

$$= \begin{pmatrix} 2 & -5 \\ -1 & 6 \end{pmatrix} \cdot \frac{1}{7}$$

## Session 12: Equations of Planes 2.25.1.8

recall  $ax + by + cz = d$  defines a plane

$$(\vec{n} = \vec{A} \times \vec{B} \quad (x, y, z) \cdot \vec{n} = 0)$$

plane through  $\vec{n} = \langle 1, 5, 10 \rangle$        $\vec{OP} \cdot \vec{n} = 0$

$$p(x, y, z) \Rightarrow x + 5y + 10z = 0$$

In equation  $ax + by + cz = d$

$\langle a, b, c \rangle$  is normal vector  $\vec{n}$ . orthogonal to plane

$d$  is

~~get  $\vec{n}$  by cross product of 2 vectors in plane~~

Ex:  $\vec{v} = \langle 1, 2, 1 \rangle$

Plane:  $x + y + 3z = 5$

$\vec{n} = \langle 1, 1, 3 \rangle$



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$$\vec{v} \cdot \vec{N} = 1 + 2 - 3 = 0, \text{ so } \vec{v} \parallel \text{plane}$$

$$\vec{v}: x+y+z=0$$

Readings:

 $\vec{N}$  is the normal (法线) to the plane

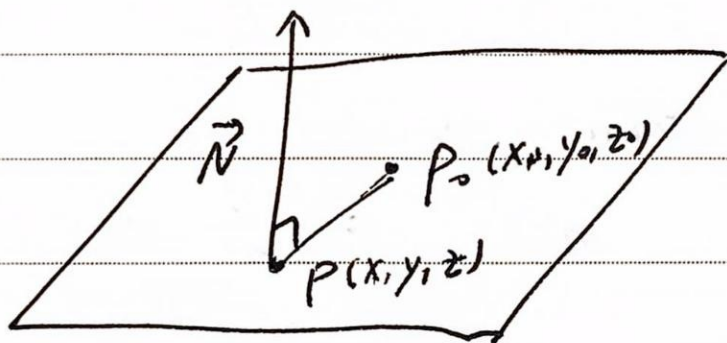
↳ orthogonal to the plane

the point-normal form for the plane:

$$\vec{N} = \langle a, b, c \rangle \quad P_0 = (x_0, y_0, z_0)$$

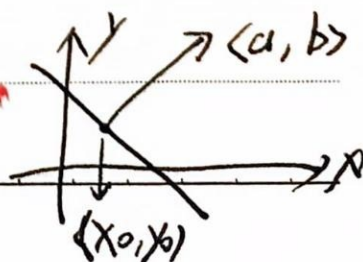
$$\therefore \langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$$

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$



Lines in the plane

$$\textcircled{1} \quad y = mx + b$$

 $\textcircled{2}$  point-normal form: $P(x_0, y_0)$ , vector  $\langle a, b \rangle$  is the ~~norm~~ normalto the line:  $a(x - x_0) + b(y - y_0) = 0$ 



# Problems 1 Equation of a plane

1.  $P_1 = (1, 0, 1)$   $P_2 = (0, 1, 1)$  ,  $P_3 = (1, 1, 0)$

$$\vec{P_1 P_2} = (-1, 1, 0)$$

$$\vec{P_1 P_3} = (0, 1, -1)$$

$$\vec{N} = \vec{P_1 P_2} \times \vec{P_1 P_3} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -1 & 1 & 0 \\ 0 & 1 & -1 \end{vmatrix} = -\vec{j} - \vec{j} - 1\vec{k}$$

$$P(x, y, z) \rightarrow -(x-1) - (y-1) - z = 0$$

$$-x + 1 - y + 1 - z = 0$$

$$x + z + y = 2$$

2. line through  $(1, 2)$  and  $(3, 1)$

in point-normal form

$$m = \frac{2-1}{1-3} = -\frac{1}{2} \therefore m^{-1} = +2$$

$$\text{set } \vec{N} = \langle 1, +2 \rangle$$

$$\therefore (x-1) + 2(y-2) = 0$$

$$2 - 2(-1)$$

$$\therefore (x-1) + 2(y-2) = 0$$

$$2 - 2(-1)$$

vector:  $\langle 2, -1 \rangle$  , so  $\vec{N} = \langle 1, 2 \rangle$

↑ one of normals



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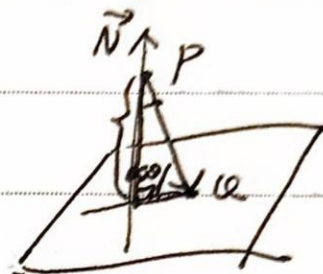
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## Reading 2. distance to planes and lines

