

# Web API with .NET Core

Introduction to C# and Web API Project Structure.

*January 23, 2020*

## New room?

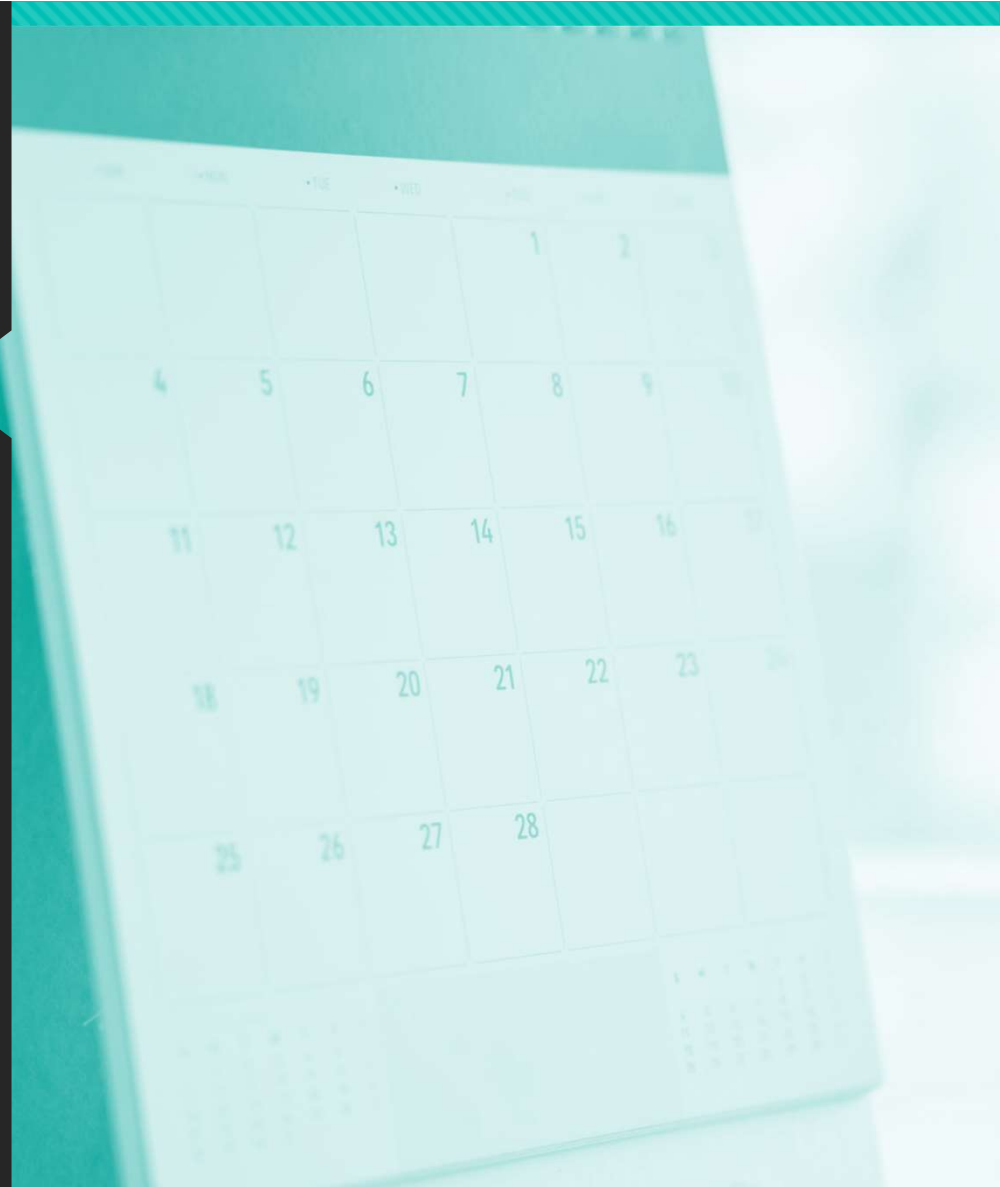
This room  
(EOS)

Different  
Room (Maybe  
a BLL class)



