CIS 371 Web Application Programming VueJS 3.x (Vue3) II

Declarative Component-Based UI Framework



Lecturer: Dr. Yong Zhuang

Two-Way Data Binding (v-model)

Two-Way Data Binding (v-model)

```
src/Sample.vue
<template>
 <div>
    Your name <input type="text" v-model="name" />
   Your name <input type="text" v-model.lazy="name" />
   Your age <input type="number" v-model.number="age" />
   {{ name }} was born in {{ thisYear - age }}
 </div>
</template>
<script setup lang="ts">
import { ref } from "vue";
const name = ref("Adam");
const thisYear = new Date().getFullYear();
const age: number = 13;
</script>
```

```
Your name Adam

Your age 1

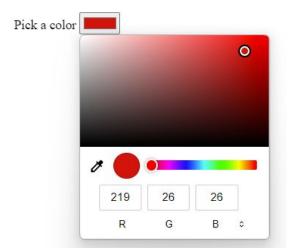
Adam was born in 2022
```

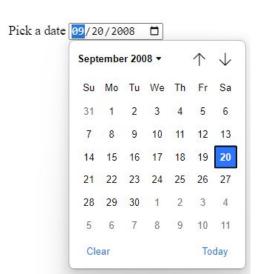
- Input type email, password, color, date is handled similarly to type="text"
- Input type="range" (a horizontal slider) is handled similarly to type="number"
- Lazy: bind the value after input lost keyboard focus



Color and Date

Pick a date <input type="date" v-model="dateStr" />





Pick a color <input type="color" v-model="hexColorStr" />



Radio buttons & Dropdown List

```
<input type="radio" id="t0" value="Winter" v-model="season" />
    <label for="t0">Winter</label>
    <input type="radio" id="t1" value="Spring" v-model="season" />
    <label for="t1">Spring</label>
    <input type="radio" id="t2" value="Summer" v-model="season" />
    <label for="t2">Summer</label>
    <input type="radio" id="t3" value="Fall" v-model="season" />
    <label for="t3">Fall</label>
    You chose {{ season }}
    <select v-model="season">
     <option value="Winter">Winter</option>
     <option value="Spring">Spring</option>
     <option value="Summer">Summer</option>
     <option value="Fall">Fall</option>
    </select>
</template>
<script setup lang="ts">
import { ref } from "vue";
const season = ref("Fall");
</script>
```

○ Winter ○ Spring ○ Summer ● Fall

You chose Fall

Fall ▼

Dropdown menus are handled similar to a radio button



Radio buttons & data array

```
<template>
  <div>
    <input type="radio" id="t0" value="Winter" v-model="season" />
    <label for="t0">Winter</label>
    <input type="radio" id="t1" value="Spring" v-model="season" />
    <label for="t1">Spring</label>
    <input type="radio" id="t2" value="Summer" v-model="season" />
    <label for="t2">Summer</label>
    <input type="radio" id="t3" value="Fall" v-model="season" />
    <label for="t3">Fall</label>
    You chose {{ season }}
                                               <template>
 </div>
                                                 <div>
</template>
<script setup lang="ts">
import { ref } from "vue";
const season = ref("Fall");
</script>
```

```
v-for and array source
    <template v-for="(s, idx) in allSeasons" :key="idx">
      <input type="radio" :id="`r${idx}`" :value="s" v-model="season" />
     <label :for="`r${idx}`">{{ s }}</label>
   </template>
   You chose {{ season }}
 </div>
</template>
<script setup lang="ts">
import { ref } from "vue";
const allSeasons = ref(["Winter", "Spring", "Summer", "Fall"]);
const season = ref("Fall");
</script>
```

Checkbox

```
<template>
 <div>
    <input type="checkbox" id="c0" value="Pepperoni" v-model="toppings" />
    <label for="c0">Pepperoni</label>
    <input type="checkbox" id="c1" value="Mushroom" v-model="toppings" />
   <label for="c1">Mushroom</label>
    <input type="checkbox" id="c2" value="Black Olive" v-model="toppings" />
    <label for="c2">Black Olives</label>
    <input type="checkbox" id="c3" value="Sausage" v-model="toppings" />
   <label for="c3">Sausage</label>
   You chose {{ toppings }}
                                        ☐ Pepperoni ☑ Mushroom ☐ Black Olives ☑ Sausage
 </div>
</template>
                                        You chose [ "Sausage", "Mushroom" ]
<script setup lang="ts">
import { ref } from "vue";
const toppings = ref([]);
</script>
```



