


Fire Orbs



Attack  3

Range  3

Target  3

Gain  1 for each enemy targeted.



 2

 2

69

Move  3


Impaling Eruption



Attack  3

Range  4

Additionally, target all enemies on the path to the primary target.

Gain  1 for each enemy targeted.



 2

 2

62

Move  4

Reviving Ether



Recover  all your lost cards.



 2

 2

80



Move  4

Jump 

Freezing Nova



Attack ⚔️ 2

Target all adjacent enemies

IMMOBILIZE

: +1 Attack ⚔️

⚔️ 2

🦋 2

21

Heal 💧 4

Range 🏹 4



Mana Bolt

1

Attack ⚡ 2

Range 🏹 3



: +1 Attack ⚡, 🛡️

⚡ 2

🛡️ 2

07

Heal 💧 3

Range 🏹 1

Frost Armor



Attack  2

Range  3



: +1 Attack , 

 2

 2

20

On the next two sources of damage on you,
suffer no damage instead.



Flame Strike

1

Attack ✦ 3

Range ✧ 2



: WOUND



✦ 2

✧ 2

36

Attack ✦ 2

Range ✧ 2

Ride the wind



Loot  1

 2

 2

83

Move  8

Jump 



068

Crackling Air

1

On your next four attacks, add +1 Attack ⚡.



: Add +2 Attack ⚡ instead.



⚡2

⚡2

25

Move 🦋 3



: Retaliate 🦊 2

Self



Hardened Spikes



Retaliate  2

Affect self and all adjacent allies.

 : +1 Retaliate 



 2

 2

26

Move  3



Shield  2

Self



Aid from the Ether



Heal  3

Range  3

 2

 2

91



Summon Mystic Ally

 : 2

 : 3

 : 2

 : 2

 2



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