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School of Computing

# Tutorial 9: Graphs Traversal II & MST

October 25, 2022

Gu Zhenhao

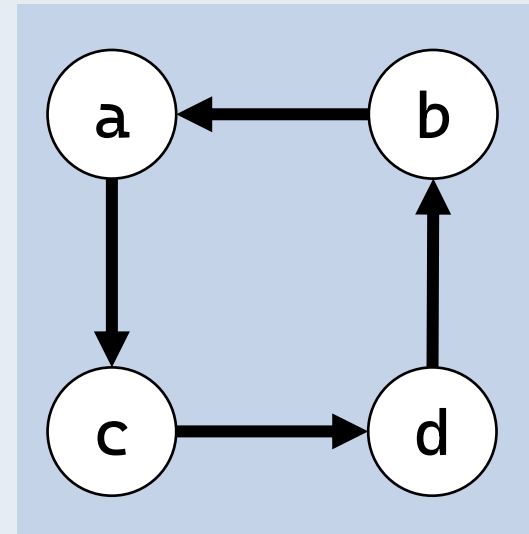
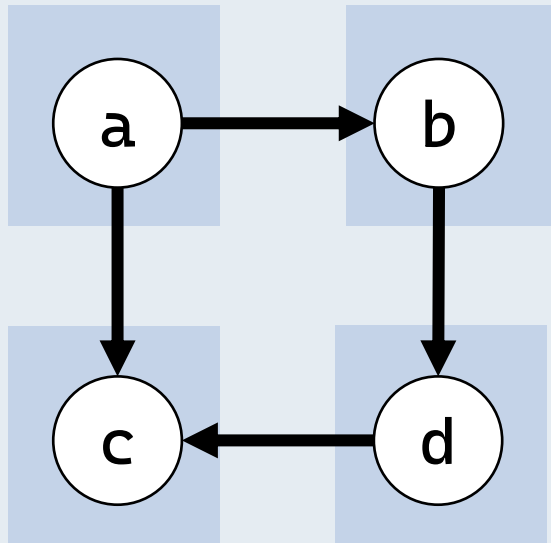
*\* Partly adopted from tutorial slides by [Wang Zhi Jian](#).*

# Strongly Connected Component

*What are SCCs and what do they imply?*

# Strongly Connected Components

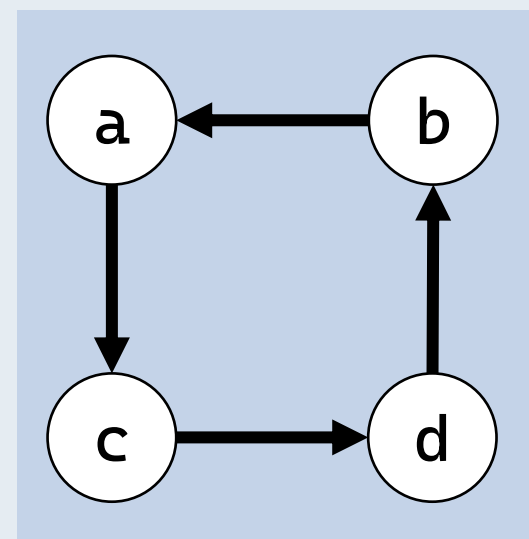
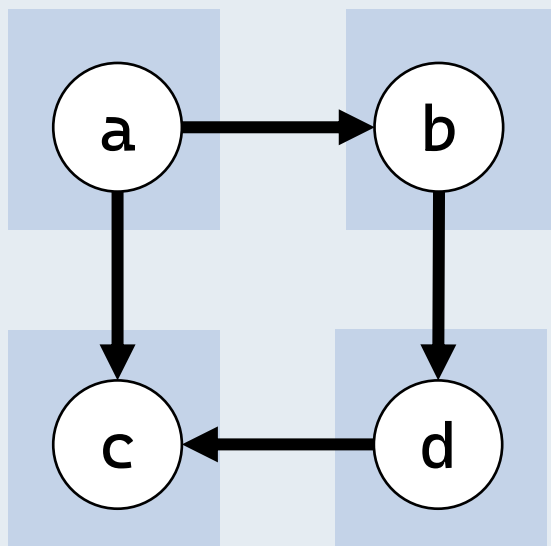
In directed graphs, a ***strongly connected component (SCC)*** is a subgraph where there is a path between **ALL** pairs of vertices.



# Strongly Connected Components

**Claim:** A graph contains SCC of size  $> 1$  vertex  $\Leftrightarrow$  graph contains a cycle.

**Idea:** To detect a cycle, just use **Kosaraju's algorithm** to find the SCC! Time is still  $O(|V| + |E|)$ .



# Graph Traversal (Continued)

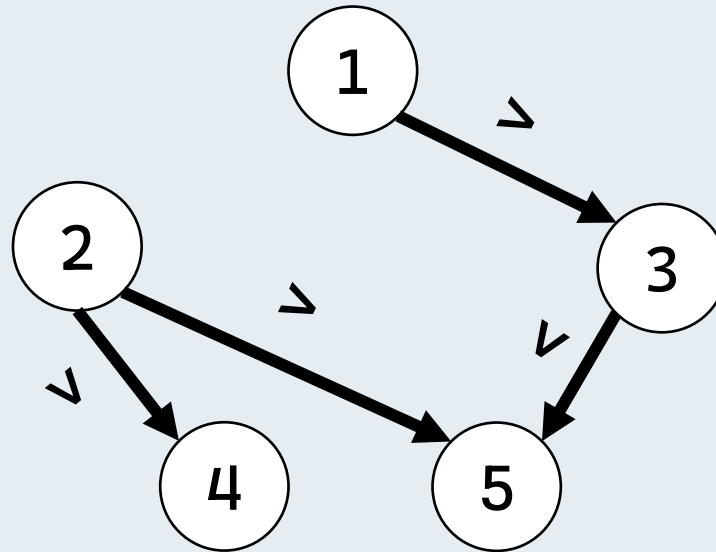
*How can we utilize traversal algorithms?*

- $n$  skyscrapers, numbered 1 to  $n$ ,
- $m$  pairwise comparisons of the height of skyscrapers,
- **Goal:** give one possible ordering of the height.

### Info

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1 taller than 3  
2 taller than 5  
3 taller than 5  
2 taller than 4



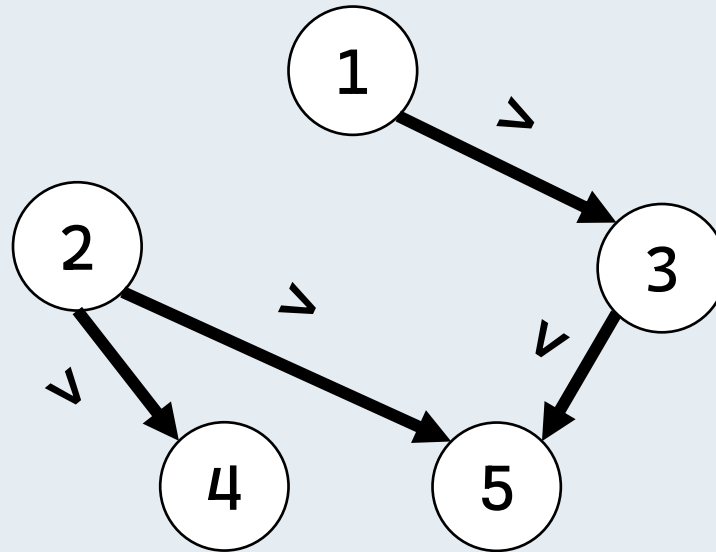
Possible orderings:

2 > 1 > 3 > 4 > 5

1 > 3 > 2 > 5 > 4

...

- **Observation:** this is a *directed acyclic graph (DAG)*.
- **Idea:** We can use topological ordering to ensure that if  $u > v$ ,  $u$  is put in front of  $v$  in the ordering.



- $n$  skyscrapers, numbered 1 to  $n$ ,
- $m$  pairwise comparisons/equality of the height of skyscrapers,
- **Goal:** give one possible ordering of the height.

### Info

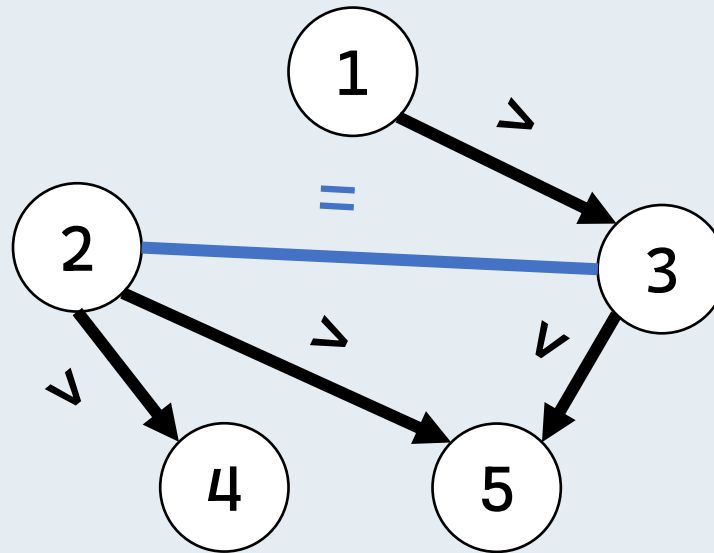
1 taller than 3

2 taller than 5

3 taller than 5

2 taller than 4

2 as tall as 3



Possible orderings:

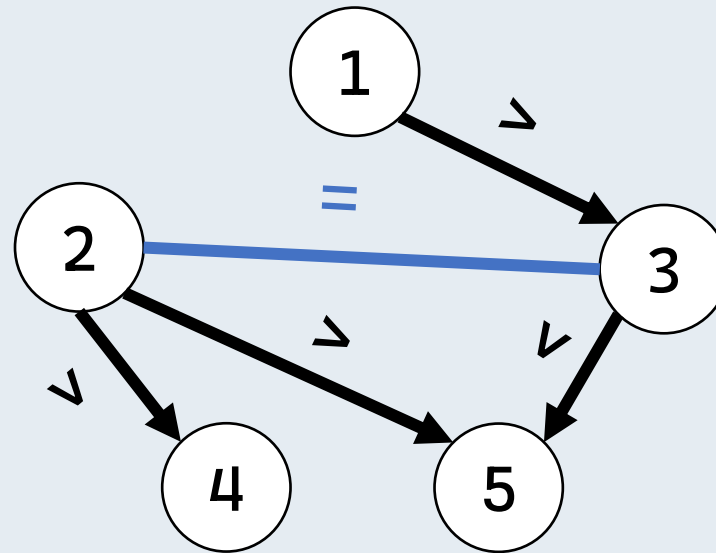
1 > 2 = 3 > 4 > 5

1 > 3 = 2 > 5 > 4

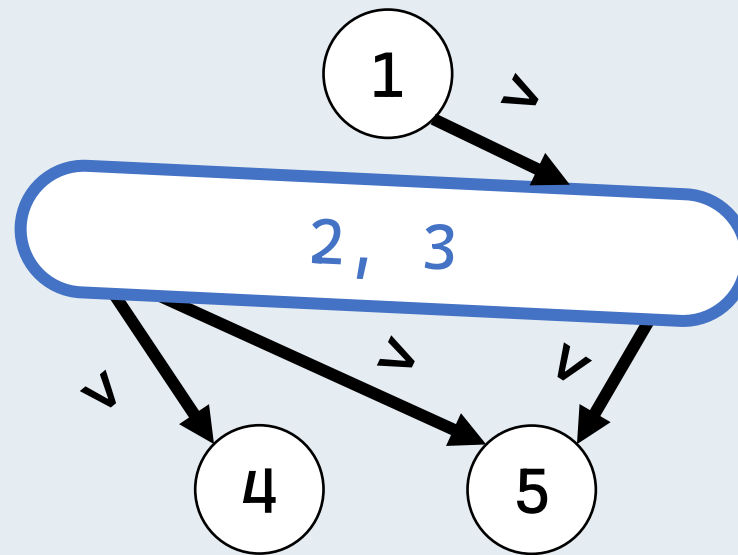
...



- **Observation:** this is no longer a DAG... so we cannot use topological sort!
- **Question:** Is it possible to turn this into a DAG?



