

Foundations of Computing

Lecture 3

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January 24, 2023

Outline

- 1 Lecture 2 Review
- 2 Regular Languages
- 3 Non-deterministic Finite Automata (NFA)
- 4 Example NFAs

Lecture 2 Review

- Building DFAs
- Proving Correctness of DFAs
- Regular Languages

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Regular Language

Definition

A language L is regular if it is accepted (recognized) by a finite automaton.

Observations:

- All languages we have seen thus far are regular
- To prove that a language is regular just need to show DFA that recognizes it
- We will prove that regular languages correspond to regular expressions

Something to think about

Are all languages regular?

Properties of Regular Languages

Closure under Complement

If L is a regular language, then \bar{L} is also regular

\bar{L} is the language that consists of all strings not in L .

Intuition: Swap the accept and not accept states

Properties of Regular Languages

Closure under Complement

If L is a regular language, then \bar{L} is also regular

Proof: Let $M = (Q, \Sigma, \delta, q, F)$ recognize L

Construct $M' = (Q', \Sigma', \delta', q', F')$ that recognizes \bar{L}

- 1 $Q' = Q$
- 2 $\Sigma' = \Sigma$
- 3 $\delta' = \delta$
- 4 $q' = q$
- 5 $F' = Q \setminus F$

Observe:

- If $w \in L \iff w \notin \bar{L}$ then $M(w)$ stops in some $q \in F$, so $q \notin (Q \setminus F)$
- If $w \notin L \iff w \in \bar{L}$ then $M(w)$ stops in some $q \notin F$, so $q \in (Q \setminus F)$

Properties of Regular Languages

Closure Under Union

If L_1 and L_2 are both regular languages then $L_1 \cup L_2$ is also regular

$L_1 \cup L_2$ is the language consisting of all strings either in L_1 or L_2

Intuition: Run both machines in parallel and accept if either of them stops in an accept state

Properties of Regular Languages

Closure Under Union

If L_1 and L_2 are both regular languages then $L_1 \cup L_2$ is also regular

Proof: Let $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognize L_1 , and $M_2 = ((Q_2, \Sigma, \delta_2, q_2, F_2)$ recognize L_2

Construct $M = (Q, \Sigma, \delta, q, F)$ that recognizes $L_1 \cup L_2$

- 1 $Q = \{(r_1, r_2) | r_1 \in Q_1 \text{ and } r_2 \in Q_2\}$
- 2 $\Sigma = \Sigma$
- 3 δ is as follows. For each $(r_1, r_2) \in Q$ and each $a \in \Sigma$

$$\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$$

- 4 $q_0 = (q_1, q_2)$
- 5 $F = \{(r_1, r_2) | r_1 \in F_1 \text{ or } r_2 \in F_2\}$

Properties of Regular Languages

Closure Under Intersection

If L_1 and L_2 are both regular languages then $L_1 \cap L_2$ is also regular

$L_1 \cap L_2$ is the language consisting of all strings in both L_1 and L_2

Intuition: Run both machines in parallel (same as for union) and accept if BOTH of them stop in an accept state

Properties of Regular Languages

Closure Under Concatenation

If L_1 and L_2 are both regular languages then $L_1 \circ L_2$ is also regular

$$L_1 \circ L_2 = \{xy \mid x \in L_1 \text{ and } y \in L_2\}$$

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Nondeterminism

Deterministic Finite Automaton

- For every state q and every symbol x , exactly one value $\delta(q, x)$ is defined
- State transitions only on an input symbol
- Execution of DFA is fully determined

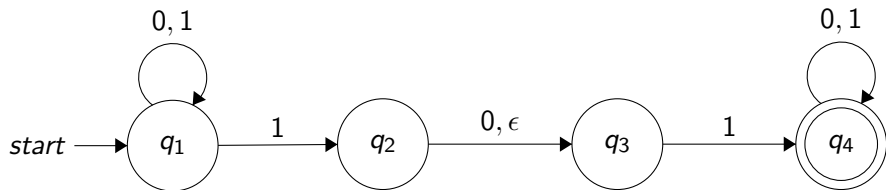
Nondeterministic Finite Automaton

- Allow multiple transitions for same state and symbol (e.g., $\delta(q1, 1) = \{q2, q3\}$)
- Allow empty (ϵ) transitions – transitions not requiring an input

What is going on here?!?

What does non-determinism mean?

