# **NASA HW2**

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# **Network Administration**

#### 1. Short Answer

1.

Reference:

http://www.cs.nthu.edu.tw/~nfhuang/chap04.htm

https://zh.wikipedia.org/wiki/%E8%BD%BD%E6%B3%A2%E4%BE%A6%E5%90%AC%E5%A4%9A%E8%B7%AF%E8%AE%BF%E9%97%AE

https://www.geeksforgeeks.org/collision-avoidance-in-wireless-networks/

CSMA/CD passively detects if a collision has happened. If it detects a collision, it will stop sending frames as soon as possible. CSMA/CA, on the other hand, will check if the medium is busy or not before sending anything. If it's busy, it will wait for a random time then continue the transmission. CSMA/CA also uses a three-way handshake called RTS/CTS.

In wireless network, it's really difficult to precisely detect a collision, because the two nodes that collides might not be within each other's range (a.k.a. hidden node). Therefore CSMA/CD won't work in a wireless condition, but CSMA/CA's RTS/CTS can fix this problem.

2.

References:

http://ccna2012.weebly.com/24291257732131222495-30896257583893622495.html

https://www.geeksforgeeks.org/collision-domain-and-broadcast-domain-in-computer-network/

Collision domain is the range where the frames transferred will collide with each other. Broadcast domain is the range where a broadcast message sent by any device will be received by every other devices in this domain.

- (a) Hubs can't split either collision domains or broadcast domains. That's because hubs don't uses MAC address table, and they will sent the received packet to every connected device except the source.
- (b) Each port on a switch is an individual collision domain, because switches uses MAC address tables to achieve point-to-point transfer. But switches can't split broadcast domains, splitting them requires a network layer device.

(c) A router splits both collision domain and broadcast domain, because a router connects different networks, and those two domains are restricted to a local network.

3.

References:

https://en.wikipedia.org/wiki/Broadcast\_storm

https://en.wikipedia.org/wiki/Spanning\_Tree\_Protocol

When many broadcast traffics accumulate on a network and consumes lots of resources, we called this broadcast storm. It's usually caused by loops in network topology. STP solve this problem by cutting excessive paths, breaking all loops in the network topology.

## 2. IPerf

1.

From R204 PC to CSIE Workstation

On R204 PC

```
nslookup linux12.csie.ntu.edu.tw # to get the IP address of workstation iperf -c 140.112.30.43
```

On CSIE Workstation

```
iperf -s -i 5
```

Result

```
b09902004@linux12 [~] iperf -s -i 5
Server listening on TCP port 5001
TCP window size: 128 KByte (default)
          local 140.112.30.43 port 5001 connected with 140.112.16.183 port 1704
                                     401 MBytes 672 Mbits/sec
395 MBytes 662 Mbits/sec
395 MBytes 663 Mbits/sec
291 MBytes 488 Mbits/sec
311 MBytes 522 Mbits/sec
          0.0- 5.0 sec
5.0-10.0 sec
    4] 10.0-15.0 sec
4] 15.0-20.0 sec
4] 20.0-25.0 sec
    4] 25.0-30.0 sec
4] 30.0-35.0 sec
4] 35.0-40.0 sec
                                       378 MBytes
387 MBytes
398 MBytes
                                                                634 Mbits/sec
                                                                649 Mbits/sec
                                                                668 Mbits/sec
    4] 40.0-45.0 sec
4] 45.0-50.0 sec
                                       362 MBytes
382 MBytes
                                                               607 Mbits/sec
642 Mbits/sec
    4] 50.0-55.0 sec 399 MBytes
4] 55.0-60.0 sec 383 MBytes
4] 0.0-60.0 sec 4.38 GBytes
                                                                642 Mbits/sec
                                                                626 Mbits/sec
```