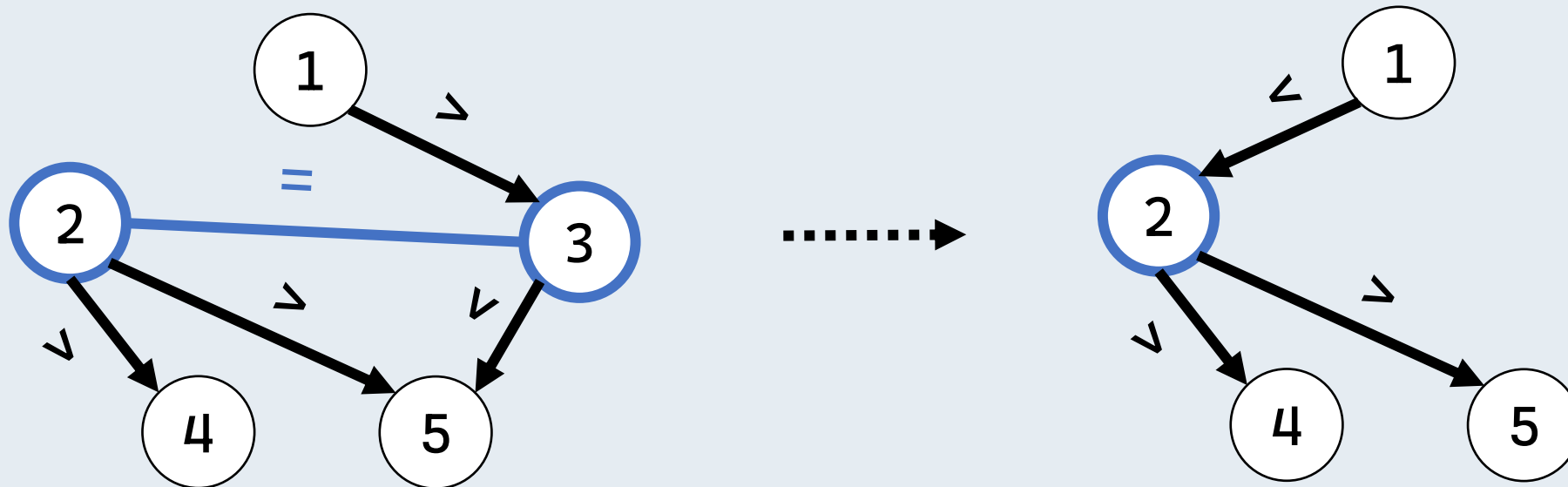
- **Observation:** this is no longer a DAG... so we cannot use topological sort!
- **Question:** Is it possible to turn this into a DAG?
- **Idea:** We can view the vertices of equal height as 1 vertex!



This is again a DAG!

**Note:** to implement this *edge contraction* in practice, we can

- Pick a representative vertex, e.g. 2.
- Connect the edges containing vertex 3 to vertex 2 instead.
- Keep a UFDS storing all the merged vertices.

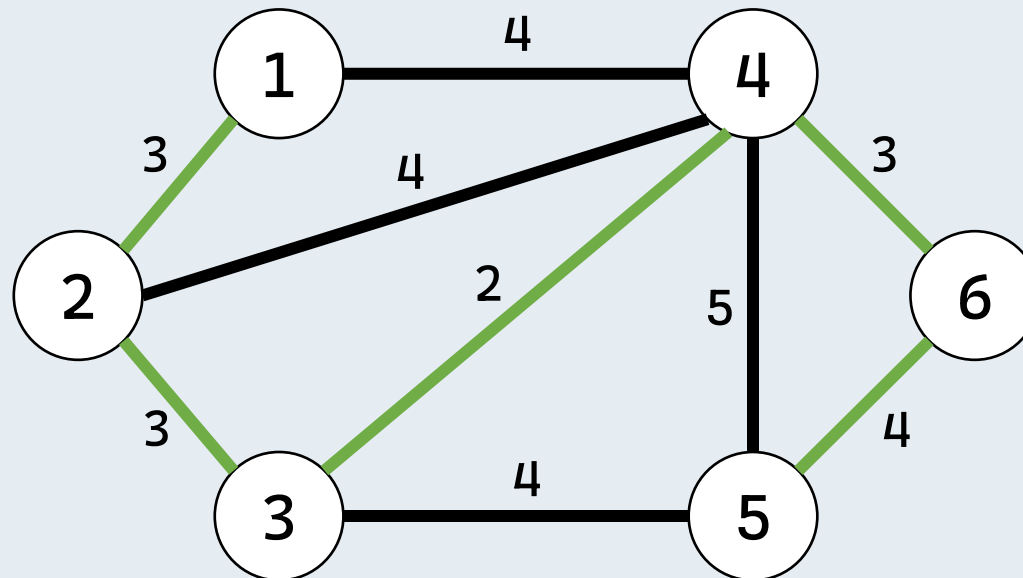


# Minimum Spanning Tree

*What is MST and how to find the MST?*

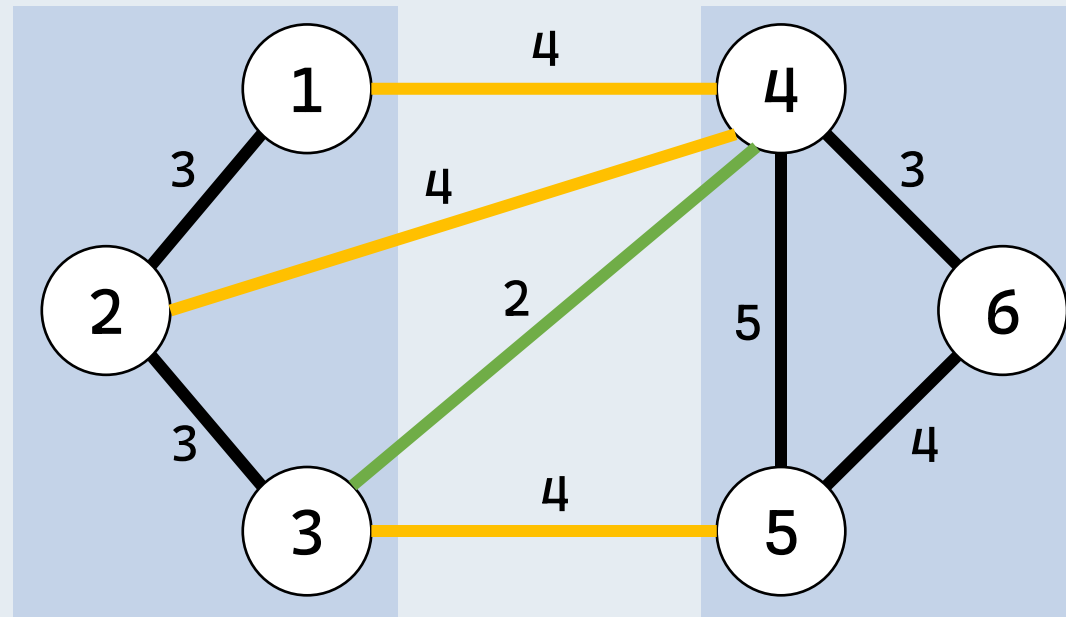
# Minimum Spanning Tree

The *minimum spanning tree* of a connected, weighted and undirected graph is a tree of minimum total edge weight that connects all vertices.



# Minimum Spanning Tree

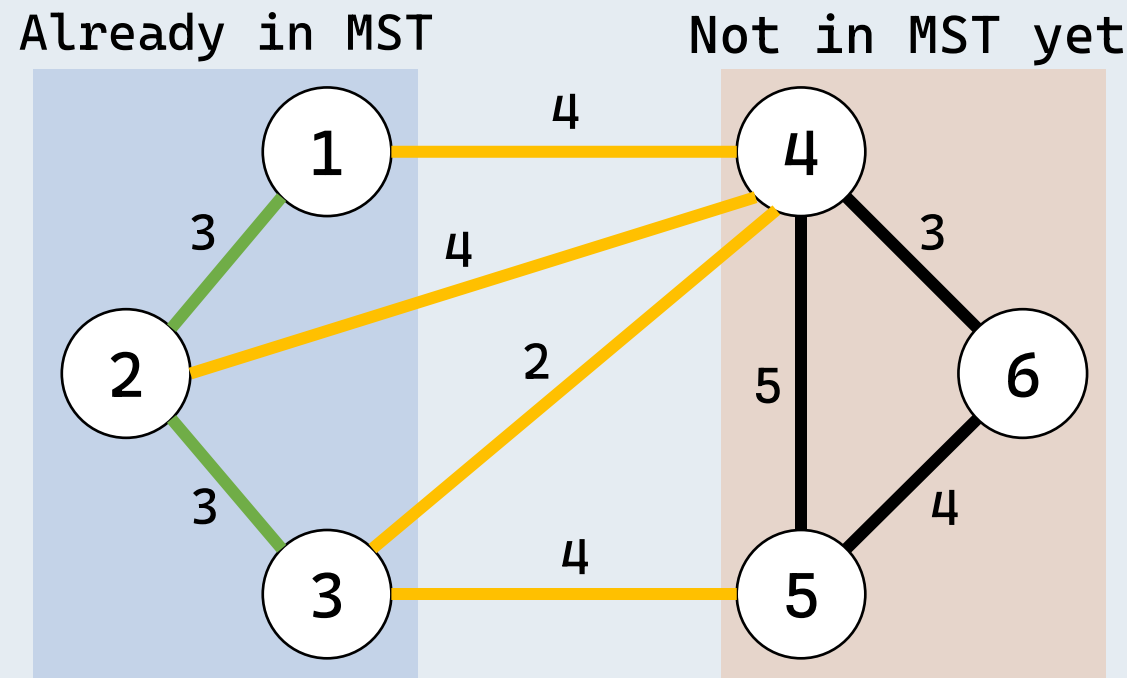
**Cut property:** For every cut (partitioning of nodes into two sets), the edge with the smallest weight across the cut is in the MST. (Why?)



# Prim's Algorithm

## Idea:

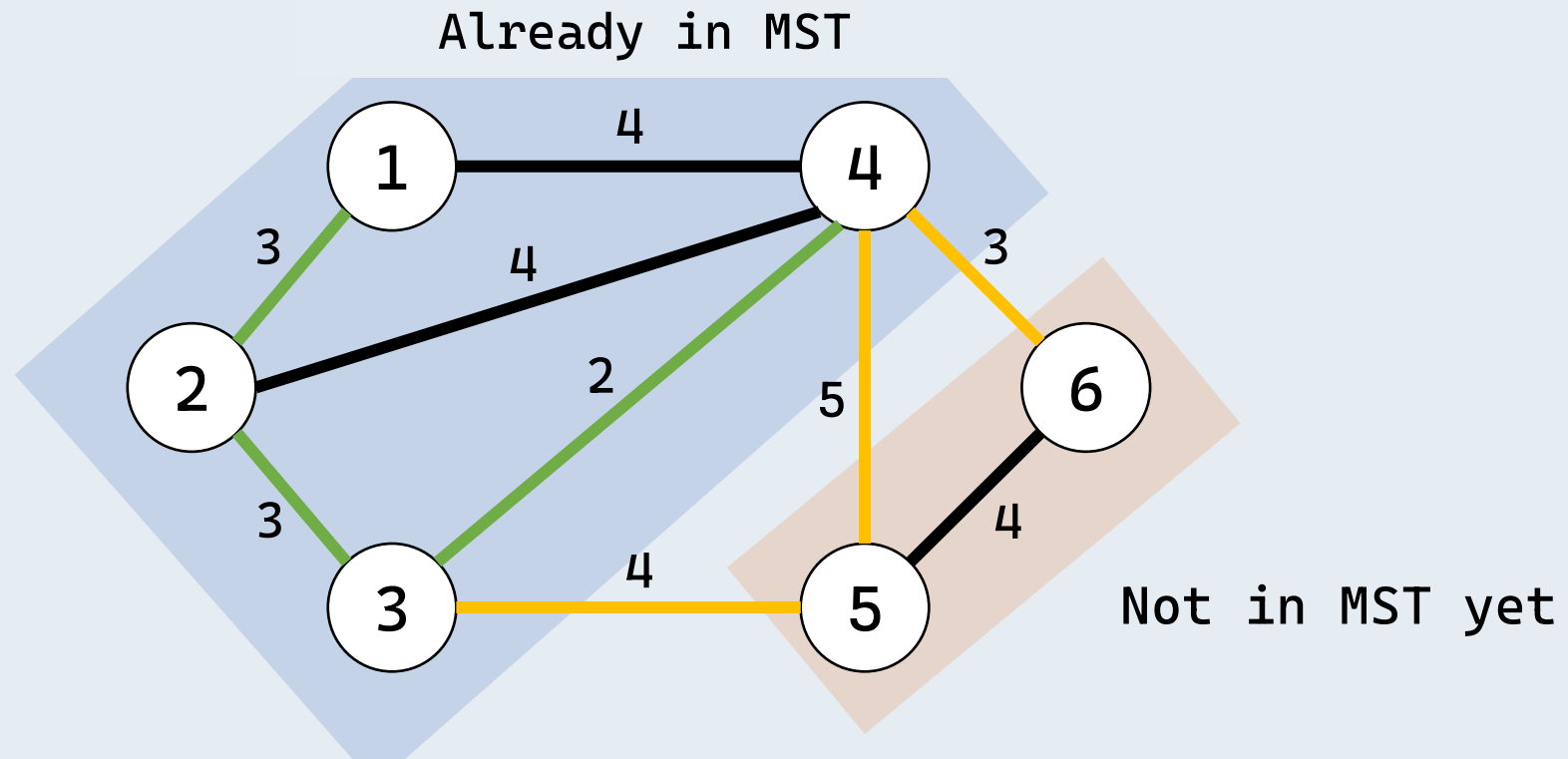
- Partition vertices into 2 sets: those already in our MST and those that are not.
- Find the minimum weighted edge across the cut and put it in MST.



