# XSTAMPP Setup Guide

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## Contents

Working on XSTAMPP
Setting up the environment
Running XSTAMPP from Eclipse
Contribute
Create a new plugin:
Create a new Version
Known Issues

- 1. The build requires Maven (>=3.3) and Java (>1.7) either from https: //maven.apache.org/ or from the IDE
- 2. go to the xstampp.parent directory in the root path of the xstampp project (where this file is located)
- 3. open a command in the xstampp.parent dir and execute
  - (a) 'mvn clean verify' to build xstampp with xstpa and cast already included
  - (b) 'mvn clean install' as 3.1 but also installs xstampp on [user]/.m2 for usage as local dependency of other builds
- 4. the build artifacts are located in the astpa.repository/target

## Working on XSTAMPP

#### Setting up the environment

- Eclipse for RCP and RAP Developers (Plug-in Developement) $^1$  (> Lunar)
- At least JavaSE 1.7
- To install gef (  $help \rightarrow install\ new\ software \rightarrow http://download.eclipse.org/tools/gef/updates/releases/)$
- To install nebula grid from eclipse.org<sup>2</sup>
- To install maven<sup>3</sup>
- import/clone xstampp projects using the included git
  - 1. open the *Import* Dialog selecting  $File \rightarrow Import$
  - 2. in the Import menu click  $Git \rightarrow Projects$  from Git and follow the steps of the import wizard
- To resolve upcoming error messages refer to Known Issues Section [chap:issues]

## Running XSTAMPP from Eclipse

- 1. Go to  $xstampp.repository \rightarrow xstampp.product$
- 2. In the product editor click on  $Testing \rightarrow Launch$  an Eclipse Application
- 3. The run fails on the first try, which is normal because we haven't included the required plugins yet
- 4. In the last step Eclipse has created a *Run configuration* for us which we are going to use now
  - (a) right click on the xstampp project and select  $Run\ As \rightarrow Run\ Configurations.$
  - (b) in the opening dialog search for the Plug-ins Tab (see figure [fig:runConfig])(you may need to adjust the size of the window)
  - (c) you can now include/exclude the xstampp plug-ins included in your runtime
  - (d) finally find/press the button Add Required Plug-ins and Apply/Run the run configuration

 $<sup>^{1} \</sup>rm http://eclipse.org/downloads$ 

<sup>&</sup>lt;sup>2</sup>http://download.eclipse.org/technology/nebula/snapshot/

<sup>&</sup>lt;sup>3</sup>https://maven.apache.org/download.cgi

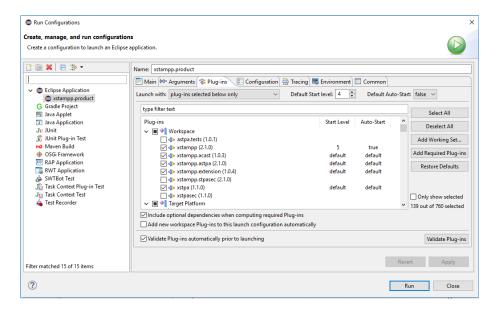


Figure 1: Before eclipse can successfully run xstampp the required plug-ins must be included in the runtime

#### Contribute

- Setting up Eclipse Preferences (open  $Eclipse \rightarrow Window \rightarrow Preferences$ ):
  - 1. Go to  $XML \rightarrow XML$  Files $\rightarrow Editor$ 
    - (a) set the Line width to 120
    - (b) check the radio box *Indent using spaces*
    - (c) set Indentation size to 4
  - 2. Go to  $Java \rightarrow Code\ Style \rightarrow Formatter$ 
    - (a) Press Import...
    - (b) Import the  $java\_formatter.xml$  in  $< repo > /xstampp/misc/java\_formatter.xml$