Checkbox & data array)

```
<template>
 <div>
   <input type="checkbox" id="c0" value="Pepperoni" v-model="toppings" />
   <label for="c0">Pepperoni</label>
   <input type="checkbox" id="c1" value="Mushroom" v-model="toppings" />
   <label for="c1">Mushroom</label>
   <input type="checkbox" id="c2" value="Black Olive" v-model="toppings" />
   <label for="c2">Black Olives</label>
   <input type="checkbox" id="c3" value="Sausage" v-model="toppings" />
   <label for="c3">Sausage</label>
   You chose {{ toppings }}
                                        <template>
 </div>
                                          <div>
</template>
<script setup lang="ts">
import { ref } from "vue";
const toppings = ref([]);
                                            </template>
</script>
```

```
v-for and array source
   <template v-for="(t, idx) in allToppings" :key="idx">
     <input type="checkbox" :id="`c${idx}`" :value="t" v-model="toppings" />
     <label :for="`c${idx}`">{{ t }}</label>
   You chose {{ toppings }}
 </div>
</template>
<script setup lang="ts">
import { ref } from "vue";
const allToppings = ref(["Pepperoni", "Mushroom", "Black Olive", "Sausage"]);
const toppings = ref([]);
</script>
```

Two-way Data Binding (v-model)

- textbox
- colorpicker
- datepicker
- radio button list
- checkbox list

```
<script setup lang="ts">
import { ref } from "vue";
const name = ref("Adam");
const age = ref(21);
const hexColorStr = ref("#000");
const dateStr = ref("2018-10-12");
const season = ref("Fall");
const toppings = ref([]);
</script>
```

```
Your name <input type="text" v-model="name" />
Pick a date <input type="date" v-model="dateStr" />
{{ name }} was born in {{ dateStr }}
 Pick a number
  <input type="range" v-model.number="age" min="1" max="100" step="2" />
Your age <input type="number" v-model.number="age" />
Pick a color <input type="color" v-model="hexColorStr" />
Color <input type="text" v-model.lazv="hexColorStr" />
<input type="radio" id="t0" value="0" v-model="season" />
<label for="t0">Winter</label>
<input type="radio" id="t1" value="1" v-model="season" />
<label for="t1">Spring</label>
<input type="radio" id="t2" value="2" v-model="season" />
<label for="t2">Summer</label>
<input type="radio" id="t3" value="3" v-model="season" />
<label for="t3">Fall</label>
You chose {{ season }}
<input type="checkbox" id="c0" value="0" v-model="toppings" />
<label for="c0">Pepperoni</label>
<input type="checkbox" id="c1" value="1" v-model="toppings" />
<label for="c1">Mushroom</label>
<input type="checkbox" id="c2" value="2" v-model="toppings" />
<label for="c2">Black Olives</label>
<input type="checkbox" id="c3" value="3" v-model="toppings" />
<label for="c3">Sausage</label>
You chose {{ toppings }}
```



Event Handling

Event Handling Directives

<someHTMLTag v-on:domEvents="yourEventHandlingFunction" ...>

<someHTMLTag @domEvents="yourEventHandlingFunction" ...>

```
<div @mouseenter="yourFunctionHere">____</div>
<img src="bird.png" @click="yourFunctionHere" @wheel="yourOtherFunction">
```



Tons of Event Names

Function Argument Type	Event Names
KeyboardEvent	keypress, keydown, keyup, key
WheelEvent	wheel
MouseEvent	click
FocusEvent	blur, focus
MouseEvent	mousedown, mouseenter, mousemove, mouseup

More Event names



Mouse/Keyboard Events: Filters/Modifiers

```
<template>
  <div>
    <input type="text"</pre>
    @keydown.right="showNextPage"
    @keydown.left.alt="showFirstPage" />
    <button @click.shift="goFirst">Start Over</button>
  </div>
</template>
<script setup lang="ts">
function showNextPage() {
  alert('Showing next page');
function showFirstPage() {
  alert('Showing first page');
function goFirst() {
  alert('Going to the first page');
</script>
```

when right-arrow key is pressed

when both the **alt** key and the **left-arrow** key are pressed

when the **shift** key is held down during the **click**

Filters:

