

APSC 1001

Thunkable App Development Environment – Welcome APP

Prof. Kartik Bulusu, MAE Dept.

Teaching Assistant:
Samantha Racan, MAE Dept.

Learning Assistants:
Olivia Legault, CS Dept.
George Wang, MAE Dept.
Rick Sear, CS Dept.



School of Engineering
& Applied Science

Fall 2020

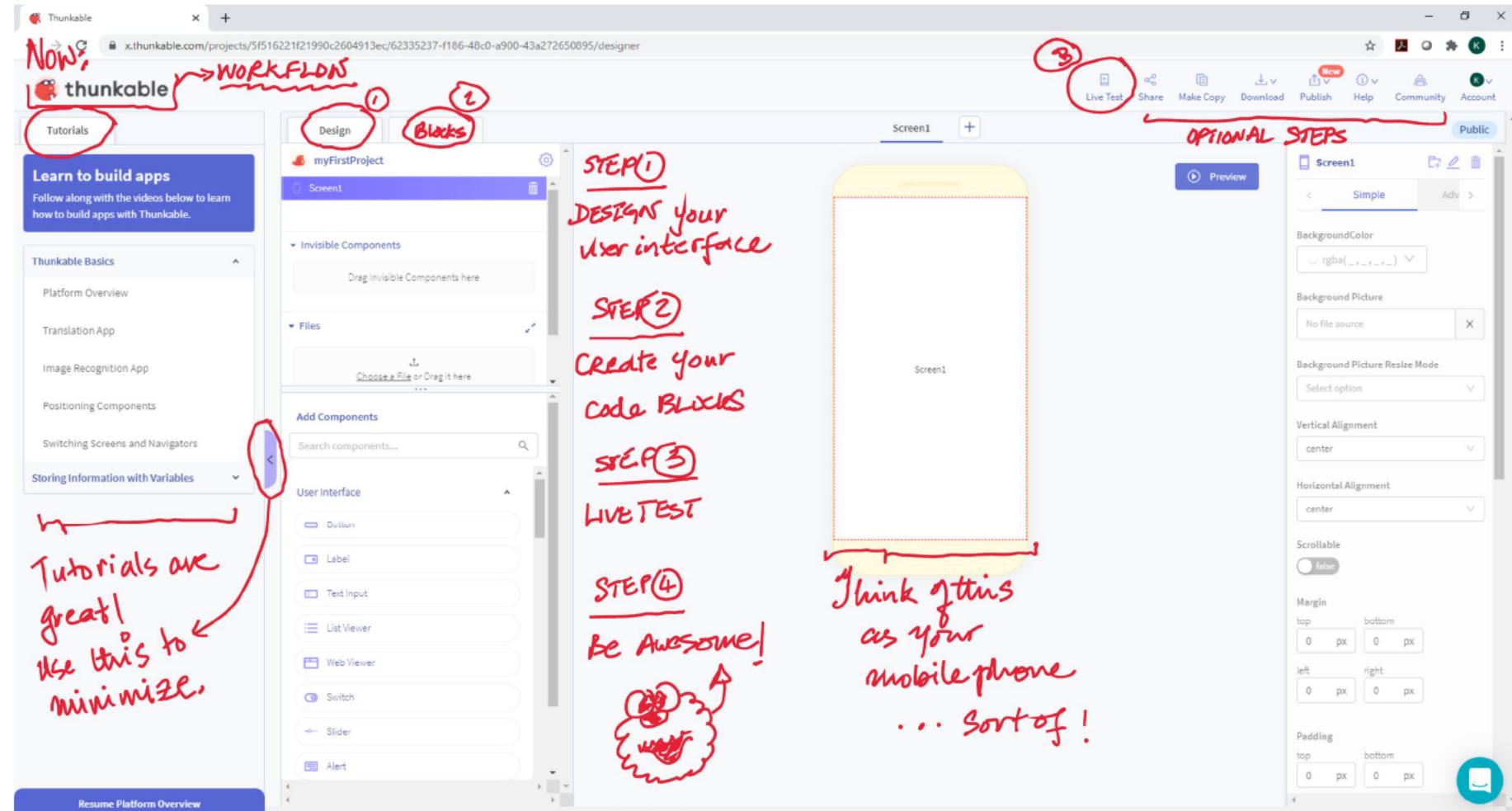
THE GEORGE WASHINGTON UNIVERSITY

Photo: Kartik Bulusu

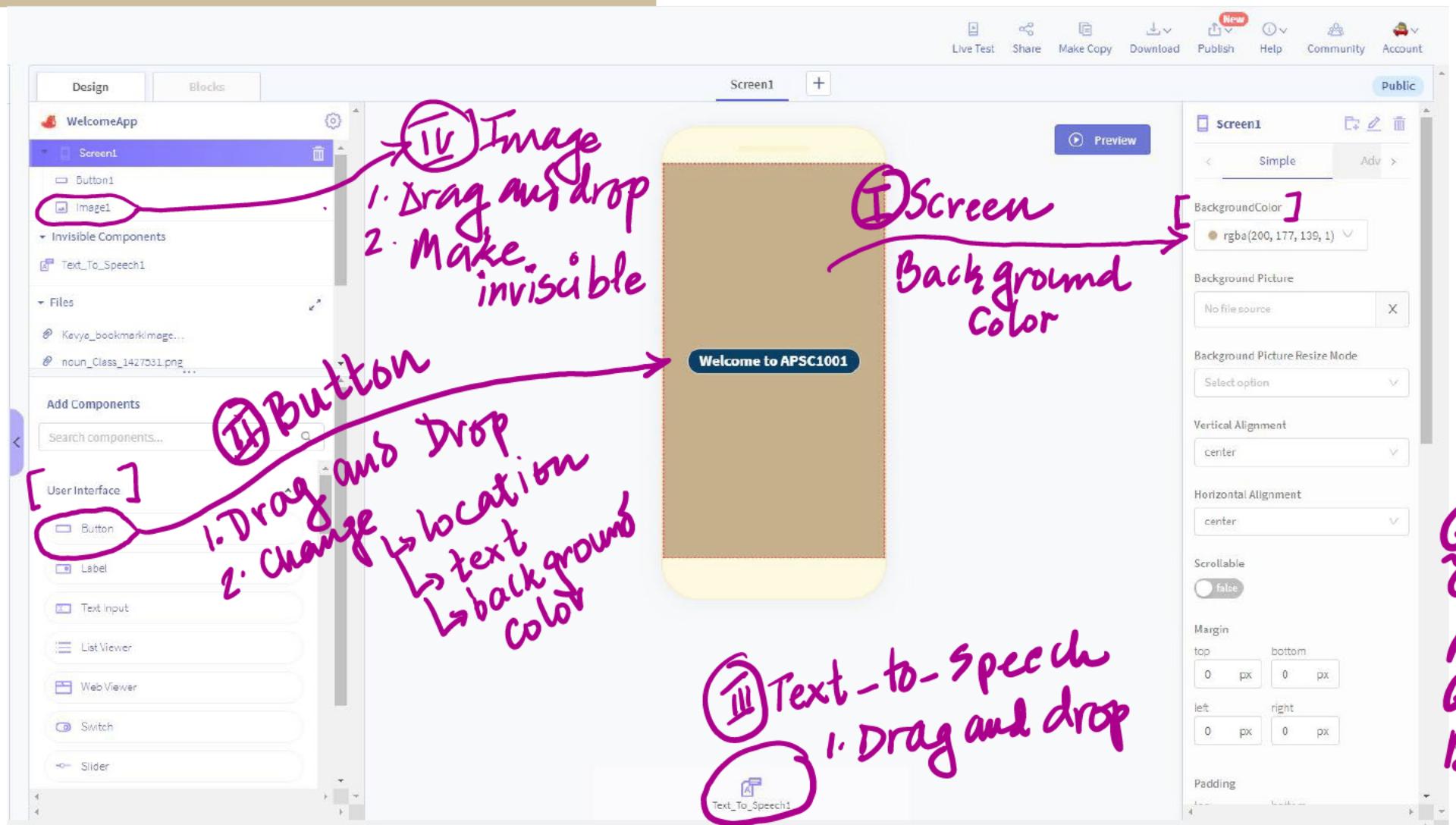
Build your first Mobile Apps - WelcomeAPP

GOALS:

