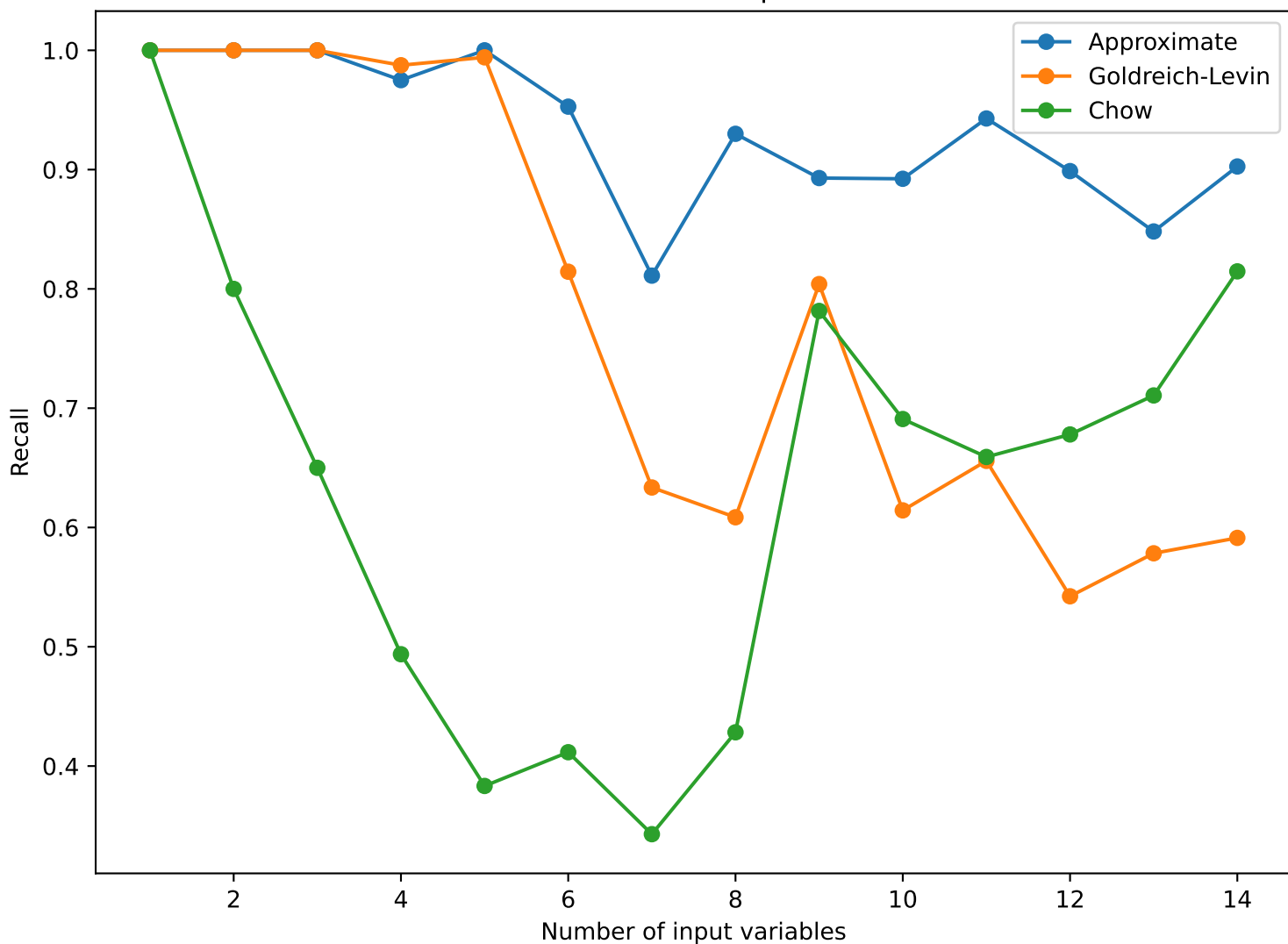


Recall vs Number of input variables



Precision vs Number of input variables

