Problem 5

> Refs & people discussed with:
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1

Reduction

1. If $T > \sum a_+$ or $T < \sum a_-$, just return "no". $a_+ = \{a_i | a_i > 0\}$ and $a_- = \{a_i | a_i < 0\}$.
2. Choose $K = 1 + \sum_{i=0}^{n} |a_i|$.
3. Define transformation f as:

$$f(a_1, a_2, \cdots, a_n; T) = (a_1 + K, a_2 + K, \cdots, a_n + K, \underbrace{K, \cdots, K}_{nK's}; T + nK)$$

Correctness

The first step filters impossible cases.

Let $L = (a_1, a_2, \cdots, a_n; T)$ be an instance of $JJBAP$, $f(L)$ be an instance of $JJBAP_+$.

L is yes $\Rightarrow$ $f(L)$ is yes

Suppose S is a subsequence of a that solves L. $\sum S = T$.

The solution S' to $f(L)$ can be constructed by selecting $s_i + K$ for all $s_i \in S$ and $n - |S|$ K's.

$$\sum S' = (\sum S) + |S|K + (n - |S|)K = T + nK$$

$f(L)$ is yes $\Rightarrow$ L is yes

Suppose S' solves $f(L)$. $\sum S' = T + nK$.

The solution S to L can be constructed by selecting $s'_i - K$ from a for all $s'_i \in S'$. During selection, $s'_i - K = 0$ but there are no 0's left, it means s'_i correspond to one of the n K's'.

Because $K > \sum |a_i| > \max |a_i|$, for any subsequence C of $\{a_1 + K, a_2 + K, \cdots, a_n + K, \underbrace{K, \cdots, K}_{nK's}\}$:

$$\begin{aligned}
(-\sum |a_i|) + |C|K \le \sum C &\le (\sum |a_i|) + |C|K \\
(|C| - 1)K \le \sum C &\le (|C| + 1)K \\
\frac{\sum C}{K} - 1 \le |C| \quad &\le \frac{\sum C}{K} + 1
\end{aligned}$$

$$\begin{aligned}
\frac{T + nK}{K} - 1 = \frac{T}{K} + (n - 1) \le |S'| \quad &\le \frac{T + nK}{K} + 1 = \frac{T}{K} + (n + 1) \\
n - 1 < |S'| \quad &< n + 1
\end{aligned}$$

Therefore S' has exactly n elements, and:

$$\sum S = (\sum S') - |S'|K = T + nK - nK = T$$

Polynomial time complexity

Detection in the first line and the transformation can be naively done in $O(n)$ time.

2

Reduction

1. Transform $JJBAP$ instance L to $JJBAP_+$ instance $f(L) = (b; T')$ by the method in subproblem 1.
2. Add $b_{2n+1} = |\sum b - 2T'|$ to construct sequence b'.

Correctness

Transformation from $JJBAP$ to $JJBAP_+$ has been proved in subproblem 1. Therefore we prove $JJBAP_+$ is yes $\iff$ QQP is yes.

$JJBAP_+$ is yes $\Rightarrow$ QQP is yes

Suppose S solves $JJBAP_+$, and $\hat{S} = \{b_i | b_i \in (b - S)\}$. Let $H = \sum b$.

$\sum S = T'$ and $\sum \hat{S} = H - T'$.

- If $H \geq 2T'$
  - Add $b_{2n+1} = H - 2T'$ to S to construct S'.
  - $$\sum S' = T' + (H - 2T') = H - T' = \frac{H + (H - 2T')}{2} = \frac{\sum b + b_{2n+1}}{2} = \frac{\sum b'}{2}$$
- If $H < 2T'$
  - Add $b_{2n+1} = 2T' - H$ to $\hat{S}$ to construct $\hat{S}'$.
  - $$\sum \hat{S}' = (H - T') + (2T' - H) = T' = \frac{H + (2T' - H)}{2} = \frac{\sum b + b_{2n+1}}{2} = \frac{\sum b'}{2}$$

QQP is yes $\Rightarrow$ $JJBAP_+$ is yes

Suppose S' solves QQP and $\hat{S}' = \{b_i | b_i \in (b - S)\}$.

- If $H \geq 2T'$
  - $\sum S' = \frac{H + (H - 2T')}{2} = H - T' = \sum \hat{S}'$
  - Remove b_{2n+1} from the subsequence it belongs, and the sum of that subsequence becomes $H - T' - (H - 2T') = T'$.
- If $H < 2T'$
  - $\sum S' = \frac{H + (2T' - H)}{2} = T' = \sum \hat{S}'$
  - The subsequence that doesn't contain b_{2n+1} has sum T'.

