

## 29.2 A 28nm 27.5TOPS/W Approximate-Computing-Based Transformer Processor with Asymptotic Sparsity Speculating and Out-of-Order Computing

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Recently, Transformer-based models have achieved tremendous success in many AI fields, from NLP to CV, using the attention mechanism [1-3]. This mechanism captures the global correlations of input by indicating every two tokens' relevance with attention scores and uses normalized scores, defined as attention probabilities, to weight all input tokens to obtain output tokens with a global receptive field. A Transformer model consists of multiple blocks, named multi-head, working with the attention mechanism. Figure 29.2.1 details the computation of an attention block with query (Q), key (K), and value-matrix (V), computed by tokens and weight matrices. First, Q is multiplied by  $K^T$  to generate the attention score matrix. The scores in each row, represented as  $X_i$ , indicate a token's relevance with all others. Second, the row-wise softmax with inputs of  $X_i$ - $X_{\max}$  normalizes attention scores to probabilities (P), expanding the large scores and reducing the small scores exponentially. Finally, probabilities are quantized and then multiplied by V to produce the output. Each output token is a weighted sum of all input tokens, where the strongly related tokens have large weight values. Global attention-based models achieve 20.4% higher accuracy than LSTM for NLP and 15.1% higher accuracy than ResNet-152 for classification.

Global attention contains many weakly related tokens (WR-Tokens) with small scores, introducing 3 challenges for energy-efficient computation on edge devices. (1) For the entire attention block, WR-Tokens take an average of 93.1% energy consumption but have limited influence since softmax reduces small scores to near-zero probabilities, weakening their contribution. (2) In  $Q \times K^T$ , 34.3% of the computations are redundant as many near-zeros from softmax become zero after n-bit quantization, indicating output sparsity determined by  $X_i < X_{\max} + \ln(1/2^n)$ . This sparsity is hard to predict as  $X_{\max}$  is a variable and different for each row, leading to a dynamic speculation threshold. (3) In  $P \times V$ , 65.3% of hardware resources are wasted since near-zero probabilities have many 0-valued MSBs, incurring 0-value partial-product (PPs) computing.

This paper presents a Transformer processor solving these challenges with three key features: (1) A big-exact-small-approximate (BESA) processing element (PE) saves 1.62x MAC power for WR-Tokens with a self-gating approximate multiplier. It computes small values with large errors for energy-saving, while computing large values exactly, matching the error tolerance of attention. (2) A bidirectional asymptotic speculation unit (BASU) skips 46.7% of the redundant computations by capturing sparsity. BASU exploits attention's local properties to find the varying  $X_{\max}$  rapidly, improving the ability to exploit the presence of sparsity. (3) An out-of-order PE-line computing scheduler (OPCS) improves hardware utilization by 1.81x by reordering operands to enable dovetailing 2 operations into 1 multiplication, which omits "0" PPs computing.

Figure 29.2.2 shows the processor's overall architecture, consisting of 4 attention cores (AC) with BESA PEs, 4 BASUs, 32 OPCSs, a quantizer, a reorder unit and 336KB SRAM. AC has 8 PE lines, each of which has 16 PEs for 8 outputs in 1 row. ACs generate Q, K, V from input tokens accurately. Then, the attention block calculates the strongly related tokens (SR-Tokens) exactly but others approximately. The PE supports dovetailed computing by using PPs computing logic in 1 multiplier for 2 multiplications. BASU contains 8 sign-based splitters with two 128-deep FIFOs, an  $X_{\max}$  updater and a speculator. During  $Q \times K^T$ , it controls ACs to prioritize diagonal scores to detect  $X_{\max}$  rapidly for efficient sparsity speculation. OPCS comprises a softmax unit, a folding unit, and a 4-to-8 asymmetrical BENES network. For  $P \times V$ , OPCS receives results from the 12b quantizer and reorders operands before sending them to the PE line for computing.

Figure 29.2.3 details the BESA PEs, computing each head's SR-Tokens filtered by the top-k selector from the prior head exactly, but others approximately. For small values, PE detects their magnitude with MSBs to gate the computation of LSBs for energy reduction. It produces 23.5% error, but softmax reduces the error to 0.25%. The previous approximate methods focus on reducing average error, but cannot adapt to the error tolerance of the attention block. The BESA PE has a 12b booth multiplier, consisting of 6 PPs rows with 24 columns. It uses approximate PP generators in row-2 and row-5, outputting exact results if booth values (BVs) are  $\pm 1/0$ ; otherwise, inverting the correct results. Columns 9-to-16 use approximate 4-2 compressors, retaining exactness if the first input ( $A_1$ ) is 0. The multiplier connects approximate PPs to  $A_1$  of approximate compressors, leading to exact compression results if approximate PPs are "0". In

approximate mode, a self-gating code generator performs cascaded OR (AND) for positive (negative) data via 6b MSBs to generate a 6b signal with more 0-bits for small values to disable compressors. For exact mode, it modifies 2 BVs to "0" to make approximate PPs be exactly "0", ensuring exact results for approximate compressors. The result is compensated with addition if a modified bit changes from "1" to "0" or subtraction for "0" to "1". The BESA PE reduces 40.8% of the MAC energy for the attention block of GPT-2 with 89.6% accuracy for sentiment analysis, only 0.4% less accuracy than entirely exact computing.

