

# Foundations of Computing

## Lecture 3

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# Outline

- 1 Lecture 2 Review
- 2 Regular Languages
- 3 Non-deterministic Finite Automata (NFA)
- 4 Example NFAs

# Lecture 2 Review

- Language decided by DFA  $M$
- Building DFAs
- Proving Correctness of DFAs

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# From Machines to Languages

- Last lecture we saw how to build DFA  $M$  to decide a language  $L$
- Learned to reason about machine  $M$
- Recall that each machine  $M$  decides one language  $L(M)$

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## Let's switch our perspective

Instead of reasoning about machines, let's focus on languages decided by those machines.

# Regular Language

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- To prove that a language is regular just need to show a DFA that decides it
- We will prove that regular languages correspond to regular expressions



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## Something to think about

Are all languages regular?

# Properties of Regular Languages

## Closure under Complement

If  $L$  is a regular language, then  $\bar{L}$  is also regular

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Intuition: Swap the accept and reject states

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$$\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$$

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If  $L_1$  and  $L_2$  are both regular languages then  $L_1 \cap L_2$  is also regular

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Intuition: Run both machines in parallel (same as for union) and accept if BOTH of them stop in an accept state

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## Closure Under Concatenation

If  $L_1$  and  $L_2$  are both regular languages then  $L_1 \circ L_2$  is also regular

$$L_1 \circ L_2 = \{xy \mid x \in L_1 \text{ and } y \in L_2\}$$

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## Deterministic Finite Automaton

- For every state  $q$  and every symbol  $x \in \Sigma$ , exactly one value  $\delta(q, x)$  is defined
- State transitions only on an input symbol
- Execution of DFA is fully determined



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## Nondeterministic Finite Automaton

- Allow multiple transitions for same state and symbol:  
e.g.,  $\delta(q1, 1) = \{q2, q3\}$
- Allow empty ( $\epsilon$ ) transitions – transitions not requiring an input

# Nondeterminism

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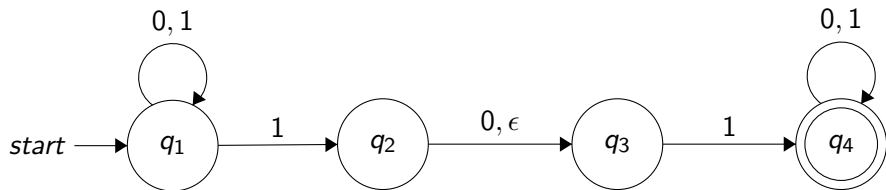
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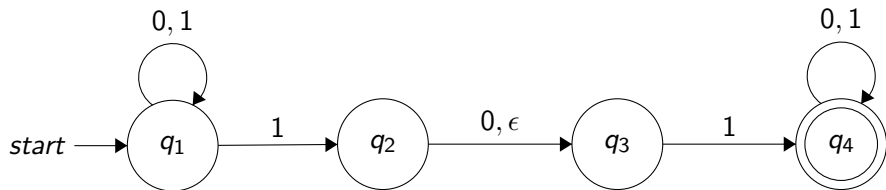
What is going on here?!?

What does non-determinism mean?

# An Example NFA

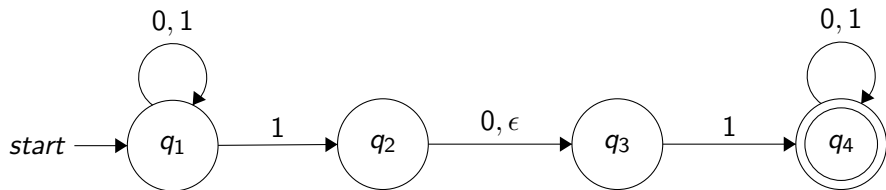


# An Example NFA



Input: 010

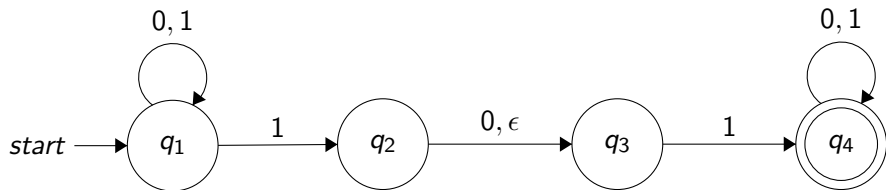
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Input: 010110

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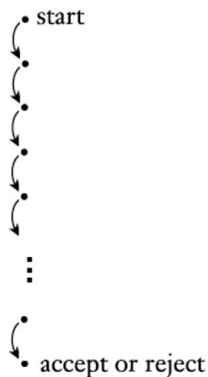
Input: 010110

Question: What language does this recognize?

