

1. **onAttach()**

onAttach() seems to be called when the fragment has been associated with the activity.
The first to be called when the activity is passed in.

2. **onCreate()**

onCreate() gets called when creating the fragment.
The second to be called when the fragment is added.

3. **onCreateView()**

onCreateView() gets called when it's time for the fragment to draw its user interface for the first time.
To draw a user interface for the fragment, you must return a View from this method that is the root of your fragment's layout.
Return null if the fragment doesn't provide a UI.

4. **onResume()**

onResume() is called when the fragment is visible in the running activity.

5. **onStop()**

onStop() is called when the fragment is not visible.
Either the host activity has been stopped or the fragment has been removed from the activity but added to the back stack.
When the fragment is stopped, it is still alive, but it is no longer visible to the user and will be killed if the activity is killed.

6. **onDestroy()**

onDestroy() is called when the view hierarchy associated with the fragment is being removed.

7. **onDetach()**

onDetach() gets called when the fragment is being disassociated from the activity.