

# CIS 371 Web Application Programming

## TypeScript IV



GRAND VALLEY  
STATE UNIVERSITY®

Lecturer: **Dr. Yong Zhuang**

# Recall

- Optional Chaining (?) operator & Function Optional Parameters
- Coalesce operator (??) & non-null assertion operator (!)
- Logical OR (||) operator
- Enum vs. Literal Types
- String Interpolation
- ES6 key/value Shortcut
- TypeScript Functions (& Lambdas)
- Fat Arrow Function, Single-line return contraction
- Type Alias vs. Interface

# Type Alias vs. Interface

- A type cannot be re-opened to add new properties
- An interface which is always extendable.

[Online Doc](#)

# Inheritance

```
// Base interface for common properties
interface Book {
  title: string;
  author: string;
  pages: number;
  price: number;
}

// Extending Book for Physical Book
interface PhysicalBook extends Book {
  coverType: "Hardcover" | "Paperback";
}

// Extending Book for Digital Book
interface DigitalBook extends Book {
  format: "PDF" | "EPUB" | "MOBI";
}
```

```
const novel: Book = {
  title: "To Kill a Mockingbird",
  author: "Harper Lee",
  pages: 281,
  price: 56,
};
```

```
const hardcoverBook: PhysicalBook = {
  title: "1984",
  author: "George Orwell",
  pages: 328,
  coverType: "Hardcover",
  price: 56,
};
```

```
const eBook: DigitalBook = {
  title: "Sapiens",
  author: "Yuval Noah Harari",
  pages: 498,
  format: "EPUB",
  price: 35,
};
```

```
function purchase(book: Book) {
  console.log(book.price);
}
```

```
purchase(novel);
purchase(hardcoverBook);
purchase(eBook);
```

# Class

```
enum coverType {  
    "Hardcover",  
    "Paperback",  
}  
  
class Book {  
    title: string;  
    author: string;  
    pages: number;  
    price: number;  
    coverType: coverType;  
    purchase() {  
        console.log(this.price);  
    }  
}  
  
const novel = new Book();  
novel.purchase();
```

```
class Book {  
    title: string;  
    author: string;  
    pages: number;  
    price: number;  
    coverType: coverType | undefined;  
    constructor(title: string, author: string, pages: number, price: number) {  
        this.title = title;  
        this.author = author;  
        this.pages = pages;  
        this.price = price;  
    }  
}
```

**Error: Property '...' has no initializer and is not definitely assigned in the constructor..**

```
const novel = new Book("To Kill a Mockingbird", "Harper Lee", 281, 56);  
novel.coverType = coverType.Hardcover;  
novel.purchase();
```

# Inheritance

```
class Book {  
    title: string;  
    author: string;  
    pages: number;  
    price: number;  
  
    constructor(title: string, author:  
        this.title = title;  
        this.author = author;  
        this.pages = pages;  
        this.price = price;  
    }  
}
```

```
class DigitalBook extends Book {  
    fileSize: number; // File size in MB  
    format: string; // Format like PDF, EPUB, etc.  
  
    constructor(  
        title: string,  
        author: string,  
        pages: number,  
        price: number,  
        fileSize: number,  
        format: string  
    ) {  
        // Call the parent class constructor with the common properties  
        super(title, author, pages, price);  
        this.fileSize = fileSize;  
        this.format = format;  
    }  
}
```

# Functions as Arguments (to another Fn)

# Array.sort()

```
const atoms = ["Neon", "Iron", "Calcium", "Hydrogen"]
console.log(atoms.sort())
// ["Calcium", "Hydrogen", "Iron", "Neon"]
```

```
const primes = [23, 17, 5, 101, 19]
const sorted_nums = primes.sort()
console.log(sorted_nums)
```



**[101, 17, 19, 23, 5]**

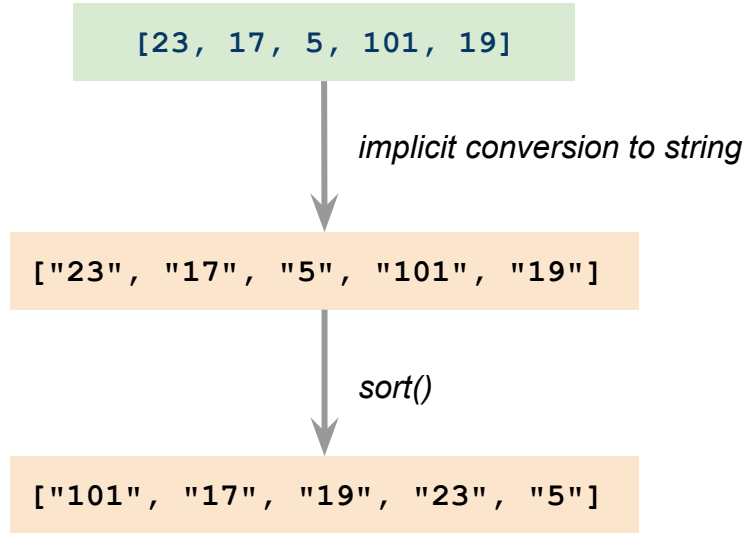
## Array.prototype.sort()