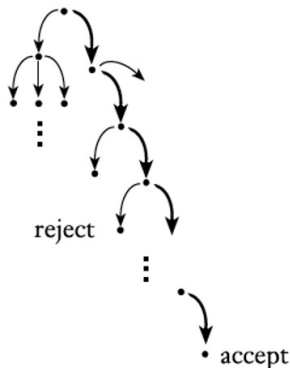
# Understanding Nondeterminism

Interpretation 1: Try all paths in parallel

Deterministic  
computation



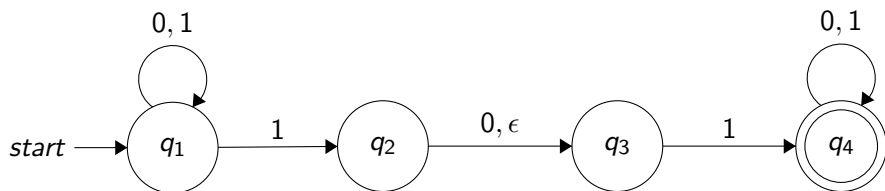
Nondeterministic  
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If any path leads to accept then accept

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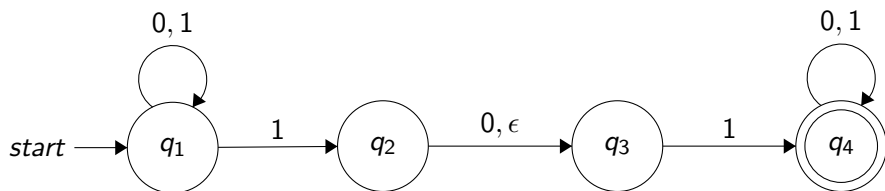
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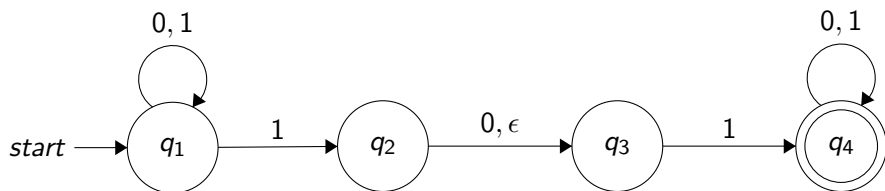
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- $M$  stays in  $q_1$  until it “guesses” next input is 11 or 101

# Understanding Nondeterminism

Interpretation 2: Guess and verify



- $M$  stays in  $q_1$  until it “guesses” next input is 11 or 101
- Verifies that this guess was correct on path to  $q_4$

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Interpretation 3: Verifying a proof vs. finding a solution

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  - Input  $x$  alone does not necessarily take you to an accept state
  - Need to somehow choose which edge to take whenever there is a choice
  - Can view this sequence of nondeterministic choices as a “witness”  $w$  that allows you to verify that  $x \in L(M)$

### Important

For any  $x \notin L$ , there must be no path to an accepting state – no possible “witness” works



## Nondeterministic Finite Automaton (NFA)

An NFA is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where:

- $Q$  is a finite set of states
- $\Sigma$  is a finite input alphabet
- $\delta : Q \times (\Sigma \cup \{\epsilon\}) \rightarrow P(Q)$  is the transition function
- $q_0 \in Q$  is the start state
- $F \subseteq Q$  is the set of accept states

Recall:

