

Foundations of Computing

Lecture 7

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Outline

- 1 Lecture 6 Review
- 2 Proving Languages Not Regular
- 3 Using the Pumping Lemma
- 4 Using Closure Properties
- 5 Pushdown Automata

Lecture 6 Review

- Nonregular languages
- Proving The NFA pumping lemma
- Using the pumping lemma

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- Proving The NFA pumping lemma
- Using the pumping lemma

Today

- Some more examples proving languages are not regular
- Going beyond regular languages

HW2 Problem 4

Let L be a regular language, prove that the following languages are regular.

- ① $NOPREFIX(L) = \{w \in L \mid \text{no proper prefix of } w \text{ is a member of } L\}$
- ② $NOEXTEND(L) = \{w \in L \mid w \text{ is not a proper prefix of any string in } L\}$

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Example:

- $L = \{00, 11, 001, 101\}$
- $NOPREFIX(L) = \{00, 11, 101\}$
- $NOEXTEND(L) = \{11, 001, 101\}$

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The Regular Language Pumping Lemma

Pumping Lemma

If L is a regular language, then there exists an integer p (the pumping length) where any string $w \in L$ such that $|w| \geq p$ can be divided into three pieces $w = xyz$ satisfying:

- 1 For each $i \geq 0$, $xy^iz \in L$
- 2 $|y| > 0$, and
- 3 $|xy| \leq p$

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- 3 Choose $w \in L$ with $|w| \geq p$
- 4 Demonstrate that w cannot be pumped
 - For each possible division $w = xyz$ (with $|y| > 0$ and $|xy| \leq p$), find an integer i such that $xy^iz \notin L$

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- 4 Demonstrate that w cannot be pumped
 - For each possible division $w = xyz$ (with $|y| > 0$ and $|xy| \leq p$), find an integer i such that $xy^iz \notin L$
- 5 Contradiction!!!

Prior Examples

We've already seen how to prove:

- $L = \{0^n 1^n \mid n \geq 0\}$ is not regular
- $L = \{w \mid w \text{ has an equal number of 0s and 1s}\}$ is not regular

In both proofs, we picked $w = 0^p 1^p$

Easy to show that this string cannot be pumped

A More Challenging Example

Consider $L = \{0^m 1^n \mid m \neq n\}$, prove L is not regular

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That is, $xy^i z = 0^{m'} 1^{n'}$ with $m' = n'$.

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Question

What w should we choose?

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- 1 Suppose we choose $w = 0^p 1^{p+1}$, then since $|xy| \leq p$,
 $x = 0^\alpha$, $y = 0^\beta$, $z = 0^{p-(\alpha+\beta)} 1^{p+1}$

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$$m' = n', \text{ i.e. } \alpha + k\beta + p - (\alpha + \beta) = p + (k - 1)\beta = p + 1$$

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$$(k - 1)\beta = 1$$

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- 3 But, we can't control β , so this w does not work

Let's try again!!!

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We need a k s.t. $m + (k - 1)\beta = n$ for a contradiction

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Equivalently, we need $k = 1 + (n - m)/\beta$ to be an integer

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- 3 We only know $\beta \leq p$, how can we guarantee $(n - m)$ is divisible by β ?

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Hint: What number is divisible by all integers $\leq p$?

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- 3 We only know $\beta \leq p$, how can we guarantee $(n - m)$ is divisible by β ?

Hint: What number is divisible by all integers $\leq p$?

- 4 Set $n = 2(p!)$, $m = p!$, then $(n - m) = p!$ is divisible by β , so there is k s.t. $xy^k z \notin L$

Hints for Using the Pumping Lemma

To use the pumping lemma, need to do the following

- Identify what it means for $x \notin L$
- Choose w such that any valid split xyz can lead to a contradiction
- Prove that $w' = xy^kz \notin L$ for some k

Choosing w is often tricky, requires intuition and some trial and error.

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Proving Non-Regularity Using Closure Properties

Consider $L = \{w \mid w \text{ has an equal number of 0s and 1s}\}$, prove L is not regular

A simpler proof:

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- 4 Since regular languages are closed under \cap , if L is regular then L_1 must be regular

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- 2 Observe that $L_1 = L \cap 0^* 1^*$
- 3 Easy to see that $0^* 1^*$ is regular
- 4 Since regular languages are closed under \cap , if L is regular then L_1 must be regular
- 5 Since we know L_1 is nonregular, this means that L must be nonregular

Using Closure Properties of Regular Languages

We have seen a number of closure properties of REs

- ① Closure under complement: \overline{L} is regular if L is
- ② Closure under union: $L_1 \cup L_2$ is regular if L_1, L_2 are
- ③ Closure under intersection: $L_1 \cap L_2$ is regular if L_1, L_2 are
- ④ Closure under reversal: L^R is regular if L is
- ⑤ NOPREFIX, NOEXTEND
- ⑥ There are many more (e.g., set difference, cross product, ...)

