

# OTE: Ohjelmointitekniikka

## Programming Techniques

course homepage: <http://www.cs.uku.fi/~mnykanen/OTE/>

Week 03/2009

### Exercise 1.

- (a) Write the well-known Fibonacci function

$$fib(0) = 0 \tag{1}$$

$$fib(1) = 1 \tag{2}$$

$$fib(m+2) = fib(m+1) + fib(m) \tag{3}$$

as a recursive GCL procedure.

- (b) Prove your procedure correct.

**Exercise 2.** Let  $a$  be an array containing both positive and negative numbers. We want to find its indices  $l$  and  $r$  such that the sum

$$\sum_{i=l}^r a[i]$$

of the slice  $a[l \dots r]$  is as large as possible.

- (a) Express this pre- and postcondition formally.
- (b) Manipulate the postcondition into the initialization, invariant and guard of the search loop.
- (c) Write the corresponding GCL program.

**Exercise 3.** In the *saddleback search* problem, we are given a rectangular matrix  $a$  with rows  $0, 1, 2, \dots, M-1$  and columns  $0, 1, 2, \dots, N-1$  and an element  $x$  which is guaranteed to be in  $a$ . Moreover, we also know that the rows and columns of  $a$  are ordered: always  $a[p][q] \leq a[p][q+1]$  and  $a[p][q] \leq a[p+1][q]$ . We must find indices  $i$  and  $j$  such that  $a[i][j] = x$ .

- (a) Express this pre- and and postcondition formally.
- (b) Manipulate the postcondition into the initialization, invariant and guard of the search loop.
- (c) Write the corresponding GCL program.
- (d) How did the ordering help, compared with the general matrix search in the lectures (Figure 12)?

**Exercise 4.** Redo the three parts (a)–(c) of Exercise 3, but this time  $x$  is not guaranteed to be in  $a$ , so that the search may also fail.

**Exercise 5.** Consider the subroutine

```
{ pre: TRUE
  post:  $x = y + z$  }
proc sum(result  $x : \mathbb{R}$ ; value  $y, z : \mathbb{R}$ );
 $\mathcal{B}$ 
```

Verify that the new value of  $p$  after the call  $\textit{sum}(p, p, p)$  is twice its old value before the call.