From laptop (connected to csie-5G) to R204 PC

On R204 PC

```
ifconfig # to get the IP address of this system

iperf -s
```

On my laptop

```
iperf -c 192.168.204.36 -t 60 -i 5
```

Result

```
HW2 : zsh — Konsole
                                                                                                                                      • • • •
(base)
# frank @ Frank-UX425EA-Linux in ~/Github_Repos/NASA-2021/HW2 on git:main x [16:11:40]
 iperf -c 192.168.204.36 -t 60 -i 5
Client connecting to 192.168.204.36, TCP port 5001 TCP window size: 255 KByte (default)
 3] 30.0-35.0 sec
3] 35.0-40.0 sec
3] 40.0-45.0 sec
                           132 MBytes
                                            222 Mbits/sec
                           127 MBytes
118 MBytes
                                           213 Mbits/sec
197 Mbits/sec
   3] 40.0-45.0 sec

3] 45.0-50.0 sec

3] 50.0-55.0 sec

3] 55.0-60.0 sec

3] 0.0-60.0 sec
                           117 MBytes
151 MBytes
144 MBytes
                                            196 Mbits/sec
                                            253 Mbits/sec
                                            241 Mbits/sec
       0.0-60.0 sec 1.54 GBytes
                                            220 Mbits/sec
(base)
  frank @ Frank-UX425EA-Linux in ~/Github_Repos/NASA-2021/HW2 on git:main x [16:12:45]
```

# From R204 PC to laptop (connected to csie-5G)

On my laptop

```
ifconfig # to get the IP address of this system
iperf -s -i 5
```

On R204 PC

```
iperf -c 10.5.0.147 -t 60
```

Result

From laptop A to laptop B (both connected to csie-5G)

On laptop A

```
ifconfig # to get the IP address of this system
iperf -s
```

On laptop B

```
iperf -c 10.5.6.200 -t 60 -i 5
```

Result

From	То	Bandwidth Measured
R204 PC	CSIE Workstation	626 Mbps
Laptop (connected to csie-5G)	R204 PC	220 Mbps
R204 PC	Laptop (connected to csie-5G)	140 Mbps
Laptop A (connected to csie-5G)	Laptop B (connected to csie-5G)	66.6 Mbps

The highest bandwidth is betweem R204 PC and CSIE Workstation, and it's because the path is completely on wire, which is more robust than WiFi.

The difference between laptop to PC and PC to laptop is probably because more downstream bandwidth is occupied than upstream one, and becomes the bottleneck in transmission.

The lowest bandwidth occurs when both server and client are connected to WiFi, because wireless transmission could have more data loss then wired.

# 3. IPv6

#### Reference:

https://unix.stackexchange.com/questions/457670/netcat-how-to-listen-on-a-tcp-port-using-ipv6-address

https://ithelp.ithome.com.tw/articles/10244029

https://stackoverflow.com/questions/24780404/python-tcp-socket-with-ipv6-address-failed

Commands:

```
ifconfig
ncat fe80::5054:ff:fecf:12d9%net0 9453
```

Server message:

284a1e00b75784f5ab2f45a086e48bb6

# **System Administration**

1.

Reference:

Lab 3 slides

https://zh.wikipedia.org/wiki/%E6%96%87%E4%BB%B6%E7%B3%BB%E7%BB%9F

http://linux.vbird.org/linux\_basic/0230filesystem.php

https://askubuntu.com/questions/24027/how-can-i-resize-an-ext-root-partition-at-runtime

https://unix.stackexchange.com/questions/61209/create-and-format-exfat-partition-from-linux

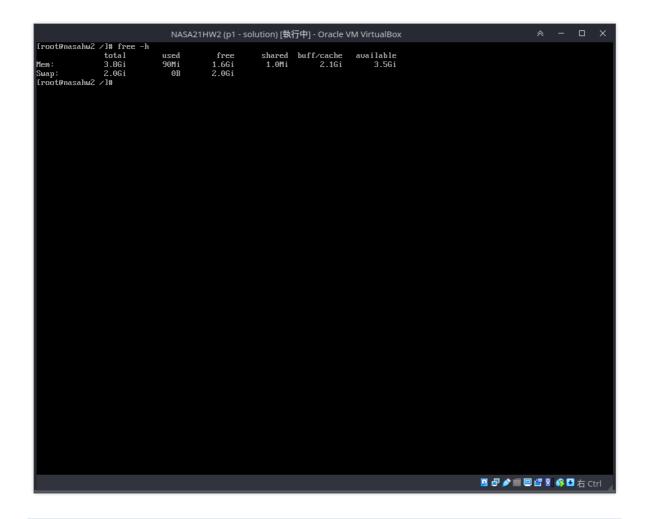
```
lsblk # check current status
parted /dev/sda print # check if it's MBR or GPT
pacman -Syy
pacman -S gdisk # install gdisk bc it's GPT
umount /dev/sda3
e2fsck /dev/sda3
resize2fs /dev/sda3 5G
gdisk /dev/sda
# 1. delete partition3
partprobe
vim /etc/fstab
# find the line for mounting /home/nasa/documents
# change the original 'UUID=<some ID>' to '/dev/sda3'
reboot
# after reboot
sudo -i
lsblk
mkfs.exfat /dev/sda4
mount /dev/sda4 /home/nasa/share
vim /etc/fstab
reboot
lsblk; df -hT
```

