

---

# Table of Contents

Cover	1.1
Introduction	1.2
PyCAC features and non-features	1.2.1
Compilation and execution	1.2.2
CAC Publications	1.2.3
Acknowledgements and citations	1.2.4
Background	1.3
Atomic field theory	1.3.1
Governing equations of the CAC method	1.3.2
Algorithm	1.4
Module	1.4.1
Subroutine	1.4.2
Parallelization	1.4.3
Arithmetic precision	1.4.4
Python Interface	1.5
Command	1.6
bd_group	1.6.1
boundary	1.6.2
box	1.6.3
cal_num	1.6.4
cal	1.6.5
constrain	1.6.6
convert	1.6.7
debug	1.6.8
deform	1.6.9
dump	1.6.10
dynamics	1.6.11

---

ele_size	1.6.12
ensemble	1.6.13
force_dir	1.6.14
grain_dir	1.6.15
grain_mat	1.6.16
grain_move	1.6.17
grain_num	1.6.18
grain_uc	1.6.19
group_num	1.6.20
group	1.6.21
lattice	1.6.22
limit	1.6.23
mass	1.6.24
mass_mat	1.6.25
minimize	1.6.26
modify_num	1.6.27
modify	1.6.28
neighbor	1.6.29
potential	1.6.30
refine	1.6.31
restart	1.6.32
run	1.6.33
simulator	1.6.34
temperature	1.6.35
uc_num	1.6.36
zigzag	1.6.37
Post-processing	1.7
Examples	1.8

---



# PyCAC User's Manual

Mar 15 2017 version

# Introduction

A brief discussion of what concurrent atomistic-continuum (CAC) method is: it is written in FORTRAN with a Python interface.

## **PyCAC features and non-features**

what PyCAC can and can not do: e.g., it can simulate FCC pure metals with LJ and EAM potentials, can not do HCP and multicomponent metals etc

# Compilation and execution

compiler, OS and hardware requirement

users may run it on MATIN when it is ready

# CAC Publications

A list of book chapters on CAC:

1. Shengfeng Yang, Youping Chen, [Concurrent atomistic-continuum simulation of defects in polyatomic ionic materials](#), in *Multiscale Materials Modeling for Nanomechanics* (ed: Christopher R. Weinberger, Garritt J. Tucker), Switzerland: Springer International Publishing, 2016

A list of dissertations and theses on CAC:

1. Shuozhi Xu, [The concurrent atomistic-continuum method: Advancements and applications in plasticity of face-centered cubic metals](#), *Ph.D. Dissertation*, Georgia Institute of Technology, 2016
2. Xiang Chen, A concurrent atomistic-continuum study of phonon transport in crystalline materials with microstructures, *Ph.D. Dissertation*, University of Florida, 2016
3. Shengfeng Yang, [A concurrent atomistic-continuum method for simulating defects in ionic materials](#), *Ph.D. Dissertation*, University of Florida, 2014
4. Qian Deng, [Coarse-graining atomistic dynamics of fracture by finite element method: Formulation, parallelization and applications](#), *Ph.D. Dissertation*, University of Florida, 2011
5. Liming Xiong, [A concurrent atomistic-continuum methodology and its applications](#), *Ph.D. Dissertation*, University of Florida, 2011

A list of peer-reviewed journal articles on CAC (by acceptance date):

1. Shuozhi Xu, Liming Xiong, Youping Chen, David L. McDowell. [Comparing EAM potentials to model slip transfer of sequential mixed character dislocations across two symmetric tilt grain boundaries in Ni](#), *JOM* (in press)
2. Shuozhi Xu, Liming Xiong, Youping Chen, David L. McDowell. [Shear stress- and line length-dependent screw dislocation cross-slip in FCC Ni](#), *Acta Mater.* 122 (2017) 412-419
3. Shuozhi Xu, Liming Xiong, Youping Chen, David L. McDowell. [An analysis of key characteristics of the Frank-Read source process in FCC metals](#), *J. Mech. Phys. Solids* 96 (2016) 460-476
4. Shuozhi Xu, Liming Xiong, Youping Chen, David L. McDowell. [Edge dislocations bowing out from a row of collinear obstacles in Al](#), *Scr. Mater.* 123 (2016) 135-139
5. Shuozhi Xu, Liming Xiong, Qian Deng, David L. McDowell. [Mesh refinement](#)



