

events_1::EventEmitter

```
classDiagram
    class events_1_EventEmitter["events_1::EventEmitter"]
    class ServerUnaryCallImpl
    ServerUnaryCallImpl --|> events_1_EventEmitter
```

The diagram illustrates a class hierarchy. At the top is the 'events_1::EventEmitter' class, represented by a white box with a black border. Below it is the 'ServerUnaryCallImpl' class, represented by a grey box with a black border. A blue arrow with an open triangular head points from the 'ServerUnaryCallImpl' class to the 'events_1::EventEmitter' class, indicating that 'ServerUnaryCallImpl' inherits from 'events_1::EventEmitter'. The 'ServerUnaryCallImpl' class box is divided into three horizontal sections: the top section for the class name, the middle section for the package (which is empty), and the bottom section for the methods. The methods listed are: '+ constructor()', '+ getPeer()', '+ sendMetadata()', '+ getDeadline()', '+ getPath()', and '+ getHost()'.

ServerUnaryCallImpl

- + constructor()
- + getPeer()
- + sendMetadata()
- + getDeadline()
- + getPath()
- + getHost()