# Prim's Algorithm

## Implementation:

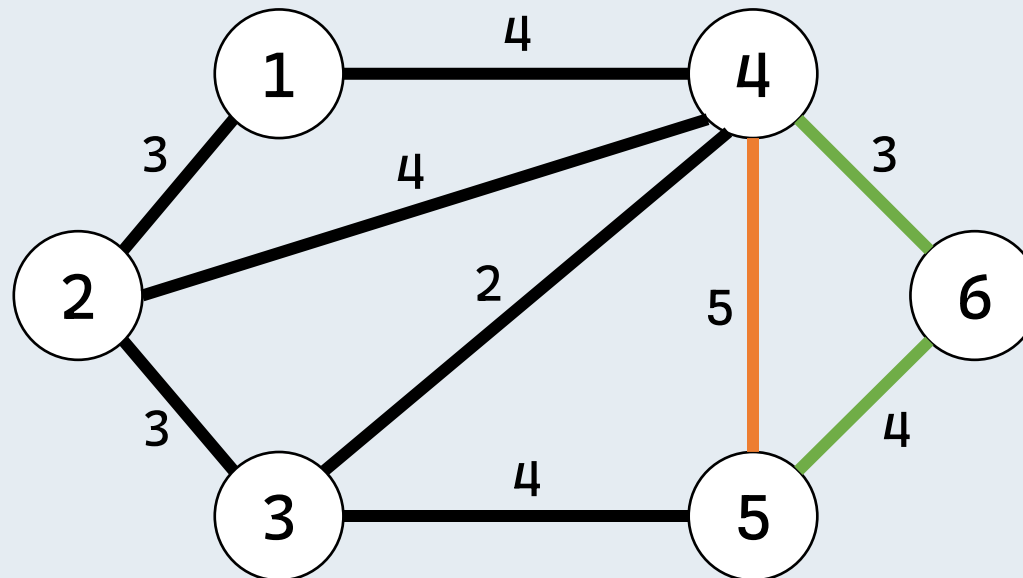
- Start from one node. Push all neighboring edges of MST into a **min heap**.
- Pop the minimum edge, include it in MST, and repeat the process.





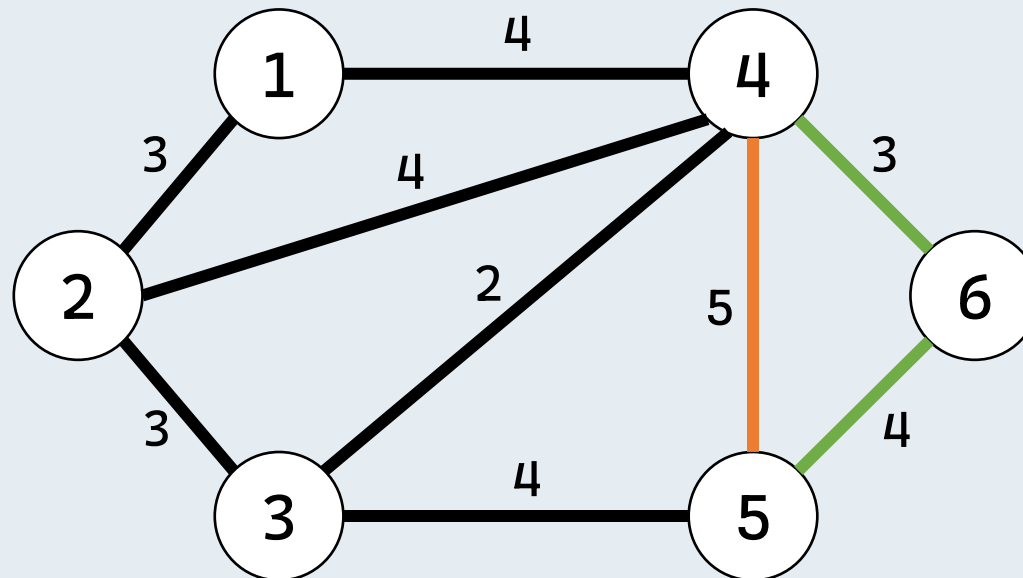
# Minimum Spanning Tree

**Cycle property:** For every cycle in the graph, the edge with the maximum weight is not in the MST. (Why?)



# Kruskal's Algorithm

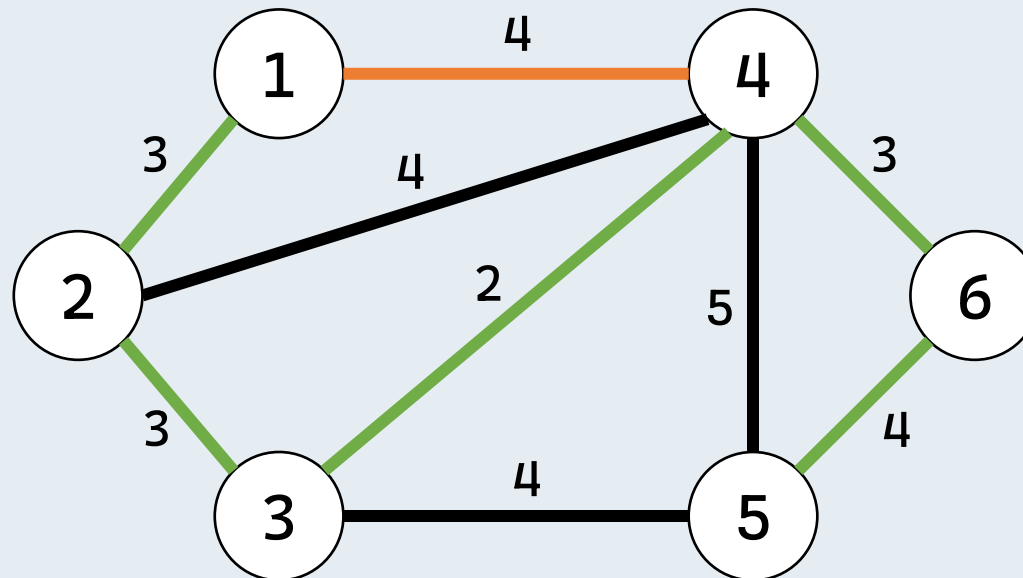
**Cycle property:** For every cycle in the graph, the edge with the maximum weight is not in the MST. (Why?)



# Kruskal's Algorithm

## Idea:

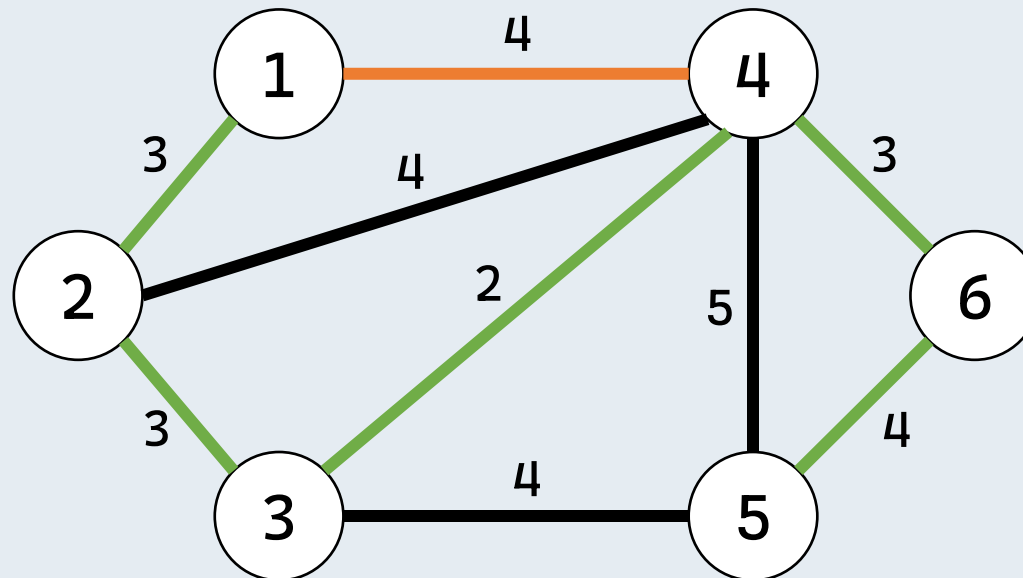
- Repeatedly add the smallest weighted edges into MST.
- Discard if the added edge form a cycle within the MST.



# Kruskal's Algorithm

## Implementation:

- Keep a **UFDS** of all vertices: each set is a connected component in MST.
- If both ends of an edge are in the same set, adding this edge would form a cycle. (Why?)



**True or false:** *The MST is always a connected, undirected graph.*

**True.** This is by the property of MST. It is coming from an undirected graph. Since it also connects all vertices, it must be connected.

**True or false:** *The MST will always have  $V - 1$  edges.*

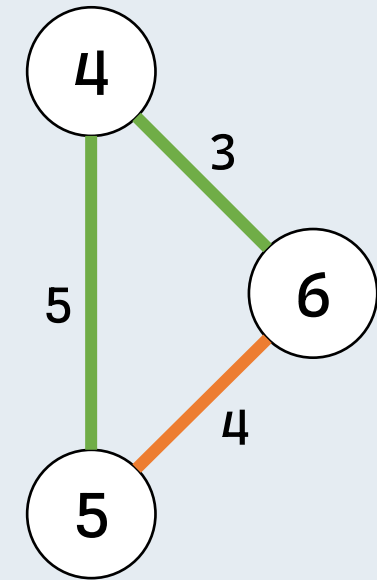
**True.** This is by the property of trees, number of edges in trees are always equal to  $V - 1$ .

**True or false:** *For a graph with unique edge weights, the edge with the largest weight in any cycle of the graph can be included in the MST.*

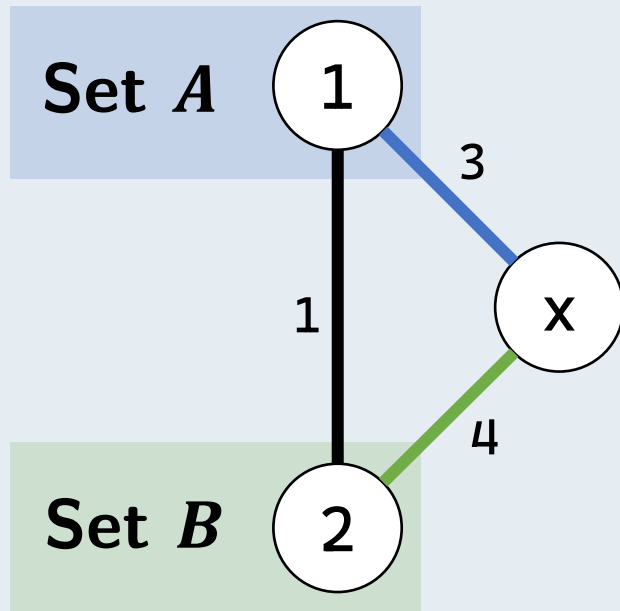
**False.** This can be proved with contradiction.

Suppose MST contains the largest-weighted edge  $e$ , there must be an edge  $e'$  of smaller weight in the cycle that is not in MST.

Then substituting  $e$  with  $e'$  will decrease total weight.



