1426 Catbriar Way Odenton Maryland, 21113 TELE: 301 972-61 56 Email: NVENT4U@GM AIL.COM

PROFESSIONAL OBJECTIVE: LEAD DEVELOPMENT OF COMPLEX URBAN DESIGN AND PLANNING PROJECTS. APPLY BROAD RANGE OF ARCHITECTURAL, URBAN DESIGN, ANALYTICAL, TECHNICAL, AND PROJECT MANAGEMENT SKILLS TO SOLVE COMPLEX DESIGN ISSUES.

DESIGN INNOVATION PROJECTS, AWARDS AND MENTORING:

2015- Harvard Kennedy School of Government Innovations in American Government Awards Program has recognized the very best innovations in American government NCPC EyeSite AR.

2018- ESRI ArcGIS Urban "Product Alpha" development team

2016- Smart City Expo World Congress – Project Award PA 2040 (GCTC)

2016- GE/Hackster.io Lights of Life Smart Lighting Challenge

2016- OpenIDEO Sutter Health Life Experience Challenge Immersive Reality Submission

2016- Smart Cities presenter 1776 global start up incubator of, sustainability, transportation and cities

2015-2016- OpenIDEO DC open innovation board member.

2015-2016 Global Cities Challenge Cyber Physical Systems / IoT Smart Cities Development Challenge Team Developer (Top 5 Cities).

2014 – OpenIDEO / AARP Intergenerational Relationships Challenge Winner

2014 - Department of Education My Brother's Keeper DataJam Finalist

2014 - OpenIDEO / Coca-Cola Better Recycling Habits Finalist

2014 - OpenIDEO / USAID/ Humanity United Ways to Prevent Mass Atrocities Finalist

2014 - Design Thinking DC Challenge Sponsor

2014 – Quirky Product Designer

2014 – Urban Warfare Focus Research Topic Areas Grant Winner

2013 – EyeSite AR Augmented Reality Urban Scale AR Designer and Developer

2008-2012 US FIRST Robotic Mentor / School Program Developer

2012 - NCPC Strategic Plan Innovation Program Developer

2010-2014- Autodesk Labs Beta Tester

2011 -2015- Kickstarter Backer

2011-2015 - InnoCentive Challenge Solver

2007-2009- BIMStorm Designer / Project Developer

2003- Massachusetts Institute of Technology (MIT) / Accenture Agent of Change Award Winner

WORK HISTORY:

2000 - Present National Capitol Planning Commission - Washington, DC.

Architect / Urban Design (CAD/BIM Program Manager) GS 13-7

Lead the development, technical training / instructional design, design and analysis of urban design and planning projects. Lead planning project research and policy development on several current NCPC Planning Policy and Research projects. Created NCPC Strategic Plan Innovation Program. Develop standards and criteria to guide agency through complex urban design and policy decisions. Make written and verbal presentations to Presidential appointees, US Senate and US Congressional staff, DC Mayoral staff and senior representatives from GSA, DOD, NPS, other regional government officials and national and local community development organizations. I also served as liaison on behalf of the agency with local and federal partners.

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Maintain and evaluate planning programs after the initial application. Built real-time interactive master planning project analysis applications and carried out complex analysis, for urban design and planning projects applying both traditional and digital techniques. Managed and maintained agency computer aided design (CAD) and Building Information Modeling (BIM) design program. Developed program budgets, created and managed planning project work programs for staff and vendors and contactors including the project scopes, budgets, staff and process. Successfully completed several complex and controversial planning, design and land use projects simultaneously on time and on budget. Created complex planning studies for a congressional task force, and other federal, and regional task forces related to land use policy. Produced land use studies for economic feasibility and cost analysis. Developed budget analysis and documents for urban design, planning, and planning technology projects.

Key Projects:

- National Museum of African American History and Culture Site Selection Study and Urban Design Analysis Global Cities Challenge, EyeSite Augmented Reality (AR), Pennsylvania Ave. E Street Urban Design "BIMStorms", North Capitol Street, Museum and Memorials Master Plan; World War 2 Memorial Site Analysis;
- Pennsylvania Avenue Urban Design Study; Adams Memorial Land Use Study;
 Comprehensive Plan for the Nations Capital;
- Urban Design Security Plan; South Capitol Street Urban Design; Foreign Mission Urban Design Analysis; Reservation 13 Urban Design Study;
- Anacostia Water Front Land Use; Walter Reed (BRAC) Land Use Development;
 Study; Lincoln Monument Security Study; Vietnam Veterans Visitor Center Site Study; St.
 Elizabeth Campus Land Use Study, RFK Land Development Study

1995 - 2000

RTKL Associates - Baltimore, Md.

Architect

Created and participated in the design and development of award winning multi-million dollar building design projects through design concept, schematic; development and document phases. Developed Architectural and Urban Design drawings for all phases of the design and construction process - pre-design, concepts, schematic, design development, construction documents and site surveys. Established *New Media* Group with national office team. Built computer models for concept schematic, planning and design, for print and animation. Worked with team to develop 3D CAD standards. Served as liaison between studio and software reseller. Managed day to day budget of architecture and urban design projects.

