Graham Van Pelt

grahamvapelt.dev | github.com/GVPproj

WORK EXPERIENCE

Fullstack Software Engineer

July 2023 - Nov 2024

Mobile: +1-514-893-7222

Email: grahamvanpelt@gmail.com

Tipbox.io | Collaboration platform for Film and TV industries

- Built a content-authoring platform with embedded media components (video, audio, images, PDFs) empowering vendors and project owners to collaborate on multimedia documents
- Implemented an admin panel with PostgresQL, GraphQL and React, enabling clients to set permissions, brand the platform and create user groups
- Integrated an Opensearch-driven boolean search feature with time frames, tagging, elastic-style queries, and smart folders to increase user productivity within large projects
- Delivered an app-wide redesign across hundreds of files, achieving WCAG-conforming accessibility, enhancing legibility and enabling keyboard navigation
- Led animation design for the platform, crafting resizable panels, dynamic modals, and animated icons
- Developed complex multi-page web forms with multiple data flows and searchable fields
- Optimized performance by refactoring legacy Redux code, reducing re-renders by 80%
- Overhauled type safety across the codebase, removing overused 'any' types and reducing debugging time

Game Engineer & Web Developer (part time)

Feb 2023 – Present

Mythical Voltage Games | Releasing indie game 'Gap Year' in 2025

- Developed audio control scripts in C# for the Unity Engine, resulting in vibrant 3D audio environments
- · Created and maintained web presence including company site design, emails and marketing materials

Recording Artist & Musician

2005 - 2023

15 Records released with companies in Japan, the UK, Canada and the US

- Two decades as a bandleader with tours of the UK, continental Europe, North America, Iceland and Japan
- Broadcast to live audiences on the Tonight Show, Late Show, Japanese TV and the BBC

WEB PROJECTS

Developer's Portfolio Site | *Remix, React, Tailwind CSS, Framer-Motion, SQLite*

grahamvanpelt.dev

• Created an animation-rich tech blog and portfolio site with a Pocketbase backend

Biolink | *React, CSS, Radix*

links.grahamvanpelt.com

• Built a 'Linktree'-style web-application with animated UI to provide easy navigation for music fans

Music Festival Site | Astro, React, TypeScript, Tailwind CSS, Sanity CMS

groundwaves.live

• Developed a CMS-powered music festival site with a streamlined editing interface for non-technical clients

Artist's Portfolio Site | NextJS, React, Wordpress, GraphQL

sophiaburke.ca

Delivered a Next S frontend for Wordpress with optimized image galleries for hosting large collections

EDUCATION

Scrimba *Frontend Developer Career Path*

Self-paced, Online

Nov 2022 – May 2023

SKILLS

Languages: TypeScript, CSS, HTML, C#

Web Technologies: React, Redux, PostgreSQL, GraphQL, Playwright, Tailwind CSS, NextJS, Remix, Prisma

Game Technologies: Unity Engine, FMOD Middleware