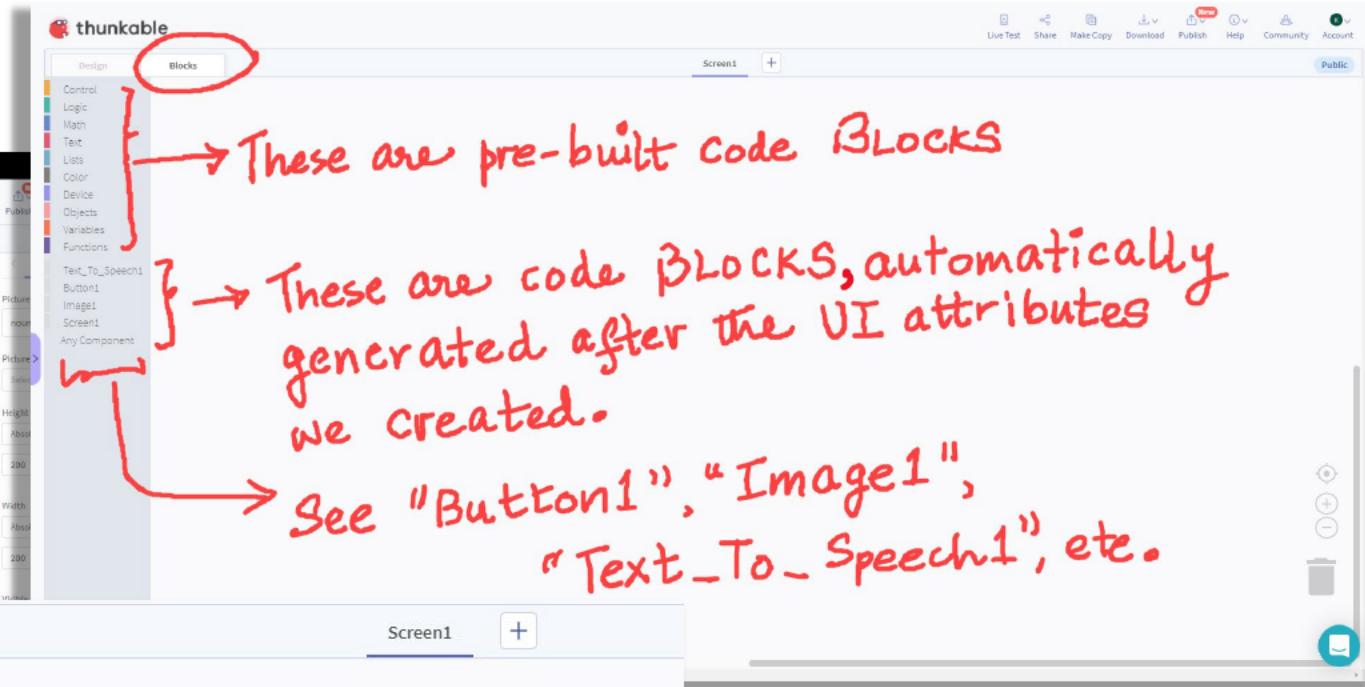
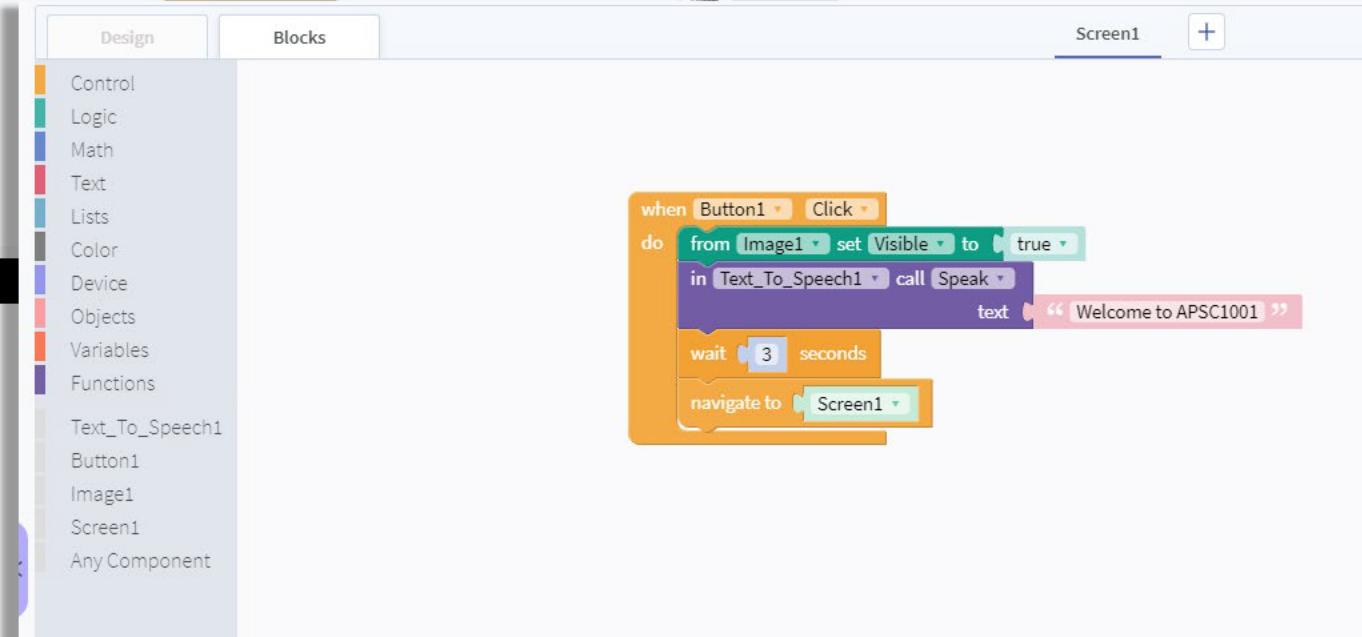
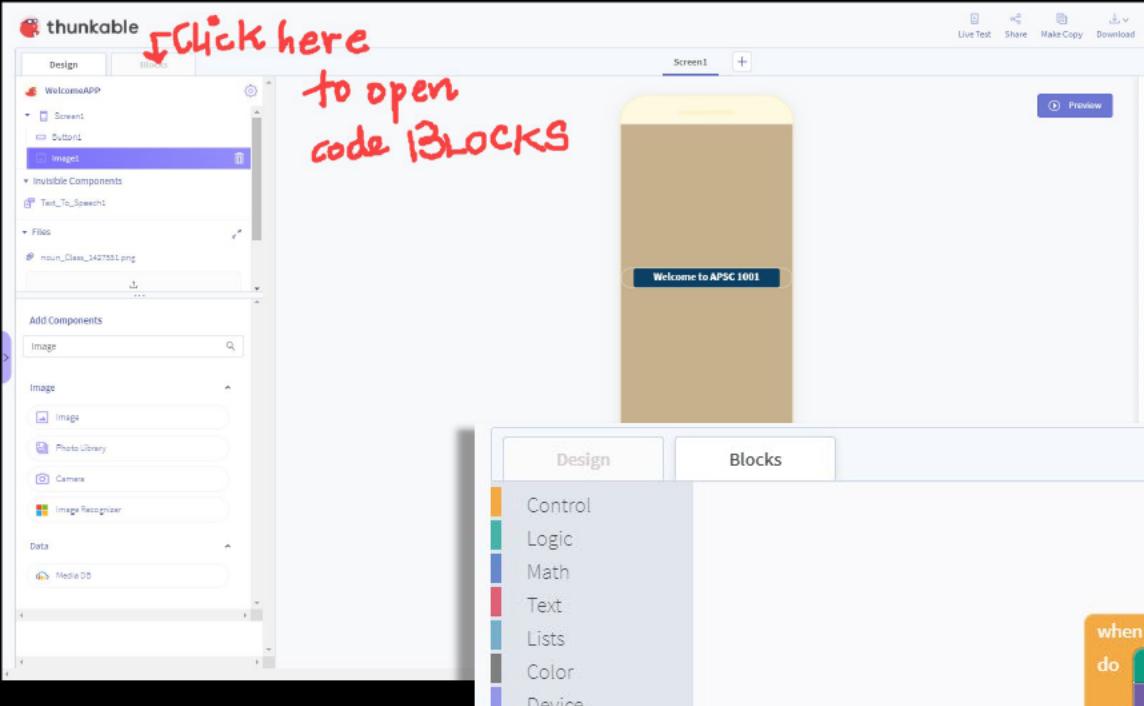
1. Make a simple user interface with
 - (i) a Button,
 - (ii) an Icon, and
 - (iii) a voice feature.
2. When the button is clicked, a voice welcomes your class.



