

Московский Авиационный Институт
(Национальный Исследовательский Университет)
Институт №8 “Компьютерные науки и прикладная математика”
Кафедра №806 “Вычислительная математика и программирование”

Лабораторная работа №2 по курсу
«Операционные системы»

Группа: М8О-214Б-23

Студент: Гайдуков А.В.

Преподаватель: Бахарев В.Д.

Оценка: _____

Дата: 22.11.24

Москва, 2024

Постановка задачи

Составить программу на языке Си, обрабатывающую данные в многопоточном режиме. При обработке использовать стандартные средства создания потоков операционной системы (Windows/Unix). Ограничение максимального количества потоков, работающих в один момент времени, должно быть задано ключом запуска вашей программы. Так же необходимо уметь продемонстрировать количество потоков, используемое вашей программой с помощью стандартных средств операционной системы. В отчете привести исследование зависимости ускорения и эффективности алгоритма от входных данных и количества потоков. Получившиеся результаты необходимо объяснить.

Вариант задания 1. Отсортировать массив целых чисел при помощи битонической сортировки

Общий метод и алгоритм решения

Использованные системные вызовы:

- `ssize_t write(int fd, const void *buf, size_t count);` - Записывает `'count'` байтов из буфера `'buf'` в файл, связанный с файловым дескриптором `'fd'`.
- `ssize_t read(int fd, void *buf, size_t count);` - Читает до `'count'` байтов из файла, связанного с файловым дескриптором `'fd'`, и сохраняет их в буфере `'buf'`.
- `int open(const char *pathname, int flags, mode_t mode);` - Открывает файл по указанному пути `'pathname'` с заданными флагами `'flags'` и режимом доступа `'mode'`. Возвращает файловый дескриптор.
- `int close(int fd);` - Закрывает файловый дескриптор `'fd'`.
- `void *malloc(size_t size);` - Выделяет блок памяти размером `'size'` байт и возвращает указатель на начало блока.
- `void free(void *ptr);` - Освобождает блок памяти, на который указывает `'ptr'`, ранее выделенный с помощью `'malloc'`.
- `int pthread_create(pthread_t *thread, const pthread_attr_t *attr, void *(*start_routine) (void *), void *arg);` - Создает новый поток, который начинает выполнение с функции `'start_routine'`, передавая ей аргумент `'arg'`.
- `int pthread_join(pthread_t thread, void **retval);` - Ожидает завершения потока `'thread'` и возвращает его результат через `'retval'`.
- `int clock_gettime(clockid_t clk_id, struct timespec *tp);` - Получает текущее время для указанных часов `'clk_id'` и сохраняет его в структуре `'timespec'`.

Программа реализует битоническую сортировку (Bitonic Sort) для массива целых чисел. Она включает в себя как однопоточную, так и многопоточную версии алгоритма.

Основные шаги программы:

1. Генерация случайного массива:

- Программа генерирует случайный массив целых чисел заданной длины (степень двойки) в указанном диапазоне.

2. Сортировка массива:

- Программа выполняет битоническую сортировку двумя способами:

- Рекурсивная сортировка: Однопоточная версия, использующая рекурсивные вызовы для сортировки.

- Многопоточная сортировка: Использует `pthread` для параллельного выполнения сортировки на нескольких потоках.

3. Измерение времени выполнения:

- Программа измеряет время выполнения как рекурсивной, так и многопоточной сортировки.

4. Сохранение результатов:

- Отсортированные массивы сохраняются в файлы `recursion.txt` и `multiThread.txt`.

Код программы

bitSort.cpp

```
#include <pthread.h>
#include <string.h>
#include <ctype.h>
#include <unistd.h>

void compare_and_swap(int *arr, int i, int j, int dir) {
    if (dir == (arr[i] > arr[j])) {
        int temp = arr[i];
        arr[i] = arr[j];
        arr[j] = temp;
    }
}

void bitonic_merge(int *arr, int low, int cnt, int dir) {
    if (cnt > 1) {
        for (int i = low; i < low + cnt / 2; i++) {
            compare_and_swap(arr, i, i + cnt / 2, dir);
        }
        bitonic_merge(arr, low, cnt / 2, dir);
        bitonic_merge(arr, low + cnt / 2, cnt / 2, dir);
    }
}

void bitonic_sort(int *arr, int low, int cnt, int dir) {
    if (cnt > 1) {
        bitonic_sort(arr, low, cnt / 2, 1);
        bitonic_sort(arr, low + cnt / 2, cnt / 2, 0);
        bitonic_merge(arr, low, cnt, dir);
    }
}
```

```

void bitsort(int *arr, int n, int up) {
    bitonic_sort(arr, 0, n, up);
}

```

intstr.cpp

```

#include <pthread.h>
#include <string.h>
#include <ctype.h>
#include <unistd.h>
#include <random>
#include <math.h>

#include "intstr.h"

int hasOnlyNums(char* num){
    for (int i = 0; i < strlen(num) && num[i] != '\n'; i++)
    {
        if(!isdigit(num[i]) || (num[i] == '-' && i != 0)){
            return 0;
        }
    }
    return 1;
}

char* double_to_str(double num, char* str){
    int integer_num = (int)num;
    str = int_to_str(integer_num, str);
    num -= integer_num;
    num *= 100000000;
    integer_num = (int)num;

    char rev_num[100];
    int len = 0;
    for (int i = 0; integer_num != 0; i++)
    {
        rev_num[i] = '0' + integer_num % 10;
        integer_num /= 10;
        len = i + 1;
    }

    char* tmp;
    tmp = (char*)realloc(str, sizeof(char) * (sizeof(str) + len + 1));
    if(tmp == NULL){
        free(str);
        return NULL;
    }
}