- .enter
- .tab
- .delete
- .esc
- .space
- .up
- .down
- .left
- .right

Modifiers:

- .alt
- .ctrl
- .meta
- .shift



Event Handling

- Handle Button Click
- Multiple Event Handlers on One Element

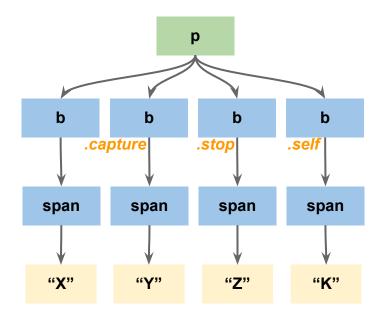
More Event names

```
<h1>Event Handling: Button Click and Mouse Activity</h1>
 Counter is {{ count }}
 <button @click="addOne">More</button>
 <button @click="subtractOne">Less</button>
 Move mouse into the box
 Move your mouse wheel
   id="box"
   @wheel="wheelMoved"
   @mouseenter="mouseIn"
   @mouseleave="mouseOut"
   {{ wheelCount }}
</template>
```

```
<script setup lang="ts">
import { ref } from "vue";
const count = ref(0);
const wheelCount = ref(0);
const mouseInside = ref(false);
function wheelMoved(ev: WheelEvent) {
 count.value += Math.sign(ev.deltaY);
function mouseIn() {
 mouseInside.value = true;
function mouseOut() {
 mouseInside.value = false;
function addOne() {
 count.value++;
function subtractOne() {
 count.value--;
</script>
```

Mouse/Keyboard Event Filters/Modifiers

Event Modifier	Description
.prevent	Prevent browser default action of the event
.stop	Stop propagating event up (bubbling) to ancestor
.capture	Begin here, and propagate event down (capturing) to descendants
.self	Handle events only from self (neither from ancestors nor from descendants)



More Modifiers

- Events originating in "X" are handled by span > b > p
- Events originating in "Y" are handled by b > span > p
- Events originating in "Z" are handled by span > b
- Events originating in "K" are handled by span > p



Passing Arguments to Event Handler

```
<template>

v-for="(p, index) in planets" :key="p.name">
{{ p.name }}
<button @click="deletePlanet(index)">Delete</button>
<button @click="show(p.name)">View</button>
<button @click="showDetails">Details</button>

</template>
```

```
<script setup lang="ts">
import { ref } from 'vue';
const planets = ref([
  { name: "Mercury", revolution: 87.97 },
   name: "Earth", revolution: 365.26 },
  { name: "Mars", revolution: 686.68 },
]);
function deletePlanet(index: number) {
  planets.value.splice(index, 1);
function show(name: string) {
  alert(`Showing ${name}`);
function showDetails(event: MouseEvent) {
  alert(`Showing details of ${event.target}`);
</script>
```



Template Refs

Demo 1

Online doc

```
<template>
  <div>
    <h1 ref="bar"></h1>
    <button @click="incrementH1Counter">Plus 1
  </div>
</template>
<script setup lang="ts">
import { ref, onMounted } from 'vue';
const bar = ref(null);
function incrementH1Counter() {
  bar.value.textContent++;
onMounted(() => {
  bar.value.textContent = "3";
});
</script>
```



Creating Vue3 Components

Why Components?

- Reusable
- Organize application into modular units
- Deploy services to your client by paid subscription
 - Disable/enable services by adding/removing components
- Easier testing: module by module



In VueJS One Component ⇒ One .vue File SFC = Single File Component

Defining and Using Components

```
ThumbsUp.vue
<template>
  <span> 👍 </span>
</template>
<style>
span {
  font-size: 200%;
</style>
```

```
Sample.vue
<script setup lang="ts">
import { ref } from "vue";
import ThumsUp from "./ThumbsUp.vue";
const msg = ref("Hello World!");
</script>
<template>
  <h1>Component Demo</h1>
  <ThumsUp></ThumsUp>
  <h2>{msg}</h2>
</template>
```



