# Subscription + constructor() + unsubscribe() + add()

- + \_hasParent()
- + \_addParent()
- + \_removeParent()
- + remove()

#### Action

- + constructor()
- + schedule()

### AsyncAction

- + constructor()
- + schedule()
- + requestAsyncId()
- + recycleAsyncId()
- + execute()
- + \_execute()
- + unsubscribe()

## AnimationFrameAction

- + constructor()
- + requestAsyncId()
- + recycleAsyncId()

# AsapAction

- + constructor()
- + requestAsyncId()
- + recycleAsyncId()

#### QueueAction

- + constructor()
- + schedule()
- + execute()
- + requestAsyncId()

#### VirtualAction

- + constructor()
- + schedule()
- + requestAsyncId()
- + recycleAsyncId()
- + \_execute()
- + sortActions()