References:

None

1.

Algorithm

Workflow:

- 1. Create an array visited with the same length as A, and set all values to False. It would keep track of if the position on A has been visited.
- 2. Set cur equal to the initial position.
- 3. Repeat the following things until return:
 - 1. If cur is the same as our next position (which is A[cur]), then return "will stop".
 - 2. If visited[cur] is True, it means we are in a loop, return "won't stop".
 - 3. Else, we set visited[cur] to True, and set cur to the next position.

Written in pseudo code:

```
func judgeStop(A, start):
    A_len = A.len()
    visited[A_len] = {False}
    cur = start
    while(cur != A[cur]):
        if(visited[cur] = True):
            return False
        else:
            visited[cur] = True
            cur = A[cur]
    return True
```

We know that the frog will either stop at some point or go into a loop. When the frog will stop, the algorithm obviously works. When the frog will go in to a loop, since the array has a finite size, the loop also has a finite size, and that means the frog will visit a position twice. Therefore the algorithm will also work in this scenario.

Time Complexity & Extra-space Complexity

In the worst case, my algorithm will traverse the entire array $\overline{\mathbb{A}}$ then stop, therefore the time complexity would be O(n).

For extra-space complexity, the additional variables I used are A_len, visited, and cur, and they respectively take up O(1), O(n), and O(1) spaces. Therefore the extra-space complexity in total is O(n).

Algorithm

Workflow:

- 1. Create an array visited with the same length as A, and set all values to 0. It would keep track of at which iteration is the position visited.
- 2. Set cur equal to the initial position. Set cnt = 1, which is the counter of iteration times.
- 3. Repeat the following things until return:
 - 1. If visited[cur] isn't 0, it means we have completed a loop. Therefore we return
 cur visited[cur], which is the length of the loop.
 - 2. Else, we set visited[cur] to cnt, cur to the next position, and add 1 to cnt.

Written in pseudo code:

```
func getLoopLen(A, start):
    A_len = A.len()
    visited[A_len] = {0}
    cur = start
    cnt = 1
    while(True):
        if(visited[cur] != 0):
            return cnt - visited[cur]
        else:
            visited[cur] = cnt
            cur = A[cur]
            cnt = cnt+1
```

Time Complexity & Extra-space Complexity

Because there is only one position we would visit twice, the worst time complexity possible would be O(n) (when the loop is as large as the whole array).

For extra-space complexity, the additional variables I used are A_{len} , visited, cur, and cnt, and they respectively take up O(1), O(n), O(1), and O(1) spaces. Therefore the extra-space complexity in total is O(n).

3.

Algorithm

Math stuff:

A is a stricly increasing array

```
\Rightarrow \forall m > n, a_m > a_n
```

By median's property, we have:

```
a_0 \le M_{0,i} \le a_{i-1}, \ a_i \le M_{i,j} \le a_{j-1}, \ a_j \le M_{j,n} \le a_{n-1}
```

```
\Rightarrow M_{0,i} < M_{i,j} < M_{j,n} \Rightarrow f(i,j) = M_{i,n} - M_{0,i}
```

To minimize f(i, j), we need j = i + 1 because:

Workflow:

```
1. Initiallize current_min, min_i, and min_j
```

- 2. Iterate i from 1 to n-2
- 3. In each interaction, let j=i+1, calculate median of A[j:n] and A[0:i], then substract them to get f(i,j)
- 4. Update current_min, min_i, and min_j if the current f(i,j) is smaller
- 5. Return min_i and min_j when the loop ends

Written in pseudo code:

```
minimizeF(A, n)
    current_min = INF
    min_i, min_j = -1, -1
    for i from 1 to n-2
        j = i+1
        f = median(A[j:n]) - median(A[0:i])
        if f < current_min
            current_min = f
            min_i = i
            min_j = j
    return min_i, min_j</pre>
```

Time Complexity & Extra-space Complexity

Getting the median of an array is only O(1) because the index can be calculated given the start and end index. Plus my algorithm runs a single for loop, therefore the time complexity would be O(n).

All extra variables have constant space despite n, therefore the extra-space complexity is O(1).

4.

Algorithm

Workflow:

- 1. Traverse the circular linked list and find the two decreasing node, name them h1 and h2.
- 2. Save a copy of h1 and h2 as end2 and end1.
- 3. Set new_head point to the smaller one between h1 and h2, and let the chosen node go to next node.

- 4. Set cur_node=new_head. Treat <a href="https://https
- 5. When one of h1 and h2 has gone to the end, go to the end of the leftover linked list, update the tail's next, then connect the whole list to cur_tail.

Written in pseudo code:

```
sortL(head)
   // get the two decreasing node
   h1, h2 = NIL, NIL
   cur_node = head
   while h2 == NIL
        if cur_node.value > cur_node.next.value
            if h1 == NIL
                h1 = cur_node
            else
                h2 = cur_node
        cur_node = cur_node.next
   end1, end2 = h2, h1
   // assign value to new_head
   new_head = NIL
    if h1.value < h2.value
        new_head = h1
        h1 = h1.next
   else
        new_head = h2
        h2 = h2.next
    // merge
   cur_node = new_head
   while True
        if h2 == end2
            // swap h1,h2 and end1,end2 for cleaner code
            h1, h2 = h2, h1
            end1, end2 = end2, end1
        if h1 == end1
            cur_node.next = h2
            while h2.next != end2 // go to the tail node
                h2 = h2.next
            h2.next = new_head
            break
        else
            if h1.value < h2.value
                cur_node.next = h1
                h1 = h1.next
            else
                cur_node.next = h2
                h2 = h2.next
            cur_node = cur_node.next
```

Time Complexity & Extra-space Complexity

Time complexity of each step in workflow are: 1. O(n) 2. O(1) 3. O(1) 4. O(n) 5. O(n), therefore the total time complexity is O(n)

All extra variables used have constant space despite n, therefore the total extra-space complexity is O(1).