

User Testing

App Description

Krzyzewskiville is Duke's premier location for all things Duke Basketball. Not only does it represent the man behind the program, but it also represents Duke's incredible culture and tradition of the "Cameron Crazie." With each coming year, more and more fans of Duke basketball flock to K-Ville to see how crazy and dedicated Duke students are about going to basketball games. They see the tents that are set up in K-Ville for weeks while Line Monitors ensure that members of the tent are in K-Ville leading up to the great Carolina rivalry game. Tenting is an essential for a Duke student to do before the student graduates and we intend to help those that find tenting stressful with the busy Duke life that they live. Our team is creating a centralized tenting web application that will provide the Crazies with the tools they need in order to be successful tenters and help make their extremely busy life just a little bit easier.

How to Access the App

The website is already hosted [here](#). We plan to add the link of the website to the header of the survey, so that the user is able to perform the tasks in one browser and finish the post-survey in the other tab.

Overview of the Test

The users will open up our survey and read our header. Once they have read the header, they will click on the link so that the application will pop-up in a separate tab. We will have them do several guided tasks. Once they have performed those tasks, there will be a prompt in the survey that will ask them to carry through with the post-survey.

We plan to test users by having them use our application on a desktop and be guided through the user test and post test via an iPad. If users are doing this remotely, we will have it set up so that one tab is the survey and another tab will be the website.

The user test will take at most 40 minutes to complete. The introduction of the user test will include a description of what the user is going to be doing. This will take 2 minutes to read. There are currently a total of three tasks, each estimating to be completed within 6 minutes. We as a group will have five tasks by the end of Thanksgiving break. Once the user goes through the introduction and the tasks, they will have already been in the user testing session for at least 25 minutes. The post-survey will take at least 7 minutes to take.

At the end of the survey, we will give each user candy and a big hug.

Tasks: 1 Overview Task/ 4 Tasks

1. Find and join your team based on this Team Name _____ and Password _____

Team Name: VinitRocks Password: Rikki22

Overview Task: Based on the homepage of the application, what do you think is the purpose of this application? Please navigate around the homepage, but do not press on any given link.

2. Please edit and input your new availability for this week into the Schedule portion of the website.
3. You just recieved a spot in K-ville to tent. However, this is the first time you and your team are black tenting and you want to learn more about the materials you need for tenting and the type of tent you should purchase for tenting. Try and access this information on this website.
4. You are a regular tenter, and this year you are planning to blue tent. However, you heard from line monitors that there were many changes in the K-Ville Policy this year, and you will like to learn about these new policy changes. Please access this information on the website and inform me on the new changes to the tenting schedule.
5. You are the team captain of your tenting group. This means that you assign tent shifts for your team members weekly. Please navigate to the section of the website where you will update the general shifts for members of the team. Then, update your team's Calendar schedule.

Post-Survey

The post Survey can be accessed from this [link](#).