Figure 29.2.4 shows the workflow of BASU, exploiting diagonal-prior computing to capture row-varied  $X_{\max}$  rapidly for a high speculation ratio. BASU controls AC to perform positive MACs first and terminates negative computation once observing sparsity. Since a specific token always has strong relevance with its near tokens, the operand reorder unit schedules 8 scores on the matrix diagonal to be computed first for finding an approximate  $X_{\max}$  ( $X_{\max}^*$ ). It produces a 1.54x higher speculation ratio than sequential computing that misses 49.6% of the sparsity. An  $X_{\max}$  updater compares  $X_{\max}^*$  with the newly generated maximum score for update, asymptotically approaching  $X_{\max}$ . For computing  $X_i$ , the splitter separately sends 128x2 Q/K operands to positive and negative FIFOs according to the XOR of sign bits. BASU prioritizes the positive FIFO, and the speculator terminates computation of the negative FIFO when observing  $X_{\max}$ , satisfying  $X_n < X_{\max}^* + \ln(1/2^n)$ . It is lossless as  $X_i < X_n < X_{\max}^* + \ln(1/2^n)$ . BASU reduces 43.2% of the redundant computations for GPT-2.

Figure 29.2.5 depicts the OPCS, reducing operands' effective bit-width (EBW) with adaptive folding and changing the computation order with an asymmetrical BENES network. It allows merging of operands to omit "0" PPs for higher hardware utilization. OPCS receives attention scores from AC and normalizes scores to probabilities with the LUT-based softmax units. Then, the folding unit fetches 32 probabilities data and locates the leading one (LO). It inverts the bits after the LO if there are more than 3 successive "1"s following the LO. The compensator shifts the operand based on the LO location for results recovery. Then, the four 4-to-8 asymmetrical BENES routers reorder the 32 data items. Each router receives 8 data and fixes 4 of them, determined by the sorting-based matcher. The other 4 data are reordered with a 4-to-8 switch array, which has a static front network, saving 56.7% of power and 46.2% of area. The 32 Vs are also reordered by reusing the control logic. Finally, an output aggregator sends the reordered operands to the PE line for computing. OPCS improves 1.97x energy efficiency for GPT-2 in the summary stage.

Figure 29.2.6 shows the measurement results. Under a voltage of 0.56-to-1.1V with a 50-to-510MHz frequency, the power of the processor is 12.06-to-272.8mW. The peak energy efficiency is 27.56TOPS/W for 0.56V at 50MHz (14.28TOPS/W for 1.1V at 510MHz). It is 8.83x better than a GPU [6] and 13.85x higher than A3 [2] since the BESA PE reduces the energy of WR-Tokens, and BASU omits ineffectual operations. In addition, it achieves 3.73x speedup vs. ELSA [3] with the high speculation efficiency achieved by BASU and significantly reduced PP computing time with OPCS. Moreover, the feed-forward network (FFN) can also use the BESA PE to reduce computation energy. BASU supports global-level redundant token speculation in Q/K/V generation, while OPCS can effectively handle the pruned weights or ReLU-based sparsity in a FFN. They lead to 3.54x, 2.79x, 2.41x higher energy efficiency for GPT-2, ViT, and Swin-Transformer models than without optimization. Figure 29.2.7 shows a summary and die photo with a 6.82mm<sup>2</sup> area.

### Acknowledgment:

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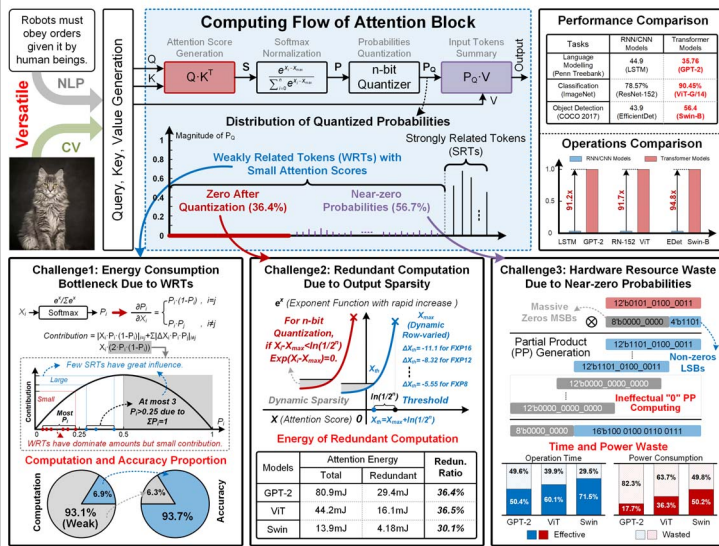


Figure 29.2.1: Challenges for energy-efficient attention computation due to weakly related tokens.

