

CS 3313

Foundations of Computing:

CYK Parsing Algorithm

<http://gw-cs3313.github.io>

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Simplification and Parsing

- 1. Simplification rules: transform a grammar such that:
 - Resulting grammar generates the same language
 - and has “more efficient” production rules in a specific format
- 2. Normal Forms: express all CFGs using a standard “format” for how the production rules are specified
 - Definition of CFGs places no restrictions on RHS of production
 - It is convenient (for parsing algorithms) to restrict to a standard form
 - Chomsky Normal Form (CNF) or Greiback Normal Form (GNF)
- 3. Parsing Algorithm: Design a parsing algorithm that takes a grammar in a standard form (CNF) to check if string w is generated by grammar G .

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Procedure to transform any CFG to Chomsky Normal Form

- A CFG is said to be in *Chomsky Normal Form* if every production is of one of these two forms:
 1. $A \rightarrow BC$ (right hand side is two variables).
 2. $A \rightarrow a$ (right hand side is a single terminal).
- Theorem: If L is a CFL, then $L - \{\lambda\}$ has a CFG in CNF.
 - *Note: Theorem 2.4 implies every string on RHS of production is either a single terminal or has length ≥ 2 .*
 - *This is our starting point when converting to CNF form*
- Question: property of parse trees for CNF grammars ?

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CNF

- G_1 with production rules:
 - $S \rightarrow AS \mid a$
 - $A \rightarrow SA \mid b$
- Is G_1 in CNF?

- G_2 with production rules:
 - $P: S \rightarrow ABa \quad A \rightarrow aab \quad B \rightarrow Ac$
- Is G_2 in CNF?

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Testing for Membership – a Parsing Algorithm

- Simple algorithm: Convert CFG to a Greibach Normal Form (all productions are of the form $A \rightarrow a\alpha$)
 - For string w of length n , we have n derivation steps.
 - At each step, explore all productions.
 - Time: $O(|P|^n)$ – this is exponential (in length of input string w)
- Example: $S \rightarrow aSB \mid bSA \mid aB$ $A \rightarrow a$ $B \rightarrow b$
- $w = \text{baba}$

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Testing Membership (Parsing)

- Determine if w is in $L(G)$.
- Can we do better than the simple method with GNF with $O(|P|^n)$ for string of length n ?
- Assume G is in CNF.
 - Or convert the given grammar to CNF.
 - $w = \lambda$ is a special case, solved by testing if the start symbol is nullable.
- Cocke Younger Kashimi Algorithm (CYK) is a good example of dynamic programming and runs in time $O(n^3)$, where $n = |w|$.

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CYK Algorithm notations

- **Important:** these notations are a bit different from notations in the book, but the end algorithm works in the same manner
- Input string w has length n – i.e, consists of n terminal symbols:

$$w = a_1 a_2 \dots a_n \text{ where each } a_i \in T$$
 - Ex: $w = abcaab$ $a_1=a$ $a_2=b$ $a_3=c, \dots$
- Define a substring x_{ij} (*of* w) as the substring starting at position i and having length j
 - $x_{13} = abc$ $x_{22} = bc$ $x_{33} = caa$
- For a substring x_{ij} , define V_{ij} to be set of variables that derive x_{ij}
 - $V_{ij} = \{ A \mid A \Rightarrow^* x_{ij} \}$
 - Ex: $V_{33} = \{ A \mid A \Rightarrow^* x_{33} = caa \}$

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Setting up our solution/algorithm: Notations

- Input string $w = abcaab$
- Define a substring x_{ij} (*of* w) as the substring starting at position i and having length j
 - Ex: $x_{13} = abc$ $x_{22} = bc$
 $x_{33} = caa$ $x_{15} = abcaa$ $w = x_{16} = abcaab$
- For a substring x_{ij} , define V_{ij} to be set of variables that derive x_{ij}
 - $V_{ij} = \{ A \mid A \Rightarrow^* x_{ij} \}$

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Algorithm

- Claim is that we can construct V_{ij} iteratively
- Basis: $V_{i1} = \{ A \mid A \rightarrow x_{i1} \text{ is a production} \}$
- Ind. $A \Rightarrow^* x_{ij}$ iff $A \rightarrow BC$ and for some k , $1 \leq k \leq j$,
 $B \Rightarrow^* x_{ik}$ and $C \Rightarrow^* x_{i+k, j-k}$
- Since $k, j-k$ are $< j$ the IH holds.
- w is in $L(G)$ iff $S \in V_{1n}$ (since $w = x_{1n}$)

$V_{ij} = \{ A \mid A \rightarrow BC, \text{ and}$
 $\text{for some } k, B \text{ is in } V_{ik} \text{ and } C \text{ is in } V_{i+k, j-k} \}$

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CYK Algorithm

Input: CFG $G=(V,T,P,S)$ in CNF, Input string w of length n

1. for $i=1$ to n

$$V_{i1} = \{ A \mid A \rightarrow a \text{ is in } P \text{ and } x_{i1} = a \}$$
2. for $j=2$ to n
 for $i=1$ to $n-j+1$ {

$$V_{ij} = \emptyset$$
 for $k=1$ to $j-1$ {

$$V_{ij} = V_{ij} \cup \{ A \mid A \rightarrow BC \text{ is a production in } P,$$

$$B \text{ is in } V_{ik}$$

$$C \text{ is in } V_{i+k, j-1} \}$$
 }
 }
3. w is in $L(G)$ if S is in V_{1n}

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Time Complexity

- Step 1: takes $O(n)$ to examine each of the n symbols
 - Assume P is a constant.
- Step 2: $O(n^3)$
 - Outer j loop iterates $O(n)$
 - The i loop iterates $O(n)$
 - For each of the n^2 iterations, the k loop iterates $O(n)$
- Dynamic programming formulation
 - Construct solution for size n in terms of sizes $n-1$
 - Principle of optimality needs to hold