```

```

    }

    str = tmp;
    str[strlen(str)] = '.';
    int stln = strlen(str);
    for (int i = len - 1; i >= 0; i--, stln++)
    {
        str[stln] = rev_num[i];
    }
    str[stln] = '\\0';
    return str;
}

int str_to_int(char* num){
    int res = 0, beg = 0;
    if(!hasOnlyNums(num)){
        return 0;
    }
    else if(num[0] == '-'){
        ++beg;
    }
    for (int i = beg; i < strlen(num) && num[i] != '\\n'; i++)
    {
        res = (res * 10) + num[i] - '0';
    }
    return res;
}

char* int_to_str(int number, char* string){
    char rev_num[100];
    int len = 0;
    for (int i = 0; number != 0; i++)
    {
        rev_num[i] = '0' + number % 10;
        number /= 10;
        len = i + 1;
    }
    string = (char*)malloc(sizeof(char) * (len + 1));
    if(string == NULL){
        return " ";
    }
    for (int i = len - 1, j = 0; i >= 0; i--, j++)
    {
        string[j] = rev_num[i];
    }
    string[len] = '\\0';
    return string;
}

```

main.cpp

```
#include <pthread.h>
#include <string.h>
#include <ctype.h>
#include <unistd.h>
#include <random>
#include <math.h>
#include <time.h>
#include <sys/sysinfo.h>
#include <sys/resource.h>

#include "intstr.h"
#include "bitSort.h"
#include "myio.h"
#include "multiThread.h"

int get_random_array(int*& array, int num, int lb, int rb){
    int amount = (1 << num);
    array = (int*)malloc(sizeof(int) * amount);
    if(array == NULL){
        return 0;
    }
    std::random_device rd;
    std::mt19937 gen(rd());
    std::uniform_int_distribution<> dis(lb, rb);
    for (int i = 0; i < amount; i++)
    {
        array[i] = dis(gen);
    }
    return 1;
}

//Format: ./<function> <lengthOfArray(the degree of two)> <lb> <rb>
int main(int argc, char* argv[]){
    if(argc != 4){
        my_write("Wrong amount of arguments!\n");
        return -1;
    }
    else if(!hasOnlyNums(argv[1]) || !hasOnlyNums(argv[2]) || !hasOnlyNums(argv[3])){
        my_write("Wrong type of argument! All arguments must be integer!\n");
        return -1;
    }
    int amount = str_to_int(argv[1]), lb = str_to_int(argv[2]), rb =
    str_to_int(argv[3]);
```

```

if(lb > rb || amount <= 0){
    my_write("Border | amount error!\n");
    return -1;
}

int *arrayForRec, *arrayForLin;

get_random_array(arrayForRec, amount, lb, rb);
get_random_array(arrayForLin, amount, lb, rb);

amount = (1 << amount);
my_write("How many threads do you want to use?\n");

int numCPU = sysconf(_SC_NPROCESSORS_ONLN);

my_write("Currently the amount of CPUs that are available is ");
char* chr;
my_write(int_to_str(numCPU, chr));
free(chr);
my_write("\n");
char buf[BUFSIZ];
my_read(buf);
if(hasOnlyNums(buf) && str_to_int(buf) > 0){
    //for recursion
    {
        struct timespec start, stop;
        clock_gettime(CLOCK_REALTIME, &start);
        bitsort(arrayForRec, amount, 1);
        clock_gettime(CLOCK_REALTIME, &stop);
        char *str;
        str = double_to_str((stop.tv_sec - start.tv_sec) * 1e6 + (stop.tv_nsec -
start.tv_nsec) / 1e3, str);

        my_write("Time for recursion: ");
        my_write(str);
        my_write("\n");
        free(str);
    }
    //for multi-thread
    {
        struct timespec start, stop;
        clock_gettime(CLOCK_REALTIME, &start);

        bitonicSort2(arrayForLin, amount, str_to_int(buf), 1);

        clock_gettime(CLOCK_REALTIME, &stop);
        char *str;
        str = double_to_str((stop.tv_sec - start.tv_sec) * 1e6 + (stop.tv_nsec -
start.tv_nsec) / 1e3, str);

```

```

        my_write("Time for multi-thread: ");
        my_write(str);
        my_write("\n");
        free(str);
    }

    char fileName1[100], fileName2[100];
    strcpy(fileName1, "recursion.txt");
    strcpy(fileName2, "multiThread.txt");

    int descriptor1, descriptor2;
    descriptor1 = file_open(fileName1);
    for (int i = 0; i < amount; i++)
    {
        char* str = int_to_str(arrayForRec[i], str);
        write(descriptor1, str, strlen(str));
        if(i % 15 == 0){
            write(descriptor1, "\n", 1);
        }
        else{
            write(descriptor1, " ", 1);
        }
        free(str);
    }
    file_close(descriptor1);

    descriptor2 = file_open(fileName2);
    for (int i = 0; i < amount; i++)
    {
        char* str = int_to_str(arrayForLin[i], str);
        write(descriptor2, str, strlen(str));
        if(i % 15 == 0){
            write(descriptor2, "\n", 1);
        }
        else{
            write(descriptor2, " ", 1);
        }
        free(str);
    }
    file_close(descriptor2);

    my_write("\nOK\n");
    free(arrayForLin);
    free(arrayForRec);
    return 0;
}
else{
    my_write("Wrong amount of CPUs\n");
    return -1;
}

```



```

    }
    free(arrayForLin);
    free(arrayForRec);
    return 0;
}

```

multiThread.cpp

```

#include <pthread.h>
#include <string.h>
#include <ctype.h>
#include <unistd.h>
#include <random>
#include <math.h>

```

```

#include "myio.h"
#include "intstr.h"

```

```

struct PTHREAD_DATA{
    int *paddedValues;
    unsigned int threadId;
    unsigned int chunkSize;
    unsigned int mergeStep;
    unsigned int bitonicSequenceSize;
};