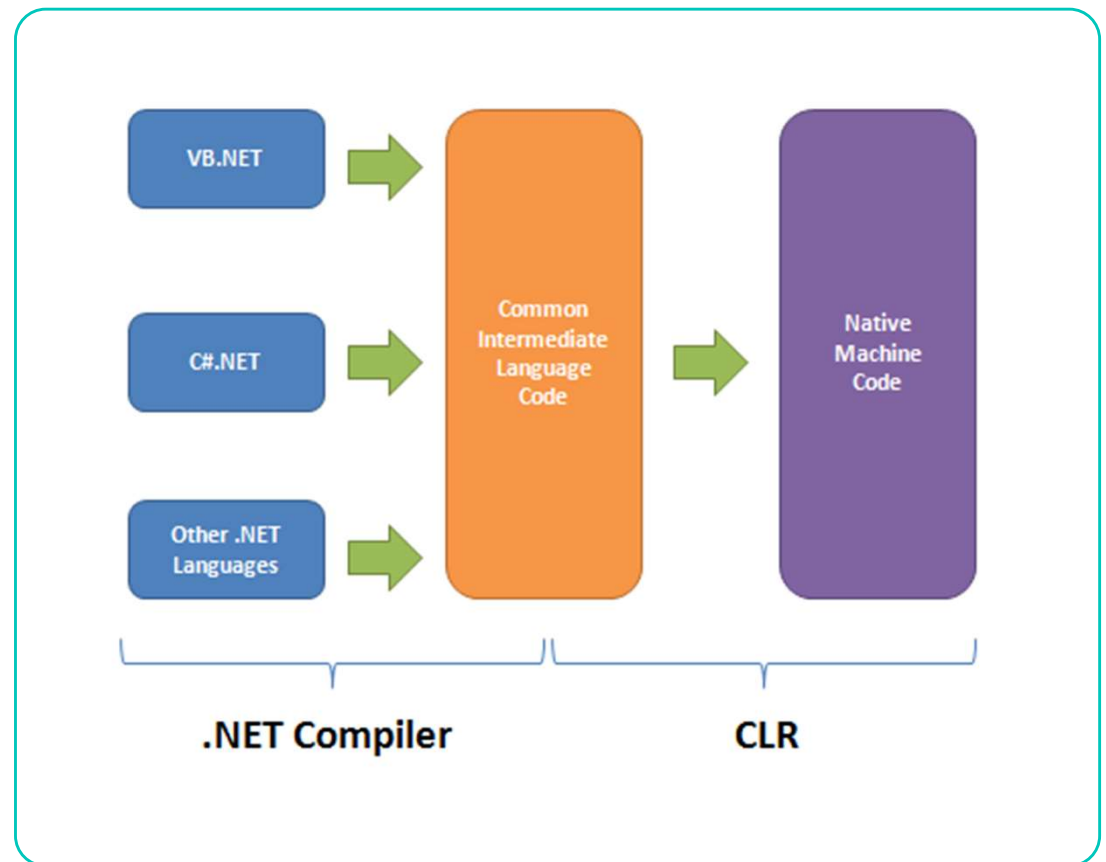
# Upcoming Events

- **Lunch at Initech Global (Feb . 18, 19, or 20) – What day works best?**
- **Other Events:**
  - **HashCode Feb. 20**
    - Deadline: Feb. 17
  - **CalvinHacks Feb. 21-22**
    - Application is Open
  - **DataFest March 20-22**
    - Deadline: Feb 14



