

# XSTAMPP

## Setup Guide

Lukas Balzer

### Contents

<b>How to build XSTAMPP</b>	<b>1</b>
<b>Working on XSTAMPP</b>	<b>2</b>
Setting up the environment . . . . .	2
Running XSTAMPP from Eclipse . . . . .	2
Contribute . . . . .	3
Create a new plugin: . . . . .	3
Create a new Version . . . . .	4
<b>Known Issues</b>	<b>5</b>

### How to build XSTAMPP

1. The build requires Maven ( $\geq 3.3$ ) and Java ( $> 1.7$ ) either from *https://maven.apache.org/* or from the IDE
2. go to the xstampp.parent directory in the root path of the xstampp project (where this file is located)
3. open a command in the xstampp.parent dir and execute
  - (a) 'mvn clean verify' to build xstampp with xstpa and cast already included
  - (b) 'mvn clean install' as 3.1 but also installs xstampp on *[user]/.m2* for usage as local dependency of other builds
4. the build artifacts are located in the astpa.repository/target

# Working on XSTAMPP

## Setting up the environment

- Eclipse for RCP and RAP Developers (Plug-in Development)<sup>1</sup> (> *Lunar*)
- At least JavaSE 1.7
- To install gef ( *help*→*install new software*→<http://download.eclipse.org/tools/gef/updates/releases/>)
- To install nebula grid from eclipse.org<sup>2</sup>
- To install maven<sup>3</sup>
- import/clone xstampp projects using the included git
  1. open the *Import* Dialog selecting *File*→*Import*
  2. in the Import menu click *Git*→*Projects from Git* and follow the steps of the import wizard
- To resolve upcoming error messages refer to Known Issues Section [chap:issues]

## Running XSTAMPP from Eclipse

1. Go to *xstampp.repository*→*xstampp.product*
2. In the product editor click on *Testing*→*Launch an Eclipse Application*
3. The run fails on the first try, which is normal because we haven't included the required plugins yet
4. In the last step Eclipse has created a *Run configuration* for us which we are going to use now
  - (a) right click on the *xstampp* project and select *Run As*→*Run Configurations..*
  - (b) in the opening dialog search for the Plug-ins Tab (see figure [fig:runConfig])(you may need to adjust the size of the window)
  - (c) you can now include/exclude the xstampp plug-ins included in your runtime
  - (d) finally find/press the button *Add Required Plug-ins* and Apply/Run the run configuration

---

<sup>1</sup><http://eclipse.org/downloads>

<sup>2</sup><http://download.eclipse.org/technology/nebula/snapshot/>

<sup>3</sup><https://maven.apache.org/download.cgi>

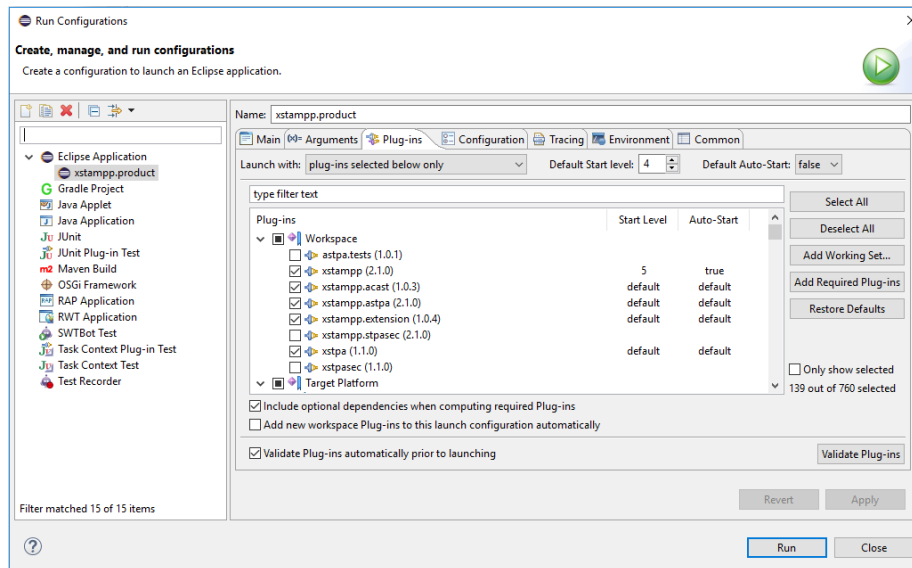


Figure 1: Before eclipse can successfully run xstamppp the required plug-ins must be included in the runtime

## Contribute

- Setting up Eclipse Preferences (open *Eclipse*→*Window*→*Preferences*):
  1. Go to *XML*→*XML Files*→*Editor*
    - (a) set the *Line width* to **120**
    - (b) check the radio box *Indent using spaces*
    - (c) set *Indentation size* to **4**
  2. Go to *Java*→*Code Style*→*Formatter*
    - (a) Press *Import...*
    - (b) Import the *java\_formatter.xml* in `< repo >/xstamppp/misc/java_formatter.xml`

## Create a new plugin:

- Contributing plugins should be named as *xstamppp.< yourPlugin >*
- Create a new plugin by clicking *New*→*Others...*→*Plug-in Development*→*Plug-in Project*
- Add dependencies xstamppp and xstamppp.extension
- Add the extension xstamppp.extension.steppedProcess to your plugin