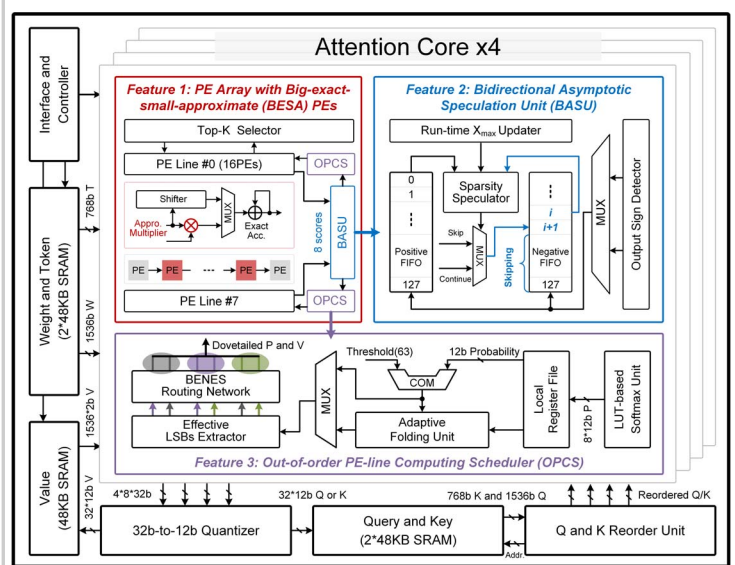


Figure 29.2.2: The overall architecture of the proposed Transformer processor.

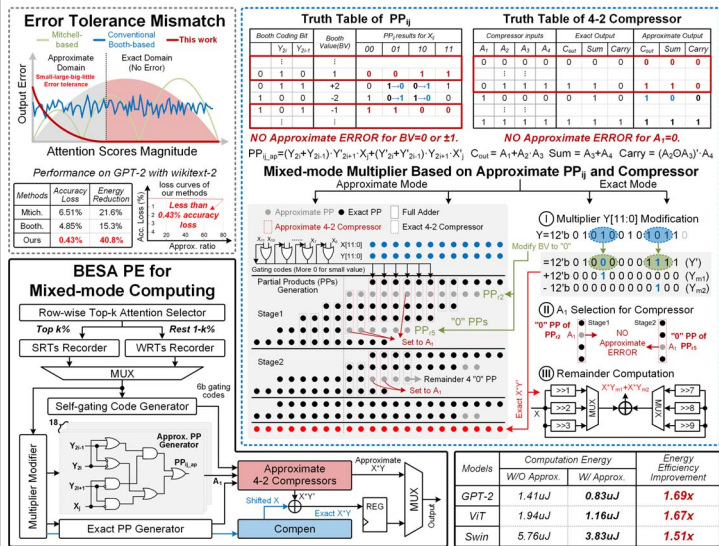


Figure 29.2.3: Big-exact-small-approximate (BESA) PE with self-gating for mixed-mode computing.

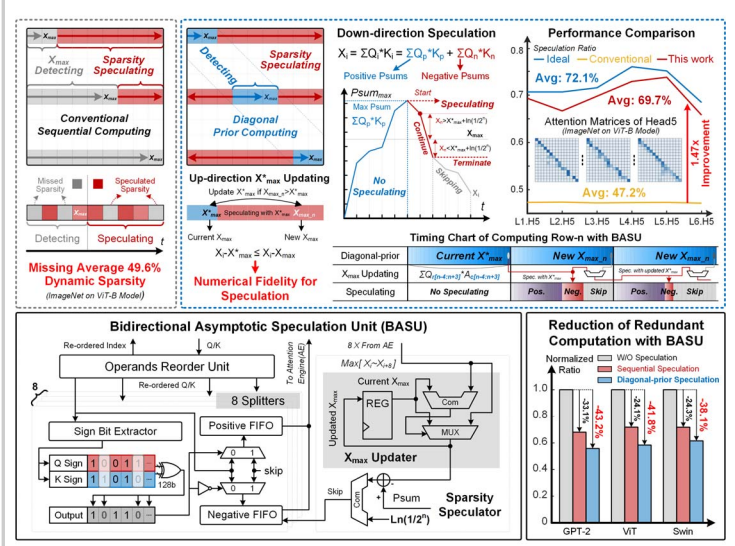


Figure 29.2.4: Bidirectional asymptotic speculation unit (BASU) with early diagonal computing and positive followed by negative speculating.

