# Hibernate Manipulating Persistent Objects

### Agenda

1. Basic Hibernate Configuration

2. Creating entity classes

### Agenda

3. Hibernate Mapping with XML Files

4. Hibernate Mapping with Annotations

5. Working with Persistent Objects

 Hibernate configuration can be provided with a XML file (e.g. hibernate.cfg.xml) or a properties file (hibernate.properties)

• It specifies the different parameters required for connecting to a target database (Hibernate dialect, JDBC driver, DB user and password and others)

• Sample hibernate.cfg.xml:

```
<hibernate-configuration>
 <session-factory>
 property name="hibernate.dialect">
 org.hibernate.dialect.OracleDialect
 cproperty name="hibernate.connection.driver_class">
   oracle.jdbc.OracleDriver
 cproperty name="hibernate.connection.url">
   jdbc:oracle:thin:@localhost:1521/academy
 </property>
 property name="hibernate.connection.username">
   hrm
 property name="hibernate.connection.password">
   A1d2m3i4n5
 cproperty name="hibernate.jdbc.use_get_generated_keys">true/property>
 <!-- List of XML mapping files -->
 <mapping resource="Employee.hbm.xml"/>
</session-factory>
</hibernate-configuration>
```

- Business model objects (like Student and Course) can be in one of these three Hibernate states:
  - Persistent associated with an active Hibernate session
  - Detached associated to a Hibernate session, but the session is closed
  - Transient object was never associated with a session

- Applications start by creating a Hibernate Configuration and a SessionFactory
- Configuration reads the Hibernate settings from the hibernate.cfg.xml file
- The SessionFactory is used to create Session instances
- A Session instance represents a dialog with the database through Hibernate
- Hibernate sessions usually work with an associated Transaction

#### • Example:

```
// Load the settings from hibernate.cfg.xml
Configuration cfg = new Configuration();
cfg.configure();
// Create the Hibernate session factory
SessionFactory sessionFactory =
cfg.buildSessionFactory();
// Start new Hibernate session
Session session =
sessionFactory.openSession();
// Start a new transaction (this is recommended)
session.beginTransaction();
```

### A typical transaction flow:

```
Session session = factory.openSession();
Transaction tx = null;
try {
   tx = session.beginTransaction();
   // do some work
   ...
   tx.commit();
}
catch (Exception e) {
   if (tx!=null) tx.rollback();
   e.printStackTrace();
}finally {
   session.close();
}
```

 After hibernate configuration is created typically the next step is to create the entity classes.

• If the relational database schema is present - entity classes can be generated out of it

 If the relational database schema is not present - it can be generated after creating the entity classes

An entity is a simple Java class (POJO - Plain Old Java Class):

```
public class Employee {
private Integer id;
private String name;
public Integer getId() {
       return id;
public void setId(Integer id) {
       this.id = id;
public String getName() {
       return name;
public void setName(String name) {
       this.name = name;
```

- Each entity class corresponds to a relational table
- References to other tables are represented with Java collections (typically lists, sets or maps)
- Hibernate generates proxies for entity classes so that child entities can be retrieved lazily when requested from the parent entity

 Many-to-one/one-to-one relationships are specified by declaring a property of the type of the parent/referenced entity

### For example:

```
public class Employee {
  private Department department;
...
  public Department getDepartment() {
      return department;
  }
  public void setDepartment(Department department) {
      this.department = department;
  }
  ...
```

 One-to-many relationships are specified by declaring a collection field that keeps instances of the type of the child entity

### For example:

```
public class Employee {
  private List<Vacation> vacations;
  ...
  public List<Vacation> getVacations() {
        return vacations;
  }
  public void setVacations(List<Vacation> vacations) {
        this.vacations = vacations;
  }
  ...
```

 Many-to-many relationships can be implemented in Hibernate as:

 Two many-to-one relationships (if an entity for the many-tomany table is created)

 One many-to-many relationship (if an entity for the manyto-many table is not created) - child collections for referenced entities may be present in both entities

 After Hibernate entities are created the next step typically is to map them - this can be done using XML files

 XML files provide the required information to Hibernate on how to map Java classes to Hibernate entities

 Mapping types are used by Hibernate to map between Java data types and SQL data types

Mapping type	Java type	ANSI SQL Type
integer	int or java.lang.Integer	INTEGER
long	long or java.lang.Long	BIGINT
short	short or java.lang.Short	SMALLINT
float	float or java.lang.Float	FLOAT
double	double or java.lang.Double	DOUBLE
big_decimal	java.math.BigDecimal	NUMERIC
character	java.lang.String	CHAR(1)
string	java.lang.String	VARCHAR
byte	byte or java.lang.Byte	TINYINT
boolean	boolean or java.lang.Boolean	BIT
yes/no	boolean or java.lang.Boolean	CHAR(1) ('Y' or 'N')
true/false	boolean or java.lang.Boolean	CHAR(1) ('T' or 'F')

