

Cryptography

Lecture 3

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- 1 Lecture 2 Review
- 2 One-Time Pad Encryption – Review
- 3 Limitations of Perfect Secrecy (Ch. 2.3)
- 4 Proof Techniques
- 5 Computationally-Secure Private-Key Encryption (Ch. 3.1, 3.2.1)

Lecture 2 Review

- Probability review
- Perfectly-secure private-key encryption
- One-time pad

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The One-Time Pad

One-Time Pad Encryption Scheme

- Let $\mathcal{M} = \mathcal{K} = \mathcal{C} = \{0, 1\}^\ell$
- Gen: $k \leftarrow \mathcal{K}$
- Enc: $c = k \oplus m$ (\oplus denotes bitwise exclusive-OR)
- Dec: $m = k \oplus c$

Correctness: For all $k \in \mathcal{K}$ and all $m \in \mathcal{M}$,

$$\text{Dec}_k(\text{Enc}_k(m)) =$$

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$$\text{Dec}_k(\text{Enc}_k(m)) = k \oplus (k \oplus m) = (k \oplus k) \oplus m = 0^\ell \oplus m = m$$

Security: The OTP is perfectly secret

$$\Pr[M = m \mid C = c] = \Pr[M = m]$$

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$$\begin{aligned}\Pr[C = c] &= \sum_{m' \in \mathcal{M}} \Pr[C = c \mid M = m'] \cdot \Pr[M = m'] \\ &= 2^{-\ell} \cdot \sum_{m' \in \mathcal{M}} \Pr[M = m'] = 2^{-\ell}\end{aligned}$$

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Take Away

Perfectly secure encryption must have keys as long as the message.

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- Why or why not?

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Computational Security

A cryptographic scheme is *computationally secure* if any *probabilistic polynomial time (PPT) adversary* only breaks security with at most a *negligible probability*.

Necessity of Relaxations

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Poly many calls to subroutines with negligible success probability, have negligible success probability

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Redefining Encryption Functionality

Private-key (symmetric-key) encryption scheme:

- Gen: Outputs randomly chosen key k
- $\text{Enc}(k, m) : c \leftarrow \text{Enc}_k(m)$
- $\text{Dec}(k, c) : m = \text{Dec}_k(c)$

Correctness

For all k output by Gen and all messages m , $\text{Dec}_k(\text{Enc}_k(m)) = m$

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$\text{PrivK}_{\mathcal{A}, \Pi}^{\text{eav}}$

- \mathcal{A} outputs two messages $m_0, m_1 \in \mathcal{M}$
- The challenger chooses $k \leftarrow \text{Gen}$, $b \leftarrow \{0, 1\}$, computes $c \leftarrow \text{Enc}_k(m_b)$ and gives c to \mathcal{A}
- \mathcal{A} outputs a guess bit b'
- We say that $\text{PrivK}_{\mathcal{A}, \Pi}^{\text{eav}} = 1$ (i.e., \mathcal{A} wins) if $b' = b$.

Definition: An encryption scheme $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$ with message space \mathcal{M} is *perfectly indistinguishable* if for all \mathcal{A} it holds that

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Redefining Encryption Security

Let $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$ be an encryption scheme. Consider the following game between an adversary \mathcal{A} and a challenger:

$\text{PrivK}_{\mathcal{A}, \Pi}^{\text{eav}}(n)$

- \mathcal{A} outputs two messages m_0, m_1 such that $|m_0| = |m_1|$.
- The challenger chooses $k \leftarrow \text{Gen}(1^n)$, $b \leftarrow \{0, 1\}$, computes $c \leftarrow \text{Enc}_k(m_b)$ and gives c to \mathcal{A}
- \mathcal{A} outputs a guess bit b'
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$$\Pr[\text{PrivK}_{\mathcal{A}, \Pi}^{\text{eav}}(n) = 1] \leq 1/2 + \text{negl}(n)$$

How to Construct

- Recall that we encrypted by computing $\text{Enc}_k(m) = m \oplus k$
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Key Idea

What if we had a way to stretch key k into something longer that still looked random?