```

```

void swap(int *a, int *b){
    int tmp=*a;
    *a=*b;
    *b=tmp;
}

```

```

void reverse(int* first, int* last)
{
    while (1)
        if( first == last || first == --last )
            return;
        else{
            swap( first, last);
            ++first;
        }
}

```

```

void compareAndSwap(int paddedValues[], unsigned int threadId,
bitonicSequenceSize,unsigned int chunkSize, unsigned int mergeStep, unsigned int
{
    unsigned int startIndex = threadId * chunkSize;
    unsigned int endIndex = (threadId + 1) * chunkSize;

```

```

        // Process the chunk assigned to this thread
        for (unsigned int currentIndex = startIndex; currentIndex < endIndex;
currentIndex++)
        {
            // Find the element to compare with
            unsigned int compareIndex = currentIndex ^ mergeStep;

            // Only compare if the compareIndex is greater (to avoid duplicate swaps)
            if (compareIndex > currentIndex)
            {
                bool shouldSwap = false;

                // Determine if we should swap based on the current subarray's sorting
                direction // (ascending) if ((currentIndex & bitonicSequenceSize) == 0) // First half of subarray
                {
                    shouldSwap = (paddedValues[currentIndex] > paddedValues[compareIndex]);
                }
                else // Second half of subarray (descending)
                {
                    shouldSwap = (paddedValues[currentIndex] < paddedValues[compareIndex]);
                }

                // Perform the swap if necessary
                if (shouldSwap)
                {
                    swap(&paddedValues[currentIndex], &paddedValues[compareIndex]);
                }
            }
        }
    }

void *thread_func(void* arg)
{
    struct PTHREAD_DATA* data=(struct PTHREAD_DATA*)arg;
    if(data){
        compareAndSwap(data->paddedValues, data->threadId, data->chunkSize,
data->mergeStep, data->bitonicSequenceSize);
        free(data);
    }
    return NULL;
}

void bitonicSort2(int values[], unsigned int arrayLength, unsigned int numThreads, int
sortOrder)
{
    // Step 1: Pad the array to the next power of 2
    unsigned int paddedLength = arrayLength; //(already padded according to the main,
the length is a degree of two)

```

```

// Step 2: Determine chunk size for each thread
unsigned int chunkSize = paddedLength / numThreads;
int *paddedValues=values;
// Step 3: Iteratively build and merge bitonic sequences
// Outer loop: controls the size of bitonic sequences
for (unsigned int bitonicSequenceSize = 2; bitonicSequenceSize <= paddedLength;
bitonicSequenceSize *= 2)
{
    // Middle loop: controls the size of sub-sequences being merged
    for (unsigned int mergeStep = bitonicSequenceSize / 2; mergeStep > 0; mergeStep
/= 2)
    {
        // Step 4: Use multiple threads to compare and swap elements in parallel
        pthread_t *p_thread = (pthread_t*)malloc(numThreads*sizeof(pthread_t));

        if(p_thread!=NULL){

            // Thread creation loop
            for (unsigned int threadId = 0; threadId < numThreads; threadId++)
            {
                struct PTHREAD_DATA *pdt = (struct PTHREAD_DATA
*)malloc(sizeof(struct PTHREAD_DATA)); //Free in thread
                if(pdt!=NULL){
                    pdt->paddedValues=paddedValues;
                    pdt->threadId=threadId;
                    pdt->chunkSize=chunkSize;
                    pdt->mergeStep=mergeStep;
                    pdt->bitonicSequenceSize=bitonicSequenceSize;
                    pthread_create(&p_thread[threadId],/*&attr*/
NULL,thread_func,(void*)pdt);
                }
                else{
                    my_write("malloc error for PTHREAD_DATA in bitonicSort\n");
                    free(p_thread);
                    if(paddedValues!=values)
                        free(paddedValues);
                    return;
                }
            }

            pthread_attr_destroy(&attr);

            // Wait for all threads to complete this stage
            for(unsigned int k=0;k<numThreads;k++) {
                pthread_join(p_thread[k], NULL);
            }

            free(p_thread);
        }
    }
}

```

```

        else{
            my_write("malloc error for paddedValues in bitonicSort\n");
            if(paddedValues!=values)
                free(paddedValues);
            return;
        }
    }
}

// Step 5: Copy back the sorted values

if(paddedValues!=values){
    memcpy(values, paddedValues, arrayLength * sizeof(int));
    free(paddedValues);
}

// Step 6: If descending order is required, reverse the array
if (sortOrder == 0){
    reverse(values, values + arrayLength);
}
}

```

myio.cpp

```

#include <pthread.h>
#include <string.h>
#include <ctype.h>
#include <unistd.h>

#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>

#define BUFSIZ 8192

ssize_t my_write(char* str){
    return write(STDOUT_FILENO, str, strlen(str));
}

ssize_t my_read(char* buf){
    return read(STDIN_FILENO, buf, BUFSIZ);
}

int file_open(char* filename){
    return open(filename, O_CREAT | O_TRUNC | O_RDWR , S_IRUSR | S_IWUSR | S_IRGRP | S_IWGRP | S_IROTH | S_IWOTH);
}

int write_to_file(int descriptor, char* str){

```

```

    if(descriptor == -1){
        my_write("File error!\n");
        return 0;
    }
    write(descriptor, str, strlen(str));
    return 1;
}

int file_close(int descriptor){
    close(descriptor);
    return 0;
}

```

Протокол работы программы

Рассчитаем время исполнения, ускорение и эффективность при длине массива, равной 2^{16} . Число потоков равно степеням двойки из-за специфики распараллеленного алгоритма битонической сортировки

Число потоков	Время исполнения (мс)	Ускорение	Эффективность
1	54764	1.0	1.0
2	50179	1.0913	0.54565
4	27031	2.0259	0.50648
8	27375	2.00051	0.25006
16	44306	1.23604	0.07725
32	68912	0.79470	0.02483

Ускорение показывает, во сколько раз применение параллельного алгоритма уменьшает время решения задачи по сравнению с последовательным алгоритмом. Ускорение определяется величиной $S_N = T_1 / T_N$, где T_1 – время выполнения на одном потоке, T_N – время выполнения на N потоках.

