

Cryptography

Lecture 16

Arkady Yerukhimovich

October 23, 2024

- 1 Lecture 15 Review
- 2 AES Review
- 3 Feistel Networks and DES (Chapters 6.2.2-6.2.4)
- 4 Building Collision-Resistant Hash Functions (Chapter 6.3.1)

Lecture 15 Review

- Review of exam and research project
- Blockciphers
- Confusion-Diffusion paradigm and the avalanche effect
- Substitution-Permutation Paradigm
- AES

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- Now, standardized and very widely used
- Hardware support (e.g., AES-NI) makes this very fast: 10^8 per second
- This is the right block-cipher to use for most applications

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State: 4×4 array of Bytes

$$\begin{pmatrix} B_{11} & B_{12} & B_{13} & B_{14} \\ B_{21} & B_{22} & B_{23} & B_{24} \\ B_{31} & B_{32} & B_{33} & B_{34} \\ B_{41} & B_{42} & B_{43} & B_{44} \end{pmatrix}$$

- ① Add Round Key: View $k_i = k_{11} || k_{12} || \dots || k_{44}$ with $|k_{ij}| = 1$ Byte

$$\begin{pmatrix} B_{11} \oplus k_{11} & B_{12} \oplus k_{12} & B_{13} \oplus k_{13} & B_{14} \oplus k_{14} \\ B_{21} \oplus k_{21} & B_{22} \oplus k_{22} & B_{23} \oplus k_{23} & B_{24} \oplus k_{24} \\ B_{31} \oplus k_{31} & B_{32} \oplus k_{32} & B_{33} \oplus k_{33} & B_{34} \oplus k_{34} \\ B_{41} \oplus k_{41} & B_{42} \oplus k_{42} & B_{43} \oplus k_{43} & B_{44} \oplus k_{44} \end{pmatrix}$$

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- ② SubBytes: Uses a single 8-bit S-box

$$\begin{pmatrix} S(B_{11}) & S(B_{12}) & S(B_{13}) & S(B_{14}) \\ S(B_{21}) & S(B_{22}) & S(B_{23}) & S(B_{24}) \\ S(B_{31}) & S(B_{32}) & S(B_{33}) & S(B_{34}) \\ S(B_{41}) & S(B_{42}) & S(B_{43}) & S(B_{44}) \end{pmatrix}$$

- ③ Shift Rows: Shift each row to the left by varying amounts

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- Even this very structured permutation seems enough

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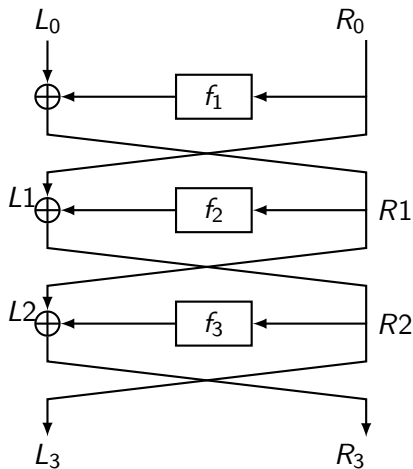
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The Challenge

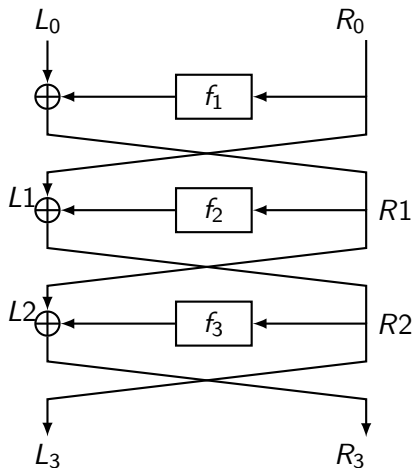
How do we use such f_i to build an invertible function?