Reference:

https://www.cyberciti.biz/faq/linux-add-a-swap-file-howto/

```
sudo -i

dd if=/dev/zero of=/myswap bs=1024 count=2097152
chown root:root /myswap
chmod 0600 /myswap
mkswap /swapfile1
swapon /myswap
free -h
```



References:

https://linuxhint.com/set-up-btrfs-raid/

```
sudo mkfs.btrfs -L p3 -d raid1 -m raid1 -f /dev/sdb /dev/sdc
sudo mount /dev/sdb /home/nasa/mnt
cd ~
ls -lah
sudo chown nasa:nasa ~/mnt
sudo btrfs filesystem show /home/nasa/mnt; sudo btrfs filesystem df /home/nasa/mnt
```

```
NASA21HW2 (p2 - solution) (執行中) - Oracle VM VirtualBox ネーロ メ Inasa@nasahu2 「13 sudo btr1s filesysten show /home/nasa/mt1 sudo btr1s filesysten df /home/nasa/mt1 Label: 'p3' unid: '7c7a7742-bcf0-4780-905-eb67f50cc2

Total devices 2 F3 bytes used 448.08KiB devid 1 size 10.08GiB path /dev/sdb devid 2 size 10.08GiB used 1.26GiB path /dev/sdc devid 2 size 10.08GiB used 1.26GiB path /dev/sdc System. BnfDi: total=19.08HiB, used=10.08KiB
System. BnfDi: total=19.08HiB, used=10.08KiB
GlobalBeserve, single: total=3.25HiB, used=0.08B
GlobalBeserve, single: total=3.25HiB, used=0.00B
Inasa@nasahu2 715 _
```

References:

https://linuxhint.com/create-mount-btrfs-subvolumes/

```
sudo mount /dev/sdb /home/nasa/mnt
sudo btrfs subvolume create /home/nasa/mnt/@
sudo btrfs subvolume create /home/nasa/mnt/@videos
sudo btrfs subvolume create /home/nasa/mnt/@documents
sudo mount /dev/sdb -o subvol=@ /home/nasa/courses
sudo mount /dev/sdb -o subvol=@videos /home/nasa/courses/videos
sudo mount /dev/sdb -o subvol=@documents /home/nasa/courses/documents
sudo blkid --match-token TYPE=btrfs # look for the UUID of /dev/sdb
sudo vim /etc/fstab
sudo reboot
```

