

Eric Guess

Product Designer | Design Systems Specialist

Senior Product Designer with over 15 years of experience creating thoughtful, scalable design solutions. I specialize in design systems, enterprise UX, and cross-functional collaboration—serving as the mortar that holds teams and products together. Whether leading from the front or quietly enabling others to thrive, I bring clarity, cohesion, and care to every project.

Contact

[919-749-6890](tel:919-749-6890)

guesshimself@gmail.com

[LinkedIn/in/guess](https://www.linkedin.com/in/guess)

[guesshimself.github.io](https://github.com/guesshimself)

Skills

Design Systems

Accessibility

Product Design

UX Design

User Research

Usability Testing

Information Architecture

Tools

Figma

HTML & CSS

Analytics Software

Version Control

Project Management Tools

Experience

Conduent — Senior UX/UI Product Designer

2020 – 2024

- **Built and scaled a design system** from 0 → 1 for new enterprise platforms, including design libraries, documentation, and front-end code.
- **Led end-to-end UX efforts** to craft intuitive workflows and scalable UI components.
- **Conducted accessibility audits** and aligned Figma/Storybook components with WCAG guidelines.
- **Promoted cross-functional collaboration** by streamlining communication between design, engineering, and product teams.
- **Ran usability testing sessions** using prototypes to validate designs and guide iterative improvements.

FM:Systems — Senior User Experience Designer

2018 – 2020

- **Led the creation of a mobile-first, responsive design system**, including code, design assets, and documentation for team-wide use.
- **Improved enterprise UX** for facility management solutions focused on monitoring, insights, and analytics.
- **Developed a unified product experience strategy** to integrate multiple acquired tools into a cohesive SaaS platform.

Ultraling Healthcare Solutions — Lead Product Designer

2017 – 2018

- **Streamlined medical imaging workflows** for physicians and technicians using data-driven design.
- **Initiated a collaborative design system**, enabling faster iteration and consistent UI across the product suite.
- **Improved communication across teams**, ensuring design scalability as the company grew.

iCiDIGITAL — UX Architect & Visual Designer

2015 – 2016

- **Unified 40+ disparate websites** for a global organization through user-centered design and global IA.
- **Delivered a responsive pattern library and UI designs**, enabling consistent branding and usability at scale.

Cardinal Solutions — *Sr UX Consultant*

2014 – 2015

- **Designed and built a responsive internal web application** for the NC Department of Transportation.
- **Led user research, visual design, and front-end development**, ensuring alignment with user needs and organizational goals.

Red Hat — *UX Designer*

2013 – 2014

- **Redesigned Red Hat's Customer Portal navigation**, improving discoverability and reducing friction.
- **Optimized key product pages**, increasing product downloads and user engagement.
- **Conducted global usability testing**, driving data-informed improvements to UX.

Smashing Boxes — *Creative Director*

2012

- **Led design and frontend implementation** of the NCSU School of Design's website.
- **Designed and launched the MVP** of *Stealz*, a cross-platform (iOS/Android) loyalty app.

ReverbNation — *Web Designer & Front-End Developer*

2012

- **Designed and coded web experiences** supporting artists and fans on the ReverbNation platform.

AtlanticBT — *Web Designer & Front-End Developer*

2006 – 2011

- **Delivered responsive websites** and interactive front-end components for a variety of clients across industries.