The `sort()` method of `Array` instances sorts the elements of an array [in place](#) and returns the reference to the same array, now sorted. The default sort order is ascending, built upon converting the elements into strings, then comparing their sequences of UTF-16 code units values.

[Online Doc](#)



# Array.sort() builtin behavior



To fix this **“bug”**, we have to tell `sort()` the **collating order between two data items**

# Array.sort() with collating order

```
function numericOrder(a:number, b:number): number {  
    if (a < b) return -1;           // any negative number  
    else if (a > b) return +1;      // any positive number  
    else return 0;  
}
```

```
const primes = [23, 17, 5, 101, 19]  
const sorted_nums = primes.sort(numericOrder)  
console.log(sorted_nums) // [5, 17, 19, 23, 101] Ok
```

The collating function must return a **number**

- Negative when the “first” item should be placed BEFORE the “second” item
- Positive when the “first” item should be placed AFTER the “second” item
- Zero when the order of the two items is irrelevant

# Array.sort() on objects

```
type Language = {  
  name: string;  yearCreated: number  
}  
  
const langs: Language[] = [  
  { name: "C", yearCreated: 1970},  
  { name: "JavaScript", yearCreated: 1995},  
  { name: "Fortran", yearCreated: 1954}  
]  
  
function orderByName(a:Language, b:Language): number {  
  return a.name.localeCompare(b.name)  
}  
  
function orderByYear(a:Language, b:Language): number {  
  return a.yearCreated - b.yearCreated  
}  
  
langs.sort(orderByYear)      ascending or descending?
```

- Negative when the referenceStr occurs before compareString
- Positive when the referenceStr occurs after compareString
- Returns 0 if they are equivalent

The collating function takes two parameters of **type Language** but must **return a number**

# Array.sort() on objects

```
type Language = {  
    name: string;  yearCreated: number  
}  
  
const langs: Language[] = [  
    { name: "C", yearCreated: 1970},  
    { name: "JavaScript", yearCreated: 1995},  
    { name: "Fortran", yearCreated: 1954}  
]
```

```
function orderByName(a:Language, b:Language): number {  
    return a.name.localeCompare(b.name)  
}  
  
langs.sort(orderByName)
```

*Option 1: named function*

```
langs.sort(  
    function (a:Language, b:Language): number {  
        return a.name.localeCompare(b.name)  
    }  
)
```

*Option 2: unnamed function*

```
langs.sort(  
    (a:Language, b:Language): number => {  
        return a.name.localeCompare(b.name)  
    }  
)
```

*Option 3: lambda function*

```
langs.sort(  
    (a, b) => a.name.localeCompare(b.name)  
)
```

*Opt 4: typeless lambda & 1-line return contraction*

# Function Parameter Default Value

```
const whoAmI = (name: string, age: number, occupation: string = "Student", spouse?: string):  
void => {  
    console.log("Work as", occupation);  
    console.log("Spouse name:", spouse ?? "N/A")  
}
```

```
whoAmI("Andy", 22); // Work as undefined  
// Spouse name: N/A  
whoAmI("Bob", 43, "banker"); // Work as banker  
// Spouse name: N/A  
whoAmI("Chuck", 31, undefined, "Cindy"); // Work as Student  
// Spouse name Cindy  
whoAmI("Chuck", 31, null, "Cindy"); // Work as null  
// Spouse name Cindy
```

# Array Operations

# Array high-order functions

- `Array.every()`, `Array.some()`
- `Array.find()`, `findIndex()`
- `Array.filter()`, `Array.map()`, `Array.flatMap()`
- `Array.forEach()`
- `Array.reduce()`
- ... and many others
- `flatMap()` is available in ES2019

```
// tsconfig.json {  
  "compilerOptions": {  
    "target": "ES2019",  
    // other options go here  
  }  
  ...  
}
```