Эффективность показывает, насколько хорошо используются ресурсы при параллельном выполнении алгоритма. Она определяется как отношение ускорения к количеству используемых потоков. Эффективность вычисляется по формуле $E = S_N / N$, где S_N – ускорение, а N – количество потоков.

Strace:

```

5450 execve("./main", ["/main", "4", "1", "10000"], 0x7ffd5ce0cc20 /* 49 vars */) = 0
5450 brk(NULL)                      = 0x55e989e12000

```

```

5450 arch_prctl(0x3001 /* ARCH_??? */, 0x7ffc61ce9820) = -1 EINVAL (Недопустимый аргумент)
0x7f73f621b000
5450 mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) =
5450 access("/etc/ld.so.preload", R_OK) = -1 ENOENT (Нет такого файла или каталога)
5450 openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
5450 newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=85143, ...}, AT_EMPTY_PATH) = 0
5450 mmap(NULL, 85143, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f73f62e6000
5450 close(3) = 0
5450 openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libstdc++.so.6", O_RDONLY|O_CLOEXEC) = 3
5450 read(3, "\177ELF\2\1\1\3\0\0\0\0\0\0\0\0\0\0\0\0>\0\1\0\0\0\0\0\0\0\0\0\0\0\0\0\0\0...", 832) = 832
5450 newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=2260296, ...}, AT_EMPTY_PATH) = 0
5450 mmap(NULL, 2275520, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f73f60ba000
5450 mprotect(0x7f73f6154000, 1576960, PROT_NONE) = 0
5450 mmap(0x7f73f6154000, 1118208, PROT_READ|PROT_EXEC,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x9a000) = 0x7f73f6154000
0x1ab000) = 0x7f73f6265000
5450 mmap(0x7f73f6265000, 454656, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x21a000) = 0x7f73f62d5000
5450 mmap(0x7f73f62d5000, 57344, PROT_READ|PROT_WRITE,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x21a000) = 0x7f73f62e3000
5450 mmap(0x7f73f62e3000, 10432, PROT_READ|PROT_WRITE,
MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f73f62e3000
5450 close(3) = 0
5450 openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libgcc_s.so.1", O_RDONLY|O_CLOEXEC) = 3
5450 read(3, "\177ELF\2\1\1\0\0\0\0\0\0\0\0\0\0\0\0\0>\0\1\0\0\0\0\0\0\0\0\0\0\0\0\0\0\0...", 832) = 832
5450 newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=125488, ...}, AT_EMPTY_PATH) = 0
5450 mmap(NULL, 127720, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f73f609a000
5450 mmap(0x7f73f609d000, 94208, PROT_READ|PROT_EXEC,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x3000) = 0x7f73f609d000
0x1a000) = 0x7f73f60b4000
5450 mmap(0x7f73f60b4000, 16384, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x1d000) = 0x7f73f60b8000
5450 close(3) = 0
5450 openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
5450 read(3, "\177ELF\2\1\1\3\0\0\0\0\0\0\0\0\0\0\0\0>\0\1\0\0\0P\237\2\0\0\0\0\0...", 832) = 832
5450 pread64(3, "\6\0\0\0\4\0\0\0@\0\0\0\0\0\0\0@\0\0\0\0\0\0\0@\0\0\0\0\0\0\0...", 784, 64) = 784
5450 pread64(3, "\4\0\0\0\0\0\0\5\0\0\0GNU\0\2\0\0\300\4\0\0\0\3\0\0\0\0\0\0\0...", 48, 848) = 48
5450 pread64(3, "\4\0\0\0\24\0\0\0\3\0\0\0GNU\0I\17\357\204\3$\f\221\2039x\324\224\323\236S"... , 68, 896) = 68
5450 newfstatat(3, "", {st_mode=S_IFREG|0755, st_size=2220400, ...}, AT_EMPTY_PATH) = 0
5450 pread64(3, "\6\0\0\0\4\0\0\0@\0\0\0\0\0\0\0@\0\0\0\0\0\0\0@\0\0\0\0\0\0\0...", 784, 64) = 784
5450 mmap(NULL, 2264656, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f73f5e71000
5450 mprotect(0x7f73f5e99000, 2023424, PROT_NONE) = 0
5450 mmap(0x7f73f5e99000, 1658880, PROT_READ|PROT_EXEC,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x28000) = 0x7f73f5e99000
0x1bd000) = 0x7f73f602e000
5450 mmap(0x7f73f602e000, 360448, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x215000) = 0x7f73f6087000
5450 mmap(0x7f73f6087000, 24576, PROT_READ|PROT_WRITE,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x215000) = 0x7f73f608d000
5450 mmap(0x7f73f608d000, 52816, PROT_READ|PROT_WRITE,
MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f73f608d000
5450 close(3) = 0
5450 openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libm.so.6", O_RDONLY|O_CLOEXEC) = 3
5450 read(3, "\177ELF\2\1\1\3\0\0\0\0\0\0\0\0\0\0\0\0>\0\1\0\0\0\0\0\0\0\0\0\0\0\0\0\0\0...", 832) = 832
5450 newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=940560, ...}, AT_EMPTY_PATH) = 0
5450 mmap(NULL, 942344, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f73f5d8a000
5450 mmap(0x7f73f5d98000, 507904, PROT_READ|PROT_EXEC,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0xe000) = 0x7f73f5d98000

