

Analysis Tools for Data Structures and Algorithms

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What We Have Done

reminder: use forum more; tag your emails properly

- linked list: 'clue mission game' in memory
- trading space (next, prev pointers) for flexibility (memory allocation, operations)
- application: polynomial, sparse vector
- rough notation for complexity

Motivation

Rough Time Complexity of Matrix Addition

$$P \cdot \text{rows} \cdot \text{cols} + (Q + S) \cdot \text{rows} + T$$

P, Q, R, S, T hard to keep track and not matter much

MATRIX-ADD($A, B, \text{rows}, \text{cols}$)

```
1   $C = \text{CONSTRUCT-MATRIX}(\text{row}, \text{col})$ 
2  for  $i = 1$  to  $\text{rows}$ 
3      for  $j = 1$  to  $\text{cols}$ 
4           $C[i, j] = A[i, j] + B[i, j]$ 
5  return  $C$ 
```

- inner for: $R = P \cdot \text{cols} + Q = \text{rough}(\text{cols})$
- total: $(S + R) \cdot \text{rows} + T = \text{rough}(\text{rough}(\text{cols}) \cdot \text{rows})$

rough time needed: $\text{rough}(\text{rows} \cdot \text{cols})$

Asymptotic Notation

Representing “Rough” by Asymptotic Notation

- goal: rough rather than exact steps
- why rough? constant not matter much

—when input size n **large**

compare two complexity functions $f(n)$ and $g(n)$

growth of functions matters

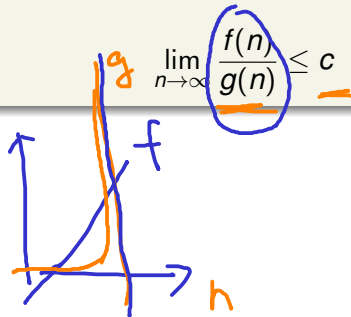
—when n large, n^3 eventually bigger than $1126n$

rough \Leftrightarrow asymptotic behavior

Asymptotic Notations: Rough Upper Bound

big-O: rough upper bound

- $f(n)$ grows slower than or similar to $g(n)$: $f(n) = O(g(n))$
 • n grows slower than n^2 : $n = O(n^2)$
 • $3n$ grows similar to n : $3n = O(n)$
- asymptotic intuition (rigorous math later):



big-O: arguably the most used “language” for complexity

More Intuitions on Big-O

$$f(n) = O(g(n)) \Leftrightarrow \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} \leq c \quad (\text{not rigorously, yet})$$

- “ $= O(\cdot)$ ” more like “ \in ”

- $n \in O(n)$
- $n \in O(10n)$
- $n \in O(0.3n)$
- $n \in O(n^5)$

- “ $= O(\cdot)$ ” also like “ \leq ”

- $n = O(n^2)$
- $n^2 = O(n^{2.5})$
- $n = O(n^{2.5})$

- $1126n = O(n)$: coefficient not matter

- $n + \sqrt{n} + \log n = O(n)$: lower-order term not matter

$$n^3 = O(n^3)$$

$$n^2 = O(n^3)$$

$$n^{2.5} = O(n^3)$$

intuitions (properties) to be proved later

Formal Definition of Big-O

Consider positive functions $f(n)$ and $g(n)$ on integers n ,
 $f(n) = O(g(n))$, iff exist positive c, n_0 such that $f(n) \leq c \cdot g(n)$ for all $n \geq n_0$

Handwritten notes: "positive" above the first "positive", "positive" above the second "positive", and a blue box around "n_0" with the Chinese text "夠大" (big enough) next to it.

- covers the lim intuition if limit exists
- covers other situations without "limit"
e.g. $|\sin(n)| = O(1)$

next: prove that lim intuition \Rightarrow formal definition

$$f(n) \leq c \cdot g(n)$$

lim Intuition \Rightarrow Formal Definition

性質

(c', n')

For positive functions f and g if $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} \leq c$ then $f(n) = O(g(n))$.

定義

- with definition of limit, there exists ϵ, n_0 such that for all $n \geq n_0$, $|\frac{f(n)}{g(n)} - c| < \epsilon$.
- That is, for all $n \geq n_0$, $\frac{f(n)}{g(n)} < c + \epsilon$.
- Let $c' = c + \epsilon$, $n'_0 = n_0$, big-O definition satisfied with (c', n'_0) . QED.

important to not just have intuition (building),
but know definition (building block)

for all $n \geq n'_0$, $f(n) \leq c' \cdot g(n)$

More on Asymptotic Notations

Asymptotic Notations: Definitions

- $f(n)$ grows slower than or similar to $g(n)$: (“ \leq ”)

$f(n) = O(g(n))$, iff exist c, n_0 such that $f(n) \leq c \cdot g(n)$ for all $n \geq n_0$

- $f(n)$ grows faster than or similar to $g(n)$: (“ \geq ”)

$f(n) = \underline{\Omega}(g(n))$, iff exist c, n_0 such that $f(n) \geq c \cdot g(n)$ for all $n \geq n_0$

- $f(n)$ grows similar to $g(n)$: (“ \approx ”)

$f(n) = \Theta(g(n))$, iff $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$

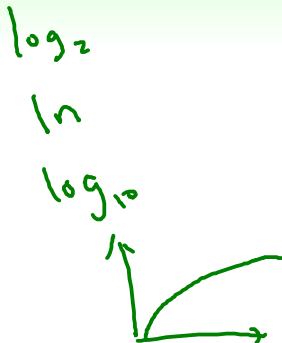
- also $\underline{o}(\cdot)$ and $\underline{\omega}(\cdot)$

let's see how to use them

The Seven Functions as g

$g(n) = ?$

- 1: constant
- $\log n$: logarithmic (does base matter?)
- n : linear
- $n \log n$
- n^2 : square
- n^3 : cubic
- 2^n : exponential (does base matter?)




