

uint64be



```
graph LR; A[uint64be] --> B[writeUInt32BE]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is gray and contains the text 'uint64be'. The right box is white and contains the text 'writeUInt32BE'. A blue arrow points from the right side of the gray box to the left side of the white box.

writeUInt32BE