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- 6 There are many more (e.g., set difference, cross product, ...)

Important

- It is often much easier to prove non-regularity using closure properties
- Try this first before you turn to pumping lemma

Exercise

Prove that the following language is nonregular:

$$L = \{0^i 1^j 2^i 3^j \mid i, j > 0\}$$

How Can We Recognize Non-Regular Languages?

Let $L = \{0^n 1^n \mid n \geq 0\}$

Question

How can we build a machine to recognize this language?

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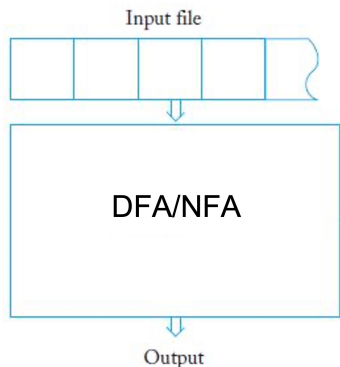
Answer

Add some form of memory

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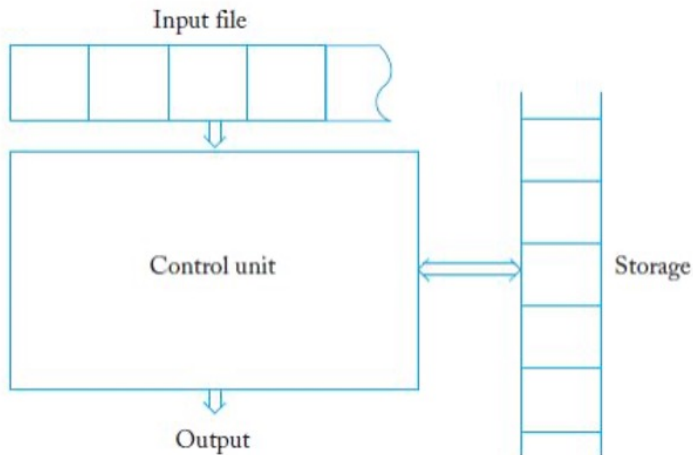
Let's Add Some Storage



Recall:

- An NFA/DFA has no external storage
- Only memory must be encoded in the finite number of states
- Can only recognize regular languages

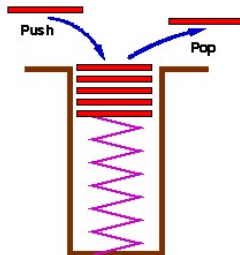
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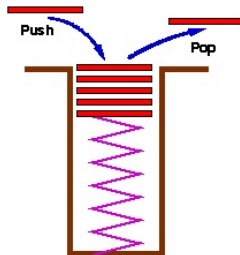
What kind of storage should we add?

A Stack



Let's add a Stack for storage

A Stack

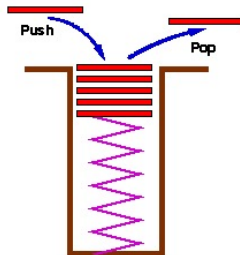


Let's add a Stack for storage

A stack has the following operations:

- push value - push a value onto the top of the stack

A Stack

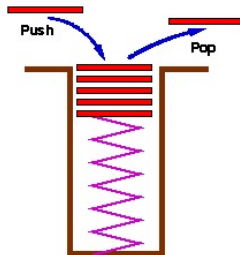


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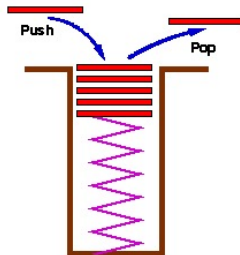


