

LEC3 Sets and Sorting

https://github.com/GUMI-21/MIT6.006_note

3.17

Review of last LEC

- Interface
Collection of operations(e.g.,sequence & set)
 - Data structure
Way to store data that supports a set of operations
efficiency, memory usage
-

Set Interface

Container

build(A) give an iterable A, build sequence from items in A

len() return the number of stored items

Static

find(k) return the stored item with key k

Dynamic

insert(x) add x to set(replace item with key x. key if one already exists)

delete(k) remove and return the stored item with key k

Order

iter_ord() return the stored items on-by-on in key order

find_min() return smallest key item

find_max() return largest key item

find_next(k) k+1 index item

find_prev(k) k-i index item

Data struct

- *a big array*
all *interface* take linear time, $O(n)$
- *Sorted array*
find item by using binary search.

Today we focus on Sort

Data Structure	Operations				
	Container	Static	Dynamic	Order	
	build(A)	find(k)	insert(x) delete(k)	find_min() find_max()	find_prev(k) find_next(k)
Array	n	n	n	n	n
Sorted Array	$n \log n$	$\log n$	n	1	$\log n$

Sorting

- Destructive: Overwrites the input array
- In place: Use $O(1)$ extra space, it means the memory space doesn't grow by length of sort

Input: Array of n numbers/keys A

output: Sorted array B

Algorithms of sort

Permutation Sort

```
def permutation_sort(A):
    '''sort A'''
    for B in permutations(A):
        if is_sorted(B):
            return B
```



1. enumerate all permutaions: $\omega(n!)$ -> means time $\geq n!$, *lower boundary of run time*
2. Check if permutation is sorted, maybe `for i = i to n-1: B[i] == B[i+1]` $O(n)$ so final $\omega(n! * n)$ time, it's very worse.

Selection Sort

- Example
 $8\ 2\ 4\ 9\ 3 \rightarrow 8\ 2\ 4\ 3\ | \ 9 \rightarrow 2\ 4\ 3\ | \ 8\ 9 \rightarrow 2\ 3\ | \ 4\ 8\ 9 \rightarrow 2\ | \ 3\ 4\ 8\ 9$ done.
 just keeping choose the biggest item.

In 6.006, wo concern with proving correctness, proving efficiency, so we always write algorithm by recursive(Induction).

- *Algorithm*

1. Found biggest with index $\leq i$
2. Swap

3. Sort 1,...,i-1 recursively

- *Let's show step1, it's called prefix_max:*

```
def prefix_max(A, i):
    '''Return index of maximum in A[:i+1]'''
    if i > 0:
        j = prefix_max(A, i - 1) # find the biggest item in 0 to i-1 is J
        if A[i] < A[j]:           # if A[i] < A[j], it's case2
            return j
        return i # if A[i] > A[j] it's case 1

    '''There are only two case of biggest element: 1.it is at index i, 2.it is at
    index < i; '''
```

- *Proof of algorithm Step 1:*

Base case: 1 element

Induction step: case1 & case2 in i+1

- *run time of prefix_max*

$S(1) = \theta(1)$, $S(n) = S(n-1) + \theta(1) \rightarrow$ so runtime is $O(n)$ see 6.042J alg analysis

```
cn = c(n-1) + theta(1)
c = theta(1) □
```

- *Step 2 selection_sort & Step3 recursive*

```
def selection_sort(A, i = None):
    '''Sort A[:i+1]'''
    if i is None: i = len(A) - 1
    if i > 0:
        j = prefix_max(A, i) # find biggest item index <= i
        A[i], A[j] = A[j], A[i] # swap i j
        selection_sort(A, i-1) # recursive function
```

runtime: $T(n) = T(n-1) + \theta(n) = \theta(n^2)(1 + 2 + \dots + n = \theta(n^2))$ use *Plug&Chug*

So the selection sort takes $O(n^2)$ time

Merge Sort

- Example

7 1 5 6 2 4 9 3 \rightarrow [7 1], [5 6], [2 4], [9 3] \rightarrow [1 7], [5 6], [2 4], [3 9] \rightarrow


|1 7 . 5 6|, |2 4 . 3 9| *on . 's two sides, numbers has sorted* -> |15 6 7 . 2 3 4 9|