Defining and Passing "Argument"

```
<script setup lang="ts">
                                                                      };
import { ref } from "vue";
import ThumbsUp from "./ThumbsUp.vue";
const numThumbsUp = ref(1);
</script>
<template>
  <h1>Component Demo</h1>
    Pick a number
    <input type="range" v-model.number="numThumbsUp" min="1" max="20" />
  <ThumbsUp :repeat="numThumbsUp"></ThumbsUp>
</template>
```

```
ThumbsUp.vue
<template>
  Can you show {{ props.repeat }} thumbs?
  <span v-for="k in props.repeat"> d </span>
</template>
<script setup lang="ts">
type ThumbProp = {
  repeat: number;
const props = defineProps<ThumbProp>();
</script>
<style>
span {
  font-size: 200%:
</style>
```

Demo

Sample.vue



```
<script setup lang="ts">
import { ref } from "vue";
const seconds = ref(0);
const minutes = ref(0);
let timerInterval: number | null = null; // This variable will hold the interval ID
function twoDigitSeconds() {
 return seconds.value.toLocaleString("en-US", { minimumIntegerDigits: 2 });
function updateTime() {
  seconds.value++;
  if (seconds.value === 60) {
   minutes.value++;
   seconds.value = 0;
function runTimer() {
  if (!timerInterval) {
   // Check if the timer isn't already running
   timerInterval = setInterval(updateTime, 1000);
function stopTimer() {
  if (timerInterval) {
   clearInterval(timerInterval);
   timerInterval = null;
   minutes.value = 0;
   seconds.value = 0;
</script>
```

Simple Timer



Setting Default Value on Properties

```
<script setup lang="ts">
import { defineProps } from "vue";
type TimerProp = {
  updateInterval: number;
};
const props = defineProps<TimerProp>();
// more code here
</script>
```

set default value

```
<script setup lang="ts">
import { defineProps, withDefaults } from "vue";
type TimerProp = {
   updateInterval: number;
};
const props = withDefaults(defineProps<TimerProp>(), {
   updateInterval: 1000,
});
// more code here
</script>
```



Customization of Components Via Props

- Injection into component variable(s):
 - o <u>Timer update speed vs. Timer update speed with default value</u>
- Injection into UI <template> & <style>: <u>Stylish Timers</u>
- what else?



VueJS Reactive Reference + TypeScript Typing

The TS compiler infers the type from the surrounding context

```
import { ref } from "vue";
const name = ref(""); // name.value is implicitly a string
const year = ref(2001); // year.value is implicitly a number
const names = ref([]); // names.value is an array of UNKNOWN type
```

```
const name: string = ref("");
```



Is this correct?



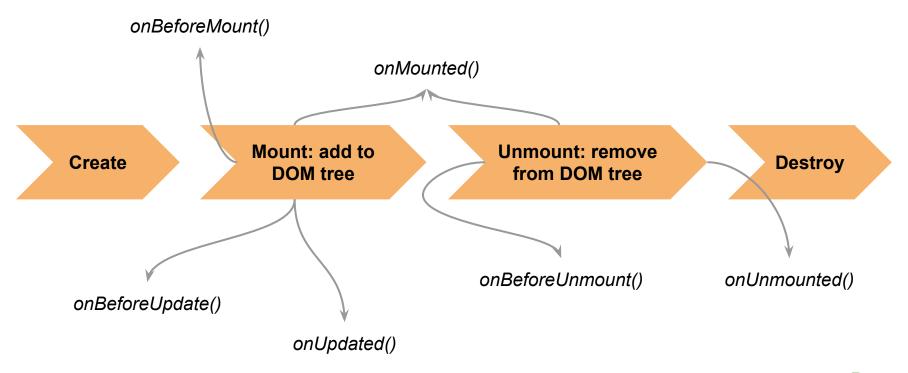
VueJS Reactive Reference + TypeScript Typing

The TS compiler infers the type from the surrounding context

```
import { ref } from "vue";
const name = ref(""); // name.value is implicitly a string
const year = ref(2001); // year.value is implicitly a number
const names = ref([]); // names.value is an array of UNKNOWN type
        import { ref, Ref } from "vue";
        const name: Ref<string> = ref("");
        const name1 = ref<string>("");
        const year: Ref<number> = ref(2001);
        const year1 = ref<number>(2001);
        const names: Ref<string[]> = ref([]);
        const names1 = ref<string[]>([]);
```



