Government Science College, Valod

Third Year B.Sc. (Computer Science) Semester-5

Subject: Software Enginnering-1

Unit-1

Assignment Question & Answers

Que.	What is Software Process?
Ans.	A process is a collection of activities, actions, and tasks that are performed when some
	work product is to be created.
	In Software Engineering, a Process defines a framework that must be established for
	effective delivery of software engineering technology.
	The software process forms the basis for management control of software projects
	and establishes the context in which technical methods are applied, work products
	(models, documents, data, reports, forms, etc.) are produced, milestones are established,
	quality is ensured, and change is properly managed.
Que.	Justify "Software is Maintainable".
Ans.	As the perceived value of a specific application grows, the likelihood is that its user base
	and longevity will also grow. As its user base and time-in-use increase, demands for
	adaptation and enhancement will also grow. It follows that software should be
	maintainable.
Que.	Difference between Software and Software Enginnering.
Ans.	Computer software is the product that software professionals build and then support over
	the long term. It encompasses programs that execute within a computer of any size and
	architecture, content that is presented as the computer programs execute, and descriptive
	information in both hard copy and virtual forms that encompass virtually any electronic
	media.
	Software engineering encompasses a process, a collection of methods (practice) and an
	array of tools that allow professionals to build high quality computer software.
Que.	Describe Umberella Activities
Ans.	Umbrella activities are applied throughout a software project and help a software team
	manage and control progress, quality, change, and risk. Typical umbrella activities
	include:
	1. Software project tracking and control
	2. Risk management
	3. Software quality assurance
	4. Technical reviews
	5. Measurement
	6. Software configuration management
	7. Reusability management
	8. Work product preparation and production
Que.	What is the goal of Software Enginnering.
Ans.	(1) The application of a systematic, disciplined, quantifiable approach to the development,

	operation, and maintenance of software; that is, the application of
	engineering to software. (2) The study of approaches as in (1).
	The establishment and use of sound engineering principles in order
	to obtain economically software that is reliable and works efficiently on real machines.
	OR
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Que.	Describe Software Quality.
Ans.	Though Software works correctly according to requirement specifies. It should provide
	following features to improve quality of software.
	✓ Portability
	Work on different hardware & OS
	Easily interface with external devices
	✓ Usability
	Different categories of user can easily use the software
	✓ Reusability
	Different modules can be easily reused to develop new software
	✓ Correctness
	SRS must correctly implemented
	✓ Maintainability
	Errors can be easily corrected
	New functionality added or modified easily.
Que.	Define Software and Software Enginnering.
Ans.	Software:
	(1)instructions (computer programs) that when executed provide desired function and
	performance,
	(2) data structures that enable the programs to adequately manipulate information, and
	(3) documents that describe the operation and use of the programs.
	(b) documents that describe the operation and use of the programs.
	Software Engineering:
	(1) The application of a systematic, disciplined, quantifiable approach to the development,
	operation, and maintenance of software; that is, the application of engineering to
	software.
	(2) The study of approaches as in (1).
	(2) The study of approaches as in (1).
Q-2	Answer in details:
1.,6., 7.	SE By Roger Pressman Page No.5 point No. 2
2.	SE By Roger Pressman Page No.16 Second Paragraph onwards.
3., 8.,	Search your Self.
4.	SE By Roger Pressman Page No.7 Section 1.1.2 Software Application Domain
5., 9., 10.	Take Snapshot from My Book.
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