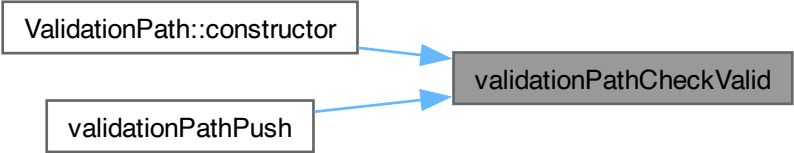


ValidationPath::constructor

validationPathPush

validationPathCheckValid



```
graph LR; A[ValidationPath::constructor] --> C[validationPathCheckValid]; B[validationPathPush] --> C;
```