```

```
5450 mmap(0x7f73f5e14000, 372736, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x8a000) = 0x7f73f5e14000
```

```
5450 mmap(0x7f73f5e6f000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0xe4000) = 0x7f73f5e6f000
```

```
5450 close(3) = 0
```

```
5450 mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f73f5d88000
```

```
5450 arch_prctl(ARCH_SET_FS, 0x7f73f5d893c0) = 0
```

```
5450 set_tid_address(0x7f73f5d89690) = 5450
```

```
5450 set_robust_list(0x7f73f5d896a0, 24) = 0
```

```
5450 rseq(0x7f73f5d89d60, 0x20, 0, 0x53053053) = 0
```

```
5450 mprotect(0x7f73f6087000, 16384, PROT_READ) = 0
```

```
5450 mprotect(0x7f73f5e6f000, 4096, PROT_READ) = 0
```

```
5450 mprotect(0x7f73f60b8000, 4096, PROT_READ) = 0
```

```
5450 mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f73f5d86000
```

```
5450 mprotect(0x7f73f62d5000, 45056, PROT_READ) = 0
```

```
5450 mprotect(0x55e987b56000, 4096, PROT_READ) = 0
```

```
5450 mprotect(0x7f73f6335000, 8192, PROT_READ) = 0
```

```
5450 prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024, rlim_max=RLIM64_INFINITY}) = 0
```

```
5450 munmap(0x7f73f62e6000, 85143) = 0
```

```
5450 getrandom("\x8c\x7e\x7b\x7e\xfc\x15\xf5\xf8", 8, GRND_NONBLOCK) = 8
```

```
5450 brk(NULL) = 0x55e989e12000
```

```
5450 brk(0x55e989e33000) = 0x55e989e33000
```

```
5450 write(1, "How many threads do you want to "..., 37) = 37
```

```
5450 openat(AT_FDCWD, "/sys/devices/system/cpu/online", O_RDONLY|O_CLOEXEC) = 3
```

```
5450 read(3, "0-5\n", 1024) = 4
```

```
5450 close(3) = 0
```

```
5450 write(1, "Currently the amount of CPUs tha...", 51) = 51
```

```
5450 write(1, "6", 1) = 1
```

```
5450 write(1, "\n", 1) = 1
```

```
5450 read(0, "2\n", 8192) = 2
```

```
5450 write(1, "Time for recursion: ", 20) = 20
```

```
5450 write(1, "5.64100000", 10) = 10
```

```
5450 write(1, "\n", 1) = 1
```

```
5450 rt_sigaction(SIGRT_1, {sa_handler=0x7f73f5f02870, sa_mask=[], sa_flags=SA_RESTORER|SA_ONSTACK|SA_RESTART|SA_SIGINFO, sa_restorer=0x7f73f5eb3520}, NULL, 8) = 0
```

```
5450 rt_sigprocmask(SIG_UNBLOCK, [RTMIN RT_1], NULL, 8) = 0
```

```
5450 mmap(NULL, 8392704, PROT_NONE, MAP_PRIVATE|MAP_ANONYMOUS|MAP_STACK, -1, 0) = 0x7f73f5585000
```

```
5450 mprotect(0x7f73f5586000, 8388608, PROT_READ|PROT_WRITE) = 0
```

```
5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
```

```
5450 clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5d85910, {parent_tid=0x7f73f5d85910, exit_signal=0, stack=0x7f73f5585000, stack_size=0x7fff00, tls=0x7f73f5d85640} => {parent_tid=[5453]}, 88) = 5453
```

```
5453 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
```

```
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
```

```
5453 <... rseq resumed> = 0
```

```
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
```

```
5453 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>
```

```
5450 mmap(NULL, 8392704, PROT_NONE, MAP_PRIVATE|MAP_ANONYMOUS|MAP_STACK, -1, 0 <unfinished ...>
```

```
5453 <... set_robust_list resumed> = 0
```

```
5450 <... mmap resumed> = 0x7f73f4d84000
```

```

5453 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450 mprotect(0x7f73f4d85000, 8388608, PROT_READ|PROT_WRITE <unfinished ...>
5453 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 <... mprotect resumed>      = 0
5453 mmap(NULL, 134217728, PROT_NONE, MAP_PRIVATE|MAP_ANONYMOUS|MAP_NORESERVE, -1, 0
<unfinished ...>
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5453 <... mmap resumed>          = 0x7f73ecd84000
5450 <... rt_sigprocmask resumed>[], 8) = 0
5453 munmap(0x7f73ecd84000, 52936704 <unfinished ...>
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CL
ONE_SETPID|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5584910,
parent_tid=0x7f73f5584910, exit_signal=0, stack=0x7f73f4d84000, stack_size=0x7fff00, tls=0x7f73f5584640) <unfinished
...>
5453 <... munmap resumed>      = 0
5453 munmap(0x7f73f4000000, 14172160 <unfinished ...>
5450 <... clone3 resumed> => {parent_tid=[5454]}, 88) = 5454
5453 <... munmap resumed>      = 0
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5453 mprotect(0x7f73f0000000, 135168, PROT_READ|PROT_WRITE <unfinished ...>
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5454 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5453 <... mprotect resumed>      = 0
5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5453, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5454 <... rseq resumed>      = 0
5453 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5454 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5453 <... rt_sigprocmask resumed>NULL, 8) = 0
5454 <... set_robust_list resumed>    = 0
5453 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED <unfinished ...>
5454 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5453 <... madvise resumed>      = 0
5454 <... rt_sigprocmask resumed>NULL, 8) = 0
5453 exit(0 <unfinished ...>
5454 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5453 <... exit resumed>      = ?
5454 <... rt_sigprocmask resumed>NULL, 8) = 0
5454 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED <unfinished ...>
5453 +++ exited with 0 +++
5450 <... futex resumed>      = 0
5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5454, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5454 <... madvise resumed>      = 0
5454 exit(0)      = ?
5450 <... futex resumed>      = 0
5454 +++ exited with 0 +++
5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CL
ONE_SETPID|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5584910,
parent_tid=0x7f73f5584910, exit_signal=0, stack=0x7f73f4d84000, stack_size=0x7fff00, tls=0x7f73f5584640) =>
{parent_tid=[5455]}, 88) = 5455
5455 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>