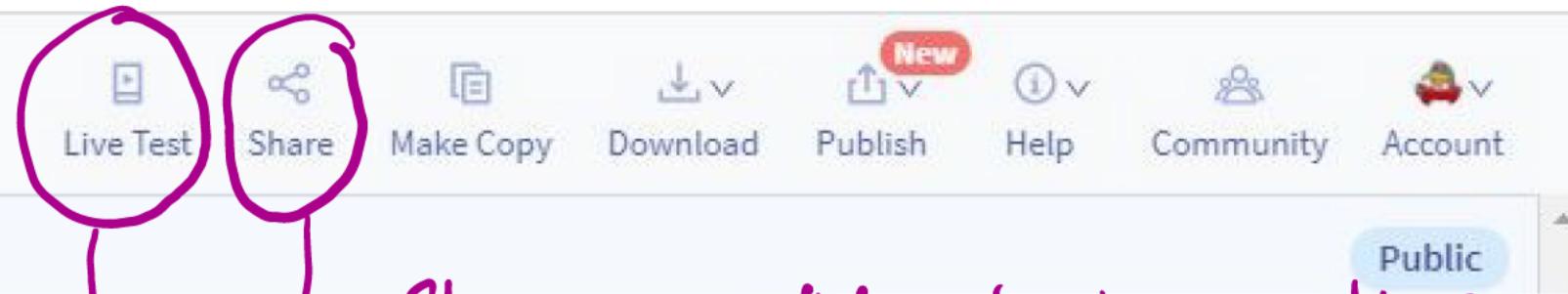
Step 1: Create the User Interface (UI)



Step 2: Create CODE BLOCKS



Step 3: Live Test



Share: 1. Will help in creating a shareable weblink
that you can use to submit your assignment
2 And share it with anyone who is awesome.

Live Test:

1. Will give you a clear and clean
working version of your APP and

2. Will test the same version
on Thunkable Live installed
on your mobile phone.