- schemes for the concurrent atomistic-continuum method, *Int. J. Solids Struct.* 90 (2016) 144-152
6. Shuozhi Xu, Liming Xiong, Youping Chen, David L. McDowell. [Sequential slip transfer of mixed character dislocations across  \$\Sigma\$  coherent twin boundary in FCC metals: A concurrent atomistic-continuum study](#), *npj Comput. Mater.* 2 (2016) 15016
  7. Liming Xiong, Ji Rigelesaiyin, Xiang Chen, Shuozhi Xu, David L. McDowell, Youping Chen. [Coarse-grained elastodynamics of fast moving dislocations](#), *Acta Mater.* 104 (2016) 143-155
  8. Shengfeng Yang, Ning Zhang, Youping Chen. [Concurrent atomistic-continuum simulation of polycrystalline strontium titanate](#), *Philos. Mag.* 95 (2015) 2697-2716
  9. Shuozhi Xu, Rui Che, Liming Xiong, Youping Chen, David L. McDowell. [A quasistatic implementation of the concurrent atomistic-continuum method for FCC crystals](#), *Int. J. Plast.* 72 (2015) 91-126
  10. Shengfeng Yang, Youping Chen. [Concurrent atomistic and continuum simulation of bi-crystal strontium titanate with tilt grain boundary](#), *Proc. R. Soc. A* 471 (2015) 20140758
  11. Liming Xiong, Shuozhi Xu, David L. McDowell, Youping Chen. [Concurrent atomistic-continuum simulations of dislocation-void interactions in fcc crystals](#), *Int. J. Plast.* 65 (2015) 33-42
  12. Liming Xiong, Xiang Chen, Ning Zhang, David L. McDowell, Youping Chen. [Prediction of phonon properties of 1D polyatomic systems using concurrent atomistic-continuum simulation](#), *Arch. Appl. Mech.* 84 (2014) 1665-1675
  13. Liming Xiong, David L. McDowell, Youping Chen. [Sub-THz Phonon drag on dislocations by coarse-grained atomistic simulations](#), *Int. J. Plast.* 55 (2014) 268-278
  14. Qian Deng, Youping Chen, [A coarse-grained atomistic method for 3D dynamic fracture simulation](#), *J. Multiscale Comput. Eng.* 11 (2013) 227-237
  15. Shengfeng Yang, Liming Xiong, Qian Deng, Youping Chen. [Concurrent atomistic and continuum simulation of strontium titanate](#), *Acta Mater.* 61 (2013) 89-102
  16. Liming Xiong, David L. McDowell, Youping Chen. [Nucleation and growth of dislocation loops in Cu, Al and Si by a concurrent atomistic-continuum method](#), *Scr. Mater.* 67 (2012) 633-636
  17. Liming Xiong, Qian Deng, Garritt Tucker, David L. McDowell, Youping Chen. [Coarse-grained atomistic simulations of dislocations in Al, Ni and Cu crystals](#), *Int. J. Plast.* 38 (2012) 86-101
  18. Liming Xiong, Qian Deng, Garritt Tucker, David L. McDowell, Youping Chen. [A concurrent scheme for passing dislocations from atomistic to continuum domains](#),

*Acta Mater.* 60 (2012) 899-913

19. Liming Xiong, Garritt Tucker, David L. McDowell, Youping Chen. [Coarse-grained atomistic simulation of dislocations](#), *J. Mech. Phys. Solids* 59 (2011) 160-177
20. Qian Deng, Liming Xiong, Youping Chen. [Coarse-graining atomistic dynamics of brittle fracture by finite element method](#), *Int. J. Plast.* 26 (2010) 1402-1414

