

LOGBOOK WORKSHOP PRODUKSI GAME 5

(19 November 2018)



Disusun oleh :

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**PROGRAM STUDI TEKNOLOGI GAME
DEPARTEMEN TEKNOLOGI MULTIMEDIA KREATIF
POLITEKNIK ELEKTRONIKA NEGERI SURABAYA
SURABAYA
2018**

❖ Pengerjaan Minggu ke 8 (12 - 19 November 2018)

- Penentuan Timeline pengerjaan

Proses Development									
1	2	3	4	5	6	7	8	9	10
		10-16 sept	17-23 sept	24-30 sept	1-7 okt	8-14 okt	15-21 okt	22-28 okt	29 okt- 4 nov

- Pembagian pengerjaan

Game Programmer
 Biru : Putra Adi Wardana
 (4210161017)

Backend
 Merah : Rey Alphard Savero
 (4210161023)

Artist& Game Designer
 Hijau: Dini Ayu Tri Maryani
 (4210161011)

Task 8

Backend Game Programmer
Artist& Game Designer

View Game

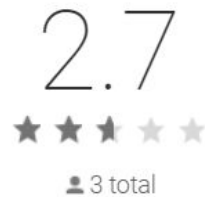
3

Backend Game Programmer
Artist& Game Designer

Prepare to Publish In Google Play

Nov 13

- **Review Game in Googleplay**
Putra Adi Wardana, Rey Alphard Saver & Dini Ayu Tri Maryani

REVIEWS[Review Policy](#)**Gilang Fachrozy**

★ ★ ★ ★ ★ November 12, 2018



I don't understand what is the point of this game. Maybe it's easier if you put the character on the bottom.

WHAT'S NEW

Spawn eggplant synchronize with rhythm in game

ADDITIONAL INFORMATION**Updated**

November 8, 2018

Size

30M

Installs

50+

Current Version

1.0

Requires Android

4.1 and up

Content Rating

Rated for 3+

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