Key Projects:

- City Plaza Taegu, Korea; Warsaw Trade Center Warsaw, Poland;
- Bowie Town Center Bowie Md; The Avenue at White Marsh Baltimore;
- Downtown Silver Spring Silver Spring Md;
- Koje Island Urban Design Koje Island Korea; Gateway Town Center Burban South Africa;
- Al Ghurair Centre— Dubia UAE; Mixed —Use Development Dubia UAE;

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- Atlantic Steel Master Plan Atlanta GA; Retail Entertainment Urban Design NY, NY; Bancroft Hall Design Annapolis MD; Seoul Bus Terminal Seoul Korea;
- Hyatt Hotel Rabat Morocco; State of New York Emergency Response Center Albany, NY

1994-1995

Walt Disney Imagineering - Orlando, Florida

Imagineer / Architect

Worked with design teams in the development and implementation of complex technical, design and engineering projects. Developed drawings, researched user experiences, created artwork for use in interactive entertainment projects. Tested ride systems, presented complex design projects to senior design and marketing staff and to the public. Key projects include: deployment of Disney Vision (location based ride system/Disney Quest); and Epcot Center/World Show Case; Streetscape Design.

1993-1994

Hellmuth Obata & Kassabaum - Architects (HOK)

Architect

Developed Construction documents, as-built drawings, responded to RFPS, prepared design drawings for large scaled urban design schemes. Performed site surveys for building programming analysis, performed ADA studies. *Key Projects:* NIH Master Planning; Natcher Building (NIH); US Embassy Master Plan (Bangkok Thailand; Sallie Mae – Reston VA; EPA Headquarters – Durham, NC; US Archives 2 – Adelphi MD; Rockville Town Center Urban Design – Rockville, MD; Mobil Oil – Fairfax, VA.

2001 - Present

Howard University - Washington, DC.

Adjunct Professor (Architecture)

Design, develop and teach courses on Computers for Architecture CAD and Media Design for Architects. Developed application tutorials that introduce and explain complex design and rendering techniques for several applications including Auto Cad, Photoshop, 3D Studio, Flash and Microstation. Designed and developed multiple web site schemes.

Volunteer Experience Innovation and Design Thinking

2013 – Present

OpenIDEO Design Thinking- International

<u>Winner</u> of the **AARP** Challenge "What role might young people play helping older adults connect to community"

<u>Finalist</u> of the Coca-Cola Challenge "Finding creative ways to encourage people to recycle at home"

<u>Finalist</u> of the **US AID** Challenge "How might we gather information from hard-to-access areas to prevent mass violence against civilians?"

Present

My Brother's Keeper US Department of Education

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My Brother's Keeper Data

<u>Finalist</u> of the White House, the U.S. Department of Education Challenge An effort to address persistent opportunity gaps faced by boys and young men of color, and to ensure that all young people can reach their full potential.

1993-1993

National Building Museum - Washington, DC

City Design Intern

Worked with staff to design and develop programs and exhibits. Led neighborhood design tours and gave presentation on building design and related subjects; performed public relations functions; planned and organized activities for museum guests.

EDUCATION/ PROFESSIONAL LICENCES:

1988-1992 1992-1994 Laude	Boston Architectural Center Boston, MA Howard University B.Arch., Architecture and Planning, Graduated Summa Cum			
1998	Accepted New York State Architectural Registration Program			
AWARDS & RECOGNITION:				
	MIT / Accenture Agent of Change Award 2004			
	Employer Support of the Guard and Reserve (ESGR) Patriot Award 2005			
	2001 Urban Design Security Task Force(Team Award)			

- 2M Master Plan (Team Award)
 Federal Shuttle Bus Study for Congress Spot Award
- □ 2000 Performance Award/2001 Performance Award
- ☐ 1994 RTKL Traveling Fellowship
- □ 1st Place Walt Disney Imaginations Design Competition 1994,

☐ Memorial and Museum Master Plan (Media Project Award)

- ☐ 1993 Patricia Roberts Public Service Fellowship (Full Scholarship)
- ☐ 4th and 5th year Design Student Award/Design

TECHNICAL SKILLS & KNOWLEDGE:

- Operating Systems Windows NT, 95&98, 2000,XP,Vista,Windows 7 Macintosh System 7- Panther
- CAD/ BIM MicroStation, AutoCad; Architectural Desktop, Revit, OPS
- 3D Modeling Microstation, Triforma, 3D Studio VIZ and Max, AutoCad, 3D Analyst, Blender 3D, Onuma Planning system
- ☐ GIS- Arcview, 3D Analyst, Spatial Analyst, Arc map, Arc Catalog, Arc Scene
- Illustration & Photo Editing PhotoShop, Illustrator
- Production Acrobat, Streamline
- Business Software Word, PowerPoint