```



```

5455 <... rseq resumed>)          = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5455 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5455 <... set_robust_list resumed>) = 0
5450 <... rt_sigprocmask resumed>[], 8) = 0
5455 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450 clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5d85910,
parent_tid=0x7f73f5d85910, exit_signal=0, stack=0x7f73f5585000, stack_size=0x7fff00, tls=0x7f73f5d85640) <unfinished ...>
5455 <... rt_sigprocmask resumed>NULL, 8) = 0
5455 rt_sigprocmask(SIG_BLOCK, ~[RT_1], NULL, 8) = 0
5450 <... clone3 resumed> => {parent_tid=[5456]}, 88) = 5456
5455 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5456 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5455 <... madvise resumed>)          = 0
5450 FUTEX_BITSET_MATCH_ANY <unfinished ...>
5455 FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5455, NULL,
5456 <... rseq resumed>)          = 0
5455 exit(0 <unfinished ...>
5456 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>
5455 <... exit resumed>)          = ?
5456 <... set_robust_list resumed>) = 0
5455 +++ exited with 0 +++
5450 <... futex resumed>)          = 0
5456 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450 FUTEX_BITSET_MATCH_ANY <unfinished ...>
5455 FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5456, NULL,
5456 <... rt_sigprocmask resumed>NULL, 8) = 0
5456 rt_sigprocmask(SIG_BLOCK, ~[RT_1], NULL, 8) = 0
5456 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED) = 0
5456 exit(0)                      = ?
5450 <... futex resumed>)          = 0
5456 +++ exited with 0 +++
5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
5450 clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5d85910,
parent_tid=0x7f73f5d85910, exit_signal=0, stack=0x7f73f5585000, stack_size=0x7fff00, tls=0x7f73f5d85640) =>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5457 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5457 <... rseq resumed>)          = 0
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5457 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>
5450 <... rt_sigprocmask resumed>[], 8) = 0
5457 <... set_robust_list resumed>) = 0
5450 clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5584910,
parent_tid=0x7f73f5584910, exit_signal=0, stack=0x7f73f4d84000, stack_size=0x7fff00, tls=0x7f73f5584640) <unfinished ...>
5457 rt_sigprocmask(SIG_SETMASK, [], NULL, 8) = 0

```

```

5450 <... clone3 resumed> => {parent_tid=[5458]}, 88) = 5458
5458 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5457 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5458 <... rseq resumed>) = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5457 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5457, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5458 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5457 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED <unfinished ...>
5458 <... set_robust_list resumed>) = 0
5457 <... madvise resumed>) = 0
5458 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5457 exit(0 <unfinished ...>
5458 <... rt_sigprocmask resumed>NULL, 8) = 0
5457 <... exit resumed>) = ?
5458 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5450 <... futex resumed>) = 0
5457 +++ exited with 0 +++
5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5458, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5458 <... rt_sigprocmask resumed>NULL, 8) = 0
5458 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED) = 0
5458 exit(0) = ?
5450 <... futex resumed>) = 0
5458 +++ exited with 0 +++
5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CL
ONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID; child_tid=0x7f73f5d85910
parent_tid=0x7f73f5584910; exit_signal=0; stack=0x7f73f4d84000; stack_size=0x7fff00; tls=0x7f73f5584640} =>
{parent_tid=[5459]}, 88) = 5459
5459 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5459 <... rseq resumed>) = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5459 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5459 <... set_robust_list resumed>) = 0
5450 <... rt_sigprocmask resumed>[], 8) = 0
5459 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CL
ONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID; child_tid=0x7f73f5d85910
parent_tid=0x7f73f5d85910; exit_signal=0; stack=0x7f73f5585000; stack_size=0x7fff00; tls=0x7f73f5d85640} <unfinished
...>
5459 <... rt_sigprocmask resumed>NULL, 8) = 0
5459 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5450 <... clone3 resumed> => {parent_tid=[5460]}, 88) = 5460
5459 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5460 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5459 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED <unfinished ...>

```

5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5459, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>

5460 <... rseq resumed>) = 0

5459 <... madvise resumed>) = 0

5460 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>

5459 exit(0 <unfinished ...>

5460 <... set_robust_list resumed>) = 0

5459 <... exit resumed>) = ?

5460 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>

5450 <... futex resumed>) = 0

5459 +++ exited with 0 +++

5460 <... rt_sigprocmask resumed>NULL, 8) = 0

5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5460, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>

5460 rt_sigprocmask(SIG_BLOCK, ~[RT_1], NULL, 8) = 0

5460 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED) = 0

5460 exit(0) = ?

5450 <... futex resumed>) = 0

5460 +++ exited with 0 +++

5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0

5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5d85910,
parent_tid=0x7f73f5d85910, exit_signal=0, stack=0x7f73f5585000, stack_size=0x7fff00, tls=0x7f73f5d85640) =>
{parent_tid=[5461]}, 88) = 5461

5461 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>

5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>

5461 <... rseq resumed>) = 0

5450 <... rt_sigprocmask resumed>NULL, 8) = 0

5461 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>

5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>

5461 <... set_robust_list resumed>) = 0

5450 <... rt_sigprocmask resumed>[], 8) = 0

5461 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>

5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5584910,
parent_tid=0x7f73f5584910, exit_signal=0, stack=0x7f73f4d84000, stack_size=0x7fff00, tls=0x7f73f5584640) <unfinished ...>

5461 <... rt_sigprocmask resumed>NULL, 8) = 0

5461 rt_sigprocmask(SIG_BLOCK, ~[RT_1], NULL, 8) = 0

5450 <... clone3 resumed>=> {parent_tid=[5462]}, 88) = 5462

5462 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>

5461 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED <unfinished ...>

5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>

5462 <... rseq resumed>) = 0

5450 <... rt_sigprocmask resumed>NULL, 8) = 0

5461 <... madvise resumed>) = 0

5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5461, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>

5462 set_robust_list(0x7f73f5584920, 24 <unfinished ...>

5461 exit(0 <unfinished ...>

5462 <... set_robust_list resumed>) = 0

5461 <... exit resumed>) = ?