Polynomial time complexity

First step takes polynomial time (shown in subproblem 1). Second step takes another $O(2n) = O(n)$ time.

3

$DDBP$

Given n balls with weight $a_1, \cdots, a_n \in [0, 1]$ and bound N. Is it possible to partition balls into less or equal to N bins such that all bins weigh at most 1 kilogram.

Reduction

1. Let $M = \frac{\sum a}{2}$. If there is an $a_i > M$, return no. Because QQP obviously has no solution in this case.
2. Define transformation:

$$f(a_1, a_2, \cdots, a_n) = (\frac{a_1}{M}, \frac{a_2}{M}, \cdots, \frac{a_n}{M}; 2)$$

Correctness

QQP is yes $\Rightarrow$ $DDBP$ is yes

Suppose S solves QQP. $\sum S = \sum (a - S) = M$.

Simply choose $\frac{s_i}{M}$ to construct S'. $\sum S' = \sum \frac{s_i}{M} = \frac{\sum S}{M} = 1$.

The remaining balls has sum $\sum (a' - S') = \frac{\sum a}{M} - 1 = 2 - 1 = 1$.

$DDBP$ is yes $\Rightarrow$ QQP is yes

Suppose a' is partition into S'_1 and S'_2. $\sum S'_1 \leq 1$ and $\sum S'_2 \leq 1$

Because $\sum a' = \sum \frac{a_i}{M} = \frac{\sum a}{M} = 2, \sum S'_1 = \sum S'_2 = 1$.

Transform each element in S'_1 and S'_2 back yields S_1 and S_2. Both have sum $1 \times M = M = \frac{\sum a}{2}$.

Polynomial time complexity

Both steps in reduction takes $O(n)$ time.

$QQP \leq_p DBP$

The decision version $DDBP \leq_p DBP$. And as shown above, $QQP \leq_p DDBP$.

By transitivity, $QQP \leq_p DBP$.

4

NP-ness

If S is said to solve QQP, we can verify by summing S and a, which is done in $O(n)$ (polynomial) time.

If partition P is said to solve $DDBP$, we can verify by summing and checking each bin in $O(n)$ (polynomial) time.

NP-completeness

Since $JJBAP$ is known to be NP-complete, and by the result above we have $JJBAP \leq_p QQP \leq_p DDBP$. Therefore QQP and $DDBP$ is NP-hard.

Because QQP and $DDBP$ are both NP and NP-hard, they are NP-complete.

5

Suppose there exist a $\frac{3}{2} - \epsilon$-approximation polynomial time algorithm Orcale for DBP.

Transform an instance of QQP to DBP by $f(a_1, a_2, \cdots, a_n) = (\frac{a_1}{M}, \frac{a_2}{M}, \cdots, \frac{a_n}{M})$ where $M = \frac{\sum a}{2}$.

If $(a_1, \cdots, a_n)$ is solvable for QQP, DBP should output 2, and Orcale's output c should satisfy:

$$\begin{aligned} \frac{c}{2} &\leq \frac{3}{2} - \epsilon \\ c &\leq 3 - 2\epsilon \\ c &< 3 \\ \Rightarrow c &= 2 \end{aligned}$$

And for any unsolveable $(a_1, \cdots, a_n)$, $c \geq 3$. So $QQP(a_1, \cdots, a_n)$ is yes $\iff$ Oracle outputs 2.

Therefore, Oracle can solve QQP in polynomial time. But since we assume P $\neq$ NP and QQP is NP-complete, Oracle must not exist.

6

Because the lowest weight per ball is c, the largest number of balls that fits is $\lfloor \frac{1}{c} \rfloor$.

Denote the number of type i balls chosen into a single bin be x_i. To calculate the upper bound of possible choices, let's assume that they all have enough supply.

This should be satisfied:

$$\begin{aligned} \sum_{i=1}^{m} x_i &\leq \lfloor \frac{1}{c} \rfloor \\ x_i &\geq 0 \qquad \forall\, 1 \leq i \leq m \end{aligned}$$

Let $x_{m+1} = \lfloor \frac{1}{c} \rfloor - \sum_{i=1}^{m} x_i$. We can rewrite it as:

$$\begin{aligned} \sum_{i=1}^{m+1} x_i &= \lfloor \frac{1}{c} \rfloor \\ x_i &\geq 0 \qquad \forall\, 1 \leq i \leq m+1 \end{aligned}$$

And the upper bound of possible choices is the combinations of x_i:

$$\frac{(\lfloor \frac{1}{c} \rfloor + m)!}{(\lfloor \frac{1}{c} \rfloor)! m!}$$

7

Suppose there are x_i bins with i-th "choice of balls in a bin". This should be satisfied:

$$\sum_{i=1}^{M} x_i = k$$
$$x_i \geq 0 \qquad \forall\, 1 \leq i \leq M$$

And the number of "combination of x_i that satisfies this" is:

$$\begin{aligned}\frac{(k+M-1)!}{k!(M-1)!} &= \frac{1}{(M-1)!}(k+(M-1))(k+(M-2))\cdots(k+1) \\ &< 1 \times (k+M)^{M-1} \\ &\leq (Mk+kM)^{M-1} \text{ (Because } k > 1 \text{ and } M > 1) \\ &< (Mk+kM)^{M} = (2M)^M k^M\end{aligned}$$

Therefore it can be bound with $C_M = (2M)^M$.

