# **CS 3313 Foundations of Computing:**

# Properties of Context Free Languages

http://gw-cs3313-2021.github.io

#### **Properties of Context Free Languages**

- What are the properties of CFLs? Why is this interesting?
  - What types of languages are CFL?
    - Can all properties/semantics of a programming language be captured by a CFL ?
    - Can natural languages be described by CFGs ?
      - Can we determine ambiguity and remove ambiguity?
      - Can we parse natural languages using a CFG for the syntax ?
  - If we combine CFLs using set operations, is the resulting language CFL?
- How do we prove if a language is not context free?
  - Pumping lemma for CFLs !!

## Why bother with Properties/limits of CFLs

- Exercise in abstraction:
- Scenario: In a program, we have function declaration and then a function call.
  - The actual and formal parameters need to match
  - Ex: int foo(int x, char y).... and main has: z= foo(a,b)
    - a must be an int, b must be a char
- Question: Can this property be described/specified by a context free grammar?
- Abstraction: the property can be captured by {a<sup>n</sup>b<sup>m</sup>c<sup>n</sup>d<sup>m</sup>}
  - a<sup>n</sup>,b<sup>m</sup> are formal parameters n of type a (int), m of type b (char)

#### **Pumping Lemma: Intuition**

- Informally: DFAs don't have external memory, so languages that require "storing" counts, strings, etc. are likely to not be regular
  - Ex: {equal number of a's and b's}, { ww<sup>R</sup>},....
- Recall the pumping lemma for regular languages.
- It told us that if there was a string long enough to cause a cycle in the DFA transition graph, then we could "pump" the cycle and discover an infinite sequence of strings that had to be in the language.
  - Apply it using the 2-person game:
    - You pick the string after adversary picks n (i.e., you cannot specify a value for n)

## Intuition – (2)

- For CFL's the situation is a little more complicated.
- PDAs have external memory a stack
  - But stack is limited in its capabilities
    - One "counter"
    - If you store something in the stack then when you check storage (i.e., pop the stack) the reverse pattern is popped.
  - Informal limits:
    - Languages that require multiple counters { a<sup>n</sup>b<sup>n</sup>c<sup>n</sup>}
    - Languages that require exact patterns {ww}
  - If you push a pattern into the stack in the "first part" of the string, then that pattern repeats in "second part"
- We can always find two pieces of any sufficiently long string to "pump" in tandem.
  - That is: if we repeat each of the two pieces the same number of times, we get another string in the language.

#### **Properties of Parse Trees**

- Lemma 1: Let G in Chomsky Normal Form (CNF), then for any parse tree with yield w (string w generated by grammar) if n is the length of the longest path in the tree then  $|w| \le 2^{n-1}$ .
- Proof: What type of tree is a parse tree for a CNF grammar? –
  binary tree
- Recall CS1311 !!!
- Or prove by induction on length of the path
  - Basis: n=1 derivation must be  $S \rightarrow a$
  - Ind.Step: Since G is in CNF,  $S \rightarrow AB$  and  $A=>^* w_2$  and  $B=>^* w_2$ 
    - − A derives substring  $w_1$  with path  $\leq$  n-1
    - B derives substring  $w_2$  with path ≤ n-1
    - From IH:  $|w_1| \le 2^{n-2}$  and  $|w_2| \le 2^{n-2}$
    - $-|w| = |w_1| + |w_2| \le 2^{n-1}$

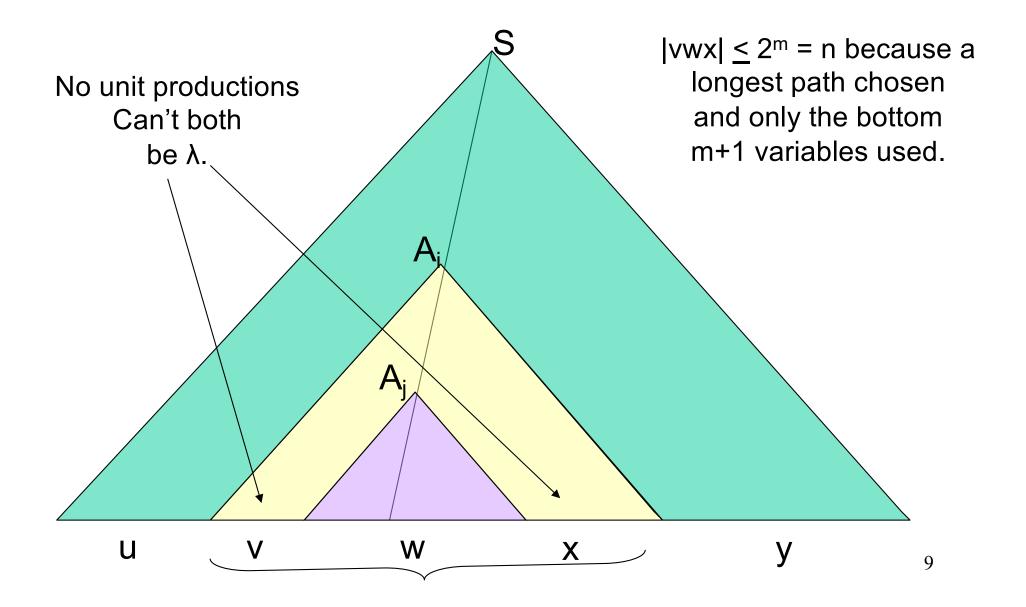
# Properties of parse trees for arbitrarily long strings

