

CRC32C::toString



```
graph LR; A[CRC32C::toString] --> B[CRC32C::toBuffer]
```

A diagram showing a call from the `CRC32C::toString` method to the `CRC32C::toBuffer` method. The `CRC32C::toString` box is shaded gray, and the `CRC32C::toBuffer` box is white. A blue arrow points from the left box to the right box.

CRC32C::toBuffer