- Create a class implementing `IDataModel`
- Create `stepEditors` which must extend `StandartEditorPart` and implement `IViewBase`
- Xstamp loads the files which are selected in the load Dialog or already located in the workspace by directly calling a load command registered as command in the `steppedProcess` extensionPoint herefore it needs:
  - a load job which extends `AbstractLoadJob`
  - a load Handler extending `AbstractHandler` which is registered as default handler for the load command
  - let your handler.execute() return a new instance of your load job
- XSTAMPP uses Eclipse Tycho as build tool, to include a plugin into its build process it need to be configured as Maven plugin<sup>4</sup>

### Create a new Version

- All changes must be recorded in the *CHANGELOG.md*
- If *misc/docu/README.tex* has been changed than:
  - Download LaTeX(MikTex<sup>5</sup> for Windows or MacTex<sup>6</sup> for Mac)
  - This should contain an html(for eclipse help), md(for GitHub) and a pdf version of the Readme this can be achived by using Pandoc<sup>7</sup>

```

* cd misc/docu

* pandoc -s README.tex -o README.pdf -toc

* pandoc -s README.tex -o README.html

* pandoc -s README.tex -o README.md

* cp README.html ../../README/html/

* cp README.pdf ../../

```
- Update the *xstamp/html/CHANGELOG.html* (using Pandoc):
  - `cd ../../`
  - `pandoc -s CHANGELOG.md -o CHANGELOG.html`
  - `cp CHANGELOG.html xstamp/html/`

---

<sup>4</sup><http://www.vogella.com/tutorials/EclipseTycho/article.html>

<sup>5</sup><https://miktex.org/>

<sup>6</sup><http://tug.org/mactex/>

<sup>7</sup><https://pandoc.org>

- *createFiles.cmd* is a Windows batch script that executes all of the above commands to create the release files

## Known Issues

### An API baseline has not been set for this Workspace

1. Go to the Eclipse Problems View (*Window → ShowView → Problems*)
2. Right click the 'API baseline' error
3. In the context menu select *QuickFix*
4. A Preference Window filtered for the API Baselines opens up
5. in that Dialog find the field *MissingAPIBaseline* and set it to *Ignore* (see figure [fig:APIerror])

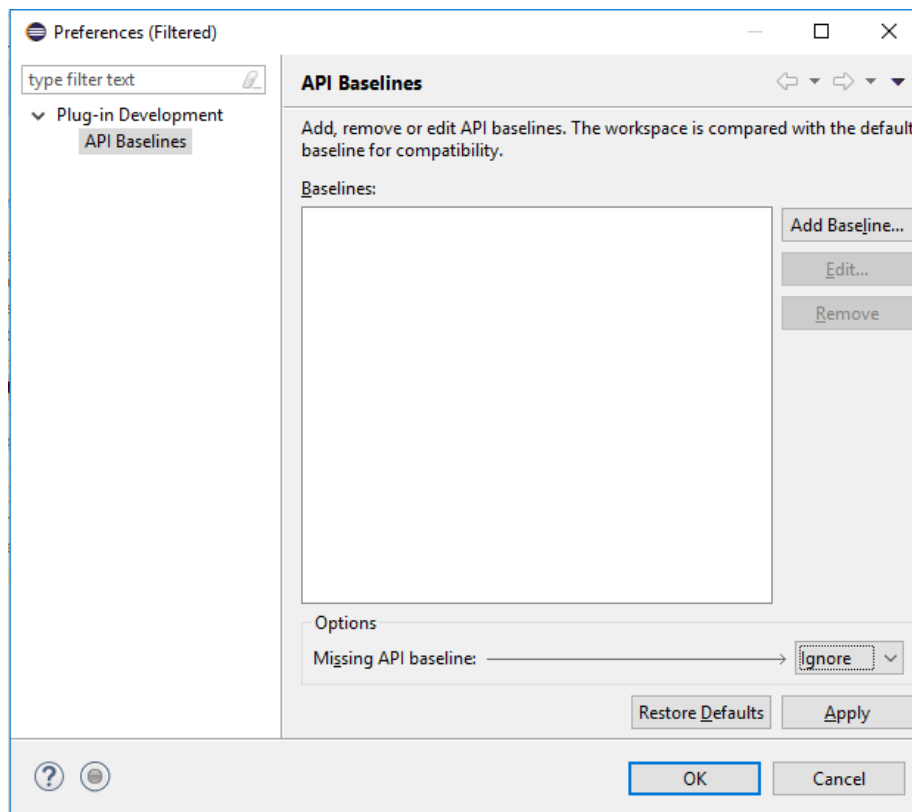


Figure 2: The API baseline can be ignored

**Plugin Execution not covered by lifecycle configuration**

1. Go to *Window* → *Preferences* → *Maven* → *Error/Warnings*
2. find the line 'Plugin Execution not covered..'
3. Set the Value to ignore, by choosing selecting 'ignore' in the combo box
4. Click on Apply/Ok to rebuild the projects

**When cloning into/ importing xstampp and its sub projects to eclipse the project dependencies must be located sometimes**

1. In the Project Explorer right click on the project 'Build Path->Configure Build Path'
2. In the 'Java Build Path' Page click on 'Source', by doing that java relocates the source folders in the projects and sets the dependencies
3. hit Apply/Ok to store the settings