### 1. Distance : Point to plane:

i) a Point  $P$     ii) a plane with normal  $\vec{N}$  and containing a point  $Q$ .

$$d = |\vec{PQ}| \cos \theta = \left| \vec{PQ} \cdot \frac{\vec{N}}{|\vec{N}|} \right|$$



Ex 1. let  $P = (1, 3, 2)$

Find  $P$  to plane  $x+2y=3$ 's distance

get  $Q(3, 0, 0)$

$\vec{N} = \langle 1, 2, 0 \rangle$

$\vec{PQ} = \langle 2, -3, 2 \rangle$

$$d = |\vec{PQ}| \cos \theta = \left| \vec{PQ} \cdot \frac{\vec{N}}{|\vec{N}|} \right| = \left| \frac{2-6}{\sqrt{5}} \right| = \frac{-4}{\sqrt{5}} = -\frac{4}{\sqrt{5}}$$

$$\text{distance} = |\vec{PQ}| \cos \theta$$

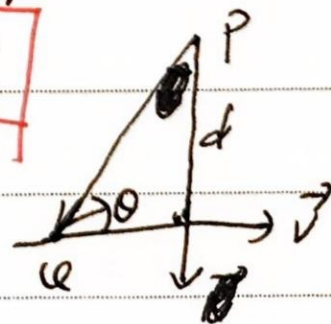
$$\vec{PQ} \cdot \vec{N} = |\vec{PQ}| \cdot |\vec{N}| \cos \theta$$

$$\therefore \text{distance} = \left| \frac{\vec{PQ} \cdot \vec{N}}{|\vec{N}|} \right|$$

### 2. Distance : point to line

i) point  $P$     ii) vector  $\vec{v}$  and point  $Q$

$$d = |\vec{QP}| \sin \theta = \left| \vec{QP} \times \frac{\vec{v}}{|\vec{v}|} \right|$$



### 3. Distance between parallel planes:

trick: reduce it to the distance

$$d = PQ \sin \theta$$

from a point to a plane.

get two point at two planes





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(异面直线)

4. Distance between skew lines:

replace the lines in parallel plane

$$\vec{N} = \vec{v}_1 \times \vec{v}_2$$

Problems:

1. from  $(1, 0, 0)$  to the plane  $2x + y - 2z = 0$ 

$$\vec{N} = \langle 2, 1, -2 \rangle, \text{ set } Q = (0, 0, 0)$$

$$d = \left| \vec{PQ} \cdot \frac{\vec{N}}{|\vec{N}|} \right| = \left| \frac{-2}{\sqrt{4+1+4}} \right| = \frac{2}{\sqrt{4+1+4}} = \frac{2}{3}$$

$$\vec{PQ} = \langle -1, 0, 0 \rangle$$

$$\therefore d = \frac{2}{3}$$

2. d from point  $(0, 0)$  to the line  $2x + y = 2$ 

$$\textcircled{1} \quad O(0, 0) \quad \vec{v} = \langle 1, -2 \rangle \quad Q(0, 2), (1, 0)$$

$$d = \left| \vec{OQ} \times \frac{\vec{v}}{|\vec{v}|} \right| \quad \vec{OQ} = (0, 2)$$

$$\vec{OQ} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 2 & 0 \\ 1 & -2 & 0 \end{vmatrix} = -2\hat{k} \quad |\vec{v}| = \sqrt{5}$$

$$\therefore d = \sqrt{\frac{4}{5}} = \frac{2}{\sqrt{5}}$$

$$\textcircled{2} \quad \vec{N} = \langle 2, 1 \rangle \quad Q = (1, 0)$$

$$d = \left| \vec{PQ} \cdot \frac{\vec{N}}{|\vec{N}|} \right| = \frac{2}{\sqrt{5}}$$