$P(Q)$  is the power set of  $Q$ , i.e., the set of all subsets of  $Q$

# Nondeterministic Finite Automaton – Formal Definition

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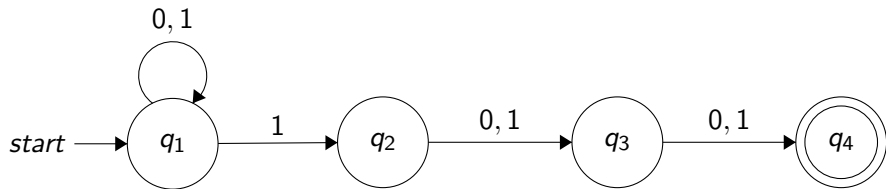
Changes:

- 1 Transition function allows empty symbol ( $\epsilon$ )
- 2 Output of transition function is a set of states  $\in P(Q)$ , not a single state in  $Q$

# Outline

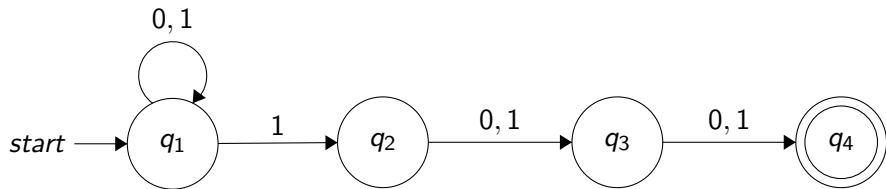
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# NFA Example 1



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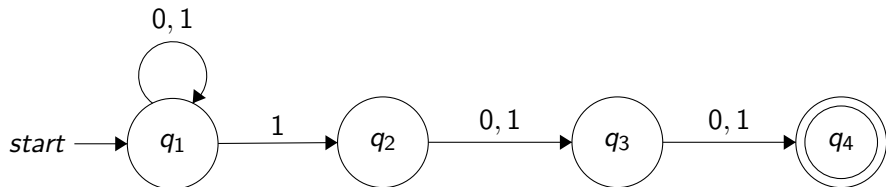
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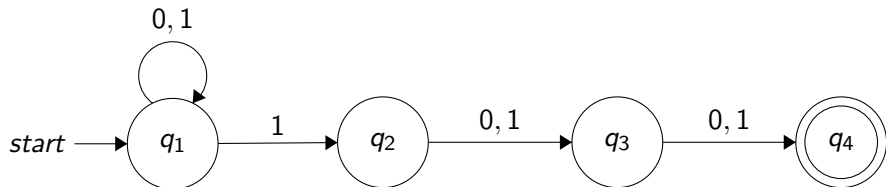
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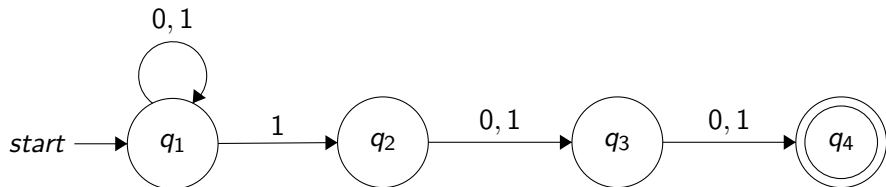
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- Uses the rest of the states to verify that 1 is third from the end
- DFA doing the same thing would have to track the last three bits seen – requires 8 states



## Example 2 – OR statement

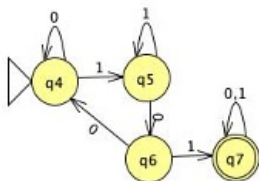
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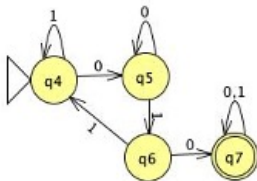
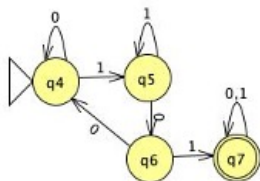
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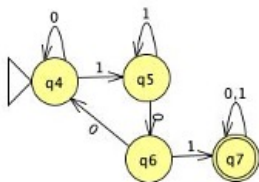
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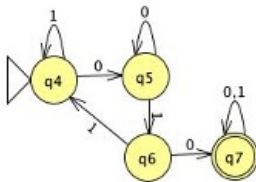
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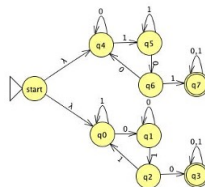
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DFA for prop. (1)



DFA for prop. (2)



NFA for  $L$