LOGBOOK WORKSHOP PRODUKSI GAME 5

(05 Oktober 2018)

Disusun oleh :

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PROGRAM STUDI TEKNOLOGI GAME
DEPARTEMEN TEKNOLOGI MULTIMEDIA KREATIF
POLITEKNIK ELEKTRONIKA NEGERI SURABAYA
SURABAYA
2018

❖Pengerjaan Minggu ke 8 (30 - 05 Oktober 2018)

- ● Penentuan Timeline pengerjaan

		Proses Development							
1	2	3	4	5	6	7	8	9	10
		10-16 sept	17-23 sept	24-30 sept	1-7 okt	8-14 okt	15-21 okt	22-28 okt	29 okt-4 nov

- ● Pembagian pengerjaan

Game Programmer
Biru : Putra Adi Wardana
(4210161017)

Backend
Merah : Rey Alphard Savero
(4210161023)

Artist& Game Designer
Hijau: Dini Ayu Tri Maryani
(4210161011)

● **Yang sudah dikerjakan**

Game Programmer

Prepare to Publish Google Play

🕐 Nov 6
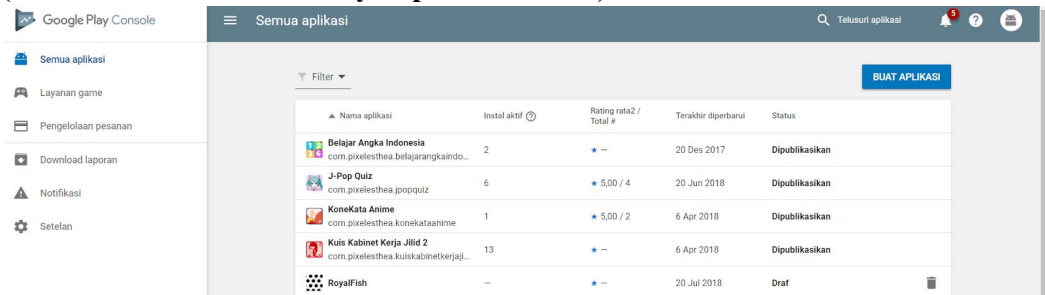

Artist& Game Designer

3D character 2

🕐 Nov 6   📎 1

Backend

Cek Bug and Prepare to Publish

🕐 Nov 6

- **Prepare to Publish in Google Play**
  Publish in 09 November 2018
  (Putra Adi Wardana &Rey Alphard Savero)

- **Create 3D character for update game**