

CIS 371 Web Application Programming

TypeScript III



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Recall

- Objects: Typeless, Typed, Sub-Objects, For-in loop to enumerate object
- Array of Typed Objects: Typeless, Typed, Sub-Objects
- Spreading:
 - Array, Array Destructuring,
 - Object, with duplicate props, copy and modify object
- Optional Chaining (?) operator & Function Optional Parameters
- Coalesce operator (??) & non-null assertion operator (!)
- Logical OR (||) operator
- Enum vs. Literal Types
- String Interpolation
- ES6 key/value Shortcut

Type Alias vs. Interface

```
type Book = {  
  title: string;  
  author: string;  
};
```

```
const novel: Book = {  
  title: "To Kill a Mockingbird",  
  author: "Harper Lee",  
};
```

```
interface Book {  
  title: string;  
  author: string;  
};
```

```
const novel: Book = {  
  title: "To Kill a Mockingbird",  
  author: "Harper Lee",  
};
```

Type Alias vs. Interface

```
type Book = {  
  title: string;  
  author: string;  
};
```

```
type Book = {  
  pages: number;  
}; Error: Duplicate identifier 'Book'.
```

```
const novel: Book = {  
  title: "To Kill a Mockingbird",  
  author: "Harper Lee",  
};
```

```
interface Book {  
  title: string;  
  author: string;  
};
```

```
interface Book {  
  pages: number;  
};
```

```
const novel: Book = {  
  title: "To Kill a Mockingbird",  
  author: "Harper Lee",  
  pages: 281,  
};
```

Adding new fields to an existing interface can be really handy when you're extending 3rd party libraries.

Type Alias vs. Interface



```
type Book = {  
  title: string;  
  author: string;  
};
```

```
type Book = {  
  pages: number;  
}; Error: Duplicate identifier 'Book'.
```

```
const novel: Book = {  
  title: "To Kill a Mockingbird",  
  author: "Harper Lee",  
};
```

```
type Book = {  
  title: string;  
  author: string;  
};
```

```
type Novel = Book & {  
  pages: number;  
};
```

```
const novel: Novel = {  
  title: "To Kill a Mockingbird",  
  author: "Harper Lee",  
  pages: 281,  
};
```

Type Alias vs. Interface

- A type cannot be re-opened to add new properties
- An interface which is always extendable.

[Online Doc](#)

Inheritance

```
// Base interface for common properties
interface Book {
  title: string;
  author: string;
  pages: number;
  price: number;
}

// Extending Book for Physical Book
interface PhysicalBook extends Book {
  coverType: "Hardcover" | "Paperback";
}

// Extending Book for Digital Book
interface DigitalBook extends Book {
  format: "PDF" | "EPUB" | "MOBI";
}
```

```
const novel: Book = {
  title: "To Kill a Mockingbird",
  author: "Harper Lee",
  pages: 281,
  price: 56,
};
```

```
const hardcoverBook: PhysicalBook = {
  title: "1984",
  author: "George Orwell",
  pages: 328,
  coverType: "Hardcover",
  price: 56,
};
```

```
const eBook: DigitalBook = {
  title: "Sapiens",
  author: "Yuval Noah Harari",
  pages: 498,
  format: "EPUB",
  price: 35,
};
```

```
function purchase(book: Book) {
  console.log(book.price);
}
```

```
purchase(novel);
purchase(hardcoverBook);
purchase(eBook);
```

Class

```
enum coverType {  
    "Hardcover",  
    "Paperback",  
}  
  
class Book {  
    title: string;  
    author: string;  
    pages: number;  
    price: number;  
    coverType: coverType;  
    purchase() {  
        console.log(this.price);  
    }  
}  
  
const novel = new Book();  
novel.purchase();
```

```
class Book {  
    title: string;  
    author: string;  
    pages: number;  
    price: number;  
    coverType: coverType | undefined;  
    constructor(title: string, author: string, pages: number, price: number) {  
        this.title = title;  
        this.author = author;  
        this.pages = pages;  
        this.price = price;  
    }  
}
```

Error: Property '...' has no initializer and is not definitely assigned in the constructor..

```
const novel = new Book("To Kill a Mockingbird", "Harper Lee", 281, 56);  
novel.coverType = coverType.Hardcover;  
novel.purchase();
```


Inheritance

```
class Book {  
    title: string;  
    author: string;  
    pages: number;  
    price: number;  
  
    constructor(title: string, author:  
        this.title = title;  
        this.author = author;  
        this.pages = pages;  
        this.price = price;  
    }  
}
```

```
class DigitalBook extends Book {  
    fileSize: number; // File size in MB  
    format: string; // Format like PDF, EPUB, etc.  
  
    constructor(  
        title: string,  
        author: string,  
        pages: number,  
        price: number,  
        fileSize: number,  
        format: string  
    ) {  
        // Call the parent class constructor with the common properties  
        super(title, author, pages, price);  
        this.fileSize = fileSize;  
        this.format = format;  
    }  
}
```

TypeScript Functions (& Lambdas)

Important Takeaway Concept

- *Assigned to a variable*
- *Passed as an argument to another function*
- *Returned as a value from other functions*

JS & TS allow variables of type Function

JS & TS variables can hold either data or code

- *JS & TS variables can be assigned typical data values like numbers, strings, and objects,*
- *or they can be assigned functions*

Three variations of Function Declarations

```
function plus2 (a:number, b:number): number {  
    return a + b;  
}
```

named

```
const plus2 = function (a:number, b:number): number {  
    return a + b;  
}
```

anonymous func

```
const plus2 = (a:number, b:number) : number => {  
    return a + b;  
}
```

lambda function

Any of these function declarations can be invoked using ONE syntax:

```
let out:number;  
out = plus2(5.0, 2.9);
```

Vars of "function" type

typeless AND 1-line return contraction

```
const plus2 = (a, b) => a + b
```

Fat Arrow fns: single-line return contraction

```
const plusTwo = (a:number, b:number) : number => {  
  const sum = a + b;  
  return sum;  
}
```

no 'function' keyword.

```
const plusTwo = (a:number, b:number) : number => {  
  return a + b;  
}
```

If 'return' can be the only statement

```
const plusTwo = (a:number, b:number) : number => a + b;  
const plusTwo = (a,b) => a + b;    // typeless
```

implicit return

omit both the curly braces {} and the 'return' keyword.