5462 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>

5461 +++ exited with 0 +++

```

5450 <... futex resumed>)          = 0
5462 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5462, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5462 rt_sigprocmask(SIG_BLOCK, ~[RT_1], NULL, 8) = 0
5462 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED) = 0
5462 exit(0)          = ?
5450 <... futex resumed>)          = 0
5462 +++ exited with 0 +++
5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CL
ONE_SETPID|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5584910,
parent_tid=0x7f73f5584910, exit_signal=0, stack=0x7f73f4d84000, stack_size=0x7ff00, tls=0x7f73f5584640) =>
{parent_tid=[5463]}, 88) = 5463
5463 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5463 <... rseq resumed>)          = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5463 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5463 <... set_robust_list resumed>) = 0
5450 <... rt_sigprocmask resumed>[], 8) = 0
5463 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CL
ONE_SETPID|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5d85910,
parent_tid=0x7f73f5d85910, exit_signal=0, stack=0x7f73f5585000, stack_size=0x7ff00, tls=0x7f73f5d85640) <unfinished
...>
5463 <... rt_sigprocmask resumed>NULL, 8) = 0
5463 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5450 <... clone3 resumed> => {parent_tid=[5464]}, 88) = 5464
5463 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5464 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5463 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED <unfinished ...>
5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5463, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5464 <... rseq resumed>)          = 0
5463 <... madvise resumed>)        = 0
5464 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>
5463 exit(0 <unfinished ...>
5464 <... set_robust_list resumed>) = 0
5463 <... exit resumed>)          = ?
5464 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450 <... futex resumed>)          = 0
5463 +++ exited with 0 +++
5464 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5464, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5464 rt_sigprocmask(SIG_BLOCK, ~[RT_1], NULL, 8) = 0
5464 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED) = 0
5464 exit(0)          = ?
5450 <... futex resumed>)          = 0
5464 +++ exited with 0 +++

```

```

5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETPID|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5d85910,
parent_tid=0x7f73f5d85910, exit_signal=0, stack=0x7f73f5585000, stack_size=0x7fff00, tls=0x7f73f5d85640} =>
{parent_tid=[5465]}, 88) = 5465
5465 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5465 <... rseq resumed>) = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5465 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5465 <... set_robust_list resumed>) = 0
5450 <... rt_sigprocmask resumed>[], 8) = 0
5465 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETPID|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5584910,
parent_tid=0x7f73f5584910, exit_signal=0, stack=0x7f73f4d84000, stack_size=0x7fff00, tls=0x7f73f5584640} <unfinished ...>
5465 <... rt_sigprocmask resumed>NULL, 8) = 0
5465 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5450 <... clone3 resumed> => {parent_tid=[5466]}, 88) = 5466
5466 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5465 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5466 <... rseq resumed>) = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5465 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED <unfinished ...>
5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5465, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5466 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5465 <... madvise resumed>) = 0
5466 <... set_robust_list resumed>) = 0
5465 exit(0 <unfinished ...>
5466 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5465 <... exit resumed>) = ?
5466 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 <... futex resumed>) = 0
5466 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5465 +++ exited with 0 +++
5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5466, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5466 <... rt_sigprocmask resumed>NULL, 8) = 0
5466 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED) = 0
5466 exit(0) = ?
5450 <... futex resumed>) = 0
5466 +++ exited with 0 +++
5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETPID|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5584910,
parent_tid=0x7f73f5584910, exit_signal=0, stack=0x7f73f4d84000, stack_size=0x7fff00, tls=0x7f73f5584640} =>
{parent_tid=[5467]}, 88) = 5467
5467 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5467 <... rseq resumed>) = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0

```

```

5467 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5467 <... set_robust_list resumed>) = 0
5450 <... rt_sigprocmask resumed>[], 8) = 0
5467 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450 clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5d85910, parent_tid=0x7f73f5d85910, exit_signal=0, stack=0x7f73f5585000, stack_size=0x7fff00, tls=0x7f73f5d85640) <unfinished ...>
5467 <... rt_sigprocmask resumed>NULL, 8) = 0
5467 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5450 <... clone3 resumed>=> {parent_tid=[5468]}, 88) = 5468
5467 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5468 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5467 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED <unfinished ...>
5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5467, NULL, FUTEX_BITSET_MATCH_ANY <unfinished ...>
5468 <... rseq resumed>) = 0
5467 <... madvise resumed>) = 0
5468 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>
5467 exit(0 <unfinished ...>
5468 <... set_robust_list resumed>) = 0
5467 <... exit resumed>) = ?
5468 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450 <... futex resumed>) = 0
5467 +++ exited with 0 +++
5468 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5468, NULL, FUTEX_BITSET_MATCH_ANY <unfinished ...>
5468 rt_sigprocmask(SIG_BLOCK, ~[RT_1], NULL, 8) = 0
5468 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED) = 0
5468 exit(0) = ?
5450 <... futex resumed>) = 0
5468 +++ exited with 0 +++
5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
5450 clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5d85910, parent_tid=0x7f73f5d85910, exit_signal=0, stack=0x7f73f5585000, stack_size=0x7fff00, tls=0x7f73f5d85640) => {parent_tid=[5469]}, 88) = 5469
5469 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5469 <... rseq resumed>) = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5469 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5469 <... set_robust_list resumed>) = 0
5450 <... rt_sigprocmask resumed>[], 8) = 0
5469 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450 clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID, child_tid=0x7f73f5584910, parent_tid=0x7f73f5584910, exit_signal=0, stack=0x7f73f4d84000, stack_size=0x7fff00, tls=0x7f73f5584640) <unfinished ...>
5469 <... rt_sigprocmask resumed>NULL, 8) = 0

