

# Blender 2.75a released!

Blender is free to use for any purpose. [Read more »](#)



Blender 2.75a

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## Blender 2.75a

We've quickly updated our massive 2.75 release, to fix a couple of important bugs.

Among new features in 2.75 are AMD OpenCL rendering and fully integrated stereo/multiview support.

## Blender Conference 2015

Blender Conference will take place during 23-24-25 October, at De Balie, Amsterdam.

Call for submitting talks, presentations, workshops or case studies, deadline is 23rd August. [Submit your talk now!](#)

[Blender in 2015 »](#)

## Get Involved

Blender is being made by hundreds of people from around the world; by studios and individual artists, professionals and hobbyists, scientists, students, VFX experts, animators, game artists, modders, and the list goes on.

All of them are united by the desire to have access to a fully free/open source 3D creation pipeline.

Volunteers are welcome to work on parts of the software, on the websites, documentation, education, design proposals, testing, and many more topics.

And, check the [Development Fund](#).

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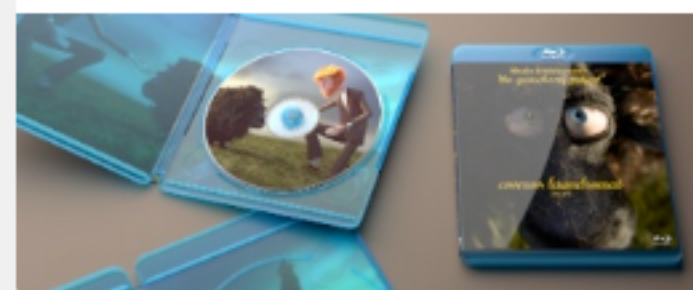
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## Open Animation Film - Full data release



## Blender Network



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