

A2 Jiarui Yu

Today's topic:

- Distance
- Determinants
- Cross product and applications

- Distance
- ① point to point
 - ② point to plane
 - ③ two parallel planes
 - ④ line to line
 - ⑤ point to line

The distance between points $P(p_1, p_2, p_3)$ and $Q(q_1, q_2, q_3)$ is

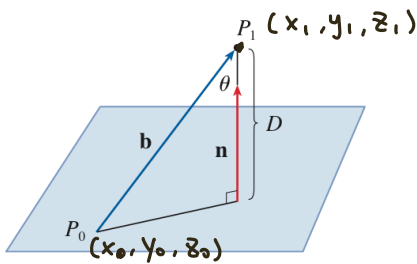
① point to point : $d(p, q) = \sqrt{(p_1 - q_1)^2 + (p_2 - q_2)^2 + (p_3 - q_3)^2}$.

② point to plane :

9 The distance D from the point $P_1(x_1, y_1, z_1)$ to the plane $ax + by + cz + d = 0$ is

$$D = \frac{|ax_1 + by_1 + cz_1 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

proof :



$\vec{n} = (a, b, c)$ Normal vector of the plane

$$\begin{aligned} D &= |\text{comp}_{\vec{n}} \vec{b}| = \frac{|\vec{n} \cdot \vec{b}|}{|\vec{n}|} \\ &= \frac{|a(x_1 - x_0) + b(y_1 - y_0) + c(z_1 - z_0)|}{\sqrt{a^2 + b^2 + c^2}} \\ &= \frac{|(ax_1 + by_1 + cz_1) - (ax_0 + by_0 + cz_0)|}{\sqrt{a^2 + b^2 + c^2}} = \end{aligned}$$

③ two parallel planes : We can choose any point on one plane, then calculate the distance between that point to another plane.

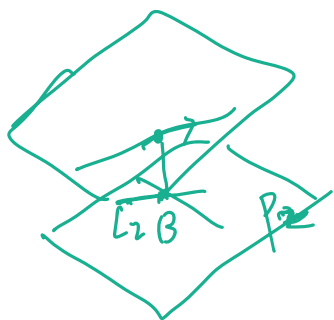
④ line to line : Two skew lines can be viewed as lying on two parallel plane. Then calculate the distance between two parallel planes.

EXAMPLE 9 In Example 3 we showed that the lines

$$\begin{array}{l} L_1: x = 1 + t \quad y = -2 + 3t \quad z = 4 - t \\ L_2: x = 2s \quad y = 3 + s \quad z = -3 + 4s \end{array}$$

are skew. Find the distance between them.

We need to find the expression of a plane and a point on another plane.



$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

$$L_1 = \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} + t \begin{pmatrix} 1 \\ 3 \\ -1 \end{pmatrix} \quad \vec{a}$$

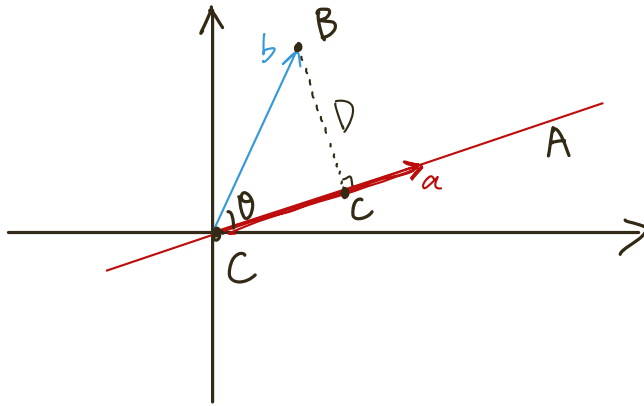
$$L_2 = \begin{pmatrix} 0 \\ 3 \\ -3 \end{pmatrix} + s \begin{pmatrix} 2 \\ 1 \\ 4 \end{pmatrix} \quad \vec{b}$$

$$\vec{n} = \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 3 & -1 \\ 2 & 1 & 4 \end{vmatrix} = \langle 13, -6, -5 \rangle$$

$$\text{let } s=0 \quad B(0, 3, -3)$$

$$P_2: 13(x-0) - 6(y-3) - 5(z+3) = 0$$

⑤ point B to line A : $D = \frac{|\vec{a} \times \vec{b}|}{|\vec{a}|}$ where \vec{a} is the direction vector of the line
 \vec{b} is the vector start from a point on line A, end at point B