# Acknowledgements and citations

PyCAC development has been funded by

- National Science Foundation
  - Georgia Institute of Technology, CMMI-1232878
  - University of Florida, CMMI-1233113
  - Iowa State University, CMMI-1536925
- Department of Energy, Office of Basic Energy Sciences
  - University of Florida, DE-SC0006539

If you use PyCAC results in your published work, please cite

- Shuozhi Xu, Rui Che, Liming Xiong, Youping Chen, David L. McDowell. [A quasistatic implementation of the concurrent atomistic-continuum method for FCC crystals](#), *Int. J. Plast.* 72 (2015) 91–126
- Liming Xiong, Garritt Tucker, David L. McDowell, Youping Chen. [Coarse-grained atomistic simulation of dislocations](#), *J. Mech. Phys. Solids* 59 (2011) 160-177

This user's manual is maintained by

- Shuozhi Xu ([shuozhixu@gatech.edu](mailto:shuozhixu@gatech.edu))
- Thomas G. Payne ([thomas.payne@gatech.edu](mailto:thomas.payne@gatech.edu))

# Background

Background of CAC

# Atomic field theory

Dr. Chen will help write this section

# **Governing equations of the CAC method**

# Algorithm

CAC algorithm

# Module

files in the module folder



# Subroutine

Files in the src folder

# Parallelization

spatial decomposition algorithm

# Arithmetic precision

the users can choose between 16 and 32 digit precision

# Python interface

how python works with CAC

# Command

This chapter describes how a PyCAC input script `cac.in` is formatted and the input script commands used to define a CAC simulation.

CACS reads the entire `cac.in` and then performs a simulation with all the settings. Thus, the sequence of commands does not matter.

A line with the "#" character in the beginning is treated as a comment and discarded.

Many input script errors are detected and an Error or Warning message is printed.

Below is a list of all 37 CACS commands, grouped by category.

Simulation box:

`boundary`, `box`, `ele_size`, `grain_dir`, `grain_mat`, `grain_move`, `grain_num`, `grain_uc`, `modify_num`, `modify_#`, `uc_num`, `zigzag`

Materials:

`lattice`, `mass`, `potential`

Settings:

`bd_group`, `cal_num`, `cal_#`, `constrain`, `dump`, `ensemble`, `force_dir`, `group`, `group_#`, `limit`, `mass_mat`, `neighbor`, `simulator`, `temperature`

Actions:

`deform`, `dynamics`, `minimize`, `refine`, `restart`, `run`

Miscellanies:

`convert`, `debug`

# bd\_group

## Syntax

```
bd_group x boolean_l boolean_u style_cg style_at depth boolean_def time_start time_end
        y boolean_l boolean_u style_cg style_at depth boolean_def time_start time_end
        z boolean_l boolean_u style_cg style_at depth boolean_def time_start time_end
```

- `boolean_l`, `boolean_u`, `boolean_def` = *t* or *f*

```
t is true
f is false
```

- `style_cg` = *null* or *element* or *node*
- `style_at` = *null* or *atom*
- `depth` = real number
- `time_start`, `time_end` = an integer

## Examples

```
bd_group x f f null atom 2. t 200 1000 y t f node atom 3. t 0 1000 z t t element null 1. f 500 1000
```

## Description

The `bd_group` command provides a shortcut to create groups for the elements/nodes/atoms within a certain distance from each boundary. The IDs of these groups are after the regular groups created by the `group` command. The groups created using this command are rigid, i.e., the elements/nodes/atoms are not displaced subject to the interatomic forces, except (possibly) following the overall deformation of the simulation cell.

`boolean_l` and `boolean_u` decide whether the lower and upper boundaries along each axis are involved, respectively. If any of these two boolean is true, `style_cg` and `style_at` decide whether the group contains elements, nodes, atoms, or null, see [here](#) for the differences between *element* and *node*.

