

# LEC5 Linear Sorting

[https://github.com/GUMI-21/MIT6.006\\_note](https://github.com/GUMI-21/MIT6.006_note)

3.19

## Last Lec Review

- Comparison model  
 $\Omega(\log(n))$  time to search
- Do faster using RAM and direct access array
- Space  $O(u)$ , reduce space via hash  $h(k) : U \rightarrow N$
- Expected  $O(1)$  time dictionary ops.

Data Structure	Operations $O(\cdot)$				
	Container	Static	Dynamic	Order	
	build(x)	find(k)	insert(x) delete(k)	find_min() find_max()	find_prev(k) find_next(k)
Array	$n$	$n$	$n$	$n$	$n$
Sorted Array	$n \log n$	$\log n$	$n$	1	$\log n$
Direct Access Array	$u$	1	1	$u$	$u$
Hash Table	$n_{(e)}$	$1_{(e)}$	$1_{(a)(e)}$	$n$	$n$

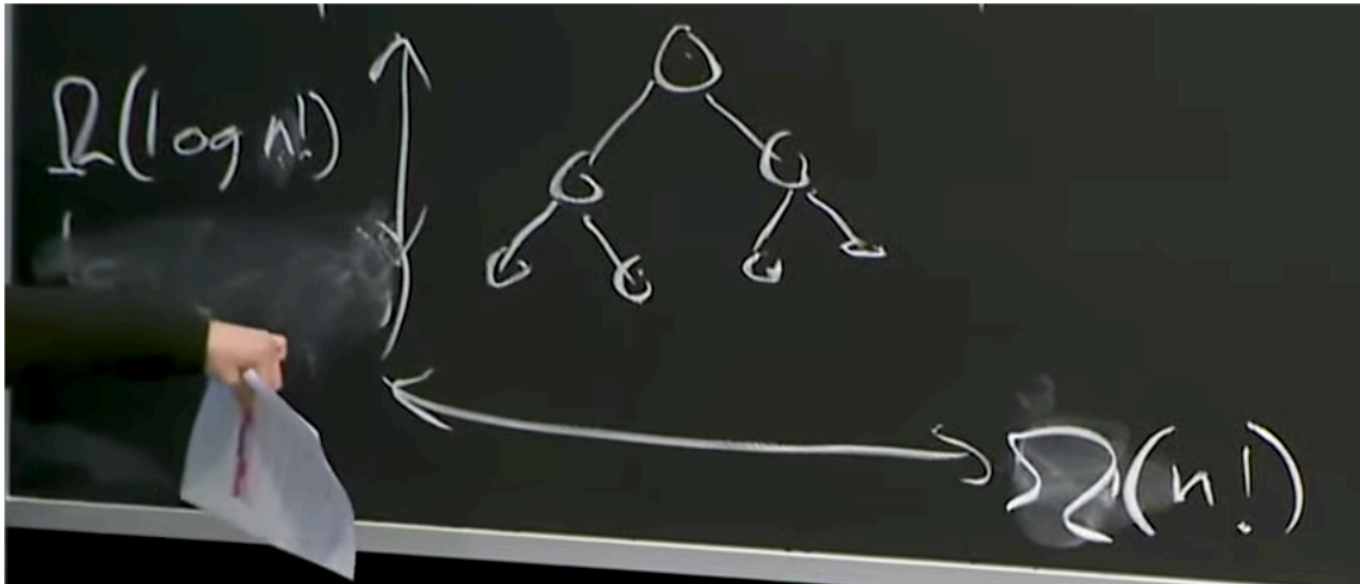
## Sorting Algorithms

today we back to sort

Sorting Algorithms				
Algorithm	Time $O(\cdot)$	In-place?	Stable?	Comments
Insertion Sort	$n^2$	Y	Y	$O(nk)$ for $k$ -proximate
Selection Sort	$n^2$	Y	N	$O(n)$ swaps
Merge Sort	$n \log n$	N	Y	stable, optimal comparison

## Comparison Model

Sorting [ ], there are  $n!$  permutations of  $n$ .



$n! = 1 * 2 * 3 * \dots * n$ , take half of the sequence which bigger than  $n/2$ ,

$(> n/2)! \geq (n/2)^{(n/2)} = \Omega(n \log(n))$ ,

so the *merge sort* is the best way we can do. we can't do better in comparison model.

