```
1
2
3
    * HW04 Q3
    * Student Name: HASAN MEN
4
5
    * Student ID : 131044009
    * Date
6
              : 15.3.15
7
              : this program decodes X University's
      messaging system! Assume X University uses a heuristic
8
      to create encoding table. Their heuristic is just based
9
      on frequency of letters. Frequently used letters have
10
11
      shorter code length.
12
    ************************
13
   #include <stdio.h>
14
15
   #define TRUE 1
16
17
   #define FALSE 0
   #define CHARACTERFILE "Files/Q3/CharacterList.txt"
18
   #define SAMPLEFILE "Files/Q3/Sample.txt"
19
   #define ENCODEDFILE "Files/Q3/XUniversityEncoded.txt"
20
   #define PLAINTEXTFILE "Files/Q3/XUniversityMessage.txt"
21
22
   23
24
    * Swaps values of two integers
    25
26
   void
27
   swap_int(int *a, int *b);
28
   29
    * Swaps values of two characters
30
    31
32
   void
33
   swap char(char *a, char *b);
34
   35
    * Sorts characters according to counts. At the end
36
    * make sure that *c1 keeps most frequent used letter, *c3
37
    * keeps least frequent used letter and *c2 keeps remained
38
39
    * letter
    40
41
   void
42
   sort(char *a, int a_num, char *b, int b_num, char *c, int c_num);
43
   /**********************
44
45
    * Check whether character is big ASCII letter or not
    * return TRUE or FALSE
46
    47
48
49
   is_letter(char c);
50
   51
52
    * Read characters from character list file and if character *
    * is letter assign characters to c1, c2 and c3.
53
     If file has not three letters assign NULL to input char
54
    * by order. For ex. file has two letters assign proper
55
    * letters to c1 and c2 and assign NULL to c3. If file has
56
    * four letters assign c1, c2 and c3 first three letters.
57
58
    * Return number of letters in character list file.
59
    * Do not forget to count only proper letters with your
    * is_letter function. Return number of letters not chars
60
        61
62
63
   read_character_list(FILE* f_in_ptr, char *c1, char *c2, char *c3);
64
   65
66
    * Read letters from Sample file and compute frequency of
67
    * letters. Then sort it inside this function. Call sort
    * function. At the end make sure that *c1 keeps most
68
    * frequent used letter, *c3 keeps least frequent used
69
70
     letter and *c2 keeps remained letter
    71
72
   void
73
   count_letters(FILE *f_in_ptr, char *c1, char *c2, char *c3);
74
```

```
75
     * Read from XUniversityEncoded file to decode message and
76
77
     * write decoded (plain text) message to XUniversityMessage
78
      * file. Make sure c1 keeps most frequent used letter, c3
79
      * keeps least frequent used letter and c2 keeps remained
     * letter while calling function. According to frequency
80
      * you know their codes. c1: 0, c2: 10, c3: 110.
81
82
83
     decode(FILE *f in ptr, FILE *f out ptr, char c1, char c2, char c3);
84
85
     86
      * Learns XUniversity's encoding system from given files ,
87
      * decodes their encoded messages and writes as plain text to*
88
      * a file
89
      90
91
     int
92
     main(int argc, char* argv[])
93
94
         FILE *f_character_list_ptr, *f_sample_file_ptr, *f_encoded_ptr,
             *f_plain_text_ptr;
95
96
         char c1, c2, c3;
97
98
         /* exit progtam and print error if files couldn't be opened*/
99
        if((f_character_list_ptr=fopen(CHARACTERFILE,"r"))==NULL)
100
             printf("\nCan't open CHARACTERFILE to read\n");
101
102
         }
103
        else
104
105
106
            /* call read_character_list and assign chars to c1,c2,c3 */
             /* continue \overline{i}f c1,c2,c\overline{3} not null */
107
            if(read_character_list(f_character_list_ptr, &c1, &c2, &c3)==3)
108
109
110
111
                /* close c.list file */
112
                fclose(f_character_list_ptr);
113
114
115
                /* exit progtam and print error if files couldn't be opened*/
116
117
                if((f_sample_file_ptr=fopen(SAMPLEFILE, "r"))==NULL)
118
119
                    printf("\nCan't open SAMPLEFILE to read\n");
120
                }
121
                else
122
                {
123
                    /* call count letter func. */
124
                    count_letters(f_sample_file_ptr,&c1,&c2,&c3);
125
126
                    /* close sample file*/
127
128
                    fclose(f_sample_file_ptr);
129
                    /* exit progtam and print error if files couldn't be opened*/
130
                    if((f_encoded_ptr=fopen(ENCODEDFILE,"r"))==NULL ||
131
                        (f plain text ptr=fopen(PLAINTEXTFILE, "w"))==NULL )
132
133
                    {
                        if((f encoded ptr=fopen(ENCODEDFILE, "r"))==NULL)
134
135
                            printf("Can't open ENCODEDFILE to read");
                        else printf("Can't open PLAINTEXTFILE to write");
136
                    }
137
138
                    /*files opened */
139
140
                    else
141
142
143
                    /* call decode function and write new message */
                    decode(f_encoded_ptr,f_plain_text_ptr,c1,c2,c3);
144
145
146
                    /* close files */
                    fclose(f_encoded_ptr);
147
148
                    fclose(f_plain_text_ptr);
```

```
149
150
             }
151
          else printf("\nNumber of letter not equal 3 - Program finished\n");
152
153
154
       printf("****
                                    ****\n");