Vue3 Lifecycle Functions





Practical Use of Lifecycle Hooks

	Function	Description	Sample Usage
s ,	onBeforeMount()	Component will appear	Restore UI from persistent storage (user prefs)
ion	➤ onMounted()	Component appeared	Start timer to monitor user engagement
Opposite	→ onBeforeUpdate()	Properties will be updated	 Any necessary logic needed to save any data related to the old props to restore data related to the new props
	➤ onUpdated()	Properties updated	
	onBeforeUnmount()	Component will disappear	Stop timer
	`> onUnmounted()	Component disappeared	Save UI details to user preferences

Using Multiple Vue Components





GVSU

@gvsu 7.12K subscribers 1.7K videos

More about this channel >

gvsu.edu and 4 more links

HOME

VIDEOS

SHORTS

LIVE

PLAYLISTS

COMMUNITY

CHANNELS

ABOUT

3:11



Latest

Popular

Oldest



GR in XR GVSU Blue Dot Innovation District

139 views • 5 days ago



GVSU Tech Talks highlight work by faculty, staff

108 views • 5 days ago



GVSU Learning to Solve Water's Wicked Problems in Traverse City

62 views • 12 days ago



GVSU Wrestling - Impact Video

402 views • 12 days ago

Q



GVSU at Grand Rapids Tech Week

215 views • 13 days ago



GVSU Enrollment News Conference

112 views · 2 weeks ago



2023 GVSU move-in Scrapbook

68 views • 4 weeks ago



Philly on the Street - 2023 move-in

423 views • 1 month ago

video cover









GR in XR GVSU Blue Dot Innovation District 139 views · 5 days ago



GVSU Tech Talks highlight work by faculty, staff

108 views • 5 days ago



GVSU Learning to Solve Water's Wicked Problems in Traverse City 62 views • 12 days ago



GVSU Wrestling - Impact Video 402 views • 12 days ago



GVSU at Grand Rapids Tech Week 215 views • 13 days ago



GVSU Enrollment News Conference 112 views • 2 weeks ago



2023 GVSU move-in Scrapbook 68 views • 4 weeks ago



Philly on the Street - 2023 move-in 423 views • 1 month ago

src/YouTubeApp.vue

```
<template>
    < YouTubeCover
      v-for="z in availableVideos"
      :cover-image="z.imageURL"
      :title="z.videoTitle"
      :duration="z.videoDuration"
      :views="z.numberOfViews"
      :release="z.release"
</template>
<script lang="ts">
import YouTubeCover from "./components/YTCover.vue";
@Component({ components: { YouTubeCover } })
export default class YouTubeApp extends Vue {
  private availableVideos = [
    /* vide data here */
  ];
</script>
```



```
src/YouTubeApp.vue
   <YouTubeCover v-for="z in availableVideos" :kev="z.id"</pre>
    :coverImage="z.imgURL"
   :title="z.videoTitle"
    :duration="z.videoDuration"
    :views="z.numberOfViews"
   :release="z.releaseDate" />
  </div>
<script setup lang="ts">
import { ref } from 'vue';
import YouTubeCover from './YouTubeCover.vue';
const availableVideos = ref([
   id: 1.
   imgURL: 'http://img1',
   videoTitle: 'First Video',
   videoDuration: '12:34',
   numberOfViews: 123456,
   releaseDate: '2021-01-01',
   id: 2,
   imgURL: 'http://img2',
   videoTitle: 'Second Video',
   videoDuration: '5:67',
   numberOfViews: 78910,
   releaseDate: '2021-02-02',
 // more video objects
```

</script>

```
src/components/YTCover.vue
<template>
   <div>
       <!-- UI design goes here -->
       <img :src="coverImage" alt="Video cover">
       <h1>{{ title }}</h1>
       Duration: {{ duration }} minutes
       Views: {{ views }}
       Released: {{ release }}
   </div>
</template>
<script setup lang="ts">
type VideoBlock = {
   coverImage: string;
   title: string:
   duration: string;
   views: number:
   release: string;
defineProps<VideoBlock>()
</script>
                           Child Component(s)
```



kebab-case vs. camelCase

kebab-case (in HTML)	camelCase (in TypeScript)
image	image
cover-image	coverImage
cover-image-url	coverImageUrl