**True or false:** *For a graph with two disjoint sets of vertices  $A$  and  $B$  (vertices in  $A$  are not in  $B$  and vice versa), and another vertex  $x$  not inside both the sets, the combined MST of  $A \cup x$  and  $B \cup x$  is a MST of the original graph.*



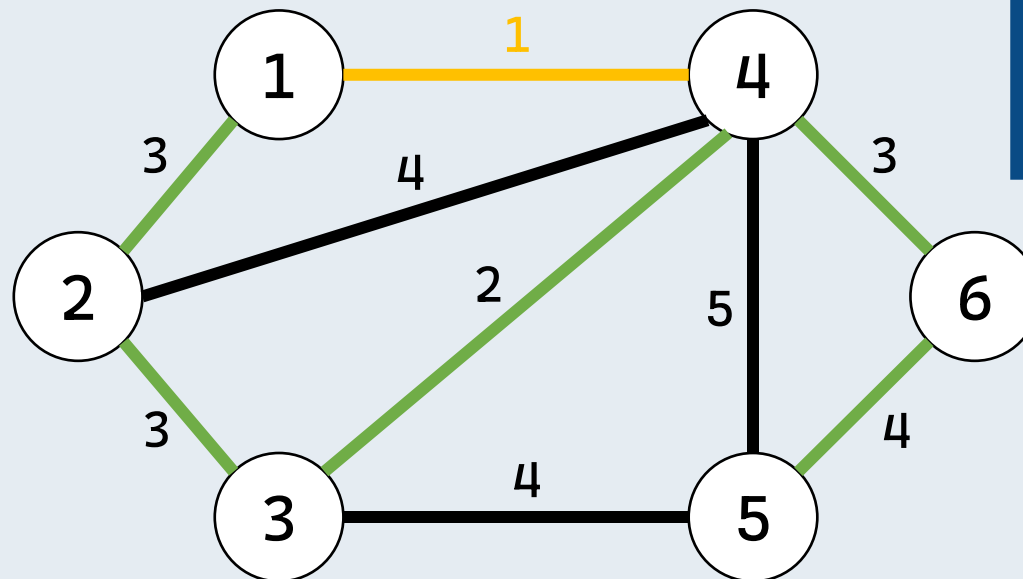
**False.** A counter example can be drawn.

The combined MST of  $A \cup x$  and  $B \cup x$  has total weight  $3 + 4 = 7$ , while the minimum weight should be  $1 + 3 = 4$ .



*Given MST of a graph, find the new MST if another edge is added.*

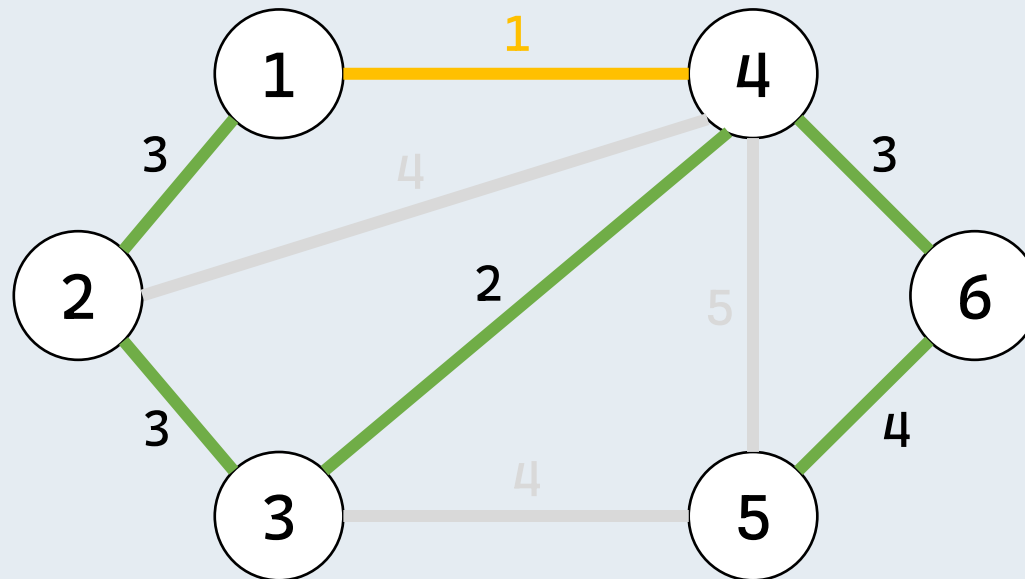
**Trivial Solution:** Re-run Prim's or Kruskal's algorithm on the new graph,  $O(E \log V)$  time.



Do we still need to consider all edges?

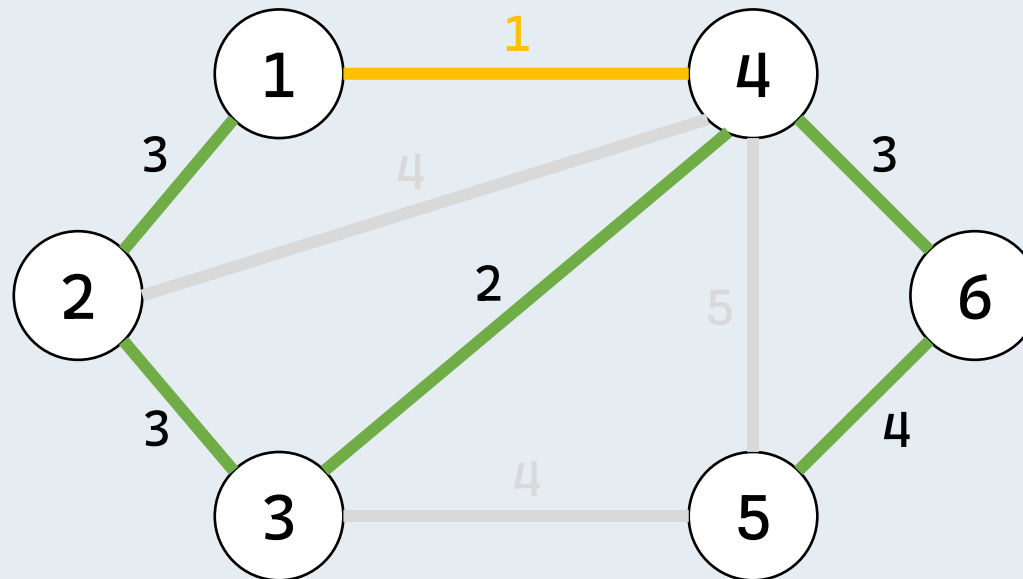
**Observation:** the edges not in the original MST will not be in the new MST.

**Better Solution:** We don't need to consider those edges that are originally not in MST.  $O(V \log V)$  time.



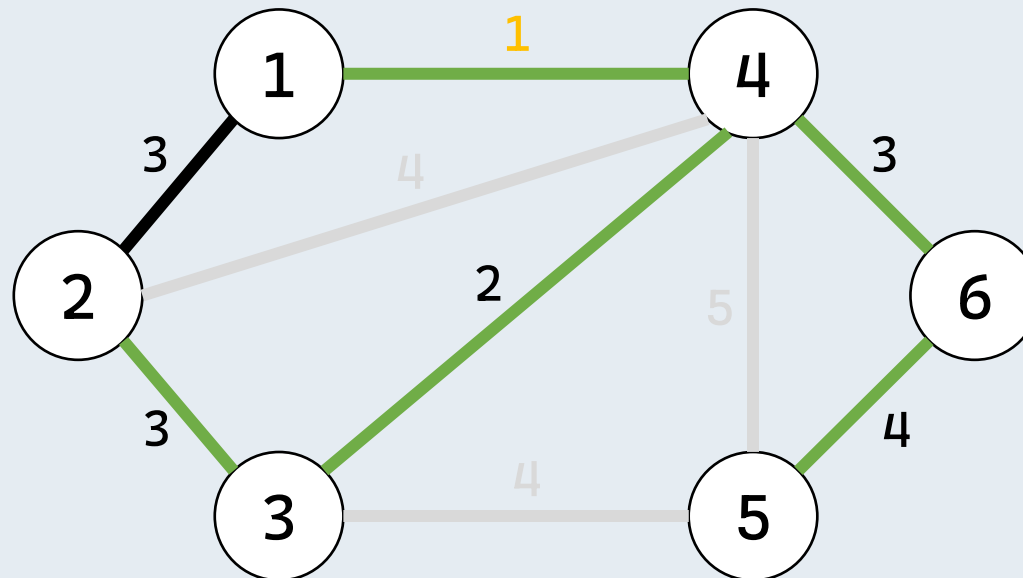
**Observation:** the newly added edge forms a cycle with the old MST.

**Idea:** By the cycle property, simply remove the largest edge in the cycle!



**Better solution:** given a new edge  $(u, v)$

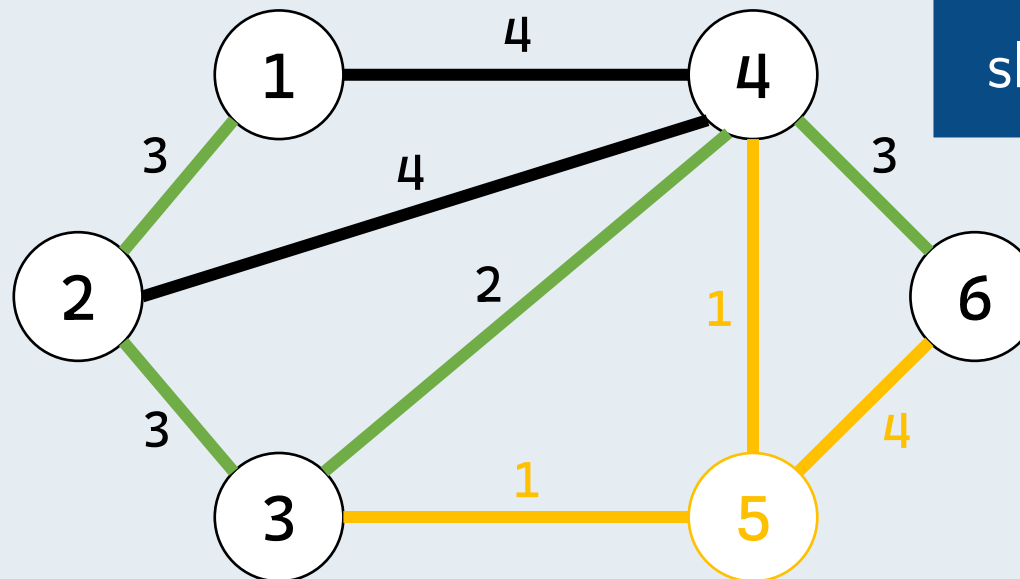
- Do a DFS in the old MST from  $u$  to  $v$ , and find the largest edge  $e$  in the path.
- Compare  $e$  with the new edge. If the new edge have smaller weight, replace  $e$  with the new edge.



# Problem 3.b

*Given MST of a graph, find the new MST if a new vertex  $Y$  and a set of edges connecting  $Y$  are added.*

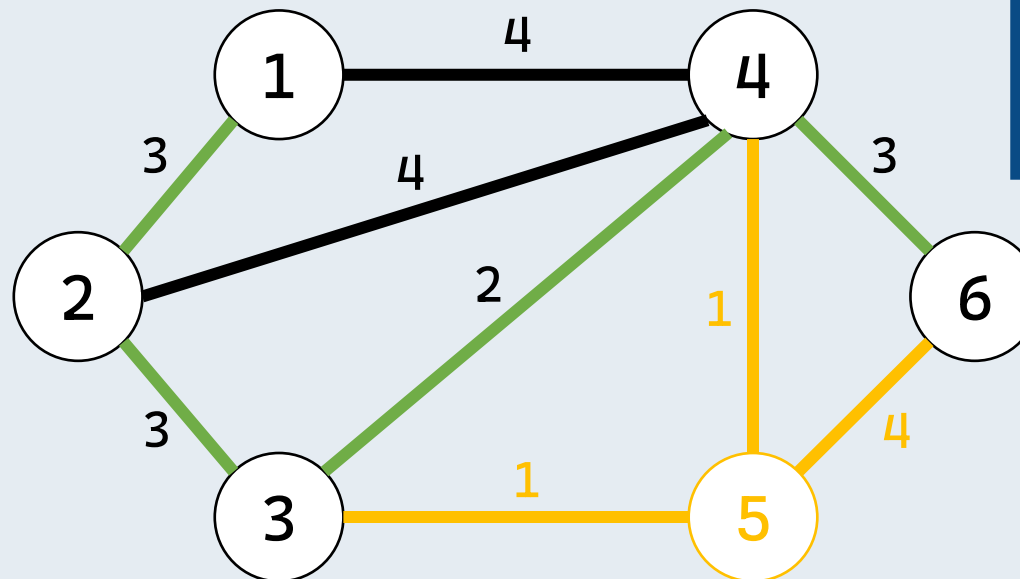
**Question:** Can we simply run one step of Prim's algorithm, and simply pick the smallest edge among the newly added edges?



