Fire Effect (URP & LWRP)

Introduction

This is a fire shader effect. If you want to achieve a fire effect, torch effect, candle effect and other flame effects in your game. Then this asset is perfect for you. You can apply this effect to your games. It contains 1 shader file, 3 textures, 3 fire materials have been adjusted. And it contains a simple demo to show how it works. This package can make your game looks cooler. You don't need to write any shader by yourself, you can use this package directly to achieve the effect you want, and it can be integrated into your project very easily. The shader files expose multiple parameters for you to adjust. You can adjust more many different effects by yourself. Due to these cool effects achieved by using the shader, all performance losses are small, and the mobile platform can also run perfectly.

PS：Only support URP（Universal Render Pipeline），LWRP（Light Weight Render Pipeline）

Main Features：

1. Easy to integrate into your project, no need to write any shader and code.
2. Contains 3 adjusted fire materials.
3. Contains 3 textures.
4. Contains 1 shader graph file.
5. Support URP (Universal Render Pipeline), LWRP (Light Weight Render Pipeline).
6. You can modify the attributes exposed by the shader.
7. Support Android, IOS, Windows and other platforms.
8. Clear demo, this demo will be very helpful for you.
9. Cheap.

Contact Us:

If you have any questions, please feel free to contact us.
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