Mapping type	Java type	ANSI SQL Type
date	java.util.Date or java.sql.Date	DATE
time	java.util.Date or java.sql.Time	TIME
timestamp	java.util.Date or java.sql.Timestamp	TIMESTAMP
calendar	java.util.Calendar	TIMESTAMP
calendar_date	java.util.Calendar	DATE
binary	byte[]	VARBINARY (or BLOB)
text	java.lang.String	CLOB
serializable	any Java class that implements java.io.Serializable	VARBINARY (or BLOB)
clob	java.sql.Clob	CLOB
blob	java.sql.Blob	BLOB

• Sample Employee.xbm.xml:

```
<hibernate-mapping>
<class name="com.example.hibernate.entities.Employee"</pre>
table="EMPLOYEES">
<meta attribute="class-description">
Represents an HRM employee
</meta>
<id name="id" type="int" column="id">
<generator class="sequence">
<param name="sequence">employees id seq</param>
</generator> </id>
cproperty name="name" column="name" type="string" />
cproperty name="titleId" column="titleid" type="int" />
cproperty name="departmentId" column="departmentid" type="int" />
cproperty name="email" column="email" type="string" />
cproperty name="phone" column="phone" type="string" />
cproperty name="salary" column="salary" type="double" />
cproperty name="cv" column="cv" type="blob" />
cproperty name="hireDate" column="hiredate" type="date" />
cproperty name="endDate" column="enddate" type="date" />
cproperty name="referrerId" column="referrerid" type="int" />
cproperty name="managerId" column="managerid" type="int" />
</class>
</hibernate-mapping>
```

 Hibernate provides mechanisms to designate any of the following types of relationships:

- one-to-one
- o many-to-one
- one-to-many
- o many-to-many

 Different collection types can be used for the purpose collection, list, map, set

• Unidirectional Many-to-one example:

• Unidirectional One-to-one example:

 Unidirectional One-to-one (using many-to-one and a unique constraint) example:

• Unidirectional One-to-many example:

• Unidirectional One-to-many (using a join table and a many-to-many with unique constraint) example:

```
<class name="Employees">
        <id name="id" column="id">
                <generator class="native"/>
        </id>
        <set name="skills"</pre>
        table="EmployeeSkills">
                <key column="employeeId"</pre>
                        not-null="true"/>
                <many-to-many class="Skills"</pre>
                        column="skillId"
                        unique="true"/>
        </set>
</class>
<class name="Skills">
        <id name="id" column="id">
                <generator class="native"/>
        </id>
</class>
```

• Unidirectional Many-to-many example:

 When the mapping is bidirectional (meaning that both the parent and the child entity define the mapping) you always have to mark one of the mappings with inverse="true" so that Hibernate can determine which relationship endpoint to use for persistence

- Annotations:
  - Less verbose than XML
  - The preferred way in mapping entities if applicable
- A number of predefined annotations are provided by javax.persistence JPA and Hibernate

- Entity annotations are two types:
  - Physical describe the association between entities
  - Logical describe the database schema (tables, columns, etc.)
- Hibernate-specific annotations are in the org.hibernate.annotations package
- JPA-specific annotations are in the javax.persistence package

• The @Entity annotation marks a class as an entity

```
@Entity
public class Employee {
    ...
}
...
```

 The @Table annotation specifies the referenced database table

```
@Entity
@Table(name="EMPLOYEES")
public class Employee {
    ...
}
...
```

 The @Column annotation maps a class attribute to a column in the corresponding table

```
@Entity
@Table(name = "EMPLOYEES")
public abstract class Employee {
    @Column(name = "Name", nullable = false, length = 50)
    private String name;
    ...
}
```

- The @Column annotation provides:
  - name table column name
  - unique can set a unique constraint on the column
  - nullable can set a null constraint on the column
  - length, precision, scale (if applicable)

The @Id annotation maps a field to a primary key field (ID field)

```
@Entity
@Table(name = "EMPLOYEES")
public abstract class Employee {
    @Id
    @GeneratedValue(strategy=GenerationType.IDENTITY)
    private long id;
    ...
}
```

```
@Entity
@Table(name = "EMPLOYEES")
public abstract class Employee {
    @Id
    @GeneratedValue(strategy=GenerationType.IDENTITY)
    private long id;
    ...
}
```

- Hibernate provides different strategies for setting the @Id field:
  - IDENTITY set by the RDBMS by means of an identity column (is supported by the RDBMS)
  - TABLE uses a hi/lo algorithm to generate identifiers given a table and column as a source of hi values
  - SEQUENCE uses a hi/lo algorithm to generate identifiers using a named database sequence
  - AUTO (default one) selects any of the previous based on the capabilities of the underlying database
  - Custom custom ID generator

• Every non-static non-transient property (field or method depending on the access type) of an entity is considered persistent, unless you annotate it as @Transient