## DAA(direct access array) Sort

*u is the upper bound of array.*

*n is the numbers of sorted items.*

### Direct store by sort keys

[0 k u-1]

1. make DAA  $O(u)$

2. Store items  $x$  in index  $x.key$   $O(n)$

3. walk down direct access array, and return items seen in order

4. needs:  $O(n + u)$  when  $u$  is small & keys are unique. it means can be written in one word length.

**WHEN**  $u < n^2$

written  $k \Rightarrow (a, b)$ ,  $a = k // n$ ,  $b = k \% n$ ,  $k = an + b$

`a, b = divmod(k, n)`

*k is more sensitive about a than b*

- EX:

$n = 5$

[17, 3, 24, 22, 12] to [(3,2), (0,3), (4,4), (4,2), (2,2)]

- Tuple Sort 1 by significant first

[03 22 32 42 44] sort by a (significant thing)

[22 32 42 03 44] then sort by b

it doesn't run the way.

*most significant first bad!*

- Tuple Sort 2 by significant second

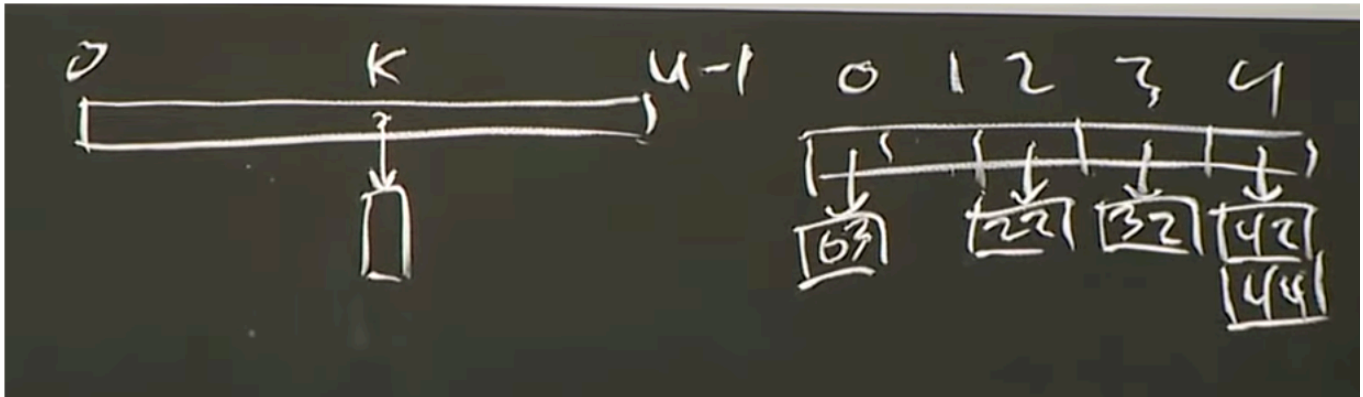
[32 42 22 03 44] sort by b

[03 22 32 44->42 42->44] sort by a stable.

-> if 44 & 42 's orders are stable we called *stable sorting algorithm*, if it doesn't stable, then we can't take 42 be front of 44 stably.

## Counting Sort

A array of space  $u$ . Sort in-place with  $k$  and a pointer to a *Sequence datastruct.*



the example of upper.

runtime:  $O(n + u)$ . Beacuse *instantiate a array size of  $u$  & store  $O(1)$  for  $n$  items.*

*Just sure the order of items come in order if they are collide.*

- If [03 22 32 42 44] are 10 base, the sort is counting sort. If numbers are 5 base, the sort is the core of Radix Sort

## Radix Sort

break up integers max size  $u$  into a base and tuple. Use counting sort to store in daa

- number of digital  $\log_n U$ .
- tuple sort on digits using counting sort from least to most significant.

- runtime:  $O(n \text{ init of array} + n(\log_n U) \text{ sort of digital})$ . if  $u < n^c \rightarrow$  linear time  $C * n$

Algorithm	Time $O(\cdot)$	In-place?	Stable?	Comments
Insertion Sort	$n^2$	Y	Y	$O(nk)$ for $k$ -proximate
Selection Sort	$n^2$	Y	N	$O(n)$ swaps
Merge Sort	$n \log n$	N	Y	stable, optimal comparison
Counting Sort	$n + u$	N	Y	$O(n)$ when $u = O(n)$
Radix Sort	$n + n \log_n(u)$	N	Y	$O(n)$ when $u = O(n^c)$

*Comparison model And DAA can't be compared*

- Comparison Model can take in any input, DAA need digital in a limit array.
- CM mainly care about operation times & DAA mainly care about the cost of space and access times.