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Example: Application of CYK Algorithm

- $S \rightarrow AB \mid BC \quad A \rightarrow BA \mid a \quad B \rightarrow CC \mid b \quad C \rightarrow AB \mid a$
- $w = baaba$ (length 5), so i, j iterate from 1 to 5.
- Some sample V_{ij}
- To compute V_{31} , $x_{31} = a$. $V_{31} = \{ X \mid X \rightarrow a \text{ is in } P \}$
 - $V_{31} = \{ A, C \}$
- To compute V_{12} : $X \rightarrow YZ$ in P and
 - check if $Y \in V_{11}$ and $Z \in V_{21}$
- To compute V_{23} : $X \rightarrow YZ$ in P and
 - Check for Y in V_{21} and Z in V_{32}
 - Check for Y in V_{22} and Z in V_{41}

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Example: Application of CYK Algorithm

- $S \rightarrow AB \mid BC \quad A \rightarrow BA \mid a \quad B \rightarrow CC \mid b \quad C \rightarrow AB \mid a$
- $w = baaba$ (length 5), so i, j iterate from 1 to 5.
- $1 \leq k \leq j-i$

Visualize computation
as a 2-D n by n array

		i				
		1	2	3	4	5
j	1	V_{11}	V_{11}	V_{11}	V_{11}	V_{51}
	2	V_{12}	V_{22}	V_{32}	V_{42}	
	3	V_{13}	V_{23}	V_{33}		
	4	V_{14}	V_{24}			
	5	V_{15}				

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Example: Application of CYK Algorithm

- $S \rightarrow AB \mid BC \quad A \rightarrow BA \mid a \quad B \rightarrow CC \mid b \quad C \rightarrow AB \mid a$
- $w = baaba$ (length 5), so i, j iterate from 1 to 5.

Visualize computation
as a 2-D n by n array

		i				
		1	2	3	4	5
j	1					
	2	$i=1 \ j=2$				
	3					
	4					
	5	$i=1 \ j=5$				

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Example: Application of CYK Algorithm

- $S \rightarrow AB \mid BC \quad A \rightarrow BA \mid a \quad B \rightarrow CC \mid b \quad C \rightarrow AB \mid a$
- $w = baaba$ (length 5), so i, j iterate from 1 to 5
- $V_{12} = \{ X \mid X \rightarrow YZ, Y \text{ in } V_{11} = (B) \text{ and } Z \text{ in } V_{21} = (A, C) \}$

Visualize computation
as a 2-D n by n array

		1	2	3	4	5	
		$x_{11}=b$	$x_{21}=a$	$x_{31}=a$	$x_{41}=b$	$x_{51}=a$	
	1	$V_{11} = \{B\}$	$V_{21} = \{A, C\}$	$V_{31} = \{A, C\}$	$V_{41} = \{B\}$	$V_{51} = \{A, C\}$	
	2	$V_{12} = \{S, A\}$					
	3						
	4						
j	5	V_{15}					$V_{51} = \{B\}$

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Example: CYK Algorithm

- $S \rightarrow AB \mid BC \quad A \rightarrow BA \mid a \quad B \rightarrow CC \mid b \quad C \rightarrow AB \mid a$
- $V_{24} = \{ X \mid X \rightarrow YZ, Y \text{ in } V_{21} \text{ and } Z \text{ in } V_{33} \} \cup \{ X \mid X \rightarrow YZ, Y \text{ in } V_{22} \text{ and } Z \text{ in } V_{42} \}$
 $\cup \{ X \mid X \rightarrow YZ, Y \text{ in } V_{23} \text{ and } Z \text{ in } V_{51} \}$

		1	2	3	4	5	
		$x_{11}=b$	$x_{21}=a$	$x_{31}=a$	$x_{41}=b$	$x_{51}=a$	
	1	B	A,C	A,C	B	A,C	
	2	S,A	B	S,C	S,A		
	3	\emptyset	B	B			
	4	\emptyset					
j	5	V_{15}					

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Application of CYK Algorithm

- $S \rightarrow AB \mid BC$ $A \rightarrow BA \mid a$ $B \rightarrow CC \mid b$ $C \rightarrow AB \mid a$
- $w_1 = baaba$
- $w_2 = aab ?$

B	A, C	A, C	B	A, C
S, A	B	S, C	A, S	
\emptyset	B	B		
\emptyset	B			
S, A, C				

S is in V_{15} therefore w is in $L(G)$

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Application of CYK Algorithm

- $S \rightarrow AB \mid BC$ $A \rightarrow BA \mid a$ $B \rightarrow CC \mid b$ $C \rightarrow AB \mid a$
- *Parse tree for $w_1 = baaba$*

B	A, C	A, C	B	A, C
S, A	B	S, C	A, S	
\emptyset	B	B		
\emptyset	B			
S, A, C				

S is in V_{15} therefore w is in $L(G)$

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