

LOGBOOK WORKSHOP PRODUKSI GAME 5

(15 Oktober 2018)



Disusun oleh :

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Putra Adi Wardana	4210161017
Rey Alphard Savero	4210161023

**PROGRAM STUDI TEKNOLOGI GAME
DEPARTEMEN TEKNOLOGI MULTIMEDIA KREATIF
POLITEKNIK ELEKTRONIKA NEGERI SURABAYA
SURABAYA
2018**

❖ Pengerjaan Minggu ke 8 (08 - 15 Oktober 2018)

- Penentuan Timeline pengerjaan

Proses Development									
1	2	3	4	5	6	7	8	9	10
		10-16 sept	17-23 sept	24-30 sept	1-7 okt	8-14 okt	15-21 okt	22-28 okt	29 okt- 4 nov

- Pembagian pengerjaan

Game Programmer

Biru : Putra Adi Wardana
(4210161017)

Backend

Merah : Rey Alphard Savero
(4210161023)

Artist& Game Designer

Hijau: Dini Ayu Tri Maryani
(4210161011)


- Yang sudah dikerjakan

Task 4

Game Programmer

Polish Core Mechanic & Create code animation button

Oct 15



Artist& Game Designer

Animation Button

Oct 15 1

Backend

Processing Database & Combine variable Coin in Unity

Oct 15 1

Game Programmer

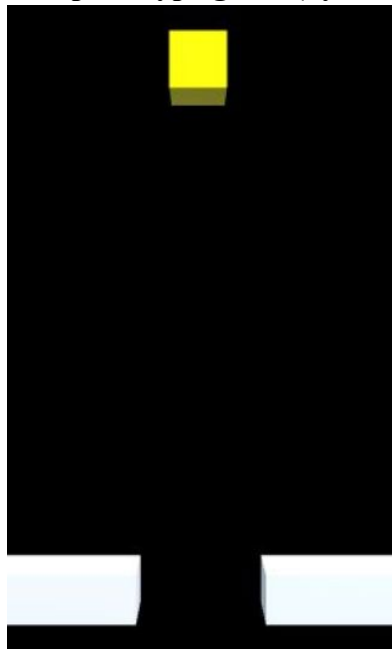
Prototype new Game(ISU)

Oct 15 1

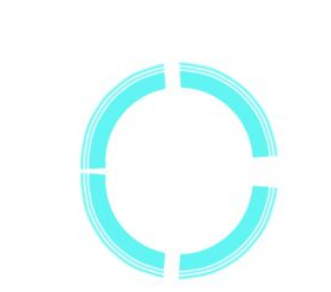
- **Processing Database & Combine variable Coin in Unity (by Rey Alphard Saverio)**

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📁	public	add backend fodler		2 days ago			
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- **Polish gameplay & create code animation.**
- **New prototype game (by Putra Adi Wardana)**



- **Animtion button (by Dini Ayu Tri Maryani)**



Artist& Game Designer

Animation Button