- From previous theorems, if L is a CFL then there exists CNF G=(V,T,P,S) such that L=L(G)
  - L is generated by a CNF grammar G
  - |V| = m finite set of variables m variables
- We are implicitly discussing infinite languages
  - If a language is finite then it is a regular language
    - Implies regular grammar (subset of CFLs)
- Suppose we have  $z \in L(G)$  and  $|z| \ge n = 2^m$
- What can we say about parse tree for z?
  - From lemma 1, parse tree for z must have a path of length at least m+1
    - Yield of the tree is  $\leq 2^m$

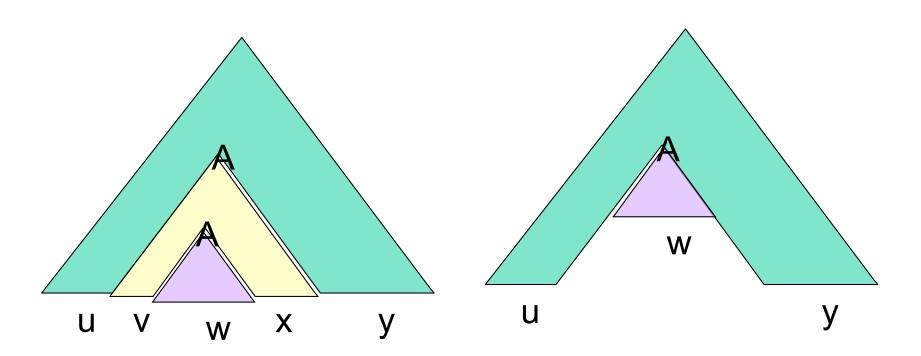
#### Parse tree properties

- If path has length k ≥ m+1, then it has k+1 vertices/nodes in the path
  - Last vertex is labelled with a terminal
- Therefore path has k internal nodes labelled with variables of the grammar
  - These are  $A_1$ ,  $A_2$ ... $A_i$ ,... $A_j$ ... $A_k$
  - A<sub>1</sub> is the start symbol S
- We have m distinct variables => from pigeon hole principle,
  at least two of the vertices A<sub>i</sub> and A<sub>j</sub> are the same variable
  - In fact, from the leaf, these two occur within path of length m+1
- So what does this tell us about the parse tree for z?

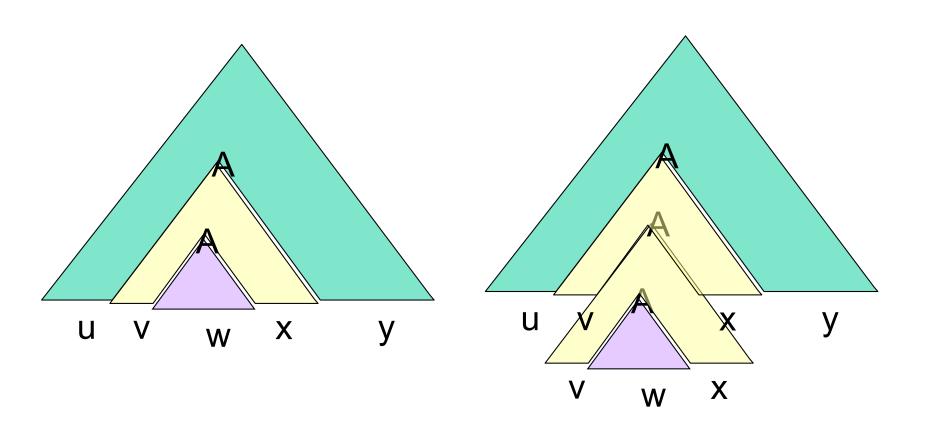
#### Parse Tree in the Pumping-Lemma Proof



