CS 3313 Foundations of Computing:

Lab 3: NFA and Regular Expessions Review

Outline

- Building NFAs
 - NFA to DFA Conversion
 - Regular Expressions
 - NFA to Regular Expressions Conversion

NFA vs. DFA

NFAs have 2 critical differences from DFAs

- Allow state-to-state transitions on empty string input ϵ
 - These transitions are done spontaneously, without looking at the input string.
- Allow more than one outgoing transition on same symbol
 - Allows the NFA to choose which path to take
 - Still need to verify that path taken leads to an accept state

Important: Still need to make sure that only strings in desired language are accepted

Exercise 1: work in groups

- Provide an NFA M that accepts the language L over alphabet $\{0,1,2\}$ where $L = \{ w \mid (a) \text{ w has two consecutive 0's or (b) w has a substring 101 and ends with two 2's }$
 - Ex: 0120012 is in L 0102101222 is in L 02010220 is not in L

Property (a): build NFA M1 that recognizes substring 00 Property (b): build NFA M2 that recognizes two properties in sequence – substring 101 and then ends with two 2's.

Note: We built a reg. exp. for this in class

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Converting NFA to DFA

- We proved in class that NFAs and DFAs recognize the same languages
- So, for every NFA N, we can construct equivalent DFA M
- In class, we gave a procedure for converting an NFA to an equivalent DFA

Let's review

NFA N=(Q, Σ , δ ,q₀,F)

- Q set of states
- Σ alphabet
- q₀ start state
- F accept state(s)
- δ transition function

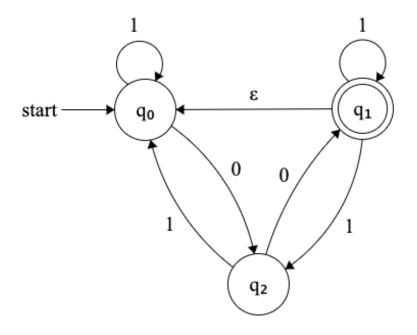
DFA M= $(Q',\Sigma',\delta',q_0',F')$

- Q' = P(Q) powerset of Q
- $\Sigma' = \Sigma$
- $q_0' = E(q)$ set of states reachable from q via ϵ edges
- F' = Set of nodes in Q' that contain an accept state from Q
- δ' = Use the "finger trick":

 i.e., set of all possible states that can be reached from current set
 q' ∈ Q'

Exercise: NFA to DFA – Work in groups

Construct a DFA equivalent to the following NFA



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Languages Associated with Regular Expressions

- A regular expression (RE) r denotes a language L(r)
- Basis: Assuming that r₁ and r₂ are regular expressions:
 - 1. The regular expression Ø denotes the empty set
 - 2. The regular expression ϵ denotes the set $\{\epsilon\}$
 - 3. For any a in the alphabet, the regular expression **a** denotes the set { a }
 - Inductive step: if r_1 and r_2 are regular expressions, denoting languages $L(r_1)$ and $L(r_2)$ respectively, then
 - 1. $r_1 \cup r_2$ is a RE denoting the language $L(r_1) \cup L(r_2)$
 - 2. r_1r_2 is a RE denoting the language $L(r_1) \circ L(r_2)$
 - 3. (r_1) is a RE denoting the language $L(r_1)$
 - 4. $(r_1)^*$ is a RE denoting the language $(L(r_1))^*$

Deriving Regular Expressions

- "map" property in the language to a Reg.Expr. Pattern
- Break down the properties into union, concatenation, star
- Start with smallest reg expression (simplest property)

- Ex: all strings in alphabet $\{a,b\} = (a \cup b)^*$
- Two consecutive a's = aa
- Ends with a pattern aba: $(a \cup b)^*aba$

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Regular Expressions - Examples

- 1. L_1 = { all strings over alphabet {a,b,c} that contain no more than three a's }
- 2. L₂ = { all binary strings ending in 01 }

Regular expressions Examples

- L₁= { all strings over alphabet {a,b,c} that contain no more than three a's }
 - Can contain zero a's or 1 a or 2 a's or 3 a's; and can have any number of b,c before and after
 - = $(b \cup c)^* \cup ((b \cup c)^* a (b \cup c)^*) \cup ((b \cup c)^* a (b \cup c)^*)$