will often encounter them in future classes

Analysis of Sequential Search

SEQUENTIAL-SEARCH(*A*, *key*)

```
1  for i = 1 to A.length
2      if A[i] = key
3          return i
4  return FAIL
```

- best case (e.g. *key* at 0): time $\Theta(1)$
- average case with respect to uniform *key* $\in A$: time $\Theta(n)$
- worst case (e.g. *key* at last or not found): time $\Theta(n)$ 

often just say $O(n)$ -algorithm (linear complexity)

Analysis of Binary Search

BINARY-SEARCH(*A*, *key*)

```

1  left = 1, right = A.length
2  while left ≤ right
3      mid = floor( $\frac{\textit{left} + \textit{right}}{2}$ )
4      if A[mid] = key
5          return mid
6      elseif A[mid] < key
7          left = mid + 1
8      elseif A[mid] > key
9          right = mid - 1
10 return FAIL
  
```

- best case (e.g. *key* at first *mid*): time $\Theta(1)$
- worst case (e.g. *key* not found):
because range (*right* – *left*) halved in each WHILE, needs time $\Theta(\log n)$ iterations to decrease range to 0

$\lg n$

often just say $O(\log n)$ -algorithm (logarithmic complexity)

Sequential and Binary Search

- Input: **any** integer array A with size n , an integer key
- Output: if key not within $list$, SUCCEED; otherwise, FAIL

DIRECT-SEQ-SEARCH(A, key)

```

1
2  if SEQ-SEARCH( $A, key$ ) = FAIL
3      return FAIL
4  else
5      return SUCCEED
  
```

SORT-AND-BINSEARCH(A, key)

```

1   $B = \text{SEL-SORT}(A)$ 
2  if BIN-SEARCH( $A, key$ ) = FAIL
3      return FAIL
4  else
5      return SUCCEED
  
```

- DIRECT-SEQ-SEARCH: $O(n)$ time
- SORT-AND-BIN-SEARCH: $O(n^2)$ time for SEL-SORT and $O(\log n)$ time for BIN-SEARCH

next: operations for “combining” asymptotic complexity

Properties of Asymptotic Notations

Some Properties of Big-O

Theorem (封閉律)

if $f_1(n) = O(g_2(n))$, $f_2(n) = O(g_2(n))$ then $f_1(n) + f_2(n) = O(g_2(n))$

① (c_1, n_1)

$$f_1 \leq c_1 \cdot g_2$$

$$\forall n \geq n_1$$

② (c_2, n_2)

$$f_2 \leq c_2 \cdot g_2$$

$$\forall n \geq n_2$$

(c, n_0)

$$f_1 + f_2 \leq (c_1 + c_2) \cdot g_2$$

$$f_1 + f_2 \leq c \cdot g_2$$

$$\forall n \geq n_0$$

\downarrow

$$\max(n_1, n_2)$$

Some Properties of Big-O II

Theorem (併吞律)

if $f_1(n) = O(g_1(n))$, $f_2(n) = O(g_2(n))$ and $g_1(n) = O(g_2(n))$ then $f_1(n) + f_2(n) = O(g_2(n))$

Proof: use two theorems above.

Theorem

If $f(n) = a_m n^m + \cdots + a_1 n + a_0$, then $f(n) = O(n^m)$

Proof: use the theorem above.

similar proof for Ω and Θ

Some More on Big-O

BINARY-SEARCH is $O(\log n)$ time

- by 遞移律, time also $O(n)$
- time also $O(n \log n)$
- time also $O(n^2)$
- also $O(2^n)$
- ...

prefer the tightest Big-O!

Comparison of Complexity

	(consecutive) array	linked list
index access	$O(1)$ ✓	$O(n)$ ✓
head insertion	$O(n)$ ✓	$O(1)$ ✓
tail insertion	$O(1)$ ✓	$O(1)$ after getting tail ✓
'middle' insertion	$O(n)$ ✓	$O(1)$ after getting after ✓
wasted space	$O(1)$ for len	$O(n)$ for next

exercise: how about dynamic array (double after full)?

Practical Complexity

some input sizes are time-wise **infeasible** for some algorithms

when 1-billion-steps-per-second

n	n	$n \log_2 n$	n^2	n^3	n^4	n^{10}	2^n
10	0.01 μs	0.03 μs	0.1 μs	1 μs	10 μs	10s	1 μs
20	0.02 μs	0.09 μs	0.4 μs	8 μs	160 μs	2.84h	1ms
30	0.03 μs	0.15 μs	0.9 μs	27 μs	810 μs	6.83d	1s
40	0.04 μs	0.21 μs	1.6 μs	64 μs	2.56ms	121d	18m
50	0.05 μs	0.28 μs	2.5 μs	125 μs	6.25ms	3.1y	13d
100	0.10 μs	0.66 μs	10 μs	1ms	100ms	3171y	$4 \cdot 10^{13}y$
10^3	1 μs	9.96 μs	1ms	1s	16.67m	$3 \cdot 10^{13}y$	$3 \cdot 10^{284}y$
10^4	10 μs	130 μs	100ms	1000s	115.7d	$3 \cdot 10^{23}y$	
10^5	100 μs	1.66ms	10s	11.57d	3171y	$3 \cdot 10^{33}y$	
10^6	1ms	19.92ms	16.67m	32y	$3 \cdot 10^7y$	$3 \cdot 10^{43}y$	

note: similar for space complexity,
e.g. store an N by N double matrix when $N = 50000$?