# Problem 3.b

*Given MST of a graph, find the new MST if a new vertex  $Y$  and a set of edges connecting  $Y$  are added.*

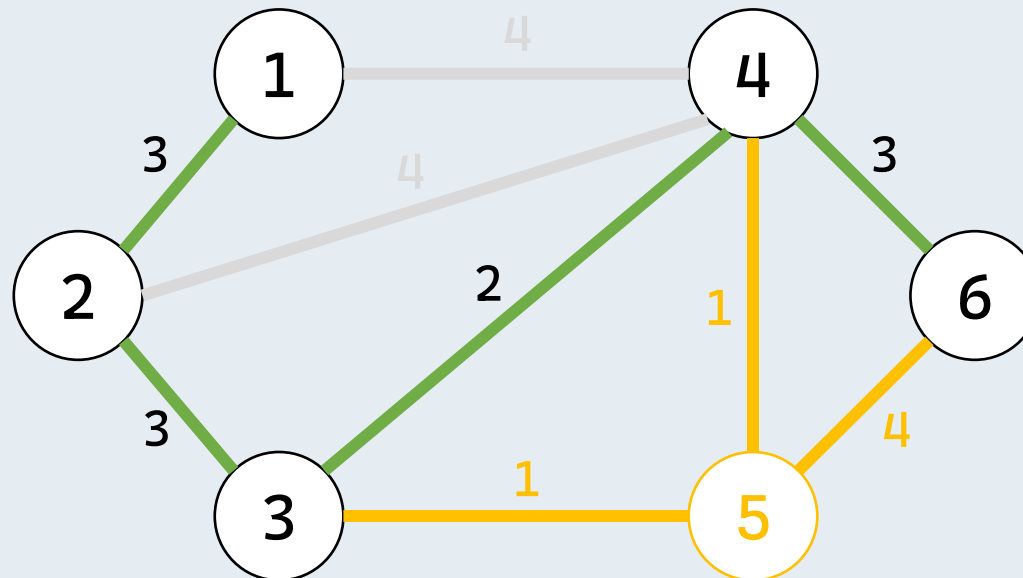
**Trivial Solution:** Re-run Prim's or Kruskal's algorithm on the new graph,  $O(E \log V)$  time.



Do we still need to consider all edges?

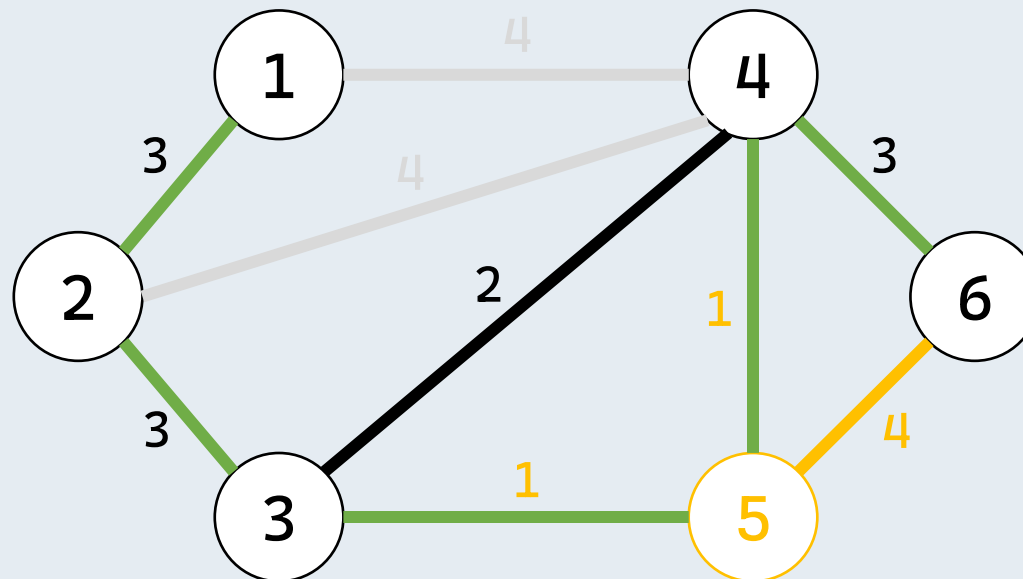
**Observation:** the edges not in the original MST will not be in the new MST.

**Better Solution:** We don't need to consider those edges that are originally not in MST.  $O(V \log V)$  time.



**Observation:** the edges not in the original MST will not be in the new MST.

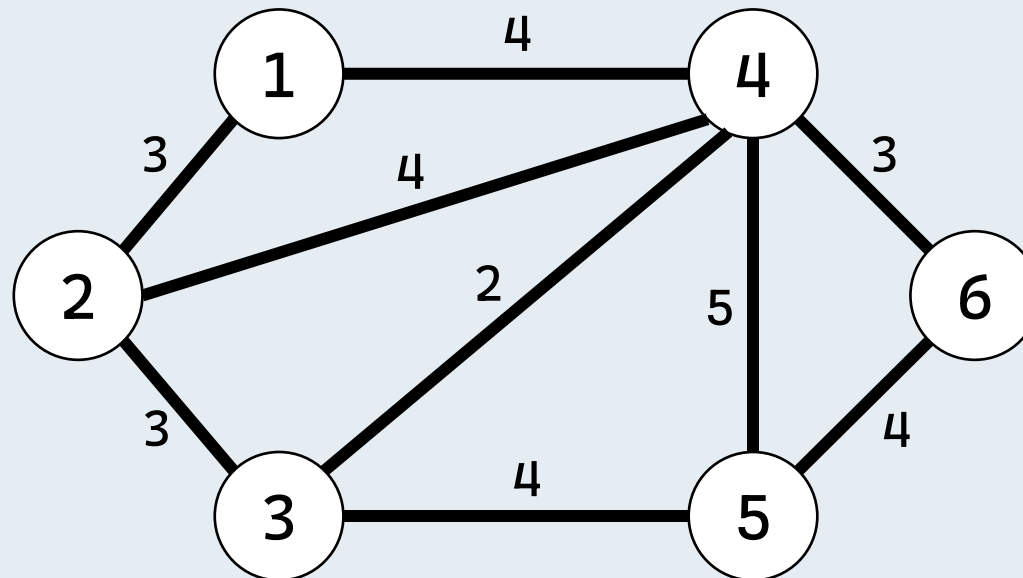
**Better Solution:** We don't need to consider those edges that are originally not in MST.  $O(V \log V)$  time.





*Given a graph, find edges with sum at most  $b$  that minimizes number of connected components  $k$ .*

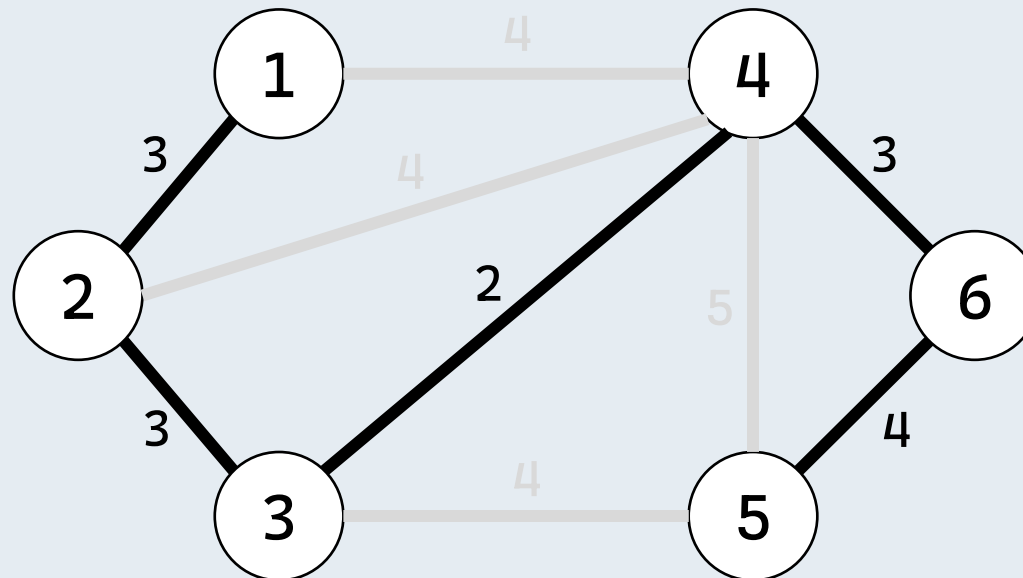
**Example:**  $b = 15$ .



*Given a graph, find edges with sum at most  $b$  that minimizes number of connected components  $k$ .*

**Example:**  $b = 15$ .

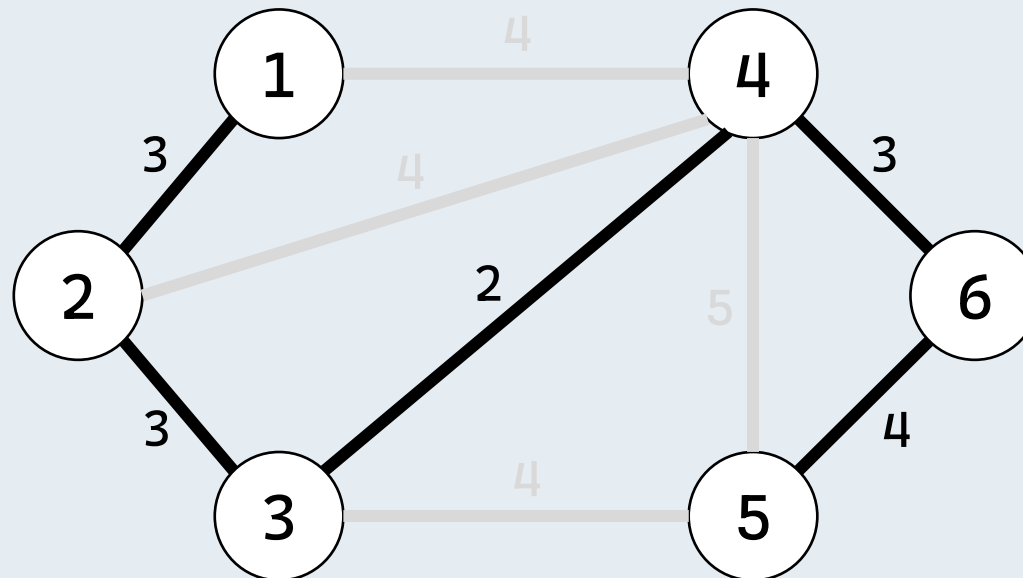
We can simply choose all edges in the MST.  $k = 1$ .



*Given a graph, find edges with sum at most  $b$  that minimizes number of connected components  $k$ .*

**Example:**  $b = 8$ .

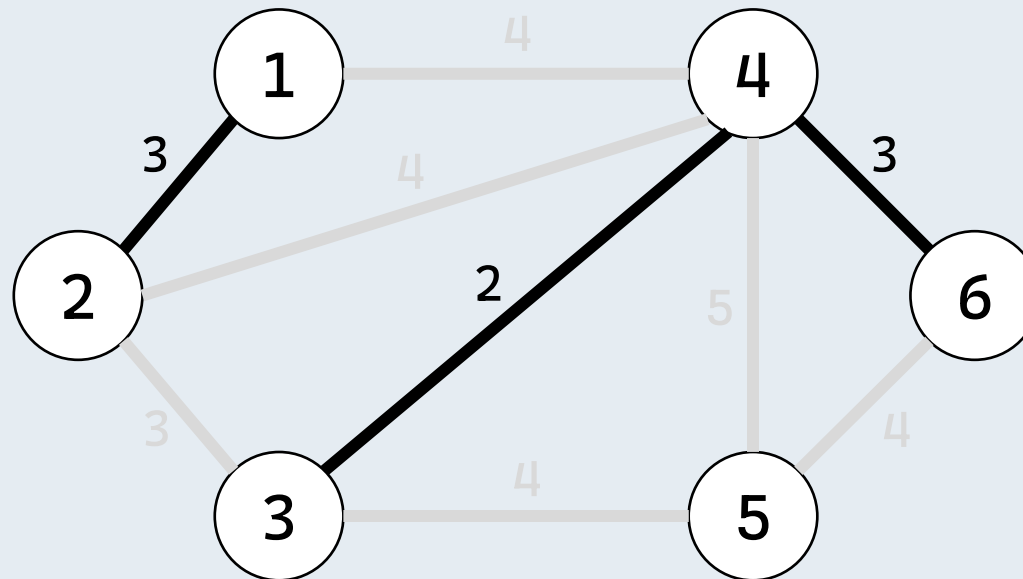
We need to delete some edges...



