# **CS 3313 Foundations of Computing:**

# **CFG Normal Formsand a Parsing Algorithm**

http://gw-cs3313-2021.github.io

## **Simplification and Parsing**

- 1. Simplification rules: transform a grammar such that:
  - Resulting grammar generates the same language
  - and has "more efficient" production rules in a specific format
- 2. Normal Forms: express all CFGs using a standard "format" for how the production rules are specified
  - Definition of CFGs places no restrictions on RHS of production
  - It is convenient (for parsing algorithms) to restrict to a standard form
    - Chomsky Normal Form (CNF) or Greiback Normal Form (GNF)
- 3. Parsing Algorithm: Design a parsing algorithm that takes a grammar in a standard form (CNF) to check if string w is generated by grammar G.

## **CFG Simplification (Cleanup) Algorithms**

- 1. Remove productions
- Remove Unit Productions
- 3. Remove Useless Symbols and Production
  - 1. Remove variables that do not derive terminal strings
  - 2. Remove variables that are not reachable from S
- After the simplification process, a CFG has productions where right hand side has length more than two or is a single terminal symbol

#### **Normal Forms for Context Free Grammars**

 Any context free grammar can be converted to an equivalent grammar in a "normal form"

■ Chomsky Normal Form (CNF): All productions are of the form  $A \rightarrow a$  or  $A \rightarrow BC$  where a is a terminal and A,B,C are variables

■ Greibach Normal Form (GNF): All productions are of the form  $A \rightarrow a\alpha$  where a is a terminal and  $\alpha$  is a string of variables (possibly empty)

#### **Conversion to CNF**

- Theorem 6.6: Any CFG G = (V, T, S, P) with  $\lambda \notin L(G)$  has an equivalent grammar  $\widehat{G} = (\widehat{V}, \widehat{T}, S, \widehat{P})$  in CNF.
- Step 1: Constructing  $G_1 = (V_1, T, S, P_1)$  from G by considering all productions P in the form
  - $A \rightarrow x_1 x_2 \dots x_n$  where each  $x_i$  is either in V or T.
  - Add variable  $V_a$  and production  $V_a \rightarrow a$  for each terminal a
  - If  $x_i$  is a terminal a, replace with  $V_a$
- **Step 2:** For rules with  $A \to C_1 \dots C_n$ , n > 2, we introduce new variables  $D_1, D_2, \dots$  and put into  $\widehat{P}$  the productions
  - $\circ A \rightarrow C_1D_1$
  - $\circ\ D_1\to C_2D_2\ ...\ ...$
  - O  $D_{n-1} \to C_{n-1}C_n$ , where each  $A, D_1, ..., D_{n-1}$  is in CNF.

## Testing for Membership – a Parsing Algorithm

- Simple algorithm: Convert CFG to a Greibach Normal Form (all productions are of the form A →aα)
  - For string *w* of length *n*, we have *n* derivation steps.
  - At each step, explore all productions.
  - Time:  $O(|P|^n)$  this is exponential (in length of input string w)
- Can we do better ?.....Yes
  - Start with conversion to CNF

#### **Testing Membership**

- Want to know if string w is in L(G).
- Assume G is in CNF.
  - Or convert the given grammar to CNF.
  - $w = \varepsilon$  is a special case, solved by testing if the start symbol is nullable.
- Cocke Younger Kashimi Algorithm (CYK) is a good example of dynamic programming and runs in time O(n³), where n = |w|.

## **Observations (derivations in CNF grammar)**

- CNF Grammar: suppose S derives string w
- Parse tree:

■ Generalize to variable A derives a string w = w<sub>1</sub>w<sub>2</sub>

## Setting up our solution/algorithm: Notations

- Important: these notations are a bit different from notations in the book, but the end algorithm works in the same manner
- Input string w has length n i.e, consists of n terminal symbols:  $w = a_1 a_2 ... a_n$  where each  $a_i \in T$ 
  - Ex: w = abcaab  $a_1 = a a_2 = b a_3 = c,...$
- Define a substring x<sub>ij</sub> (of w) as the the substring starting at position i and having length j
  - Ex:  $x_{13} = abc$   $x_{22} = bc$   $x_{33} = caa$   $x_{15} = abcaa$   $w = x_{16} = abcaab$
- For a substring  $x_{ij}$ , define  $V_{ij}$  to be set of variables that derive  $x_{ij}$ 
  - $V_{ij} = \{ A \mid A =>^* x_{ij} \} \text{ note } 1 \le i \le n-j$