```



```

5469 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5450 <... clone3 resumed> => {parent_tid=[5470]}, 88) = 5470
5470 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5469 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5470 <... rseq resumed>) = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5469 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED <unfinished ...>
5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5469, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5470 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5469 <... madvise resumed>) = 0
5470 <... set_robust_list resumed>) = 0
5469 exit(0 <unfinished ...>
5470 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5469 <... exit resumed>) = ?
5470 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 <... futex resumed>) = 0
5470 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5469 +++ exited with 0 +++
5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5470, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5470 <... rt_sigprocmask resumed>NULL, 8) = 0
5470 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED) = 0
5470 exit(0) = ?
5450 <... futex resumed>) = 0
5470 +++ exited with 0 +++
5450 rt_sigprocmask(SIG_BLOCK, ~[], [], 8) = 0
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CL
ONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID; child_tid=0x7f73f5d85910
parent_tid=0x7f73f5584910; exit_signal=0; stack=0x7f73f4d84000; stack_size=0x7fff00; tls=0x7f73f5584640) =>
{parent_tid=[5471]}, 88) = 5471
5471 rseq(0x7f73f5584fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5471 <... rseq resumed>) = 0
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5471 set_robust_list(0x7f73f5584920, 24 <unfinished ...>
5450 rt_sigprocmask(SIG_BLOCK, ~[], <unfinished ...>
5471 <... set_robust_list resumed>) = 0
5450 <... rt_sigprocmask resumed>[], 8) = 0
5471 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450
clone3(flags=CLONE_VM|CLONE_FS|CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|CL
ONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID; child_tid=0x7f73f5d85910
parent_tid=0x7f73f5584910; exit_signal=0; stack=0x7f73f5585000; stack_size=0x7fff00; tls=0x7f73f5d85640) <unfinished
...>
5471 <... rt_sigprocmask resumed>NULL, 8) = 0
5471 rt_sigprocmask(SIG_BLOCK, ~[RT_1], <unfinished ...>
5450 <... clone3 resumed> => {parent_tid=[5472]}, 88) = 5472
5471 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5472 rseq(0x7f73f5d85fe0, 0x20, 0, 0x53053053 <unfinished ...>
5450 <... rt_sigprocmask resumed>NULL, 8) = 0
5471 madvise(0x7f73f4d84000, 8368128, MADV_DONTNEED <unfinished ...>

```

```

5450 futex(0x7f73f5584910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5471, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5472 <... rseq resumed>)          = 0
5471 <... madvise resumed>)      = 0
5472 set_robust_list(0x7f73f5d85920, 24 <unfinished ...>
5471 exit(0 <unfinished ...>
5472 <... set_robust_list resumed>) = 0
5471 <... exit resumed>)        = ?
5472 rt_sigprocmask(SIG_SETMASK, [], <unfinished ...>
5450 <... futex resumed>)        = 0
5471 +++ exited with 0 +++
5472 <... rt_sigprocmask resumed>NULL, 8) = 0
5450 futex(0x7f73f5d85910, FUTEX_WAIT_BITSET|FUTEX_CLOCK_REALTIME, 5472, NULL,
FUTEX_BITSET_MATCH_ANY <unfinished ...>
5472 rt_sigprocmask(SIG_BLOCK, ~[RT_1], NULL, 8) = 0
5472 madvise(0x7f73f5585000, 8368128, MADV_DONTNEED) = 0
5472 exit(0)                    = ?
5450 <... futex resumed>)        = 0
5472 +++ exited with 0 +++
5450 write(1, "Time for multi-thread: ", 23) = 23
5450 write(1, "6913.13699999", 13) = 13
5450 write(1, "\n", 1)          = 1
5450 openat(AT_FDCWD, "recursion.txt", O_RDWR|O_CREAT|O_TRUNC, 0666) = 3
5450 write(3, "110", 3)          = 3
5450 write(3, "\n", 1)          = 1
5450 write(3, "230", 3)          = 3
5450 write(3, " ", 1)           = 1
5450 write(3, "652", 3)          = 3
5450 write(3, " ", 1)           = 1
5450 write(3, "1215", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "1533", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "2624", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "2981", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "3329", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "4941", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "5275", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "5649", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "6707", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "7889", 4)         = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "8464", 4)         = 4

```



```

5450 write(3, " ", 1)           = 1
5450 write(3, "8821", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "9190", 4)        = 4
5450 write(3, "\n", 1)          = 1
5450 close(3)                   = 0
5450 openat(AT_FDCWD, "multiThread.txt", O_RDWR|O_CREAT|O_TRUNC, 0666) = 3
5450 write(3, "474", 3)         = 3
5450 write(3, "\n", 1)          = 1
5450 write(3, "819", 3)         = 3
5450 write(3, " ", 1)           = 1
5450 write(3, "965", 3)         = 3
5450 write(3, " ", 1)           = 1
5450 write(3, "2087", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "2639", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "3141", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "4403", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "5528", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "6052", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "7637", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "8660", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "8684", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "9048", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "9064", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "9856", 4)        = 4
5450 write(3, " ", 1)           = 1
5450 write(3, "9943", 4)        = 4
5450 write(3, "\n", 1)          = 1
5450 close(3)                   = 0
5450 write(1, "\nOK\n", 4)      = 4
5450 exit_group(0)              = ?
5450 +++ exited with 0 +++

```

Вывод

Я научился писать многопоточные алгоритмы и приложения, разобрался с теорией по разделу и разобрал, какие проблемы могут возникнуть при разработке многопоточного приложения.