TasseBrassAnt2	NASA21HW2 (p3 - s	solution) [執行中] - Oracle V	M VirtualBox			X	
PARTUUID=R80310f1-f90e-0144-b5b0-7a8ba78948b7 / ext4 ru,relatine 0 1 tracefs /sys/kernel/tracing tracefs ru,nosuid,nodev,noexce 0 0 # /dev/sda3 UUID=3a8af845-7777-42e3-ba36-026646702935 /hone/nasa/docunents ext4 ru,relatine 0 2 # /dev/sda1 UUID=2177-52A4 PARTUUID=cla0f4c-a559-ab49-96b5-ed154099fb44 /boot ufat ru,relatine 0 2 # /dev/sda1 UUID=b2d6670d-b2bb-4af3-ab47-7590a8e1520b LABEL-backup PARTUUID=cla0f4c-a559-ab49-96b5-ed154099fb44 /hone/nasa/backup btrfs ru,relatine,space_cache,subvolid=5,subvol=2 0 0 # /dev/sda1 UUID=b2d6670d-b2bb-4af3-ab47-7590a8e1520b LABEL-backup PARTUUID=cla9f5cf-b642-ad4f-a3a4-c7ca47c83bb8 /hone/nasa/backup btrfs ru,relatine,space_cache,subvolid=5,subvol=2 0 0 # /dev/sda4 /hone/nasa/share exfat defaults 0 0 # UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /hone/nasa/courses btrfs subvol=0 0 # UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /hone/nasa/courses/docunents btrfs subvol=0 0 # Unid=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /hone/na	Inasa@nasahw2 ~1\$ sudo btrfs subvolume list -p ID 263 gen 28 parent 5 top level 5 path @ ID 264 gen 23 parent 5 top level 5 path @videos ID 265 gen 24 parent 5 top level 5 path @docume Inasa@nasahw2 ~1\$ cat /etc/fstab	/home/nasa/courses s ents					
# /dev/sda3 UUID=3a8af8d5-7777-42c3-ba36-0266467029d5 /dev/sda3 /nome/nasa/documents ext4 ru,relatime 0 2 # /dev/sda1 UUID=2177-52A4 PRRTUID=elca014c-a859-ab49-96b5-ed154009fbd4 /boot		e933014 /	ext4	rw,relatime	0 1		
/deu/sda1 UUID=2177-5264 # /deu/sda1 UUID=2177-5264 # /deu/sda1 UUID=216014c-a859-ab49-96b5-ed154009fbd4 /boot	tracefs	/sys/kernel/tracing	tracefs	rw,nosuid,node	eu,moexec 0 0		
PRRTUIUID=e1ca0f4c-a659-ab49-96b5-ed154099fbd4			ext4	rw,relatime	0 2		
PARTULID=dfa995af-b842-ad4f-a3a4-c7ca47c83bb8	PARTUUID=e1ca0f4c-a859-ab49-96b5-ed154009fbd4		ufat	rw,relatime,fm	ask=0022,dmask=0022,co	depa	
UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses btrfs subvol=0 UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses/videos btrfs subvol=0videos 0 UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses/documents btrfs subvol=0documents 0 UIID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses/documents 0 UIID=7c7a7742-bcf0-478e-90c5-eb67f	PARTUUID=dfa995af-b842-ad4f-a3a4-c7ca47c83bb8		btrfs	rw,relatime,sp	ace_cache,subvolid=5,s	աԽսօ	
UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses/videos btrfs subvol=0videos 0 UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses/documents btrfs subvol=0documents 0 finasa@nasahw2~1\$	/deu/sda4	/home/nasa/share	exfat	defaults	0 0		
UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses/videos btrfs subvol=@videos 0 0 UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses/documents btrfs subvol=@documents 0 0 Inasa@nasahw2 ~1\$		/home/nasa/courses		btrfs	subvol=@	0	
UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2 /home/nasa/courses/documents btrfs subvol=@documents 0 0 [nasa@nasahw2 ~1\$	UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2	/home/nasa/courses/vid	eos	btrfs	subvol=@videos	0	
[nasa@nasahu2 ~1\$	UUID=7c7a7742-bcf0-478e-90c5-eb67ffc36cc2	/home/nasa/courses/doc	uments	btrfs	subvol=@documents	0	
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References:

https://linuxhint.com/use-btrfs-snapshots/

### Commands:

sudo btrfs subvolume snapshot -r /home/nasa/courses/documents
/home/nasa/courses/documents\_backup

# 6.

References:

https://linuxhint.com/back\_up\_btrfs\_snapshots\_external\_drives/

```
sudo cp -R /home/nasa/videos/* /home/nasa/courses/videos
sudo btrfs subvolume snapshot -r /home/nasa/courses/videos
/home/nasa/courses/videos_backup
sudo btrfs send /home/nasa/courses/videos_backup | sudo btrfs receive
/home/nasa/backup
```

References:

 $https://btrfs.wiki.kernel.org/index.php/Using\_Btrfs\_with\_Multiple\_Devices$ 

https://superuser.com/questions/901067/btrfs-convert-from-raid1-to-raid5

```
sudo btrfs device add /dev/sdd /home/nasa/courses
sudo btrfs balance start -dconvert=raid5 -mconvert=raid5 /home/nasa/courses
```

