

base\_auth\_1::BaseAuth

```
classDiagram
    class Auth {
        + constructor()
        + app()
        + tenantManager()
        + projectConfigManager()
    }
    class base_auth_1_BaseAuth {
    }
    Auth --|> base_auth_1_BaseAuth
```

The diagram illustrates a class hierarchy. At the bottom is the 'Auth' class, which is shaded gray and contains four public methods: 'constructor()', 'app()', 'tenantManager()', and 'projectConfigManager()'. Above it is the 'base\_auth\_1::BaseAuth' class, which is an empty white box. A blue arrow with an open triangular head points from the 'Auth' class to the 'base\_auth\_1::BaseAuth' class, indicating that 'Auth' inherits from 'base\_auth\_1::BaseAuth'.

Auth

- + constructor()
- + app()
- + tenantManager()
- + projectConfigManager()