Variables of func type

plus20 and plus22 are variables that hold your DATA

```
const plus20 = "+20";  
const plus22 = { positive: true, value: 22 }
```

```
const plus2 = function (a:number, b:number): number {  
    return a + b;  
}  
  
const plusTwo = (a:number, b:number) : number => {  
    return a + b;  
}
```

*plus2 and plusTwo are variables that hold your **CODE***

```
console.log(typeof plus20); // string  
console.log(typeof plus22); // object  
console.log(typeof plus2);   // function  
console.log(typeof plusTwo); // function
```

Functions as Arguments (to another Fn)

Array.sort()

```
const atoms = ["Neon", "Iron", "Calcium", "Hydrogen"]
console.log(atoms.sort())
// ["Calcium", "Hydrogen", "Iron", "Neon"]
```

```
const primes = [23, 17, 5, 101, 19]
const sorted_nums = primes.sort()
console.log(sorted_nums)
```



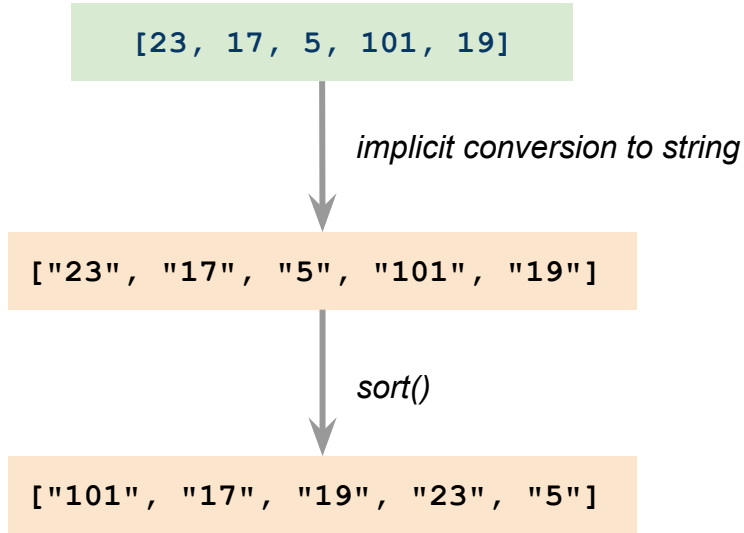
[101, 17, 19, 23, 5]

Array.prototype.sort()

The `sort()` method of `Array` instances sorts the elements of an array *in place* and returns the reference to the same array, now sorted. The default sort order is ascending, built upon converting the elements into strings, then comparing their sequences of UTF-16 code units values.

[Online Doc](#)

Array.sort() builtin behavior



To fix this **“bug”**, we have to tell `sort()` the **collating order between two data items**

Array.sort() with collating order

```
function numericOrder(a:number, b:number): number {  
    if (a < b) return -1;           // any negative number  
    else if (a > b) return +1;      // any positive number  
    else return 0;  
}
```

```
const primes = [23, 17, 5, 101, 19]  
const sorted_nums = primes.sort(numericOrder)  
console.log(sorted_nums) // [5, 17, 19, 23, 101] Ok
```

The collating function must return a **number**

- Negative when the “first” item should be placed BEFORE the “second” item
- Positive when the “first” item should be placed AFTER the “second” item
- Zero when the order of the two items is irrelevant

Array.sort() on objects

```
type Language = {  
  name: string; yearCreated: number  
}  
  
const langs: Language[] = [  
  { name: "C", yearCreated: 1970},  
  { name: "JavaScript", yearCreated: 1995},  
  { name: "Fortran", yearCreated: 1954}  
]  
  
function orderByName(a:Language, b:Language): number {  
  return a.name.localeCompare(b.name)  
}  
  
function orderByYear(a:Language, b:Language): number {  
  return a.yearCreated - b.yearCreated  
}  
  
langs.sort(orderByYear)      ascending or descending?
```

- Negative when the referenceStr occurs before compareString
- Positive when the referenceStr occurs after compareString
- Returns 0 if they are equivalent

The collating function takes two parameters of **type Language** but must **return a number**

Array.sort() on objects

```
type Language = {  
    name: string;  yearCreated: number  
}  
  
const langs: Language[] = [  
    { name: "C", yearCreated: 1970},  
    { name: "JavaScript", yearCreated: 1995},  
    { name: "Fortran", yearCreated: 1954}  
]
```

```
function orderByName(a:Language, b:Language): number {  
    return a.name.localeCompare(b.name)  
}  
  
langs.sort(orderByName)
```

Option 1: named function

```
langs.sort(  
    function (a:Language, b:Language): number {  
        return a.name.localeCompare(b.name)  
    }  
)
```

Option 2: unnamed function

```
langs.sort(  
    (a:Language, b:Language): number => {  
        return a.name.localeCompare(b.name)  
    }  
)
```

Option 3: lambda function

```
langs.sort(  
    (a, b) => a.name.localeCompare(b.name)  
)
```

Opt 4: typeless lambda & 1-line return contraction