

Command

- + killProcess
- + spawn
- + spawnOpts
- + index
- + name
- + command
- + prefixColor
- + env
- + cwd
- + ipc
- and 13 more...

- + constructor()
- + start()
- + maybeSetupIPC()
- + send()
- + kill()
- + cleanUp()
- + canKill()