# **CS 3313 Foundations of Computing:**

## Simplification and Conversion to CNF

http://gw-cs3313-2021.github.io

## **The Membership Problem**

- Does a string belong to a CFG; or equivalently, does a CFG generate a string?
  - In programming: if not, then there are syntax errors (w.r.t the grammar) in the program (the string)
- We can check manually
  - Programs with thousands of lines; with various levels of nested structures; etc.
- Or through some automation procedures, e.g., Parsing
  - How an IDE tells you where an error/warning occurs.

## Simplification

- However, CFGs do not impose restrictions on the RHS of the production rules.
  - Redundancies, useless productions, rules complicate parsing tree;
  - o  $O(|P|^n)$  complexity to determine exhaustively for a string with length n.

- Simplify the rules: three-step procedure
  - $\circ$  Removing  $\lambda$ -productions
    - $\circ$  If  $A \to \lambda$  and  $B \to \lambda$ , then so is AB.
    - $\circ$  If  $A \to B$  and  $B \to \lambda$ , then  $A \to \lambda$
  - Removing unit-productions
  - Removing non-terminating or non-reachable variables
- Next step: converting the rules to a certain "form".
- Before we apply our automation procedures.

## **Chomsky Normal Form**

■ **Def**: A CFG G = (V, T, P, S) is in Chomsky Normal Form (CNF) if all productions are of the form

```
\circ A \rightarrow BC, or
```

$$\circ A \rightarrow a$$
,

• where  $A, B, C \in V$ , and  $a \in T$ .

■ **Benefit**: Parsing tree for  $w \in G$  becomes a binary tree.

#### **CNF**

- G<sub>1</sub> with production rules:
  - $\circ S \rightarrow AS \mid a$
  - $\circ A \rightarrow SA \mid b$
- Is  $G_1$  in CNF?

- *G*<sub>2</sub> with production rules:
  - $\circ S \rightarrow AS \mid AAS$
  - $\circ A \rightarrow SA \mid aa$
- Is  $G_2$  in CNF?

- **Theorem 6.6**: Any CFG G = (V, T, S, P) with  $\lambda \notin L(G)$  has an equivalent grammar  $\widehat{G} = (\widehat{V}, \widehat{T}, S, \widehat{P})$  in CNF.
- *Proof* by constructing  $\widehat{G}$  for arbitrary G that has no  $\lambda$  or unit productions [form the simplification algorithms].

❖ Step 1: Constructing  $G_1 = (V_1, T, S, P_1)$  from G by considering all productions P in the form

$$A \rightarrow x_1 x_2 \dots x_n$$

where each  $x_i$  is either in V or T.

- $A \rightarrow x_1 x_2 \dots x_n$
- If n = 1, then  $x_1$  must already be a terminal, since we do not have unit productions.
  - $\circ$  In the case, let *P* be  $P_1$ .
- ➤ Otherwise, in  $V_1$ , we introduce new variables  $B_a$  for each  $a \in T$ , and  $B_a \to a$  is put into  $P_1$ .
- Then, for each A, we put into  $P_1$  the production

$$A \rightarrow C_1 C_2 \dots C_n$$

where  $C_i = x_i$  if  $x_i \in V$ , and  $C_i = B_a$  if  $x_i = a$ .

- This part of the algorithm removes all terminals from productions whose RHS has length greater than one, replacing them with newly introduced variables.
- At the end of this step, we have a grammar  $G_1$  with all its productions in the form of either
  - $\circ A \rightarrow a$  The  $B_a$ 's
  - $\circ$  or  $A \rightarrow C_1C_2 \dots C_n$ , where  $C_i \in V_1$ .
- ✓ It is easy to see that  $L(G_1) = L(G)$ .

- **Step 2**: Constructing  $\hat{G}$  by reducing lengths of the RHS of rules in  $G_1$  when necessary.
- First, from  $P_1$ , we put all productions in the form of  $A \to a$  or  $A \to C_1C_2$  into  $\hat{P}$ .

- For rules with  $A \to C_1 \dots C_n$ , n > 2, we introduce new variables  $D_1, D_2, \dots$  and put into  $\widehat{P}$  the productions
  - $\circ A \rightarrow C_1D_1$
  - $\circ D_1 \to C_2 D_2 \dots \dots$
  - O  $D_{n-1} \to C_{n-1}C_n$ , where each  $A, D_1, ..., D_{n-1}$  is in CNF.
- ✓ It is easy to see that  $\hat{G}$  is in CNF, and  $L(\hat{G}) = L(G)$ .

## **CNF Construction-Example**

Consider G with production rules:

$$S \rightarrow ABa \ A \rightarrow aab \ B \rightarrow Ac$$

- First of all, no  $\lambda$  or unit or useless productions.
- **Step 1**: For  $G_1$ , we add  $S \to ABB_a$   $A \to B_aB_aB_b$   $B \to AB_c$  and  $B_a \to a$   $B_b \to b$   $B_c \to c$  into  $P_1$ .

■ **Step 2**: For  $\widehat{G}$ , we add  $S \to AD_1$   $D_1 \to BB_a$   $A \to B_aD_2$   $D_2 \to B_aB_b$   $B \to AB_c$  and  $B_a \to a$   $B_b \to b$   $B_c \to c$  into  $\widehat{P}$ .

## **Scratch**

- $P: S \rightarrow ABa \ A \rightarrow aab \ B \rightarrow Ac$
- Step 1:

### **Scratch**

- $P_1: S \to ABB_a \quad A \to B_aB_aB_b \quad B \to AB_c \quad B_a \to a \quad B_b \to b \quad B_c \to c$
- Step 2:

#### **In-Class Exercise**

- Convert the following grammar to CNF:
  - $S \rightarrow PSQ$
  - $P \rightarrow aPS \mid a \mid \lambda$
  - $Q \rightarrow SbS \mid P \mid bb$

#### **HW4 Hints**

- P1. Regular Grammar to DFA/NFA: Theorem 3.3 (last lab)
- P2. Find a left-linear grammar: Example 3.13

- P3. (f).  $\{w \in \{a,b\}^* \mid n_a(w) = 3n_b(w), n_a(w), n_b(w) \ge 0\}$ : **Example 5.4.**,  $\{a^*b^* \mid n_a(w) = n_b(w)\}$ 
  - $S \rightarrow aSb \mid SS \mid \lambda$
  - How do we modify the rules?
  - Recall  $\{w \in \{a, b\}^* \mid n_a(w) \bmod 3 = 0\}$  from HW2.

#### **HW4 Hints**

- P3. (e). Consider the matching symbols on two sides of the equation and construct these matching rules. Then integrate these rules together.
  - Example: For every d, we need \_\_\_\_\_ to balance the constraint equation.
  - *S* →
  - ... ...
  - $P \rightarrow$
  - $\bullet$   $Q \rightarrow$
  - $R \rightarrow$

#### **HW4 Hints**

- P3. (g).  $\{w \in \{a, b, c\}^* \mid n_a(w) + n_b(w) \neq 3n_b(w), n_a(w), n_b(w), n_c(w) \geq 0\}$ :
  - Establish equality cases; then add either a/b or c.
  - How to add? Add before, or after, or in-between:  $TS \mid ST \mid STS$ , where T can either add a/b or c, and S holds the equality but can also have  $SS \mid STS$ .
  - T can add any number of a/b's; the other direction, any number of c's
  - T can also add say 1 c and 2 a's: two c's and six a/b's  $\rightarrow$  three c's and eight a/b's.