*Given a graph, find edges with sum at most  $b$  that minimizes number of connected components  $k$ .*

**Example:**  $b = 8$ .

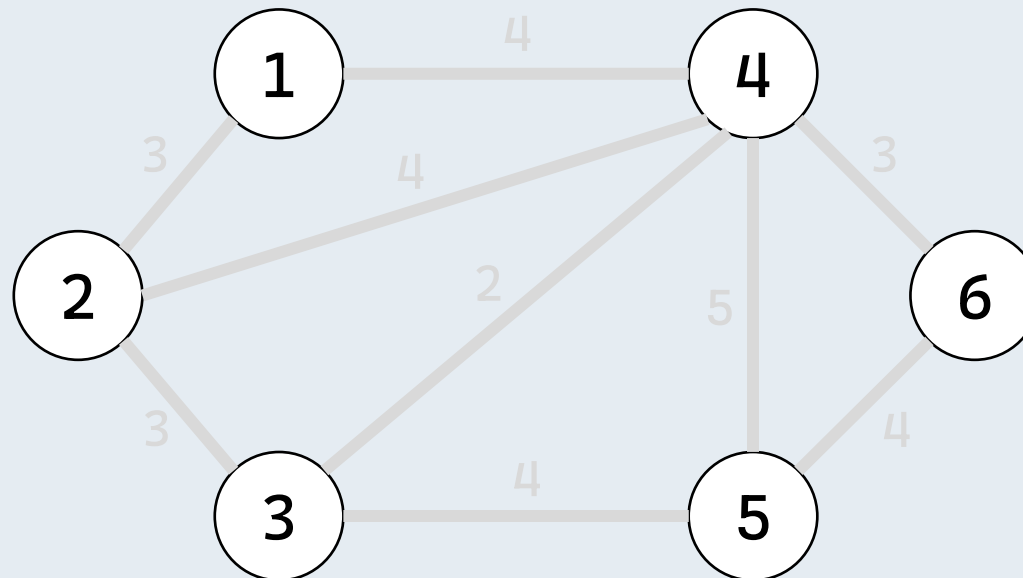
We need to delete at least 2 edges... leaving  $k = 3$ .



**Observation:** each deletion from MST adds one more connected component.

**Idea:** keep as many edges from MST as possible...

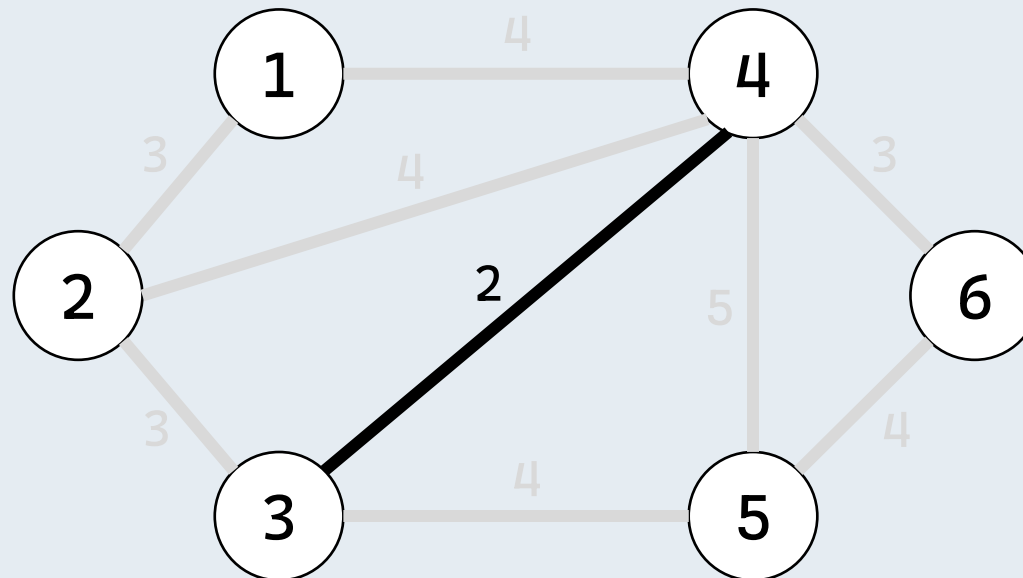
- Use Kruskal's algorithm!
- greedily add the smallest edges, until total weight reaches  $b$ !



**Observation:** each deletion from MST adds one more connected component.

**Idea:** keep as many edges from MST as possible...

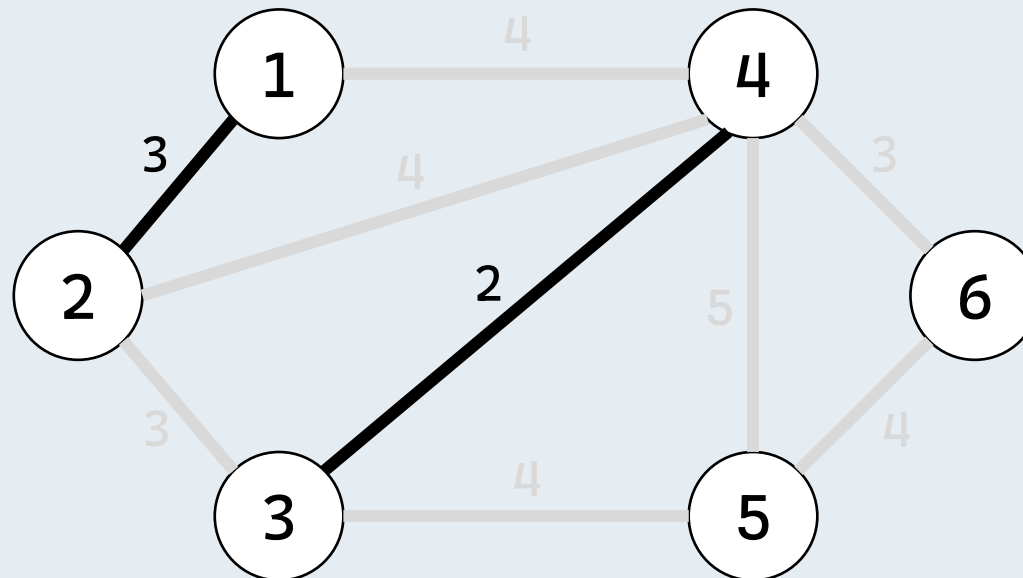
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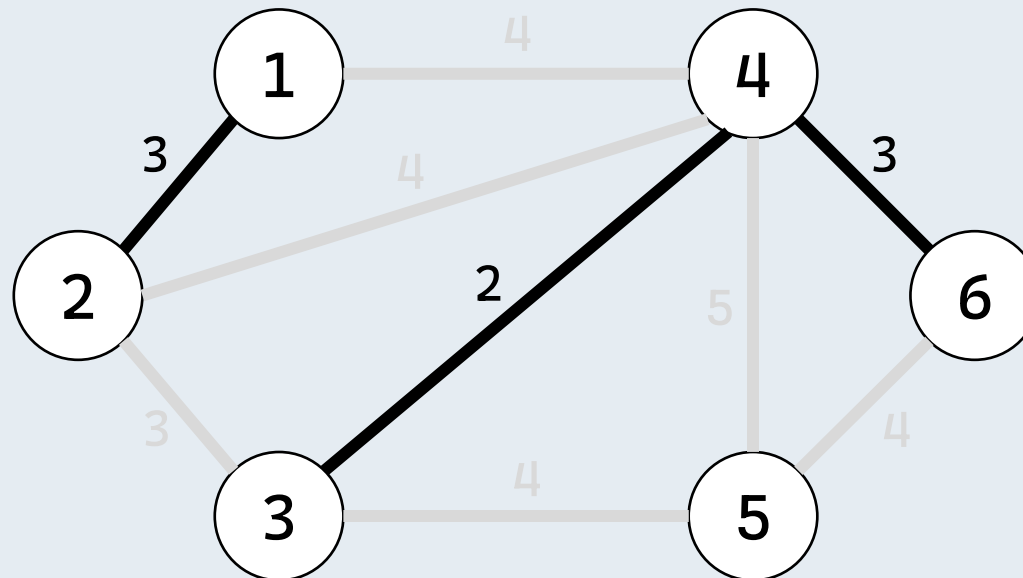
- Use Kruskal's algorithm!
- greedily add the smallest edges, until total weight reaches  $b$ !



**Observation:** each deletion from MST adds one more connected component.

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- Use Kruskal's algorithm!
- greedily add the smallest edges, until total weight reaches  $b$ !



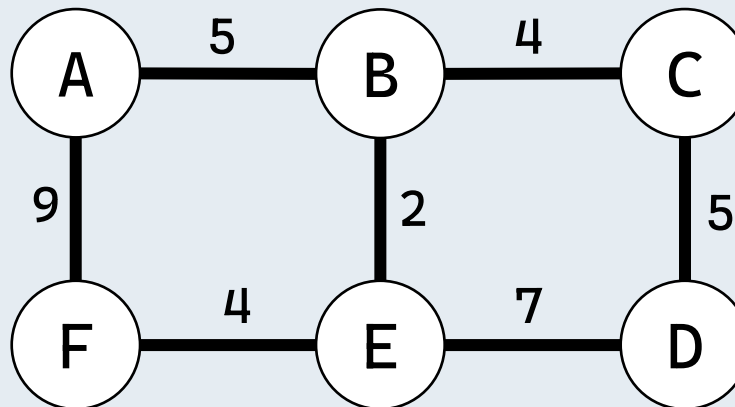


# Applications of MST

*How to utilize MST and its variants?*

*Given an undirected graph, find a set of edges such that for every cycle in the graph, at least one edge in the set, and the total weight of the selected edges is minimized.*

**Example:** Edge (B, E), (B, C) would be covering all cycles and total weight 6 is minimized.

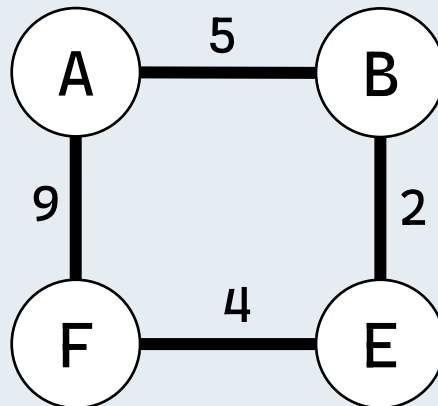


### Simplified Example:

Suppose we have only one cycle...

We can simply pick the edge with minimum weight.

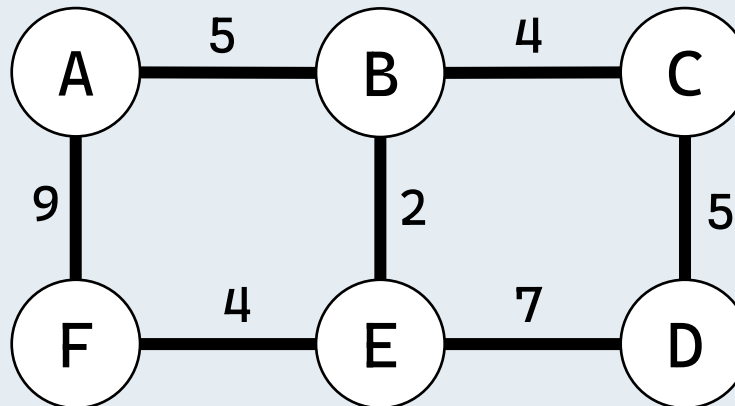
**Idea:** for each cycle in graph, select the edge with minimum weight!



### Trivial Answer:

- Run cycle detection algorithm, e.g. DFS.
- When a cycle is detected, find smallest edge within the cycle.
- delete the edge and repeat.

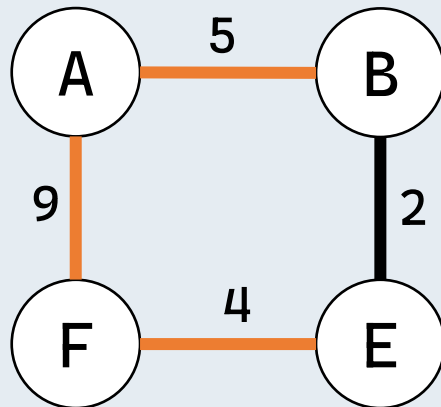
Will take  $O(|E|(|V| + |E|))$  time.