# Intro to C#

# What's the deal with .NET?



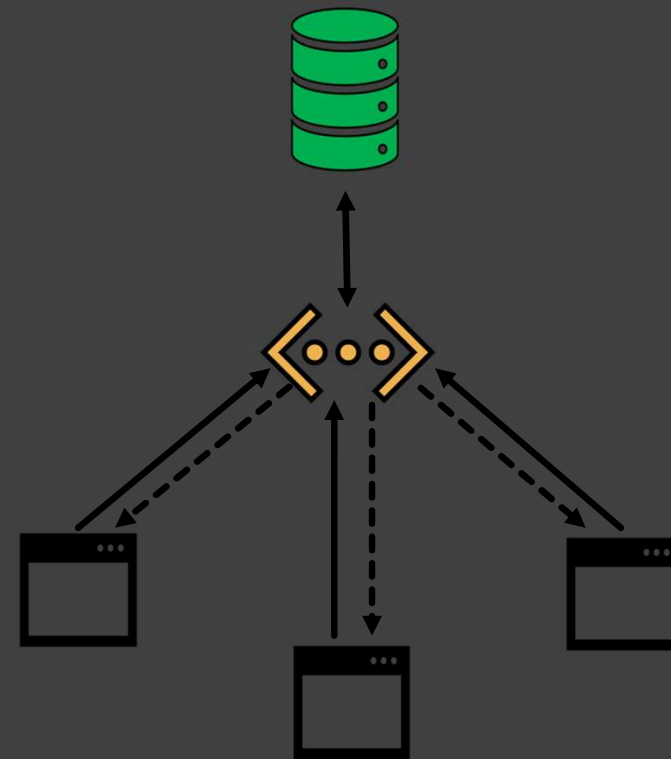
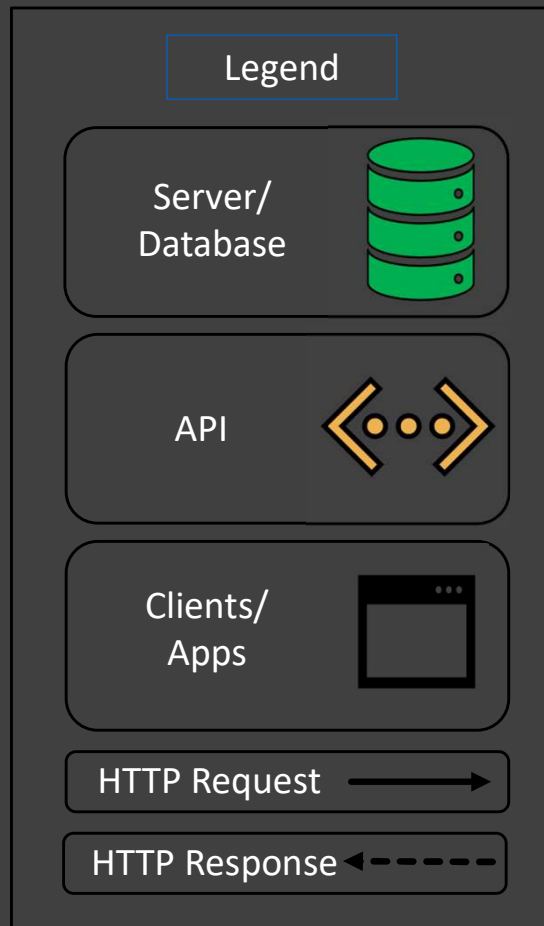
# Lets cover a few things

- Dotnet run and build
- Console.Write()
- Namespaces – Basically a Java package
- IFs, Loops, so on
- Strings
  - == Works
- Lists
- Dictionaries
- Classes
  - Member Variables
  - Inheritance
- PascalCase for member variables and functions
- camelCase for local variables



**Review**

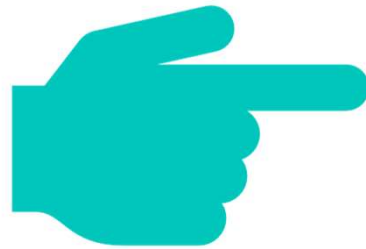
# What is a Web API?





# Why use a Web API?

- **Centralization** of data access.
- Any kind of app on any platform can call the API.
- The model is loosely coupled.



# Lets get started!

Do Step 1

# Notable Files



## Program.cs

Entry point



## Startup.cs

Where services are configured  
We will mess around with this a little





# Time to continue

Step 2 - 4

# Making API Endpoints for HTTP Requests



## Controllers

Creates the API endpoints in URL Format

RESTful HTTP Requests

- **GET** – Retrieve Data
- **POST** – Create Data
- **PUT** – Update Data
- **DELETE** – Deleate Data



## Models

Blueprint for HTTP Response Body

- Looks at the class, and converts the data into JSON Format



**Lets make an Endpoint!**

# GET Request

Intended for getting data

# Routing

# Next Week



Hooking us up to a database (We can't do the others without one)



POST, PUT, DELETE