

Before Crisis/DialogueManager.h

```
graph TD; A[Before Crisis/DialogueManager.h] --> B[string]; A --> C[vector]; A --> D[IDialogueManager.h];
```

The diagram illustrates the state of dependencies for DialogueManager.h before a crisis. A central box at the top, labeled 'Before Crisis/DialogueManager.h', has three blue arrows pointing downwards to three separate boxes: 'string', 'vector', and 'IDialogueManager.h'. The 'string' and 'vector' boxes are shaded gray, while the 'IDialogueManager.h' box is white with a black border.

string

vector

IDialogueManager.h