

CHARACTER NAME

LEVEL

ORIGIN

PLAYER NAME

ALTER EGO

IDENTITY

PUBLIC IMAGE

POPULARITY

REPUTATION

HEROISM

SKILL POINTS

ATTACK
DICE

DEFENSE

BULLETPROOF

SPEED

FLIGHT SPEED

STRENGTH

INTELLIGENCE

DURABILITY

AGILITY

WISDOM

POWER

MELEE

PERCEPTION

CHARISMA

LUCK

ENERGY PROJECTION

STATS

PHYSICAL

1. ACROBATICS
2. ATHLETICS
3. ACCURACY
4. AERIAL PILOTING
5. BIKE PILOTING
6. HEAVY EQUIPMENT PILOTING
7. LOCKPICKING
8. MELEE WEAPONS
9. MOTOR VEHICLE PILOTING
10. PICKPOCKET
11. RANGED WEAPONS
12. STEALTH
13. THROW
14. UNDERWATER
15. WATER PILOTING

MENTAL

1. ANIMAL HANDLING
2. ARCANA
3. DECEPTION
4. ESPIONAGE
5. ETIQUETTE
6. EXPLOSIVES
7. FIRST AID
8. FIREARMS
9. ELECTRONICS KNOWLEDGE
10. HISTORY KNOWLEDGE
11. INTIMIDATION
12. INTUITION
13. INVESTIGATION
14. MARKSMAN
15. MECHANIC
16. MEDICINE
17. NATURAL SCIENCES KNOWLEDGE
18. PERSUASION
19. RELIGION
20. SOFTWARE KNOWLEDGE
21. SURVIVALIST
22. TRACKING

SPECIAL

1. WILLPOWER
2. BODY STRETCHING
3. ENVIRONMENTAL AWARENESS
4. FLIGHT
5. MAGIC
6. TELEPATHY
7. CHI CONTROL
8. TELEKINESIS
9. RADIATION
10. MAGNETISM
11. PYROKINESIS
12. ELECTROKINESIS
13. THERMOKINESIS
14. AEROKINESIS
15. HYDROKINESIS
16. CRYOKINESIS
17. GRAVITOKINESIS
18. POWER COSMIC
19. SPIRITUAL AFFINITY
20. WEATHER CONTROL
21. WALL CRAWLING

SKILLS

LANGUAGES

EQUIPED ITEM

SPECIAL NOTES

MAXIMUM HP

CURRENT HP

MAXIMUM PP

CURRENT PP

TEMPORARY HP

SUCCESSES

FAILURES

DEATH SAVES

SPECIAL POINT
COUNTER

UNLOCK SKILL POINTS COST = 0

LEVEL 0

UNLOCK SKILL POINTS COST = 20

LEVEL 3

UNLOCK SKILL POINTS COST = 10

LEVEL 1

UNLOCK SKILL POINTS COST = 25

LEVEL 4

UNLOCK SKILL POINTS COST = 15

LEVEL 2

UNLOCK SKILL POINTS COST = 30

ULTIMATE

POWERS

ABILITIES

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ITEMS & WEAPONS

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MATERIALS

WEAPONS, ITEMS & MATERIALS

STRENGTH	INTELLIGENCE	MELEE	POWER
HP		DEFENSE	
GRADE		DURATION	
SPECIAL EFFECTS			

STRENGTH	INTELLIGENCE	MELEE	POWER
HP		DEFENSE	
GRADE		DURATION	
SPECIAL EFFECTS			

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	CONTACT NAME	FRIENDSHIP LEVEL

CONTACTS & FRIENDSHIP

OTHER NOTES