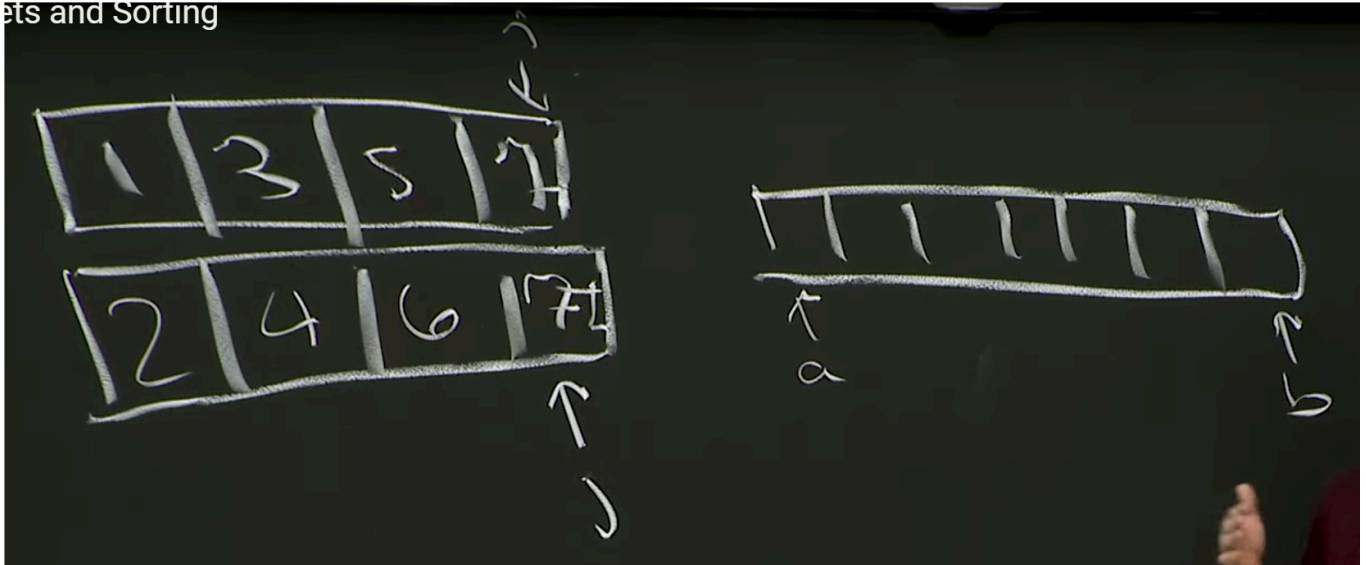
->merge method: *two figners alogrithm*.

```
1 5 6 7*
2 3 4 9*   -> 9
1 5 6 7*
2 3 4*      -> 7 9
1 5 6*
2 3 4*      -> 6 7 9 ....
```

```
# destructive
def merge_sort(A, a=0, b=None):
    '''sort A[a:b]'''
    if b is None:
        b = len(A)
    if 1 < b - a:
        c = (a + b + 1) // 2    # middle of array
        merge_sort(A, a, c)
        merge_sort(A, c, b)
        L, R = A[a:c], A[c:b]
        merge(L,R,A, len(L) - 1, len(R) - 1, a, b) # a & b is index of sorted

def merge(L, R, A, i, j, a, b): # input biggest element of i & j into b
    '''recursive call: either make i or j into the last index of array'''
    if a < b:
        if (j <= 0) or (i > 0 and L[i] > R[j]): # j array end or i > j
            A[b-1] = L[i]
            i = i - 1
        else:
            A[b-1] = R[j]
            j = j - 1
        merge(L, R, A, i, j, a, b - 1)
```





if element $j \geq$ element i , set j in b and call $j - 1$ & $b - 1$, or if $i > j$, set i in b and call $i - 1$ & $b - 1$, until $a = b$.

- run time analysis

can see in note of mit6.042j - algorithm analysis

hypothesis the length of array is always 2^n

$$T(1) = \theta(1), T(n) = 2T(n/2) + \theta(n), T(n) = \theta(n \log n)$$

verify:

$$cn \log n = 2c(n/2) \log(n/2) + \theta(n) = cn(\log n - \log 2) + \theta(n), \text{ then}$$

$$\theta(n) = cn \log 2 = cn \text{ the runtime of comparison of two fingers is } cn$$