                    Mission Completed
155
156
157
       return 0;
158
    }
159
    160
161
     * Swaps values of two integers
     162
    void
163
    swap_int(int *a, int *b)
164
165
166
       int term;
167
       term = *a;
168
       *a=*b;
       *b=term;
169
170
171
    172
     * Swaps values of two characters
173
     174
175
    void
176
    swap_char(char *a, char *b)
177
    {
178
       char term;
179
       term = *a;
180
       *a=*b;
181
       *b=term;
    }
182
183
    /*********************
184
     * Sorts characters according to counts. At the end
185
     * make sure that *c1 keeps most frequent used letter, *c3
186
187
     * keeps least frequent used letter and *c2 keeps remained
188
     * letter
     189
190
    void
191
    sort(char *a, int a_num, char *b, int b_num, char *c, int c_num)
192
    {
193
194
       /* sort c1,c2,c3 accoring to most frequent used */
195
       if(a_num<=b_num)</pre>
196
       {
197
          swap_char(a,b);
198
          swap_int(&a_num,&b_num);
199
200
       if(a_num<=c_num)</pre>
201
202
          swap_char(a,c);
203
          swap_int(&a_num,&c_num);
204
205
206
       if(b_num<=c_num)</pre>
207
       {
208
          swap_char(b,c);
209
          swap_int(&b_num,&c_num);
210
211
       /* printf("%c=%d %c=%d %c=%d\n",*a,a_num,*b,b_num,*c,c_num); */
212
       /* check c1,c2,c3 and thehir used numbers after shorting*/
213
214
    }
215
    216
217
     * Check whether character is big ASCII letter or not
     * return TRUE or FALSE
218
     219
220
    int
221
    is_letter(char c)
222
    {
```

```
if(c<='Z' && c >='A')
223
224
            return TRUE;
225
        else
226
            return FALSE;
227
    }
228
     /**********************
229
     * Read characters from character list file and if character
230
231
       is letter assign characters to c1, c2 and c3.
       If file has not three letters assign NULL to input char
232
     * by order. For ex. file has two letters assign proper
233
      * letters to c1 and c2 and assign NULL to c3. If file has
234
235
      * four letters assign c1, c2 and c3 first three letters.
     * Return number of letters in character list file.
236
     * Do not forget to count only proper letters with your
237
238
       is_letter function. Return number of letters not chars
239
     240
     read_character_list(FILE* f_in_ptr, char *c1, char *c2, char *c3)
241
242
243
                           /*local variable, counts proper letter */
        int counter = 0;
        char character; /* keeps character from file*/
244
245
        while((fscanf(f_in_ptr," %c",&character))!=EOF)
246
247
            if(is_letter(character)==TRUE)
248
249
                counter++;
250
                if(counter==1)
251
252
253
                    *c1=character;
254
                    *c2=0; /* c2=null*/
255
                else if(counter==2)
256
257
258
                    *c2=character;
259
                    *c3=0; /* c3=null*/
260
261
                else if(counter==3)
262
                {
263
                    *c3=character;
264
265
            }
266
267
        return counter;
268
    }
269
    270
      * Read letters from Sample file and compute frequency of
271
     * letters. Then sort it inside this function. Call sort
272
273
      * function. At the end make sure that *c1 keeps most
274
     * frequent used letter, *c3 keeps least frequent used
      * letter and *c2 keeps remained letter
275
     276
277
     void
278
     count_letters(FILE *f_in_ptr, char *c1, char *c2, char *c3)
279
        char letter; /* keeps character from sample file*/
280
281
        int a num=0,b num=0,c num=0;
282
283
        while(fscanf(f_in_ptr," %c",&letter)!=EOF)
284
285
            if(letter==*c1)
286
287
                a_num++;
288
289
            else if(letter==*c2)
290
291
                b_num++;
292
293
            else if(letter==*c3)
294
295
                c_num++;
296
```

```
297
298
         /*check c1,c2,c3 and their number before shorting */
         /*printf("%c=%d %c=%d %c=%d\n",*c1,a_num,*c2,b_num,*c3,c_num);*/
299
300
         sort(c1,a_num,c2,b_num,c3,c_num);
301
     }
302
     /*********************
303
      * Read from XUniversityEncoded file to decode message and
304
305
      * write decoded (plain text) message to XUniversityMessage
306
      * file. Make sure c1 keeps most frequent used letter, c3
      * keeps least frequent used letter and c2 keeps remained
307
      * letter while calling function. According to frequency
308
309
      * you know their codes. c1: 0, c2: 10, c3: 110.
      310
     void
311
     decode(FILE *f_in_ptr, FILE *f_out_ptr, char c1, char c2, char c3)
312
313
314
         char character;
         int number_of_ones=0;
315
         while(fscanf(f_in_ptr," %c",&character)!=EOF)
316
317
318
             /* count number of ones until take '0' and write c1,c2,c3 according
319
              *
320
                known codes */
321
             if(character=='1')
322
                 number_of_ones++;
323
324
325
             else if(character=='0')
326
                 switch(number_of_ones)
327
328
                     case 0: fprintf(f_out_ptr,"%c",c1); break;
case 1: fprintf(f_out_ptr,"%c",c2); break;
case 2: fprintf(f_out_ptr,"%c",c3); break;
329
330
331
332
333
                  number_of_ones=0; /* rest the number of ones */
334
             }
335
         }
336
     }
337
     /* end of HW04_HASAN_MEN_131044009_part3.c */
338
```