySQL to make the site interactive.

Personal Projects   Newnan, GA
Twitch.tv Bot   September 2018 – November 2018
- Developed a personalized bot for use when streaming.
- Used Node.js to connect to Twitch servers, monitor and react to chat commands, and request user info from Twitch's API.
- Created and managed a MySQL database to store user information and other miscellaneous information recorded and used by the bot.

Coding Bootcamp   Atlanta, GA
Rick and Morty Webpage   January 2020
- Worked with a small team to develop a website based on the show Rick and Morty
- Used Materialize and html for the layout/design and javascript/jquery for the backend.
- Utilized Api's such as Utelly and the Rick and Morty api using AJAX calls to create and manipulate elements on the 3 pages.