

# ATM Implementation Code

```
import java.util.*;  
  
public class ATMImplementation implements ATMInterface {  
    ATM atm = new ATM();  
    Map<String, Double> miniStatement = new LinkedHashMap<>();  
  
    @Override  
    public void viewBalance() {  
        System.out.println("Available Balance: █" + atm.getBalance());  
    }  
  
    @Override  
    public void withdrawAmount(double withdrawAmount) {  
        if (withdrawAmount <= 0) {  
            System.out.println("Invalid amount! Please enter a positive value.");  
        } else if (withdrawAmount > atm.getBalance()) {  
            System.out.println("Insufficient balance! Transaction failed.");  
        } else {  
            atm.setBalance(atm.getBalance() - withdrawAmount);  
            System.out.println("Successfully withdrawn █" + withdrawAmount);  
            miniStatement.put("Withdrawn", withdrawAmount);  
            viewBalance();  
        }  
    }  
  
    @Override  
    public void depositAmount(double depositAmount) {  
        if (depositAmount <= 0) {  
            System.out.println("Invalid deposit amount! Please enter a positive value.");  
        } else {  
            atm.setBalance(atm.getBalance() + depositAmount);  
            System.out.println("Successfully deposited █" + depositAmount);  
            miniStatement.put("Deposited", depositAmount);  
            viewBalance();  
        }  
    }  
  
    @Override  
    public void viewMiniStatement() {  
        System.out.println("\n===== MINI STATEMENT =====");  
        if (miniStatement.isEmpty()) {  
            System.out.println("No recent transactions.");  
        } else {  
            for (Map.Entry<String, Double> entry : miniStatement.entrySet()) {  
                System.out.println(entry.getKey() + ": █" + entry.getValue());  
            }  
        }  
        System.out.println("Current Balance: █" + atm.getBalance());  
        System.out.println("=====\\n");  
    }  
}
```