Guilherme Carneiro Lopes

Data

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Desired Job: Engineering Intern

Employment Type: Summer Internship

Objective

Working with all my passion, in order to create value with my code and learn the most from my day to day.

Experience

Ruby on Rails Programmer, GTi Engineering Jr.

Fortaleza, Ceará - Brazil — 2012.2-2013.1 - (Volunteer)

- Developed an ESE (Enrollment System for Events)
- I acquired an unparalleled passion for development and programming

PHP Programmer, STI (Federal University of Ceará)

Developed a CRM (Customer Relationship Manager)

Fortaleza, Ceará - Brazil — 2012.2-2013.1

• Developed a system for financial manages to Federal University of Ceará.

Project Director, GTi Engineering Jr.

Fortaleza, Ceará - Brazil — 2013.1-2013.2 - (Volunteer)

- Coordinated three development teams with three members each.
- Coordinated teams of data collection and active prospecting for clients.

Teacher Assistent, Comp.Engineering - Technical Programming 2

Fortaleza, Ceará - Brazil — 2013.2 - (Volunteer)

 I gave support to a group of 60 students in programming in Java with Object Oriented Programming.

Intern, CodeMiner42

Fortaleza, Ceará - Brazil — 2014.1

Participated in the development of an API for e-commerce.

Executive Director, GTi Engineering Jr.

Fortaleza, Ceará - Brazil — 2014.1 - (Volunteer)

- We achieved solid growth of 50% in our human and financial resources.
- Managed 20 people in several areas of a company, Finance, HR and Marketing.
- I've worked tirelessly to achieve the goals we yearned through our planning and made our vision a reality.

Education

Computer Engineering, Federal University of Ceará

Fortaleza, Ceará - Brazil — 2012.1 - In Course

GPA — 3.00

Conclusion - November 2017.

Computer Engineering, Washington State University

Pullman, Washington - United States — 2014.2/2015.1 - Exchange Student

Projects and Skills

Ruby on Rails

CRM (Costumer Relationship Manager)

GitHub: https://github.com/GTi-Jr/CRM

Demo: inova-crm.herokuapp.com

user: Riot password: Riot

ESE(Enrollment System for Events)

GitHub: https://qithub.com/GTi-Jr/ESE

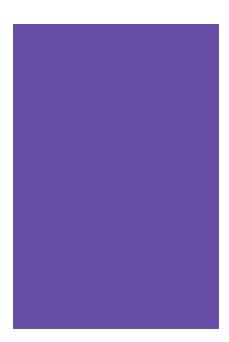
Demo: http://semanacivil.herokuapp.com/

user: 1 password:

Nexus

A League of Legends API Client.

GitHub: https://github.com/GuiCarneiro/Nexus



PHP

Halo 3 - Parser

The test for my internship at CodeMiner42, was to make a parser for the Halo 3 game.

He should analyze the result of each match and then return the data.