

Implementation of the below circuit using assembly

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1 Problem

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Q.25. In the circuit shown, the clock frequency, i.e., the frequency of the clock signal, is 12 KHz. The frequency of the signal at Q2 is KHz.

2 Introduction

The aim is to implement the above sequential circuit using D flip-flops (IC 7474) and to find out the frequency of the signal at Q2 (it is given that the frequency of the clock signal is 12 KHz). IC 7474 is a dual positive edge triggered D type flip flop, which means it has two separate flip-flops that are triggered by the rising edge of a clock signal.

In the above circuit Q_1, Q_2 are inputs and D_1, D_2 are outputs. So, from the circuit the expressions of D_1 and D_2 are:

$$D_1 = Q_1' Q_2'$$
$$D_2 = Q_1.$$

Below is the transition table of the above circuit which is as follows:

INPUT		OUTPUT	
Q_1	Q_2	D_1	D_2
0	0	1	0
1	0	0	1
0	1	0	0

Table 1: Transition table

3 Components

COMPONENTS		
Component	Value	Quantity
Resistor	=220 Ohm	1
Arduino	UNO	1
Seven Segent Display	Common Anode	1
Decoder	7447	1
Flip Flop	7474	1
Jumper Wires		20
Breadboard		1

Table 2: Components

4 Hardware

IC 7474 is a D flip-flop integrated circuit that is commonly used in digital electronics applications. It is a dual positive edge-triggered by the rising edge of a clock signal. Below is the pin diagram of IC 7474:

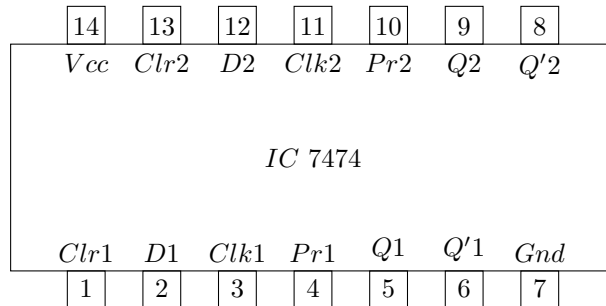


Figure 1: 7474

The connections between the arduino and IC 7474 is as follows:

	INPUT		OUTPUT		CLOCK		VCC			
ARDUINO	D2	D3	D5	D6	D13		5V			
7474	5	9	2	12	3	11	1	4	10	13
7447			1	7				16		

Table 3: connections

5 Software

The code to implement the above circuit is :

```
.include "/sdcard/Download/FWC/assembly//m328Pdef.inc" ; Initialize registers
LDI R16, 0x00 ; Load 00 into R16 LDI R17, 0x00 ; Load 00 into R17 LDI R18,
0x03 ; Load 3 into R18 for comparison later LDI R19, 0x01 ; Load 1 into R19
for toggling
LOOP: ; Wait for falling edge on clock SBIC PIND, 0 ; Skip next instruction
if PD0 is low RJMP LOOP ; Jump back to LOOP if clock is high
; Update D1 and D2 flip-flops AND R24, R17 ; (!Q1)*(!Q2) = Q1 Q2 LSL
R24 ; Shift left one bit to prepare for D1 OR R24, R16 ; Combine with current
state for D1 MOV R16, R17 ; Update D1Q - 1MOV R17, R24; Update D1Q
MOV R24, R16 ; Copy D1Q to R24 for use in updating D2Q ANDI R24, 0x01; Q1 =
D1Q 0x01 LSL R24; Shift left one bit to prepare for D2 OR R24, R16; Combine with current state for D2 MOV R16,
1MOV R17, R24; Update D2Q
; Output D2 state OUT PORTB, R17 ; Output D2Q
; Check for initial state of 00 and stop the loop CP R16, R18 ; Compare R16
(D1Q - 1) with 0x03 BREQ END_LOOP; Branch to END_LOOP if equal
; Wait for rising edge on clock SBIS PIND, 0 ; Skip next instruction if PD0
is high RJMP LOOP ; Jump back to LOOP if clock is low
; Toggle the LED on PORTC EOR R20, R19 ; Toggle R20 (PORTC)
; Jump back to LOOP RJMP LOOP
END_LOOP :: Stop the loop NOP
```