An Example NFA



Input: 010

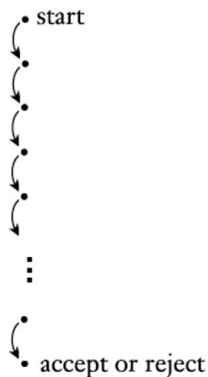
Input: 010110

Question: What language does this recognize?

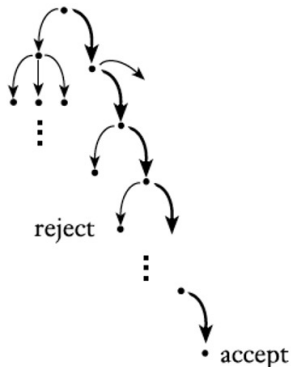
Understanding Nondeterminism

Interpretation 1: Try all paths in parallel

Deterministic
computation

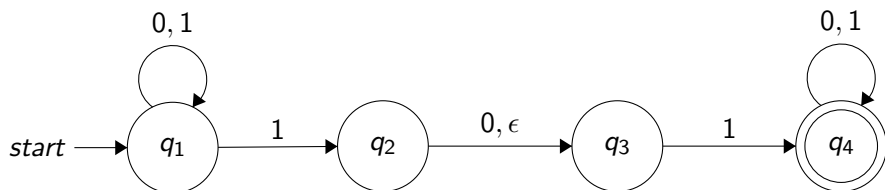


Nondeterministic
computation



Understanding Nondeterminism

Interpretation 2: Guess and verify



- M stays in q_1 until it “guesses” next input is 11 or 101
- Verifies that this guess was correct on path to q_4

Understanding Nondeterminism

Interpretation 3: Verifying a proof vs. finding a solution

Consider the execution of a finite automaton

- ① DFA execution on input x :
 - A DFA must follow an exact path to an accept state
 - Input x must specify path to an accept state if $x \in L(M)$
- ② NFA execution on input x
 - Input x alone does not necessarily take you to an accept state
 - Need to somehow choose which edge to take whenever there is a choice
 - Can view this sequence of nondeterministic choices as a “witness” w that allows you to verify that $x \in L(M)$

Important

For any $x \notin L$, there must be no path to an accepting state – no possible “witness” works

Nondeterministic Finite Automaton – Formal Definition

Nondeterministic Finite Automaton (NFA)

An NFA is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where:

- Q is a finite set of states
- Σ is a finite input alphabet
- $\delta : Q \times (\Sigma \cup \{\epsilon\}) \rightarrow P(Q)$ is the transition function
- $q_0 \in Q$ is the start state
- $F \subseteq Q$ is the set of accept states

Recall:

$P(Q)$ is the power set of Q , i.e., the set of all subsets of Q

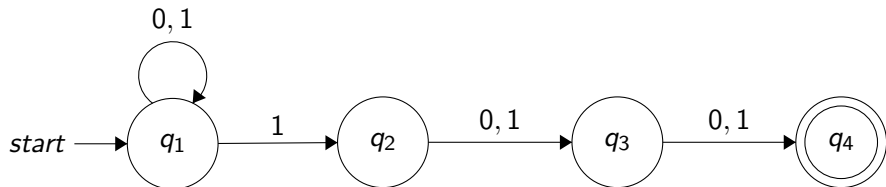
Changes:

- 1 Transition function allows empty symbol (ϵ)
- 2 Output of transition function is a set of states $\in P(Q)$, not a single state in Q

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NFA Example 1



Question: What is $L(M)$?

Answer: Strings in $\{0, 1\}^*$ with a 1 as third from the end

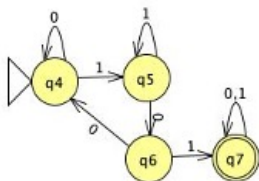
How does it work?

- M waits in q_1 until it "guesses" that it is 3 symbols from the end
- Uses the rest of the states to verify that 1 is third from the end
- DFA doing the same thing would have to track the last three bits seen – requires 8 states

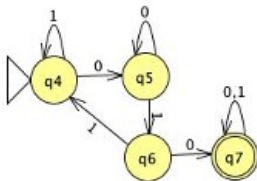
Example 2 – OR statement

$L = \{x \mid x \in \{0,1\}^* \text{ and } x \text{ contains}$

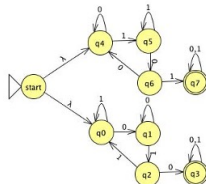
- 1 the substring 101, or
- 2 the substring 010}



DFA for prop. (1)



DFA for prop. (2)



NFA for L