# Array high-order functions

```
type Shape = {  
  color: string;  
  numSides: number;  
  sideDims: Array<number>; // the length of each side  
};
```

```
let shapes: Array<Shape> = [_____]
```





# Array.some(): do we have any green shape?



shapes.some (?????) → Yes

```
function isGreen(s: Shape): boolean {  
  return s.color === "green"  
}
```

```
const someGreen = shapes.some(isGreen);  
console.log(someGreen); // true
```

- Purpose: Test if at least one element in the array passes the test implemented by the provided function.
- Return value: **A Boolean** (true if at least one passes the test, otherwise false).

```
const someGreen = shapes.some(function (s: Shape): boolean {  
  return s.color === "green";  
}); // Anonymous function
```

```
const someGreen = shapes.some((s: Shape): boolean => {  
  return s.color === "green";  
}); // Anonymous fat arrow
```

```
const someGreen = shapes.some((s: Shape): boolean => s.color === "green");  
// 1 line return elimination
```

```
const someGreen = shapes.some((s) => s.color === "green");  
// No explicit type
```

# Array.some(): do we have any green shape?



→ shapes.some (?????) → Yes

**Incorrect!!!**

```
function isGreen(col: string): boolean {  
  return col === "green";  
}
```

```
const someGreen = shapes.some(isGreen);  
console.log(someGreen); // true
```

***// isGreen must take a Shape as its input parameter  
// NOT a string!!!***

# Array.every(): are all shapes triangle?



```
function isTriangle(s: Shape): boolean {  
    return s.numSides === 3;  
}  
  
const allTriangle = shapes.every(isTriangle);  
console.log(allTriangle); // false
```

- Purpose: Tests whether all elements in the array pass the test implemented by the provided function.
- Return value: **A Boolean** (true if every element passes the test, otherwise false).

`shapes.every (?????)`

```
const allTriangle = shapes.every(function (s: Shape): boolean {  
    return s.numSides === 3;           // Anonymous function  
});  
  
const allTriangle = shapes.every((s: Shape): boolean => {  
    return s.numSides === 3;           // Anonymous fat arrow  
});  
  
const allTriangle = shapes.every((s: Shape): boolean => s.numSides === 3);  
                                // 1 line return elimination  
  
const allTriangle = shapes.every((s) => s.numSides === 3);  
                                // No explicit type
```

# Array.forEach(): inspect all shapes



shapes.forEach (?????)

```
function printShape(s: Shape): void {  
  console.log("# of sides", s.numSides);  
}
```

```
shapes.forEach(printShape);
```

- Purpose: Executes a provided function once for each array element.
- Return value: **undefined**.

```
shapes.forEach(function (s: Shape): void {  
  console.log("# of sides", s.numSides);  
}); // Anonymous function
```

```
shapes.forEach((s: Shape): void => {  
  console.log("# of sides", s.numSides);  
}); // Anonymous fat arrow
```

```
shapes.forEach((s) => {  
  console.log("# of sides", s.numSides);  
}); // No explicit type
```

# Array.findIndex(): where is ...?



```
function isTriangle(s: Shape): boolean {  
  return s.numSides === 3;  
}
```

```
const idxTriangle = shapes.findIndex(isTriangle);  
console.log(idxTriangle); // 1
```

- Purpose: To find the index of the **first element** in the array that satisfies a provided testing function.
- Return value: the index of the **first element** in the array that passes the test. If **no elements** pass the test, it returns **-1**.

shapes.findIndex (?????)

```
const idxTriangle = shapes.findIndex(function (s: Shape): boolean {  
  return s.numSides === 3;  
});
```

```
const idxTriangle = shapes.findIndex((s: Shape): boolean => {  
  return s.numSides === 3;  
});
```

```
const idxTriangle = shapes.findIndex((s: Shape): boolean => s.numSides === 3);
```

```
const idxTriangle = shapes.findIndex((s) => s.numSides === 3);
```

# Array find() functions

- If you need the actual element that satisfies a condition in the array, use [find\(\)](#).
- If you need the index of the found element in the array that satisfies a condition, use [findIndex\(\)](#).
- If you need to find the index of a specific value in the array, use [indexOf\(\)](#). (It's similar to `findIndex()`, but checks each element for equality with the value instead of using a testing function.)
- If you need to determine whether an array includes a specific value, use [includes\(\)](#). Again, it checks each element for equality with the value instead of using a testing function.
- If you need to find if any element satisfies the provided testing function, use [some\(\)](#).