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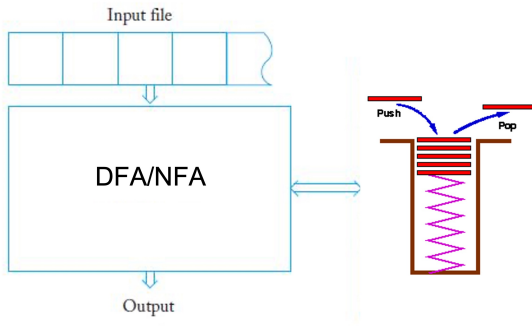
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A stack is a Last-In First-Out (LIFO) data structure, that can hold an infinite amount of information

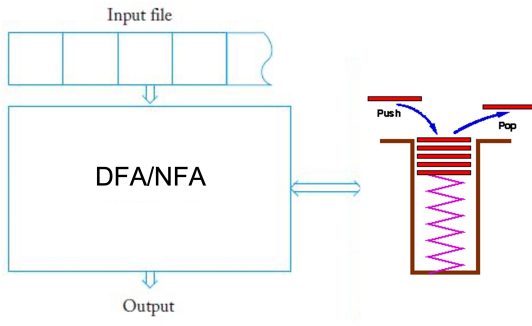
Pushdown Automata (PDA)



A PDA consists of:

- An NFA for a control unit
- A Stack for storage

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Is this any more powerful than an NFA?

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Observations:

- Since the control is an NFA, ϵ transitions are allowed
- A PDA may choose not to touch the stack in a particular step

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- 2 Optionally, pop a value from the Stack
- 3 Use the input symbol and the Stack symbol to choose a next state
- 4 Optionally, push a value onto the Stack

A PDA M accepts a string w if the NFA in the control stops in an accept state once all the input has been processed

Observations:

- Since the control is an NFA, ϵ transitions are allowed
- A PDA may choose not to touch the stack in a particular step
- Unlike the case for DFA/NFA, deterministic PDA's are not equal to non-deterministic ones. We will only study non-deterministic PDAs.

An Example PDA

A PDA for $L = \{0^n 1^n \mid n \geq 0\}$

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- 1 Read a symbol from the input

An Example PDA

A PDA for $L = \{0^n 1^n | n \geq 0\}$

Consider the following PDA “Algorithm”

- 1 Read a symbol from the input
- 2 If it is a 0 and I have not seen any 1s, then push a 0 onto the stack

An Example PDA

A PDA for $L = \{0^n 1^n | n \geq 0\}$

Consider the following PDA “Algorithm”

- 1 Read a symbol from the input
- 2 If it is a 0 and I have not seen any 1s, then push a 0 onto the stack
- 3 If it is a 1, pop a value (a 0) from the stack

An Example PDA

A PDA for $L = \{0^n 1^n | n \geq 0\}$

Consider the following PDA “Algorithm”

- 1 Read a symbol from the input
- 2 If it is a 0 and I have not seen any 1s, then push a 0 onto the stack
- 3 If it is a 1, pop a value (a 0) from the stack
- 4 Accept if and only if the stack becomes empty when we read the last character

An Example PDA

A PDA for $L = \{0^n 1^n | n \geq 0\}$

Consider the following PDA “Algorithm”

- ① Read a symbol from the input
- ② If it is a 0 and I have not seen any 1s, then push a 0 onto the stack
- ③ If it is a 1, pop a value (a 0) from the stack
- ④ Accept if and only if the stack becomes empty when we read the last character
- ⑤ Reject if any of the following happen:
 - the stack becomes empty and the input is not done or

An Example PDA

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- ④ Accept if and only if the stack becomes empty when we read the last character
- ⑤ Reject if any of the following happen:
 - the stack becomes empty and the input is not done or
 - there are still 0s left on the stack when the last input is read or

An Example PDA

A PDA for $L = \{0^n 1^n | n \geq 0\}$

Consider the following PDA “Algorithm”

- ① Read a symbol from the input
- ② If it is a 0 and I have not seen any 1s, then push a 0 onto the stack
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 - the stack becomes empty and the input is not done or
 - there are still 0s left on the stack when the last input is read or
 - there are any 0s after the first 1

An Example PDA

A PDA for $L = \{0^n 1^n | n \geq 0\}$

Consider the following PDA “Algorithm”

- ① Read a symbol from the input
- ② If it is a 0 and I have not seen any 1s, then push a 0 onto the stack
- ③ If it is a 1, pop a value (a 0) from the stack
- ④ Accept if and only if the stack becomes empty when we read the last character
- ⑤ Reject if any of the following happen:
 - the stack becomes empty and the input is not done or
 - there are still 0s left on the stack when the last input is read or
 - there are any 0s after the first 1