

LeafNode

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+ constructor()
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+ isLeafNode()
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+ getPriority()
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+ updatePriority()
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```
+ getImmediateChild()
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+ getChild()
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+ hasChild()
```

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+ getPredecessorChildName()
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```
+ updateImmediateChild()
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```
+ updateChild()
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and 53 more...

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+ __childrenNodeConstructor()
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