

uint32be



```
graph LR; A[uint32be] --> B[writeUInt32BE]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is filled with a gray color and contains the text 'uint32be'. The right box is white with a black border and contains the text 'writeUInt32BE'. A solid blue arrow points from the right side of the gray box to the left side of the white box.

writeUInt32BE