- 2. $L_2 = \{$ all binary strings ending in 01 $\}$
 - Any string w in $\{0,1\}^*$ followed by $01 = (0 \cup 1)^*01$

Exercise 3: Regular Expressions – Work in groups

L₃ = { all binary strings that do not end in 01 }

- Hint: you can have strings of length 0 or length 1 what are they?
- If string has length two or more, then what substrings can it end in (i.e., what can the rightmost two symbols be ?)
 - It cannot end in 01

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DFA/NFA to Regular Expression

- We outlined a procedure in the lecture based on state elimination
 - Can be tedious to do by hand for a small-ish DFA/NFA

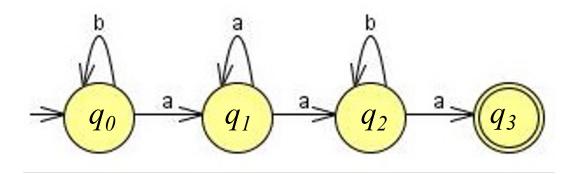
- Alternate approach: by examining the automaton and figuring out the expressions for paths to a final state
 - This works well for simple DFA/NFA, but may be hard for more complicated examples

DFA/NFA to Regular Expression

- language accepted by a DFA/NFA = { w | there is a path labelled w from start state to a final state}
- To find regular expression for the language accepted by a DFA/NFA, find the labels (and reg. expr.) of the paths from start state to each final state
 - Concatenate labels on the path the label is the regular expression
 - -Concatenate labels on the subpaths
 - •If we have two choices of paths with labels w_1 and w_2 then "or" the paths to get w_1+w_2
 - •If there is a cycle, with path labelled w, then w*

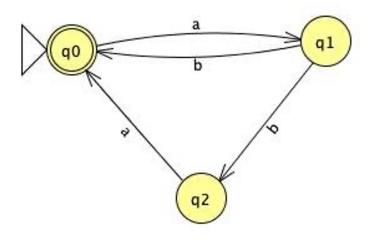
DFA to Reg.Expression – Example 1

- Find expression for paths from q_0 to q_3 :
 - Paths from q_0 to q_1 followed by q_1 to q_2 followed by q_2 to q_3
- b* a followed by a*a followed by b*a
- Reg expr= b*a a*a b*a



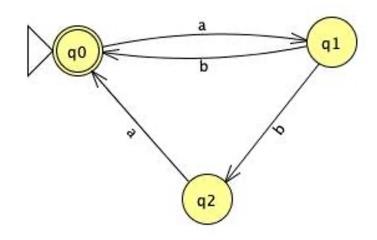
Automaton to Reg. Expression – Example 2

- Find expression for all paths from start state to a final state
- Example: paths from q_0 to q_0
 - q_0 to q_1 to $q_0 =$
 - q_0 to q_1 to q_2 to q_0 =
 - But: can repeat cycle from q_0 to q_0
 - q_0 to itself on empty string λ
- Therefore: *Reg. Exp.*=



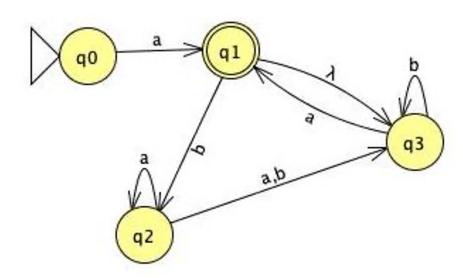
Automaton to Reg. Expression – Example 2

- Find expression for all paths from start state to a final state
- Example: paths from q_0 to q_0
 - q_0 to q_1 to $q_0 = (ab)$
 - q_0 to q_1 to q_2 to q_0 = (aba)
 - But: can repeat cycle from q_0 to q_0
 - q_0 to itself on empty string λ
- Therefore: $Reg. Exp. = (ab \cup aba)^*$



NFA to Reg. Expression – Example 3

- ullet Direct edge label a from start to the final state q_I
- Cycles/path from q_1 to q_1 : consider the two paths
 - •either utilization the ϵ : $\epsilon b^*a = (b^*a)$
 - •or not $(ba^*(a \cup b)b^*a)$
- Therefore cycle is: $((ba^*(a \cup b)b^*a) \cup (b^*a))^*$
- Therefore reg. expr. Is $a((ba^*(a \cup b)b^*a) \cup a(b^*a))^*$



Exercise 4: DFA to Reg. Exp. – Work in groups