#### **Algorithm**

- Claim is that we can construct V<sub>ii</sub> interatively
- Basis:  $V_{i1} = \{ A \mid A \rightarrow x_{i1} \text{ is a production } \}$
- Ind. A =>\* x<sub>ij</sub> iff A BC and for some k, 1<= k <= j,</p>
  B =>\* x<sub>ik</sub> and C =>\* x<sub>i+k, i-k</sub>
- Since k, j-k are <j the IH holds.</p>
- w is in L(G) iff S  $V_{1n}$  (since  $w = x_{1n}$ )

$$V_{ij} = \{A \mid A \rightarrow BC, \text{ and } for some k, B is in  $V_{ik} \text{ and } C \text{ is in } V_{i+k,j-k} \}$$$

#### **CYK Algorithm**

Input: CFG G=(V,T,P,S) in CNF, Input string w of length n

- 1. for i=1 to n  $V_{i1} = \{A \mid A \rightarrow a \text{ is in P and } x_{i1} = a\}$
- 2. for j=2 to n
  - For i=1 to n-j+1 {  $V_{ij} = \emptyset$  for k =1 to j-1 {  $V_{ij} = V_{ij} \cup \{A \mid A \rightarrow BC \text{ is a production in P,}$  B is in  $V_{ik}$  C is in  $V_{i+k,j-k}$  } }
- 3. w is in L(G) if S is in  $V_{1n}$

#### **Time Complexity**

- Step 1: takes O(n) to examine each of the n symbols
  - Assume P is a constant.
- Step 2: O(n<sup>3</sup>)
  - Outer j loop iterates O(n)
  - The i loop iterates O(n)
  - For each of the n<sup>2</sup> iterations, the k loop iterates O(n)
- Dynamic programming formulation
  - Construct solution for size n in terms of sizes n-1
    - Principle of optimality needs to hold

## **Example: Application of CYK Algorithm**

- $S \rightarrow AB \mid BC$   $A \rightarrow BA \mid a$   $B \rightarrow CC \mid b$   $C \rightarrow AB \mid a$
- w = baaba (length 5), so i,j iterate from 1 to 5.

- Some sample V<sub>ii</sub>
- To compute  $V_{31}$ ,  $x_{31}$ = a.  $V_{31}$ ={ X | X  $\rightarrow$  a is in P}
  - $V_{31} = \{ A, C \}$
- To compute  $V_{12}$ :  $X \rightarrow YZ$  in P and
  - check if Yε V<sub>11</sub> and Zε V<sub>21</sub>
- To compute  $V_{23}: X \rightarrow YZ$  in P and
  - Check for Y in V<sub>21</sub> and Z in V<sub>32</sub>
  - Check for Y in V<sub>22</sub> and Z in V<sub>41</sub>

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- w = baaba (length 5), so i,j iterate from 1 to 5.

i=1 j=2

В	A,C	A,C	В	A,C
S,A	В	S, C	A,S	

# **Example: Application of CYK Algorithm**

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- w = baaba (length 5), so i,j iterate from 1 to 5.

_	В	A, C	A, C	В	A, C
Ĵ	S, A	В	S, C	A, S	
	{}	В	В		
	{}	C, A, S			
	S, A, C				

S is in  $V_{15}$  therefore w is in L(G)

#### **Summary**

- CFGs can be simplified and converted to CNF form
- CYK Algorithm provides a polynomial time O(n³) "parsing" algorithm
  - This is still time consuming if input is a large program
- Luckily syntax of most programming languages form a subset of CFGs known as Deterministic Context Free
  - Lend themselves to an O(n) parsing algorithm
- YACC: yet another compiler compiler
  - Standard tool in most Unix distributions
  - Generates a parser when given the grammar
    - Input is Grammar, and output is a parser
- Next: Return to automaton models for CFLs
- Then properties of CFLs...what languages are not CFL?

#### **Exercise: CYK Algorithm**

Grammar: S -> AB, A -> BC | a, B -> AC | b, C -> a | b String w = ababa