All groups defined by the `bd_group` command have a block shape. Along the y axis, for example, the two block-shape groups are bounded by

```
x inf inf y inf depth z inf inf
x inf inf y upper_b-depth inf z inf inf
```

where `upper_b` is the upper bound of the simulation cell, similar to that in the [group](#) command. Note that the depth must be a real number, e.g., `2.`, instead of an integer, e.g., `2`. The depth is in unit of the [lattice\\_space\\_max](#) along respective axis.

`boolean_def` decides whether the group is deformed along with the simulation cell, similar to the one in the [group](#) command.

`time_start` and `time_end`, in the unit of time step, are two integers of when the groups begin and stop being rigid.

## Related commands

This command provides a shortcut to create groups, which can be done by the [group](#) command.

## Default

None.

# boundary

## Syntax

```
boundary bc_x bc_y bc_z
```

- $bc\_x, bc\_y, bc\_z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default

```
boundary s s s
```





# box

## Syntax

```
box x i j k y i j k z i j k
```

- $i,j,k$  = real number

## Examples

```
box x 1. 0. 0. y 0. 1. 0. z 0. 0. 1.  
box x 1. 0. 0. y 0. 0.94281 -0.33333 z 0. 0. 1.
```

## Description

Decide the grain boundary (GB) plane orientation with respect to the simulation cell when there is more than one grain as defined by [grain\\_num](#)

Suppose that the `grain_dir = 2`, i.e., the grains are aggregated along the y direction, the `box` command in the first example results in a GB plane normal to the y axis; the `box` command in the second example, however, results in a GB plane inclined with respect to the y axis, as shown in Fig. 1 of [Xu et al. 2016](#) and Fig. 1(a) of [Xu et al. 2017](#).

## Related commands

As opposed to the [grain\\_mat](#) command whose orientations are for the lattice, the orientations in the concurrent command are with respect to the simulation cell. To convert the lattice orientation to the simulation cell orientation, one may use the [convert](#) to calculate the latter based on the former.

## Default

```
box x 1. 0. 0. y 0. 1. 0. z 0. 0. 1.
```



# cal\_num

## Syntax

```
cal_num c_num
```

- c\_num = integer (<= 19))

## Examples

```
cal_num 0  
cal_num 3
```

## Description

Number of group-based calculations.

## Related commands

Calculations in this command are based on [group](#).

## Default

```
cal_num 0
```

# cal

## Syntax

```
cal group_name cal_variable
```

- `group_name` = a string with length  $\leq 30$
- `calvariable` = *\_energy* or *force* or *stress*

## Examples

```
cal group_1 force  
cal group_3 stress
```

## Description

Decide a group and associated quantities that are calculated and saved to a file named `group_cal_#` where `#` is the ID of cal.

The style *energy*, *force*, and *stress* correspond to a scalar, a 3 by 1 vector, and a 3 by 3 tensor, respectively.

## Related commands

There cannot be fewer `cal` commands than the `cal_num` defined by the `cal_num` command. The group name must match one of the groups defined in the `group` command.

## Default

None.

# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default





# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default





# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default





# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default





# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default





# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default





# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default





# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default





# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# boundary

## Syntax

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$

```
p is periodic  
f is non-periodic and fixed  
s is non-periodic and shrink-wrapped
```

## Examples

```
boundary p f s
```

## Description

Set the style of boundaries for the global simulation box in each dimension. The same style is assigned to both the lower and upper face of the box.

The style  $p$  means the box is periodic, so that atoms/nodes interact across the boundary, and they can exit one end of the box and re-enter the other end.

The styles  $f$  and  $s$  mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style  $f$ , the position of the face is fixed. For style  $s$ , the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move.

## Related commands

When the style of a boundary is  $p$ , the corresponding [zigzag](#) arg is changed to  $f$ . In other words, a boundary has to be flat to apply the periodic boundary condition.

## Default



# Post-processing

visualization using ovito and paraview

# Examples

five CAC examples with movies and input files