

GERHARDT SLAWITSCHKA

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EDUCATION

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| Georgia Institute of Technology - Atlanta, GA | Anticipated Graduation: Dec. 2022 |
| - Bachelor of Science in Computational Media | GPA: <i>Pending First Semester Completion</i> |
| Georgia State University - Atlanta, GA | Transfer: Aug. 2020 |
| - Bachelor of Science in Computer Science | GPA: 3.90 |
| Georgia State University - Atlanta, GA | Graduation: May 2012 |
| - Bachelor of Arts in Film and Television Production | GPA: 3.89 |

WORK EXPERIENCE

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| Moonshine Post-Production Managing Partner/Video Editor Atlanta, GA | Aug. 2016 - Dec. 2019 |
| <ul style="list-style-type: none">- Oversaw day-to-day operations including scheduling, project management, hiring, and strategy.- Edited television series, feature films, commercials, and social media content.- Created motion graphics, including dynamic animated titles and logos.- Created visual effects composites and clean-ups.- Mastered, QC'd, and delivered finished content to clients and vendors throughout the world. | |
| Psychopia Pictures Editor/Associate Producer Atlanta, GA | Sept. 2013 - Aug. 2016 |
| <ul style="list-style-type: none">- Created high quality branded video content and internal corporate videos.- Assisted in coordination and execution of video productions both in studio and on location.- Managed data backups and licensing information for video and audio assets. | |
| Freelance Film Electrical Technician/Camera Assistant Atlanta, GA | June 2012 - Aug. 2013 |
| <ul style="list-style-type: none">- Ran power distribution for lighting equipment.- Managed camera media, maintained the slate and kept accurate camera reports. | |
| Georgia State University Theatre Teaching Assistant Atlanta, GA | Aug. 2008 - May 2012 |
| <ul style="list-style-type: none">- Constructed sets, hung lights, and provided for general maintenance and upkeep of the facility.- Oversaw and assisted students during lab activities.- Taught basic carpentry skills and lighting techniques. | |
| Herschend Family Entertainment Videographer/Editor Stone Mountain, GA | Summer 2007, 2008 |
| <ul style="list-style-type: none">- Created videos for employee outreach/training. | |

SKILLS

Computational Media Concepts: Object Oriented Programming with Java, Statistics and Applications, Calculus 3, Video Production.

Software: Adobe Creative Suite Products (Premiere, Photoshop, Lightroom, After Effects, Illustrator), Avid Media Composer, Final Cut Pro, Davinci Resolve, Final Draft, Microsoft Office (Word, PowerPoint, Excel), Numbers, Signiant Media Shuttle, Aspera Connect, G-Suite, Trello, Asana, Slack.

Communication: In-person client relations, project management, public speaking, multimedia presentations, graphical information representation, script writing, creative writing, German language.

Coding: Java, Python, Arduino (C/C++).

SELECTED PROJECTS

- DIY Open-Source Ventilator** | Self Teaching Experiment 2020
- Researched and prototyped a DIY ventilator during the early days of the Covid-19 pandemic.
 - Consulted with a respiratory therapist and medical professionals to determine the requirements for this device.
 - Modified a 'bounce' Arduino program to drive a stepper motor and compress resuscitation bladders.
 - Achieved ~1.6L 'breaths' at a rate of ~4.5 seconds.
- Creepshow - AMC/Shudder Original Series** | Editor 2019
- Edited four segments across three episodes.
 - Worked directly with directors and executive producers under strict deadlines and exacting specifications.
 - Managed competing client expectations and egos both in person and remotely.
 - Oversaw final delivery quality control for broadcast.
- Slightly Browning Fake Plants** | Co-Founder 2018
- Piloted a company/brand experiment making high quality replicas of lesser-quality plants.
 - Created all media assets.
 - Managed production of photo and video shoots.
 - Assisted in copy writing for website, promotional emails, and social media.
 - Featured in multiple digital media publications, including Refinery29 and Apartment Therapy.
 - ~100k impression across all channels.
- Fw:Thinking** | Associate Producer/Editor 2013-2016
- Discovery Digital/HowStuffWorks science and technology web series.
 - Edited video and created motion graphics for 100+ episodes.
 - Grew the series to +250,000 subscribers, 20 million+ cumulative views.

LEADERSHIP

- Motion Picture Editors Guild** | Active Member 2019 - Present
- Labor union advocating for salaries and rights of its members.
 - Vote on Academy Award nominees in the Editorial category.
- American Chestnut Foundation - Georgia Chapter** | Active Member and Volunteer 2019 - Present
- Work toward the establishment of blight-resistant American Chestnut hybrids on the US east coast.
 - Plant and maintain the Flint Chestnut Orchard in Ellijay, GA.
- Motion Graphics Team Manager** | *Creepshow* - AMC/Shudder Original Series | Moonshine Post-Production 2019
- Oversaw and coordinated the work of an in-house team and out-of-house artists.
 - Interfaced directly with executive producers on a daily basis.
 - Delivered hundreds of assets to rigid specification and under tight broadcast deadlines.
- Panelist** - Get The Picture? Secrets to Cinematography - Atlanta Film Society 2018
- Provided insights on crafting the aesthetics of a film during the post-production process.

HONORS & AWARDS

- Telly Award** | Best Branded Content - Public Interest/Awareness - *En Pointe: Dancing In My Skin* 2020
- Atlanta Shortsfest Film Festival** | Best Local Short - *Between Friends* 2012
- Presidential Scholarship Recipient** | Georgia State University 2008