Feistel Networks – Making f Invertible



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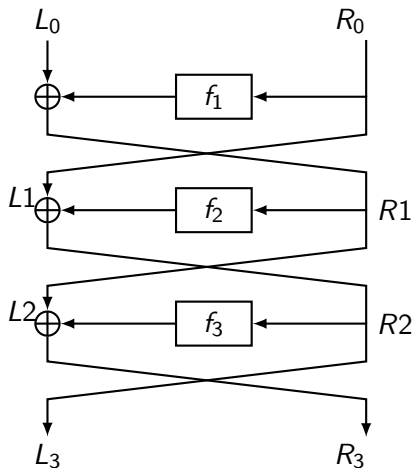
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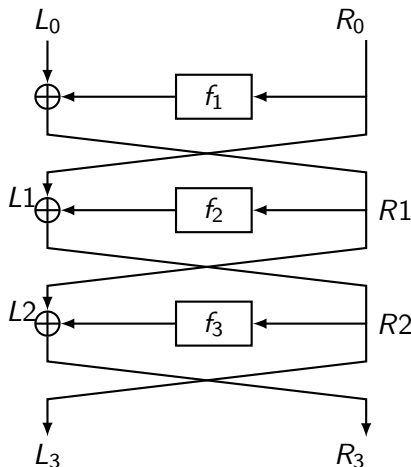
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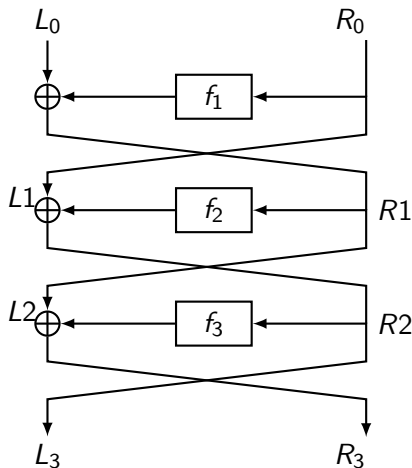
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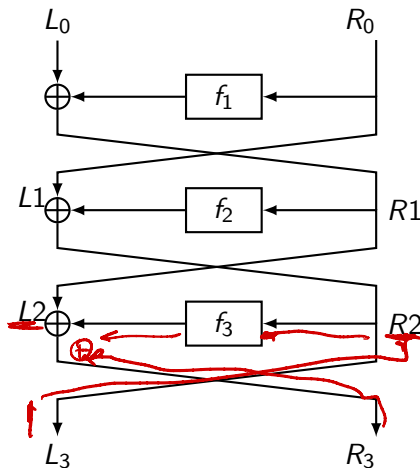
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Inverting round i :