References:

https://btrfs.wiki.kernel.org/index.php/Using\_Btrfs\_with\_Multiple\_Devices

#### Commands

sudo btrfs device delete /dev/sdc /home/nasa/courses
sudo btrfs balance start -dconvert=raid1 -mconvert=raid1 /home/nasa/courses

```
NASA21HW2 (p7 - solution) (執行中) - Oracle VM VirtualBox

A - □ ×

Inasa@nasahu2 ~ I$ sudo btrs Filesysten df / home/masa/courses/; sudo btrs Filesysten show / home/masa/courses

Bata, RilDi: total=2,0061B, used=56.00KiB

System, RalDi: total=32,00HiB, used=56.00KiB

System, RalDi: total=32,00HiB, used=56.00KiB

Sindal Reserve, single: total=3,25HiB, used=5,00KiB

Clobal Reserve, single: total=3,25HiB, used=5,00KiB

Clobal Reserve, single: total=3,25HiB, used=5,00KiB

devid | 1 size 16,00KiB used 2,5361B path / deu/sdd

devid | 3 size 16,00KiB used 2,5361B path / deu/sdd

Inasa@nasahu2 ~ I$ _

Inasa@nasahu2 ~ II _

Inasa@nasahu2 ~
```

(i)

References:

https://en.wikipedia.org/wiki/Comparison\_of\_file\_systems

https://linuxhint.com/btrfs-vs-ext4-filesystems-comparison/

Btrfs has built-in RAID 1, RAID 0, and RAID 10 support, but ext4 doesn't have any RAID built-in. Btrfs supports online shrinking, but ext4 doesn't support it.

(ii)

References:

https://zh.wikipedia.org/wiki/RAID

In RAID 0, we parallelize reading and writing over all the disks in the array, thus increase performance. Files would have only a single copy and the data is distributed all over the disk array.

In RAID 1, the data on a disk would be mirrored to all the other disks in the array, thus the security is ensured, but waste lots of space.

RAID 5 is like a more secure RAID 0, the data is also distributed to all disks, but a parity data is calculated and stored in a disk different to where the corresponding data is stored. RAID 5 have slightly lower performance than RAID 0, but can allow a single disk failure.

RAID 10 is a combination of RAID 1 and RAID 0. Two disks are paired to build a RAID 1 array, and every RAID array is then combined to build a RAID 0 array. As long as not both disks in a pair are dead, the data is still secure and the system would still work.

(iii)

References:

https://medium.com/@jain.sm/filesystem-in-userspace-5d1b398b04e

https://www.jianshu.com/p/c2b77d0bbc43

FUSE is a feature that lets users define file operations and create their filesystems without having to deal with kernel-related stuff. One advantage is that it can be more portable because libraries would deal with the kernel. The obvious disadvantage is that efficiency is worse than those directly implemented in kernel.

(iv)

References:

https://en.wikipedia.org/wiki/ZFS

https://zh.wikipedia.org/wiki/RAID

https://www.reddit.com/r/homelab/comments/b4iz3w/zfs\_vs\_hardware\_raid/

https://superuser.com/questions/1134753/can-zfs-cope-with-sudden-power-loss-what-events-cause-a -pool-to-be-irrecoverab

ZFS is a system that combines both file system and volume manager. It has control from physical layer to file system layer. ZFS uses many checksum mechanisms to secure data. It also has features like RAID, snapshots, and cloning.

Hardware RAID is a means to implement RAID. A RAID card is used in hardware RAID, and has dedicated processor, memory, and backup battery to handle reading and writing. Because it's implemented in hardware, it can be separated from the OS easily and it's almost plug-and-play.

In the case of a server, I would choose ZFS over hardware RAID. The first reason being hardware RAID relies heavily on the RAID card, which means that if the RAID card somehow dies, you probably would need to find the exact card. On the other hand, ZFS is completely a software solution, therefore doesn't have this problem.

Also, the resources ZFS might consume is becoming negligible as CPU performance is increasing a lot, making dedicated hardware just for RAID a bit excessive.