**Recall:** in minimum spanning tree: in every cycle, the largest edge is not included (cycle property).

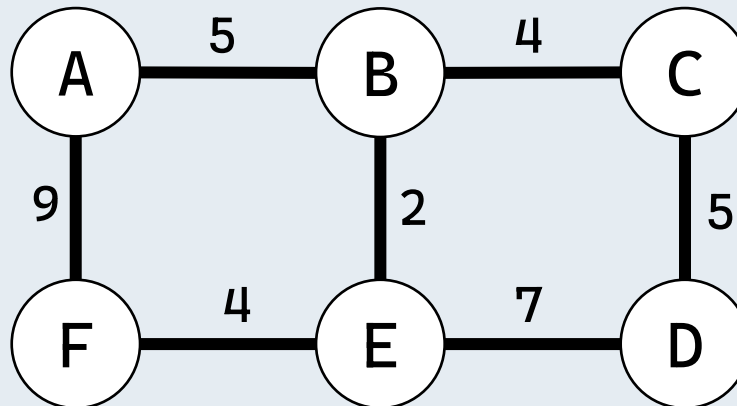
In *maximum spanning tree*: in every cycle, the smallest edge is not included!

**Idea:** find the maximum spanning tree instead. The edges not included are what we need.



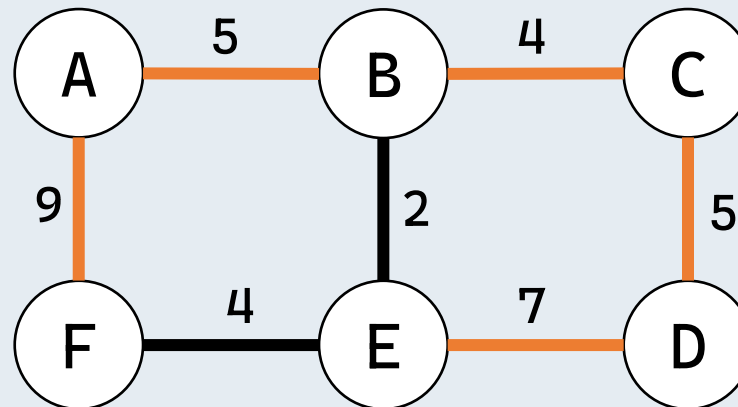
**Better Answer:**

- Run Kruskal's algorithm, with edges in descending order (from largest to smallest)

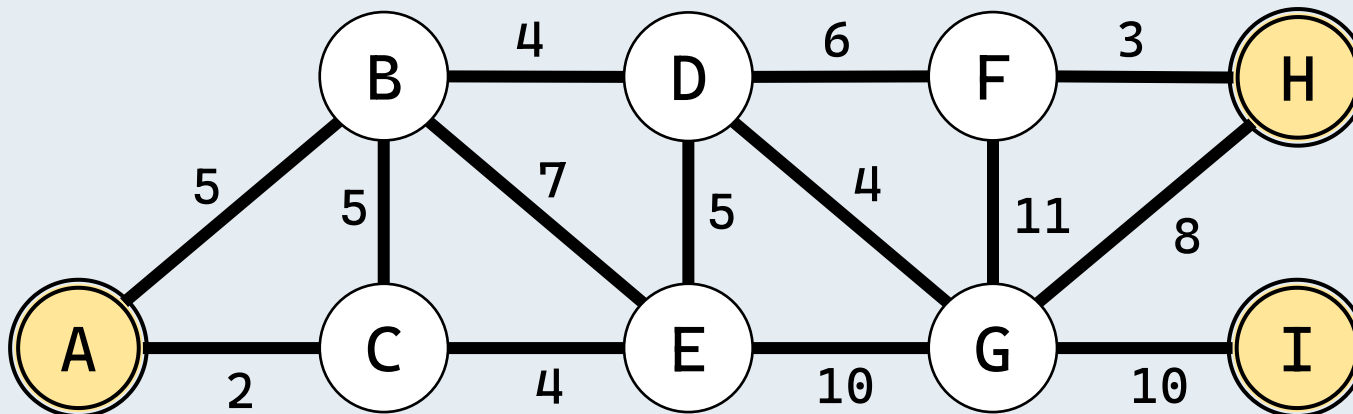


### Better Answer:

- Run Kruskal's algorithm, with edges in descending order (from largest to smallest)
- The edges that are **not** in the maximum spanning tree are selected.



- We have a graph, some vertices are “power plants”.
- Find a set of edges that connects all vertices to at least one “power plant”.

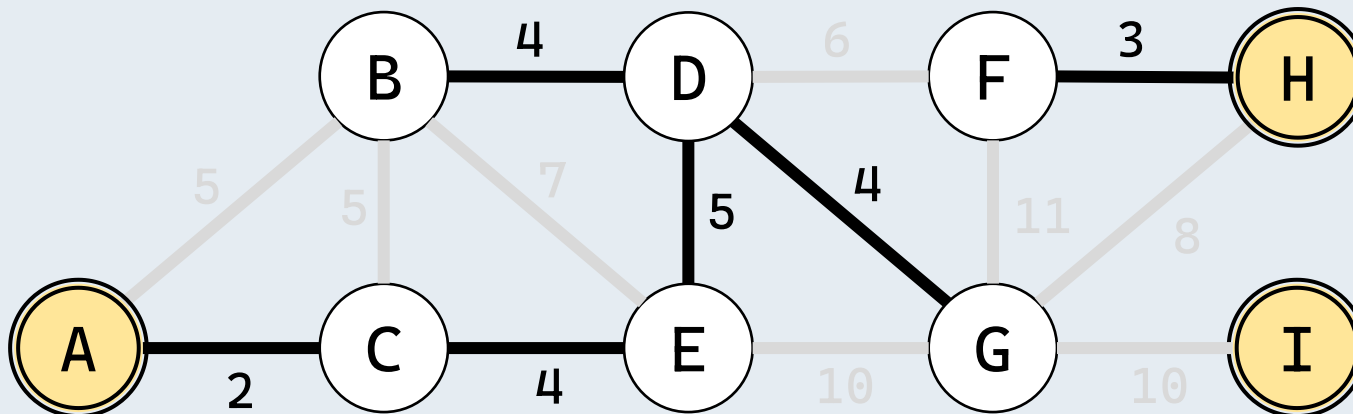




- We have a graph, some edges are “power plants”.
- Find a set of edges that connects all vertices to at least one “power plant”.

**Goal:** find *minimum spanning forest*, with each connected component containing at least one “power plant”.

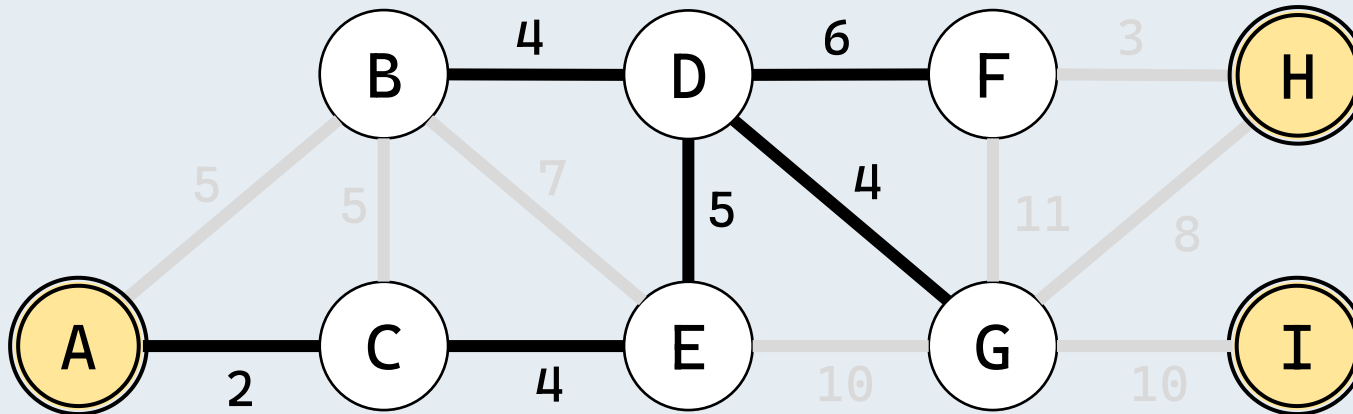
How to find a MST containing A?



**Attempt:**

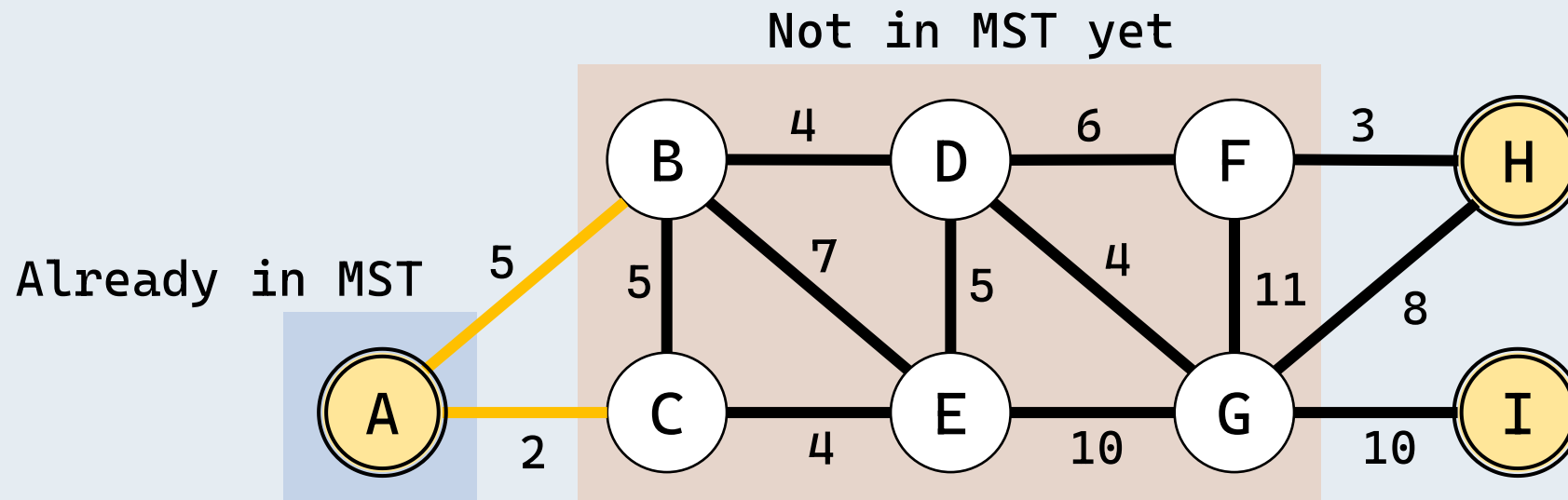
- Use Prim's algorithm, starting from a power plant. (e.g. vertex *A*)
- We can get a MST starting from *A*...

This is not optimal!