$$R_2 = L_3$$



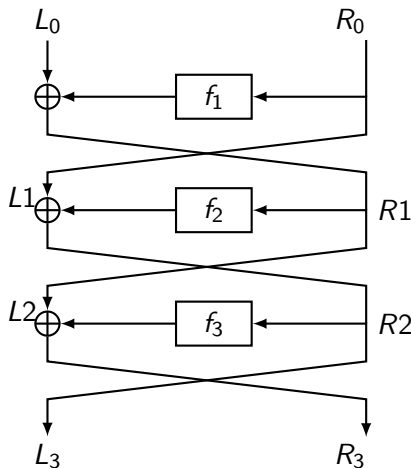
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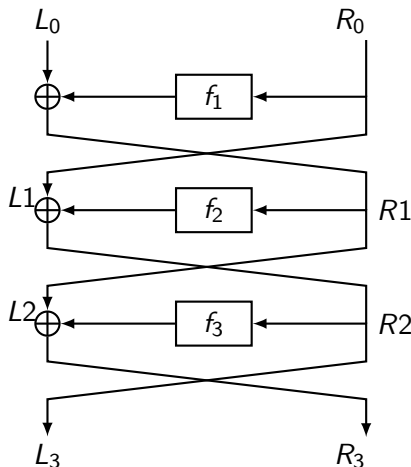
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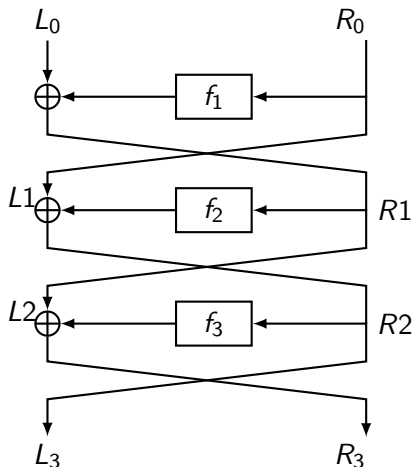
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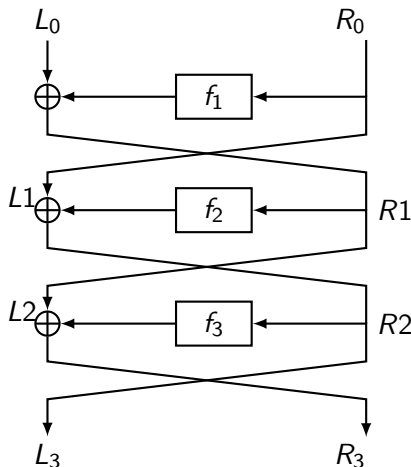
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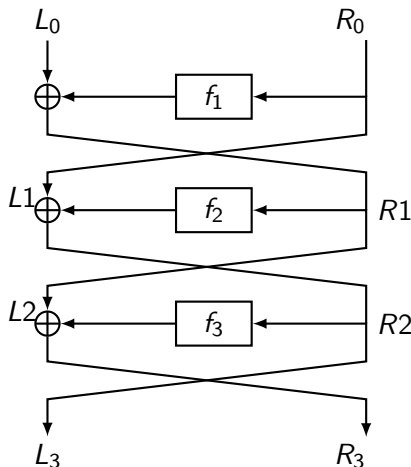
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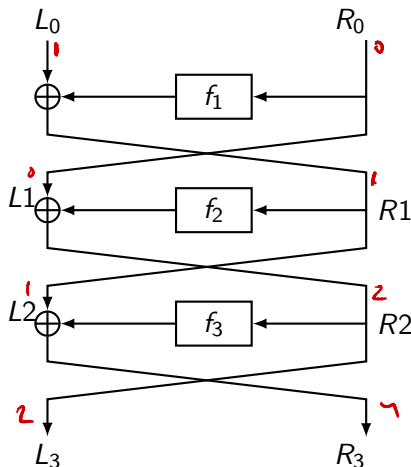
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- Usually f_i derived from global public f and round key k_i



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- We will talk about how to extend the key later

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- Which bits chosen in each round is public

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Mixing Permutation:

- Output from any S-Box, affects input to 6 S-Boxes in next round

DES Avalanche Effect

	(L_0, R_0)	\rightarrow	(L_1, R_1)	\rightarrow	(L_2, R_2)	\rightarrow	(L_3, R_3)	\dots
	(L'_0, R'_0)		(L'_1, R'_1)		(L'_2, R'_2)		(L'_3, R'_3)	
# Bits different	1, 0		0, 1		1, 2		2, 4	

- After 7 rounds all 32 bits in R affected
- After 8 rounds all 32 bits in L affected

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Question

How can we increase the key length of a block cipher?

$$\text{DES}_k(m)$$

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- 1 For each $k_1 \in \{0, 1\}^n$, compute $z = F_{k_1}(x)$, store (z, k_1) in table L
- 2 For each $k_2 \in \{0, 1\}^n$, compute $z = F_{k_2}^{-1}(y)$, store (z, k_2) in table L'

$$(x, y)_g = F_{k_2} (F_{k_1}(x))$$

k_1	$F_{k_1}(x)$
\vdots	\vdots

$F_{k_1}(x)$

k_2	$F_{k_2}^{-1}(y)$
\vdots	\vdots

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- This attack takes $O(2^n)$ time, so we are no better off than we were with just single encryption.