8

Algorithm

1. Compute c and m for the given n balls.
2. Generate all "choices of balls that fits in a bin" by brute-force.
3. Start with lower bound 1 and upper bound n, binary search the minimum number of needed bins.
    - To examine a mid-point p, find a way to put all the balls inside p bins by brute-forcing all possible combinations.
4. Return the result of binary search.

Time complexity

1. Use a set to maintain how many kinds of weight there are. Step 1 takes $O(n)$ time.
2. Brute-forcing went through all possible combinations. Step 2 takes $O(M)$ time.
3. Each examination takes $O(n^M)$ time. So the entire binary search takes $O(\log n) \cdot O(n^M)$ time.

Total time complexity is $O(n) + O(M) + O(\log n) \cdot O(n^M) = O(n^M \log n) = O(n^{M+1})$.

Problem 6

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> Refs:
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> https://en.wikipedia.org/wiki/Christofides_algorithm

1

A graph $G(V, E)$ contains an Eulerian cycle if and only if $deg(v)$ is even $\forall\ v \in V$.

2

Consider an undirected graph G with 0 edge at start. Because all vertices has degree 0 (even), $|V'| = 0$.

For each edge added, only degrees of the two vertices on this edge change, and there are three cases:

- Case 1: Both vertices were with even degree.

  Since they both change from even to odd, $|V'|$ is increased by 2.
- Case 2: Both vertices were with odd degree.

  Since they both change from odd to even, $|V'|$ is decreased by 2.
- Case 3: One vertex has odd degree and the other has even.

  Since one will change from odd to even, and the other will change from even to odd, $|V'|$ remains the same.

In all three cases, the parity of $|V'|$ always remains the same, which is even. Since a tree is an undirected graph, $|V'|$ is also even.

3

Suppose $cost(M) > OPT/2$.

Let C be a cycle that yields OPT, and C contains edges $c_1, c_2, \cdots, c_{|V'|}$.

Both $C_{\text{odd}} = \{c_{2k-1} | 0 < k \leq \frac{|V'|}{2}\}$ and $C_{\text{even}} = \{c_{2k} | 0 < k \leq \frac{|V'|}{2}\}$ are perfect matchings. And because $cost(C_{\text{odd}}) + cost(C_{\text{even}}) = OPT$, $\min\{C_{\text{odd}}, C_{\text{even}}\} \leq OPT/2 < cost(M)$.

By choosing the one with smaller cost, we have a cost lower than $cost(M)$. M doesn't have the minimum cost, which contradicts with the fact that M is optimal.

Therefore $cost(M)$ must be less than or equal to $OPT/2$.

4

Algorithm

1. Find a minimum spanning tree T of G.
2. Let O be the set of vertices with odd degree in T. By subproblem 2, $|O|$ is even.

   Run $\text{Oracle}(O, E)$ to find a minimum perfect matching M.

3. Construct graph $H = T \cup M$.
4. Find a Eulerian cycle in H.
    1. Start from an arbitrary vertex v, and just follow any unvisited edges and keep going until we select an edge back to v. Because every vertices have even degree, every time we visit a vertex there is an edge out.
    2. If we select an edge back to v, choose other available edges if possible. If there are no available edges left, go back to v and complete the cycle.
5. Use this cycle to construct tour P by skipping repeated vertices.

$\frac{3}{2}$ - approximation

Let the optimal tour be P^*. $OPT = cost(P^*) \geq cost(T)$.

By triangle inequality, $cost(P) \leq cost(H)$

$$\begin{aligned} cost(H) &= cost(T \cup M) \\ &\leq cost(T) + cost(M) \\ &\leq OPT + \frac{OPT}{2} = \frac{3}{2}OPT \end{aligned}$$

Polynomial time complexity

1. Prim's algorithm can find a MST in polynomial time.
2. Orcale runs in polynomial time.
3. Constructing H can be done naively in $O(|V| + O|E|)$ time.
4. Finding a Eulerian cycle takes $O(|E|)$ time.
5. Constructing P takes $O(|V|)$ time.
6. Algorithm in total takes polynomial time.