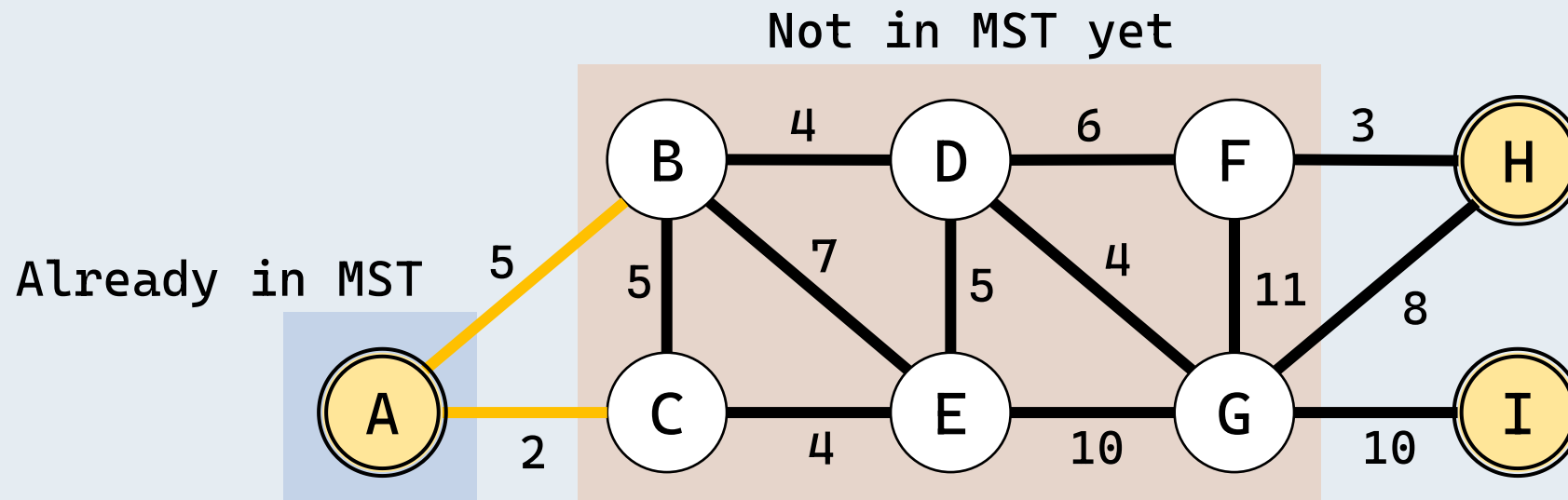
What we are essentially doing is:

- partitioning A and remaining vertices into two sets,
- find the smallest edge in the cut,



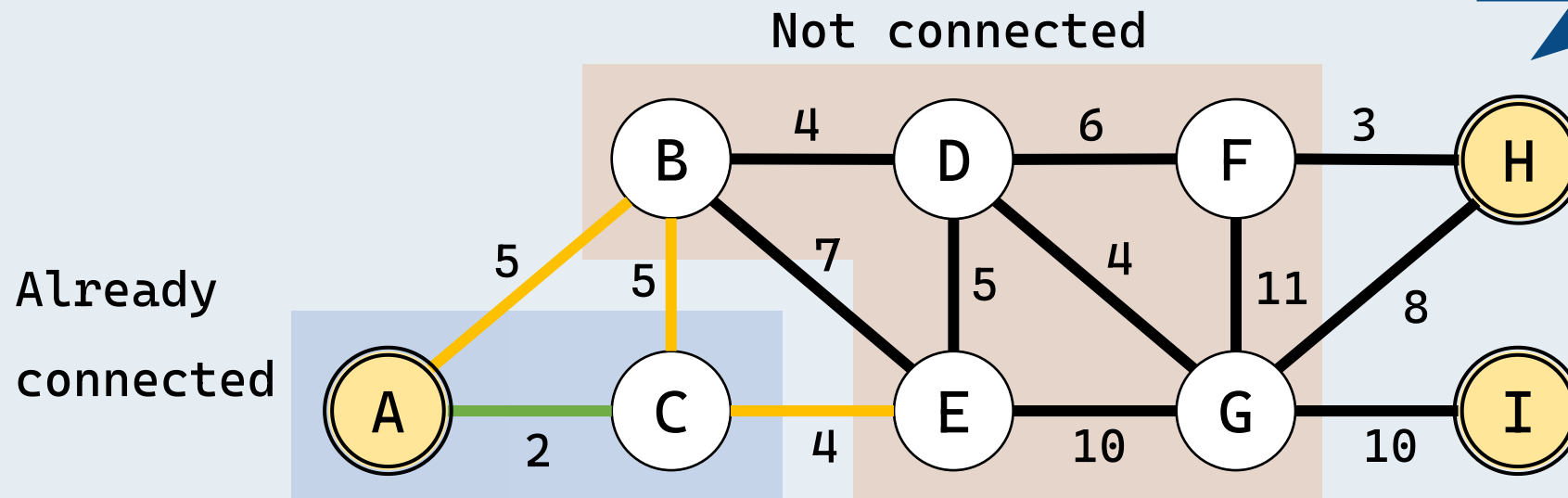
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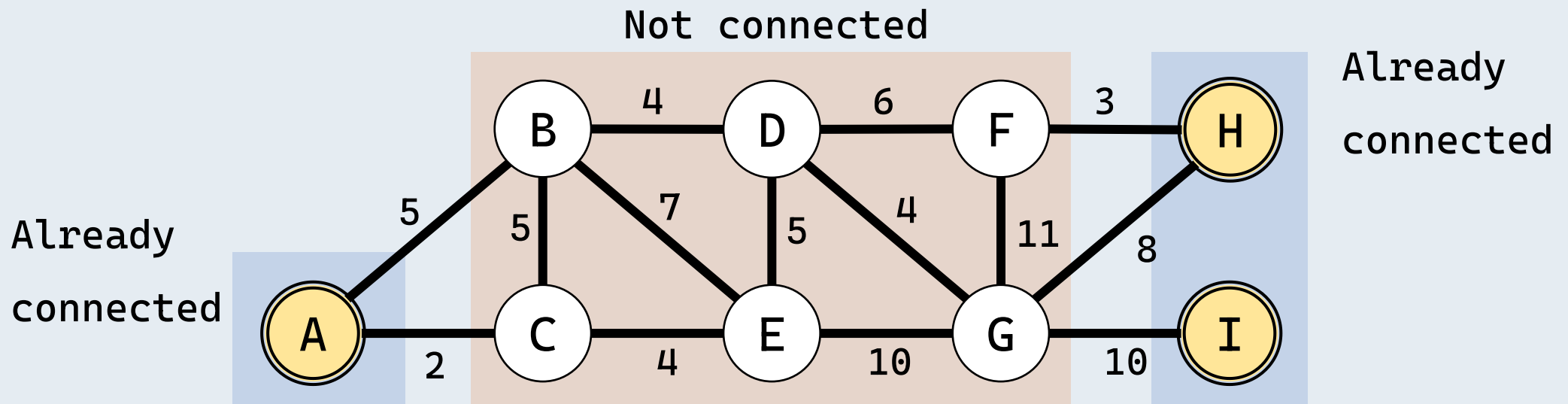
- partitioning A and remaining vertices into two sets,
- find the smallest edge in the cut,
- include that edge in MST... then continue.



How to take those into account?

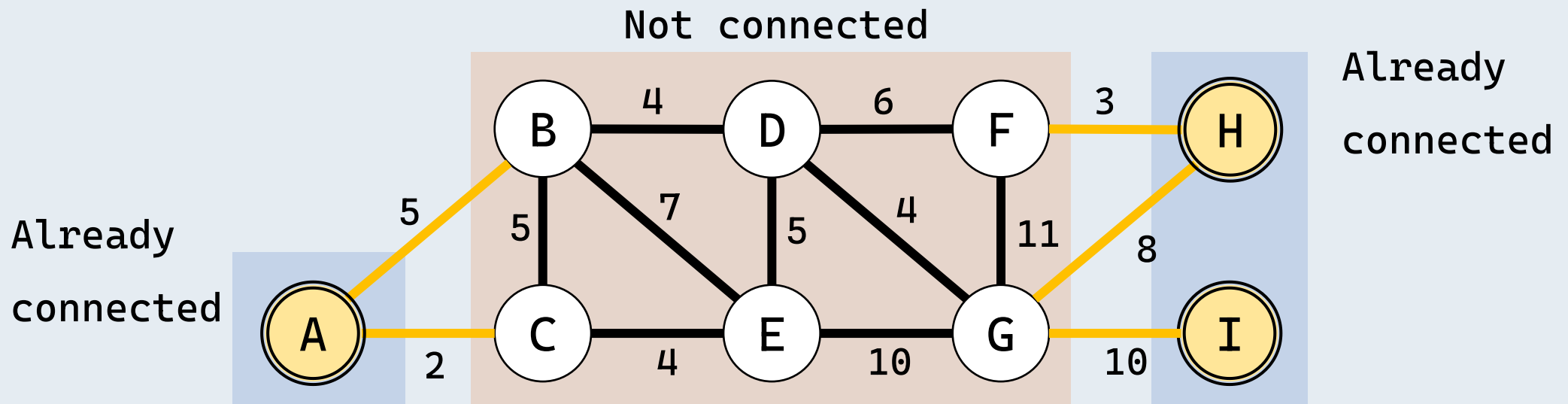
**Idea:**

- We can consider all “power plants” as connected.



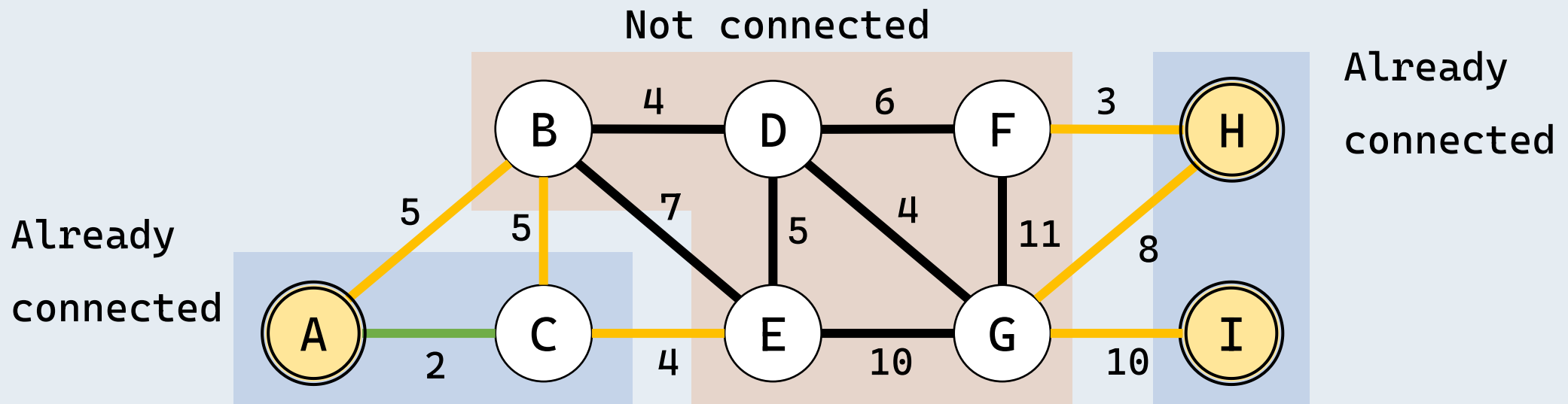
**Idea:**

- We can consider all “power plants” as connected.
- Find the min edge in the larger cut instead!



**Idea:**

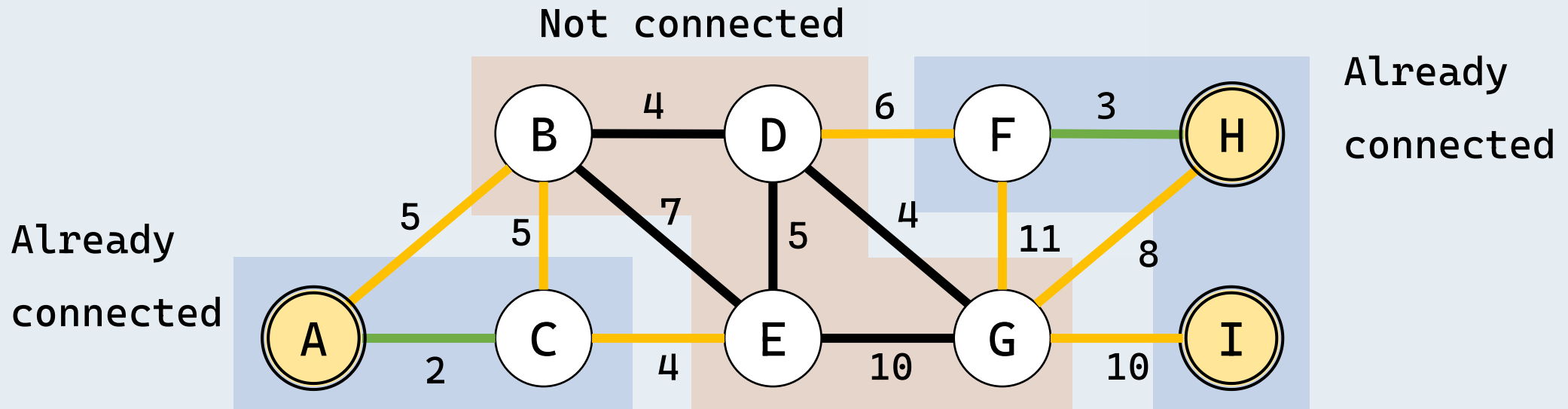
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**Idea:**

- We can consider all “power plants” as connected.
- Find the min edge in the larger cut instead!



# End of File

Thank you very much for your attention :-)