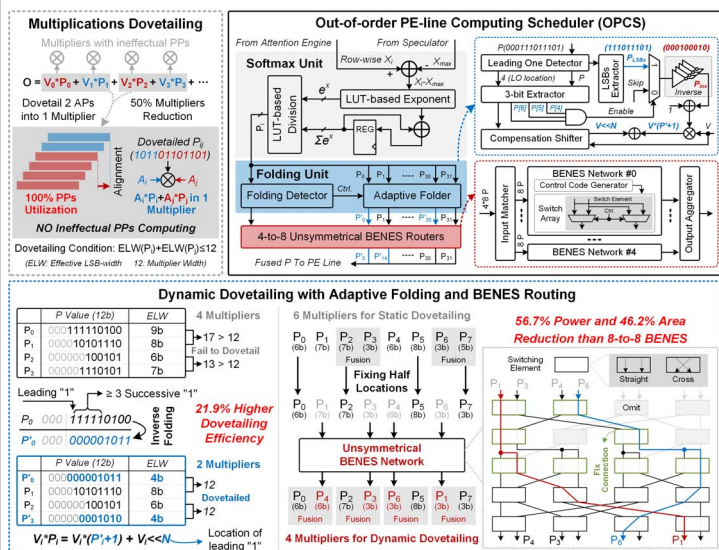


Figure 29.2.5: Out-of-order PE-line computing scheduler with adaptive folding and 4-to-8 unsymmetrical BENES network.

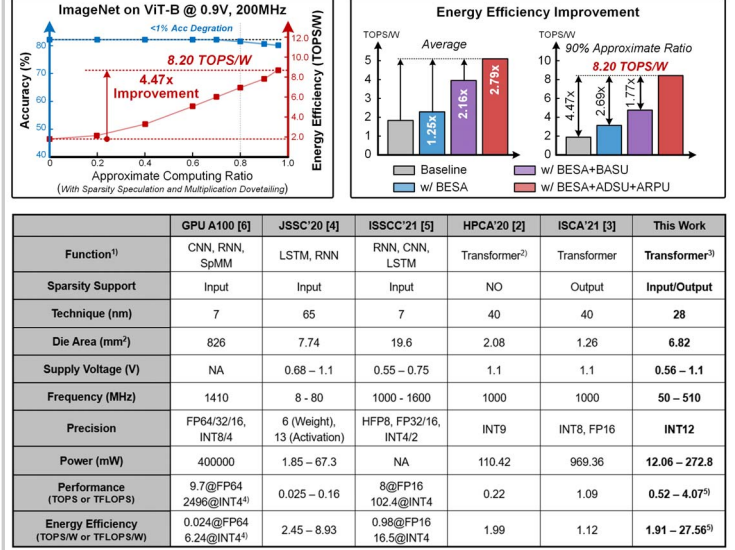


Figure 29.2.6: Measurement results and performance comparison table.

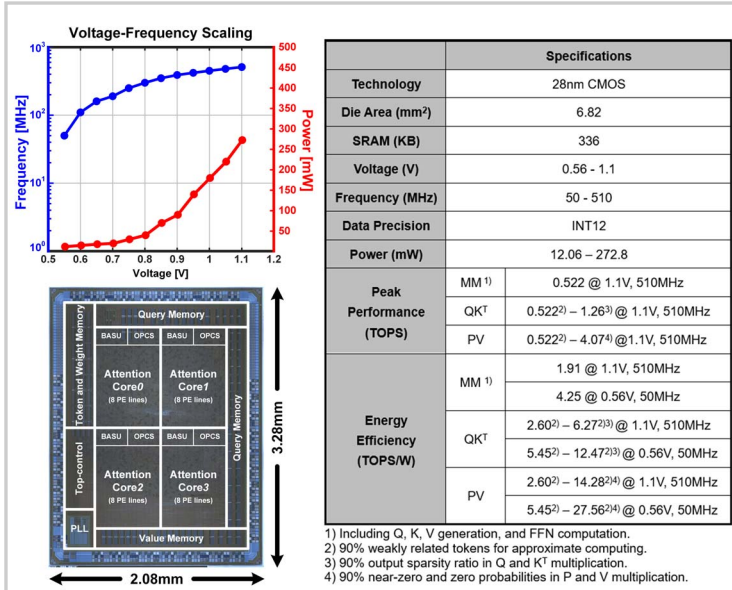


Figure 29.2.7: Chip micrograph and performance summary.