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- 1 Lecture 15 Review
- 2 AES Review
- 3 Feistel Networks and DES (Chapters 6.2.2-6.2.4)
- 4 Building Collision-Resistant Hash Functions (Chapter 6.3.1)**

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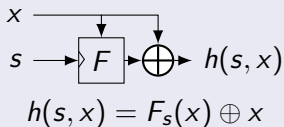
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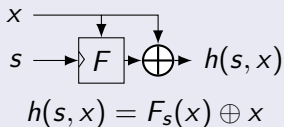
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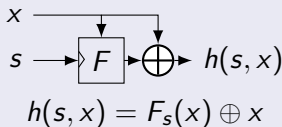


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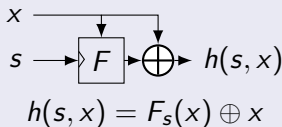
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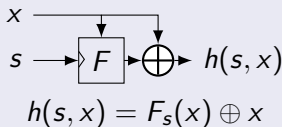
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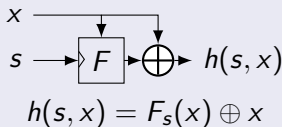
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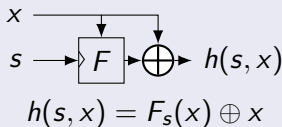
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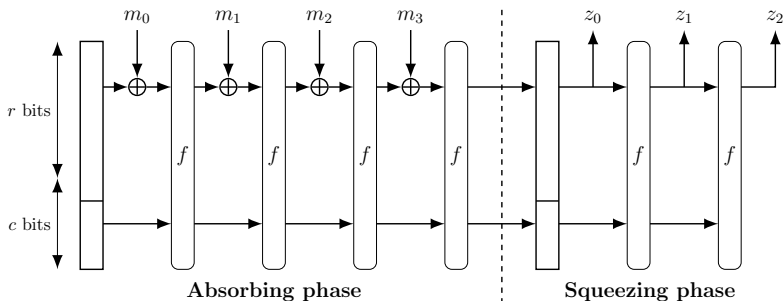
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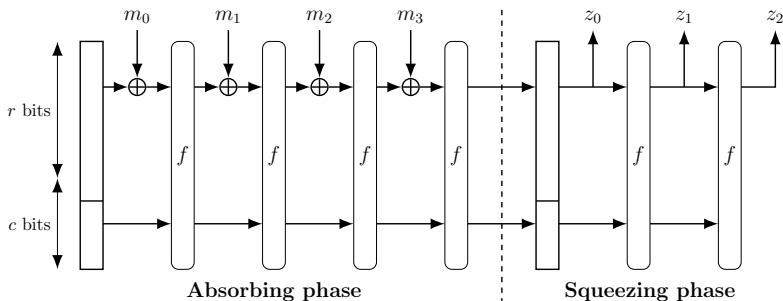
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Sponge Function (Keccak/SHA-3)

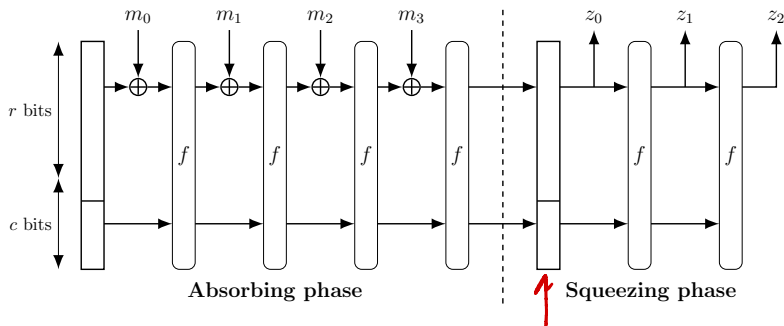


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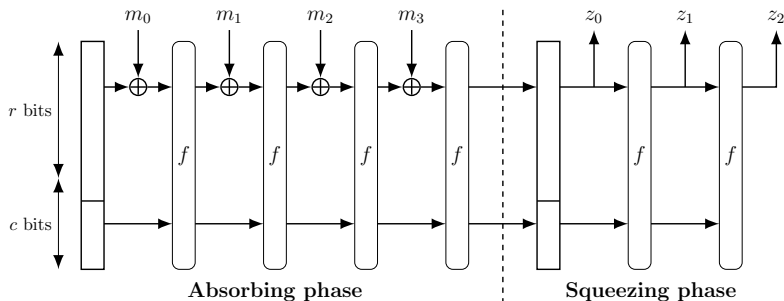
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- Looks like a random function if f is random permutation