# **Pump Zero Times**

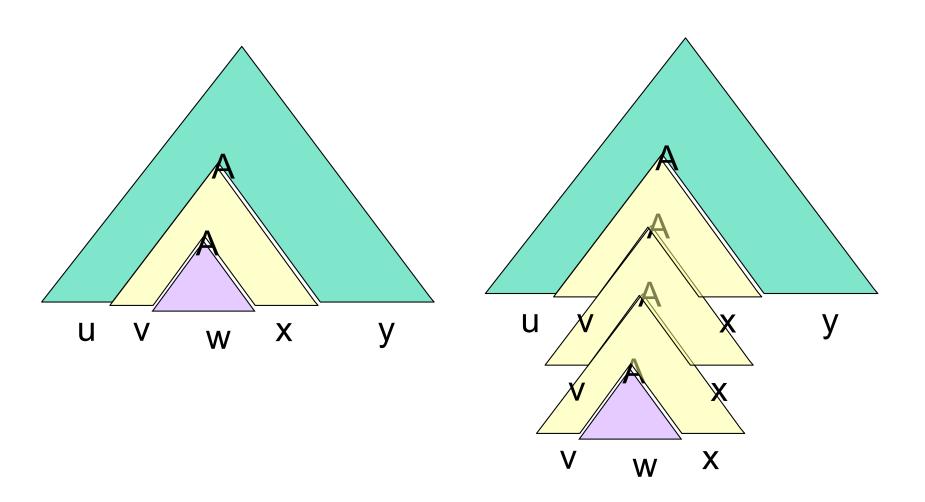


# **Pump Twice**



# **Pump Thrice**

# Etc., Etc.



### Statement of the CFL Pumping Lemma

For every context-free language L

There is an integer n, such that

For every string z in L of length  $\geq$  n

There exists z = uvwxy such that:

- 1.  $|vwx| \leq n$ .
- 2. |vx| > 0.
- 3. For all  $i \ge 0$ ,  $uv^i wx^i y$  is in L.

# How do use the pumping lemma: recall 2 person adversarial game

For all context free languages L, there exists n...for all z in

....there exists uvwxy.....

 Logical statements/assertions that have several alternations of for all and there exists quantifiers can be thought of as a game between two players

 Application of the pumping lemma can be seen as a two player game (of 5 steps)

#### **Pumping Lemma as Adversarial Game**

- 1. Player 1 (we) picks language we want to show is not a CFL
- 2. Player 2 "adversary" gets to pick *n* 
  - We do not know the value of *n*, and must plan for all values of *n*
- 3. We get to pick z, and may use n as a parameter
  - Can express *z* using the parameter *n*
- 4. Adversary gets to break z into uvwxy subject only to the constraints that  $|vwx| \le n$  and  $|vx| \ge 1$ .
- 5. We "win" the game, if we can, by picking i and showing  $uv^iwx^iy$  is not in L
  - We have to show this for all cases of how adversary breaks z into uvwxy

# Example: $L = \{a^ib^ic^i\}$

- Informally: CFL (PDA) can count & match two groups of symbols but not three (since we have one counter)
- Apply pumping lemma to prove L is not CFL
- Assume L is CFL
- Let n be the constant of the lemma.
- Pick  $z = a^n b^n c^n$
- Big difference from pumping lemma for regular languages
  - For regular languages, the pumping lemma allowed us to focus on the first n symbols/locations in the string
  - In CFL, the lemma only states  $|vwx| \le n$
  - This suggests we have to consider different cases where vwx can occur!
  - Prove contradiction in every case!
    - No matter how adversary breaks up vwx, we prove a contradiction

# Example: Cases for vwx for $L = \{a^ib^ic^i\}$

1. vwx is entirely within  $a^n$ 

2. vwx is entirely within b<sup>n</sup>

3. vwx is entirely within  $c^n$ 

4. vwx has two symbols (a and b, or b and c)

# Exercise: $L_2 = \{ a^i b^j c^i d^j \} a's = c's \text{ and } b's = d's \}$

- Intuition:  $L_2$  is likely not CFL. If we push a's and b's on the stack (to remember how many), then we pop b's before a's
- 1. Assume  $L_2$  is CFL you pick
- 2. Let *n* be the constrant adversary picks
- 3. Consider  $z=a^nb^nc^nd^n \in L_2$  you pick
- 4. z = uvwxy,  $|vwx| \le n$ , and  $|vx| \ge 1$  adversary picks
- 5. For every  $i \ge 0$ ,  $uv^i wx^i y \in L_2$  you pick I
- Question: (a) Find all cases for vwx and then (b) show contradiction for each case

### "weakness" of the Pumping Lemma

- It allows vwx to be anywhere in the string
  - In contrast to pumping lemma for regular languages
- Looking at the proof, we can see the opportunity to limit the 'areas' to pump.....leads to a stronger pumping lemma:

**Ogden's lemma**: For every context-free language L, there is an integer n (which may in fact be the same as for the pumping lemma), such that if z is any string in L and we mark any n or more positions of z as "distinguished", then z = uvwxy such that:

- 1. vwx has at most n distinguished positions
- 2. vx has at least one distinguished position
- 3. For all  $i \ge 0$ ,  $uv^i wx^i y$  is in L.

Pumping lemma essentially marks all positions as distinguished!