GIAVINH LAM

BACHELOR OF ENGINEERING, COMP. ENG (2015-2020)

SUMMARY OF SKILLS

- Proficient with C, Java, Python, HTML, CSS, Bootstrap, JavaScript, jQuery, SQL
- Familiar with ReactJS, Node.js, MongoDB, XML, JSON, Ajax, Riot.js, and SASS
- Microsoft Word, Excel, and PowerPoint, Adobe Photoshop, Android Studio, Linux, MacOS, SolidWorks, Jira
- Self-motivated as proven by taking the initiative to learn new programming languages and do projects
- Strong team collaboration skills from working with groups on engineering projects and labs
- Bilingual (English and French)

WORK EXPERIENCE

SOFTWARE DEVELOPER | MAY 2018 – AUGUST 2018
GroupBy Inc.

- Test-driven development in an agile environment
- Front-end web development using HTML, CSS, SASS, JavaScript, and Riot.js
- Task automation (ex. automating JSON data) via Java web-scraping and scripting

JAVA LEARNING ASSISTANT | JANUARY 2018 – APRIL 2018
Sheridan College

- Taught and provided academic support to students in subjects such as Java, C, and web development
- Maintained student statistics on SharePoint portal and created weekly reports
- Organized and lead collaborative study sessions (tutorials and exam review)
- Adapted and learned new material quickly in order to be able to help and teach it to students

ENUMERATOR | MAY 2016 – JULY 2016
Statistics Canada

- Worked as a field agent for the 2016 summer census and was given more responsibilities due to good performance (ex. was part of a special team sent to another area with low form completion rates)
- Helped residents fill the necessary forms and answered any inquiries regarding the census
- Used communication skills and thinking to defuse any problematic situation that arose

PERSONAL INFO

Phone
226-203-0239

Email
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GitHub
https://github.com/GV79

LinkedIn
https://www.linkedin.com/in/giavinhlam

Portfolio Website
https://giavinhlam.site

EDUCATION

University of Guelph, Guelph, Ontario
Bachelor of Engineering, Computer Engineering

- Current cumulative average of 81% (GPA 3.5)

- ENGG4450: An introduction to the analysis, synthesis, and design of large-scale software systems at the architectural level. Projects consisted of working in a group to contribute to an open-source Android application

- CIS3490: The analysis and design of different computer algorithms and data structures

- CIS2750: Learning about managing projects, databases, and system application programmer interfaces. Projects built on each other and the languages used were C, Python, and SQL.

- CIS2430: Programming in Java and learning the methodology of object-oriented design (ex. designing the GUI and programming the functionality for an online electronic bookstore).