• By default the access type of a class hierarchy is defined by the position of the @Id or @EmbeddedId annotations

 If Hibernate annotations are on a field, then only fields are considered for persistence and the state is accessed via the field

• If Hibernate annotations are on a getter, then only the getters are considered for persistence and the state is accessed via the getter/setter

 Access type can be enforced by means of the @Access annotation specified on the entity class (not recommended should be used only if necessary)

- Fields can be derived by an entity by referenced classes (also called embedded objects or components)
- Component classes must be marked with an @Embeddable annotation

 Using components you can improve reusability of source code by extracting common entity fields to components (if applicable)

Example (using components):

```
@Entity
@Table(name = "EMPLOYEES")
public class Employee {
        private User id;
        ...
}

@Embeddable
Public class User {
        private String name;
        private String phone;
        ...
}
```

• Column mappings from a components can be overridden by using the @Embedded and @AttributeOverrides annotations

 The Session class represents a connection to the database through Hibernate - used for issuing commands

```
get(Class, <primary key>)
```

- loads entity from database by primary key save(Object)
- Persists transient object to the database
- Issues INSERT / UPDATE SQL commands
- Populates the primary key column value
- Modifies related tables when necessary

```
update(Object)
```

- Reattaches detached object to the session issues SELECT SQL command
- For persistent objects updates the database (issues INSERT / UPDATE / DELETE)

saveOrUpdate(Object)

- Combines save() and update()delete(Object)
- Removes given persistent entity object from the database
- Cascade delete ca be set in the mappings

#### refresh(Object)

- Refreshes given persistent entity object from the database
- Loads its most recent state along with the state of its related entities

lock(Object, LockMode.NONE)

- Reattaches detached object to the session
- Use this method instead of update() for reattaching detached objects

#### flush(Object)

- Executes all needed SQL statements in the following order:
  - insertions
  - updates
  - collection deletions
- collection element deletions, updates and insertions
  - collection insertions
  - entities deletion

createQuery(<HQL query>) -> Query

- Creates an HQL query

createSQLQuery(<SQL query>) -> SQLQuery

- Creates an SQL query

createCriteria(<Class>) -> Criteria

- Creates a criteria query

#### Sample HQL query

```
Query allStudentsQuery =
    session.createQuery("from Student");
List<Student> allStudents =
    allStudentsQuery.list();
for (Student stud : allStudents) {
    System.out.printf(
    "Id=%d, FirstName=%s, LastName=%s\n",
    stud.getPersonId(), stud.getFirstName(),
    stud.getLastName());
}
```

Finding an entity by primary key:

```
session.get(<entity class>, oprimary key>);
```

• Example:

```
private static Course getCourseByPrimaryKey(
        Session session, long primaryKey) {
    Course course = (Course)
        session.get(Course.class, primaryKey);
    return course;
}
```

 To create a new entity - create a new instance of the entity class, assign properties of the instance and save it

#### • Example:

• Only parent entities are saved by default with save() - to save also modifications to child entities specify a save—update cascade option:

#### • Example:

- Changes to the entities (create, modify, delete, ...) are not executed immediately
- Hibernate holds them in a list and executes them at once in a sequence

```
session.flush();
```

- To force posting pending changes use:
- This executes the necessary SQL commands
- Does not commit the active transaction

• Sometimes entities or their associated entities hold old data and need to be refreshed (reloaded from the database)

```
session.refresh(object);
```

To refresh a persistent entity object use:

#### • Use case:

- We load an entity
- Meanwhile another transaction updates it
- We need to refresh it

#### To modify an entity:

- 1. Obtain persistent entity object by Session.get (...) or
  Query.list()
- 2. Modify the persistent object
- 3. Invoke Session.update (Object)

#### Example:

```
Course course = (Course)
session.get(Course.class, 5L);
course.setName("New name");
session.update(course);
```

- Suppose we get some object from the database and close the Hibernate session:
  - 1. This object becomes detached
  - 2. If we try to get its child entities an exception will be thrown

#### Example:

```
Course course = (Course)
session.get(Course.class, 5L);
session.close();
List<Student> students = course.getStudents();
// org.hibernate.LazyInitializationException:
// no session or session was closed
```

• Detached objects can be attached again with session.buildLockRequest ( LockMode.NONE).lock(Object) method

#### Example:

```
Course course = (Course)
session.get(Course.class, 5);
session.close();
// Now the course object is "detached"
session = sessionFactory.getCurrentSession();
session.beginTransaction();
session.buildLockRequest(LockMode.NONE).lock(course);
// Attach "course" object to the new session
List<Student> students = course.getStudents();
```

## Questions?

### Problems

1. How do we map Java POJO classes (entities) to database tables? What about fields to columns and Java types to SQL types?

2. How can we attach/detach objects in a Hibernate session ?

3. How do we create HQL/SQL/Criteria queries in Hibernate ?