#### Create a new plugin:

- Contributing plugins should be named as xstampp. < yourPlugin >
- Create a new plugin by clicking  $New \to Others.. \to Plug-in$  Developement  $\to Plug-in$  Project
- Add dependencies xstampp and xstampp.extension
- Add the extension xstampp.extension.steppedProcess to your plugin

- Create a class implementing IDataModel
- Create stepEditors which must extend StandartEditorPart and implement **IViewBase**
- Xstampp loads the files which are selected in the load Dialog or already located in the workspace by directly calling a load command registered as command in the steppedProcess extensionPoint herefore it needs:
  - a load job which extends AbstractLoadJob
  - a load Handler extending AbstractHandler which is registered as default handler for the load command
  - let your handler.execute() return a new instance of your load job
- XSTAMPP uses Eclipse Tycho as build tool, to include a plugin into its build process it need to be configured as Maven plugin<sup>4</sup>

#### Create a new Version

- All changes must be recorded in the CHANGELOG.md
- If misc/docu/README.tex has been changed than:
  - Download LaTex(MikTex<sup>5</sup> for Windows or MacTex<sup>6</sup> for Mac)
  - This should contain an html(for eclipse help), md(for GitHub) and a pdf version of the Readme this can be achived by using Pandoc<sup>7</sup>
    - \* cd misc/docu
    - \* pandoc -s README.tex -o README.pdf -toc
    - \* pandoc -s README.tex -o README.html
    - \* pandoc -s README.tex -o README.md
    - \* cp README.html ../../README/html/
    - \* cp README.pdf ../../
- Update the xstampp/html/CHANGELOG.html (using Pandoc):
  - cd ../..
  - pandoc -s CHANGELOG.md -o CHANGELOG.html
  - cp CHANGELOG.html xstampp/html/

<sup>&</sup>lt;sup>4</sup>http://www.vogella.com/tutorials/EclipseTycho/article.html

http://miktex.org/ 6http://tug.org/mactex/

<sup>&</sup>lt;sup>7</sup>https://pandoc.org

• createFiles.cmd is a Windows batch script that executes all of the above commands to create the release files

## **Known Issues**

#### An API baseline has not been set for this Workspace

- 1. Go to the Eclipse Problems View ( $Window \rightarrow ShowView \rightarrow Problems$ )
- 2. Right click the 'API baseline' error
- 3. In the context menu select QuickFix
- 4. A Preference Window filtered for the API Baselines opens up
- 5. in that Dialog find the field *MissingAPIBaseline* and set it to *Ignore* (see figure [fig:APIerror])

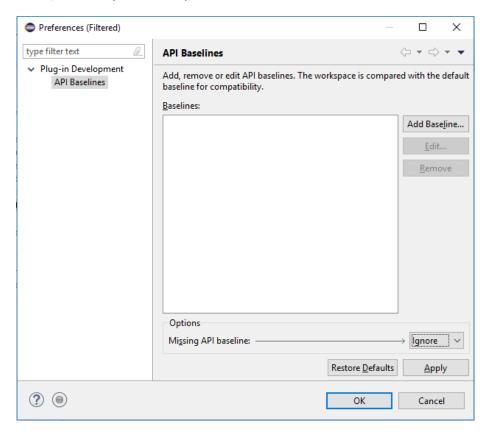


Figure 2: The API baseline can be ignored

### Plugin Execution not covered by lifecycle configuration

- 1. Go to  $Window \rightarrow Preferences \rightarrow Maven \rightarrow Error/Warnings$
- 2. find the line 'Plugin Execution not covered..'
- 3. Set the Value to ignore, by choosing selecting 'ignore' in the combo box
- 4. Click on Apply/Ok to rebuild the projects

### When cloning into/ importing xstampp and its sub projects to eclipse the project dependencies must be located sometimes

- 1. In the Project Explorer right click on the project 'Build Path->Configure Build Path'
- 2. In the 'Java Build Path' Page click on 'Source', by doing that java relocates the source folders in the projects and ets the dependencies
- 3. hit Apply/Ok to store the settings