Example : $B(4, 1, -2);$ $A: \begin{cases} x = 1 + t, & y = 3 - 2t, & z = 4 - 3t \end{cases}$

$$A = \begin{pmatrix} 1 \\ 3 \\ 4 \end{pmatrix} + t \begin{pmatrix} 1 \\ -2 \\ -3 \end{pmatrix}$$

\vec{a}

let $t=0$, $C(1, 3, 4)$

$$\vec{b} = B - C = (4, 1, -2) - (1, 3, 4) = (3, -2, -6)$$

$$D = \frac{|\vec{a} \times \vec{b}|}{|\vec{a}|} = \frac{\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -2 & -3 \\ 3 & -2 & -6 \end{vmatrix}}{\sqrt{1+4+9}} = \frac{|<6, -3, 4>|}{\sqrt{14}} = \frac{\sqrt{36+9+16}}{\sqrt{14}}$$

Determinants.

$$A = \begin{vmatrix} 1 & 1 & 1 \\ -1 & 0 & 1 \\ 2 & 1 & 0 \end{vmatrix} = 1 \begin{vmatrix} 0 & 1 \\ 1 & 0 \end{vmatrix} - 2 \begin{vmatrix} -1 & 1 \\ 2 & 0 \end{vmatrix} + 3 \begin{vmatrix} -1 & 0 \\ 2 & 1 \end{vmatrix}$$

• General form:

$$\det(\mathbf{A}) = \sum_{j=1}^n (-1)^{i+j} a_{ij} \det(\mathbf{A}_{ij})$$

$$= \sum_{i=1}^n (-1)^{i+j} a_{ij} \det(\mathbf{A}_{ij}),$$

(for Row i)

(for Column j)

where \mathbf{A}_{ij} denotes the $(n-1) \times (n-1)$ submatrix of \mathbf{A} obtained by deleting Row i and Column j .

• For 2×2 and

3×3 matrix:

Definition

① For $\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \in \mathbb{R}^{2 \times 2}$ we define its *determinant* as

$$\det(\mathbf{A}) = a_{11}a_{22} - a_{12}a_{21}.$$

② For $\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} \in \mathbb{R}^{3 \times 3}$ we define

$$\det(\mathbf{A}) = +a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{11}a_{23}a_{32} - a_{13}a_{22}a_{31} - a_{12}a_{21}a_{33}.$$

Instead of $\det(\mathbf{A})$ one also writes $|\mathbf{A}|$.

Cross product:

Definition:

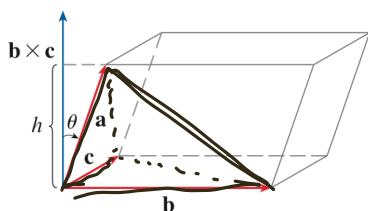
$$\mathbf{a} \times \mathbf{b} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \times \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = \begin{pmatrix} a_2b_3 - a_3b_2 \\ a_3b_1 - a_1b_3 \\ a_1b_2 - a_2b_1 \end{pmatrix}$$

• The property of $|\vec{a} \times \vec{b}|$:

9 Theorem If θ is the angle between \mathbf{a} and \mathbf{b} (so $0 \leq \theta \leq \pi$), then the length of the cross product $\mathbf{a} \times \mathbf{b}$ is given by

$$|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta$$

• Application: using cross product to calculate the volume of tetrahedron 四面体.



14 The volume of the parallelepiped determined by the vectors \mathbf{a} , \mathbf{b} , and \mathbf{c} is the magnitude of their scalar triple product:

$$V = |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|$$

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$|\vec{b} \times \vec{c}| = |\vec{b}| |\vec{c}| \sin \theta$$

$$|\vec{b} \times \vec{c}| \cdot \vec{a} = |\vec{b} \times \vec{c}| |\vec{a}| \cos \phi$$

h

Example:

1. The volume of the pyramid ("tetrahedron") with vertices $(0, 1, 1), (1, 0, 1), (1, 1, 0), (1, 2, 3)$ is equal to

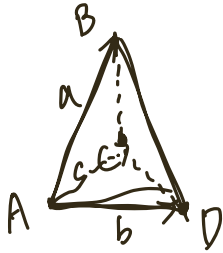
☒ 2/3

☐ 2

☐ 1/3

☐ 4

☐ 12



$$\vec{a} = B - A = (1, -1, 0)$$

$$\vec{b} = C - A = (1, 1, 2)$$

$$\vec{c} = D - A = (1, 0, -1)$$

$$V = \frac{1}{6} |\vec{a} \cdot (\vec{b} \times \vec{c})| = \frac{1}{6} |(1, -1, 0) \cdot (-1, 3, -1)|$$

$$= \frac{1}{6} \times |-4| = \frac{2}{3}$$