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	Multimedia - 3D Studio Max, Director, After Effects,		
	Video Editing- Adobe Premiere, Media Cleaner, Videowave		
	Sound Editing- Sony Acid		
	,,,,,		
	Data Base- Arcview, Arc Map, Excel, Revit		
	Programming - ActionScript , Lingo, HTML, XML		
RECENT	TRAINING:		
	T 11 000 T		
	Summer 2004: Advance Flash (Macromedia University)		
	Summer 2004: Sketch Up (At Last Software)		
	Summer 2004: JavaScript		
	Spring 2005: COTR Training		
	Summer 2001: Flash and Director (Macromedia University)		
	Spring 2001: Adobe After Effects (Maryland Institute College of Art)		
	Spring 2001: Dream Weaver (USDA Grad School)		
	Fall 1999: Technical Animation (3D Studio Software)		
	Summer 1999: Bentley Visualization Lab, Florida. Visualization with Triforma Rendering and Animation courses		
	Fall 1998: Modeling with Triforma (HM Systems, Baltimore, Maryland)		
•	Summer 1998: Introduction to 3D Studio Max (Avatech Technology – Owings Mills, Maryland)		
	Fall 1997: Introduction to Macromedia Director, Introduction to Adobe Illustrator (Maryland Institute College of Art)		
	Spring 1995: Introduction to MicroStation 5.0 (Republic Research Center, Arlington, Virginia)		
	Fall 1994: AutoCad 12. (Orange Community College, Orlando, Florida)		
	Spring/Summer 1994: Photoshop, Painter, Word, Excel & Powerpoint. (Disney University, Orlando Florida)		
CONFERI	CONFERENCES AND WORKSHOPS:		
	Summer 2004, 2008,2009: SIGGRAPH Interactive Media, 3D, and Web Conference		
	Spring 2003: Congress for New Urbanism Conference		
	Summer 2003: SIGGRAPH Interactive Media, 3D, and Web Conference		

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Summer 2002: SIGGRAPH Interactive Media, 3D, and Web Conference
Summer 2001: SIGGRAPH Interactive Media, 3D, and Web Conference
Summer 2001: HBCU GIS Conference
Summer 2000: SIGGRAPH Interactive Media, 3D, and Web Conference
Spring 1999: GIS Workshop. University of Maryland, School of Landscape Architecture.
Fall 1998: AEC Conference Workshops, Baltimore Maryland. Urban Simulation/CADD and the Internet.
Fall 1997: Bentley (MicroStation Forum). Baltimore, Maryland.
Summer 1997: Siggraph. Various workshops on modeling simulation and animation. Los Angeles, California.
AIA Convention Boston 1992 / Los Angeles 1994

RESEARCH AND DEVELOPMENT:

2010-2016	Planning innovation tools and policy R&D immersive enviornments
2007-2008	National Building Information Modeling (BIM) standards committee team
1994:	Development team virtual reality systems for location-based entertainment centers. Created surveys to monitor effects of virtual reality systems on test subjects.
1995:	Performed statistical analysis to determine economic feasibility of simulation systems.
1997:	Leonard Kagan Fellowship – Performed research for the development of a Real time design simulation environment for use in the architecture design process. (Honorable Mention travel only)
1999-2000:	Developed in-house program for the use of New Media in a top 10 Architecture firm.
2001:	Built real-time interactive project analysis application for urban design.

COMMUNITY SERVICE:

2008-2010:	Virginia Technology Student Association State Conference
2010:	March Of Dimes Community Coordinator

2009-2010: Kingsview Middle School Fathers Circle President

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2010: Montgomery County PS Study Circle Participant (Diversity)

2010: 3M Young Scientist Competition Mentor

2010: ASLA Legacy Project Volunteer

2010: US FIRST Robotics Design Competition Mentor

1993-2010: City Vision Nation Building Museum Design Outreach Volunteer

2004-2010: Walt Disney Imaginations Design Competition Advisor
 2009: Department of Justice Earth Day Park Reclamation

2009: School of the Future Competition National Realtors Association: Mentor

2009: DC Central Kitchen: Volunteer

2009: AIA Grassroots Shadow an Architect: Mentor 2009-2010: Phelps Career School Mentor Architect

2006-2009: Montgomery County Middle School Career Day Mentor

2009: NFL All Pro Dads: Volunteer Mentor

2005-2009: Combined Federal Campaign (CFC): Team Leader (Presidents Award)
 2004-2005: Combined Federal Campaign (CFC): Chairman (Summit Award)
 2002-2004: GIS Day Exhibitor: teaching the value GIS to school age students
 1992-2010: AIA (American Institute of Architects) Architecture in the Schools
 2006 APA. (American Planning Association) Conference volunteer
 1997-2000 AIA. (American Institute of Architects) Urban Design Committee
 1995-2000 AIA. (American Institute of Architects) Lecture Series Committee

PORTFOLIO AVAILABLE UPON REQUEST

REFERENCES: AVAILABLE UPON REQUEST